



Introduction to Unity3D

게임 엔진 소개 및 설치

목차

- 1. Game
- 2. Unity3D
 - Game Engine
 - Installation
- 3. Unity Sample Projects
 - Karting Microgame
 - Tank Tutorial



Game

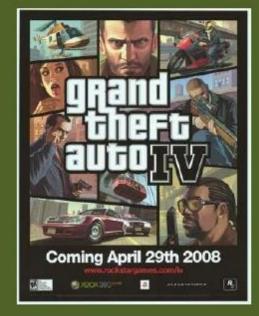
Game vs. Films



Games VS Movies (in terms of sales)



Vs



\$239 million
First Week Revenue

\$500 million First Week Revenue

Source: Video Game Industry Trends by Ferrarra

- 게임, Game ?
 - 흥겹게 뛰놀다 (Ghem)
 - 어떤 목적을 달성하기 위해 합의된 절차와 규칙에 따라 경쟁하는 자발적이고 의도적인 활동
 - Game > {질서,규칙,경쟁,운}





Gamification

- 게임화



- 게임 산업
- 게임시장 규모

1. Game

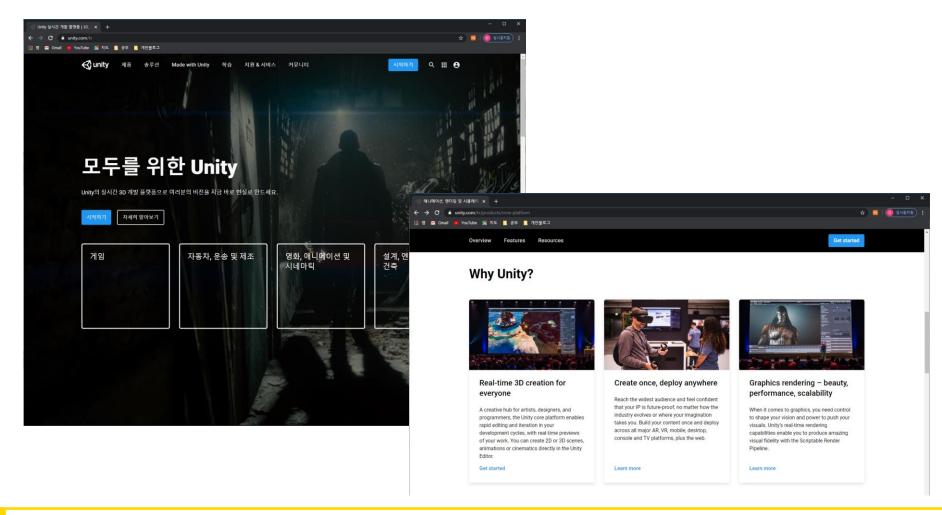
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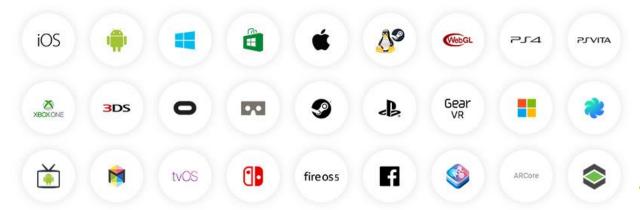
Unity3D

Unity3D

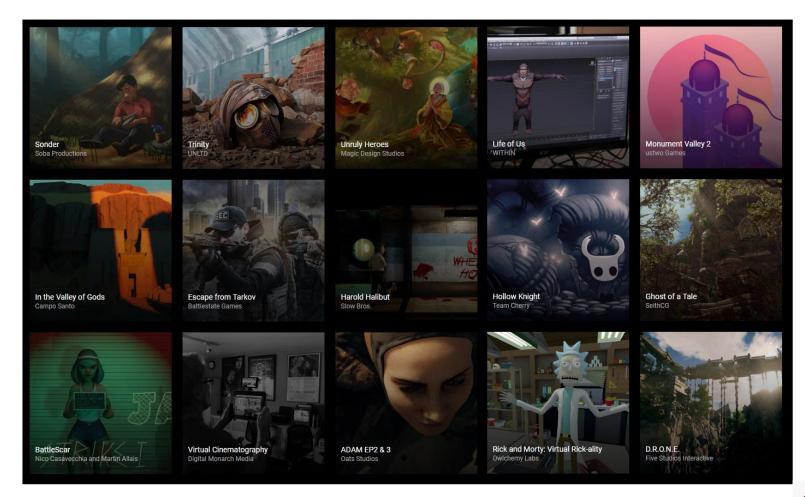


Unity3D

- 멀티플랫폼용 게임 개발이 가능한 2D/3D 게임 엔진
- Unity 社에서 개발 (www.unity3d.com)
- 최고의 라이선스 정책을 제공 (무료)
- 멀티 플랫폼(Multi-Platform) 지원, 통합 개발 환경(IDE) 제공
- 에셋스토어(Asset Store), 오픈 커뮤니티(Open Community) 지원
- 게임 외에도 다양한 분야에서 활용되는 개발 플랫폼
- 객체지향 설계를 기본으로 탑재 : 높은 개발 효율성



• Unity로 만든 게임들

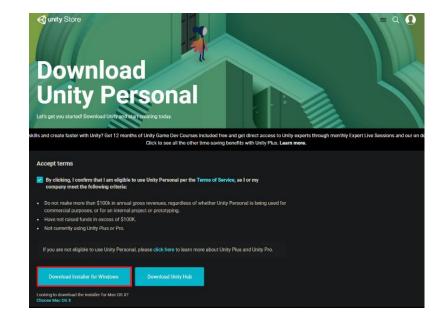


Unity vs. Unreal

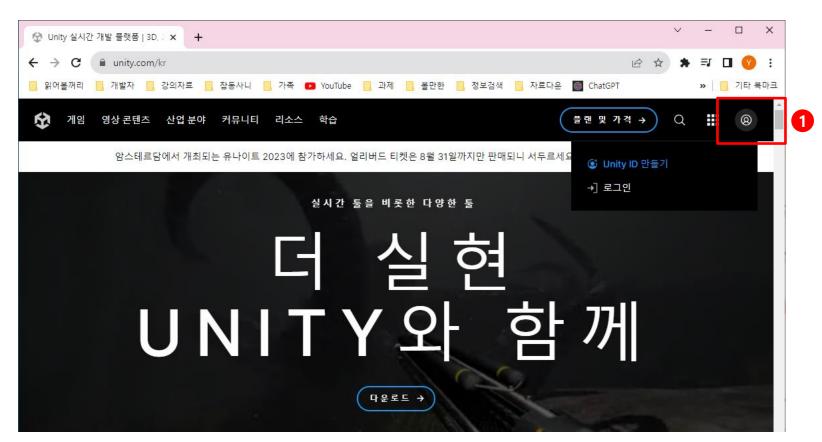




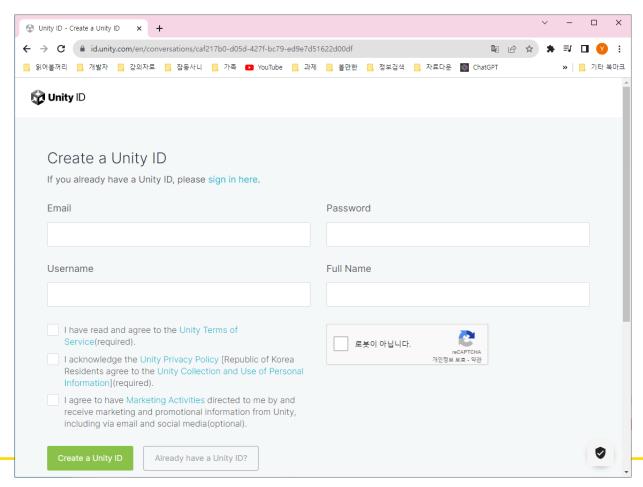
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- Unity 회원가입
 - www.unity.com/kr/



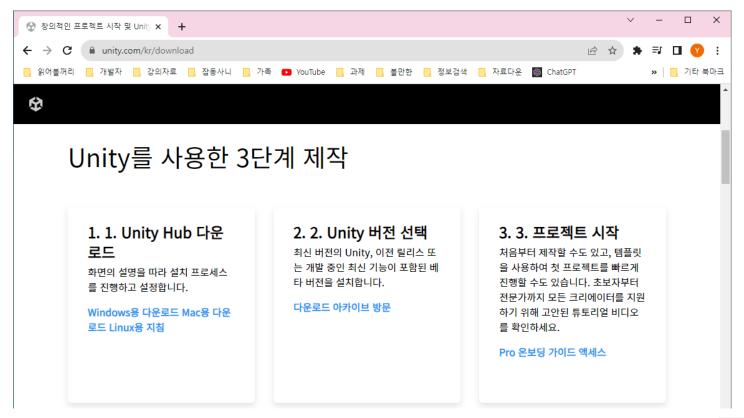
- Personal Edition에서 License 추가할 때
- Asset Store에서 구매할 때



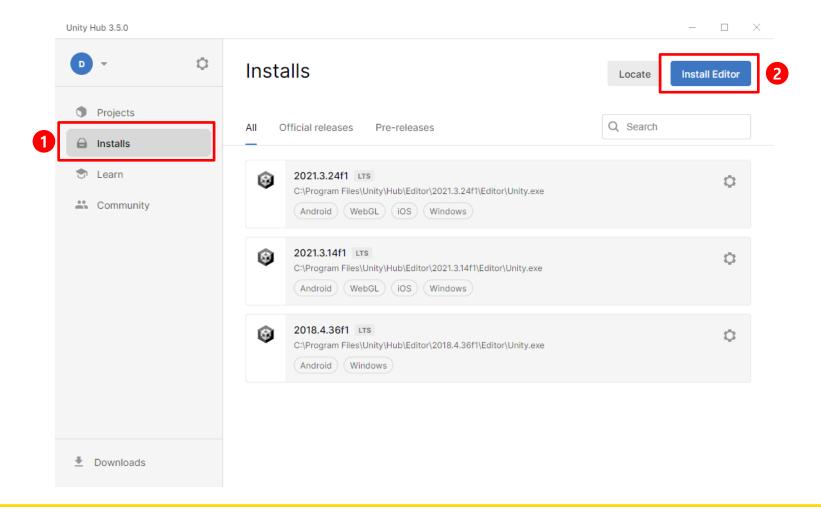
UnityHub 다운로드 및 설치 (#1)

– www.unity.com/kr/

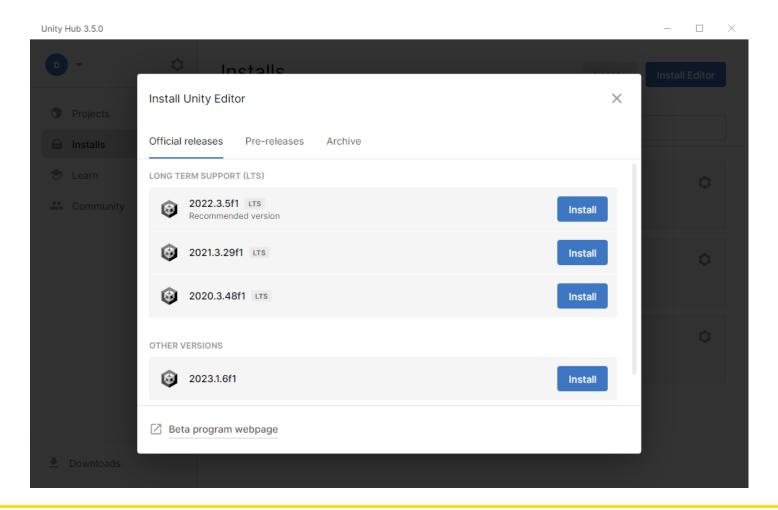




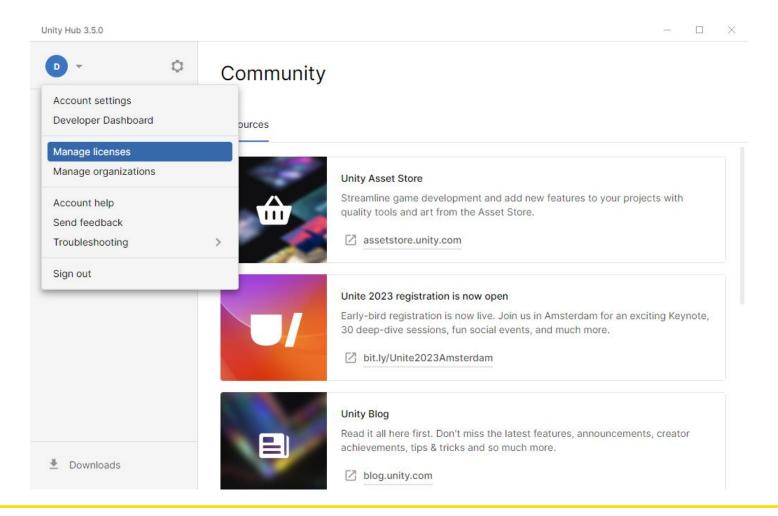
- 유니티허브(UnityHub)



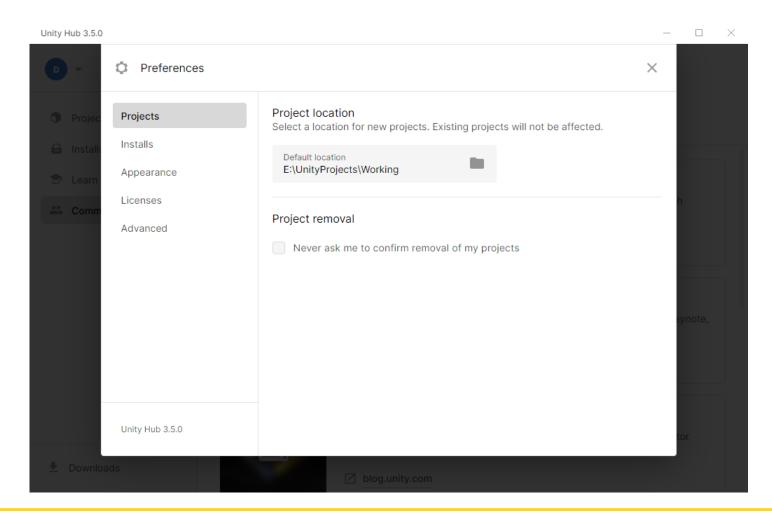
- 유니티허브(UnityHub)



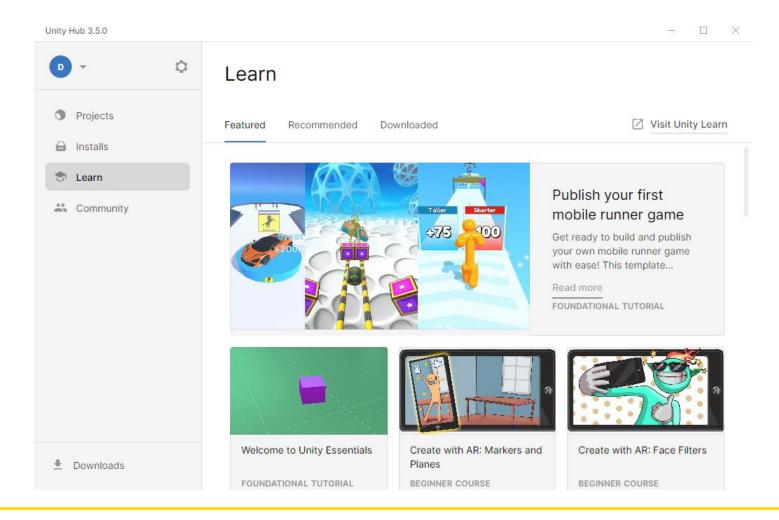
- 유니티허브(UnityHub) - Account, License



- 유니티허브(UnityHub) - Preference



- 유니티허브(UnityHub) - Learn

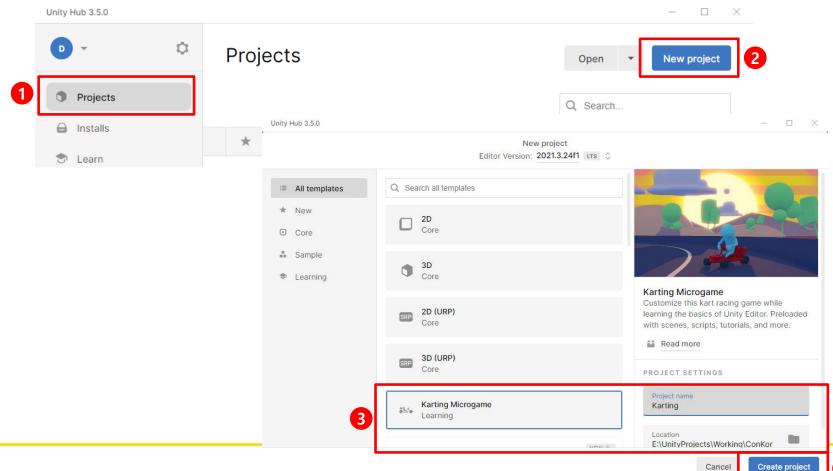


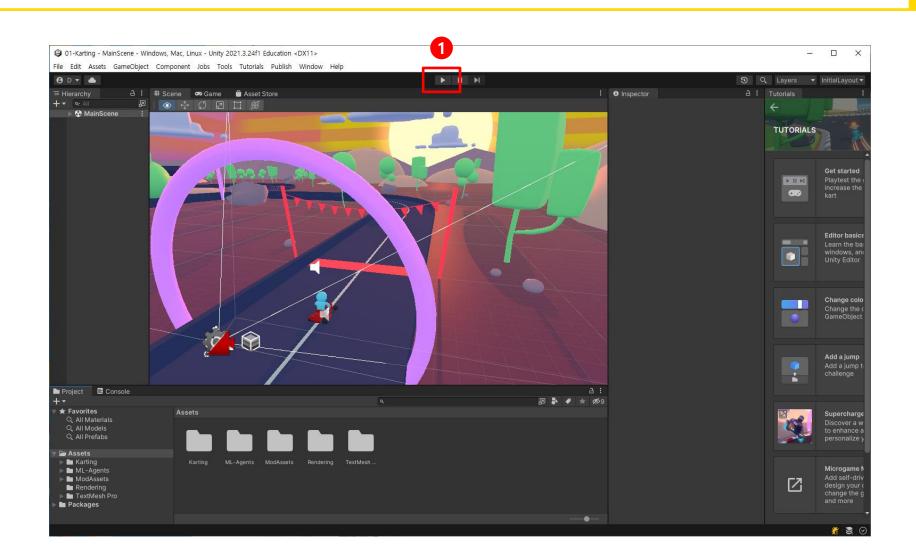
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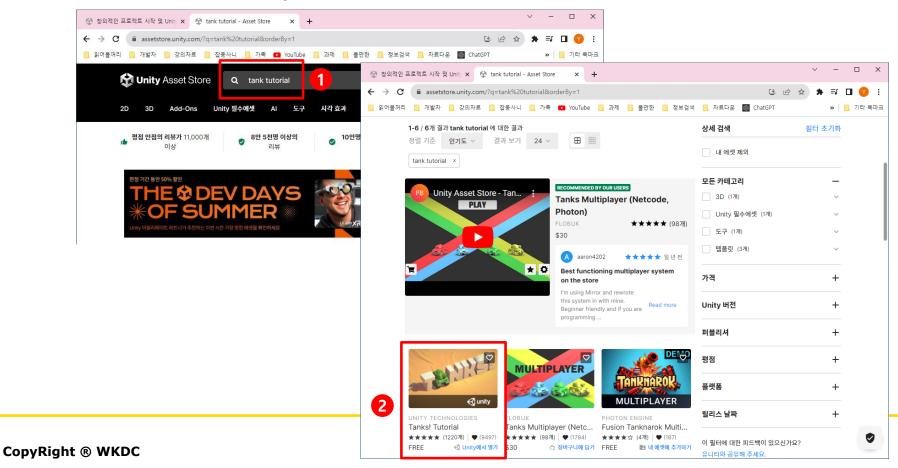


- Sample Projects Karting Microgame
 - 실행 방법

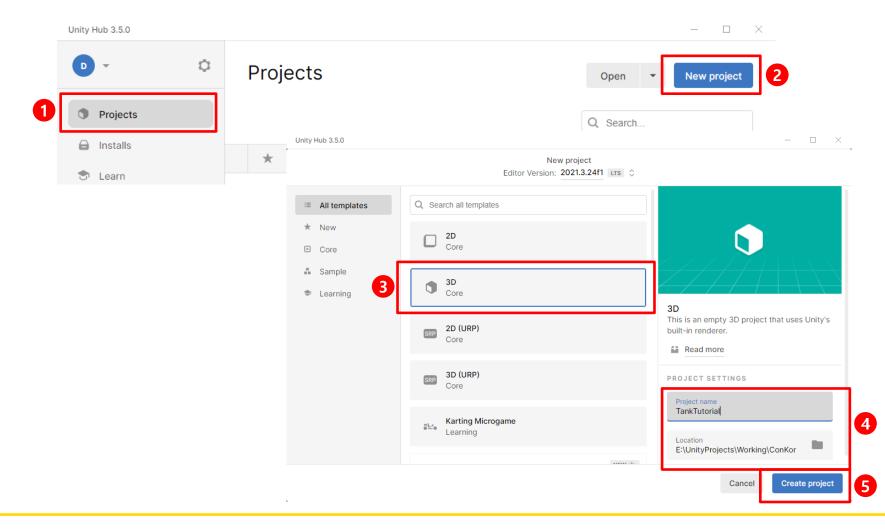




- Sample Projects Tank Tutorial
 - 실행 방법
 - assetstore.unity.com

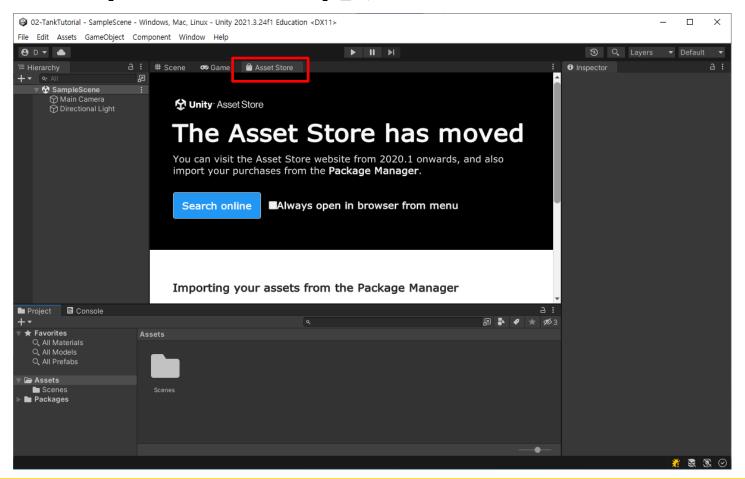


• New Project 생성



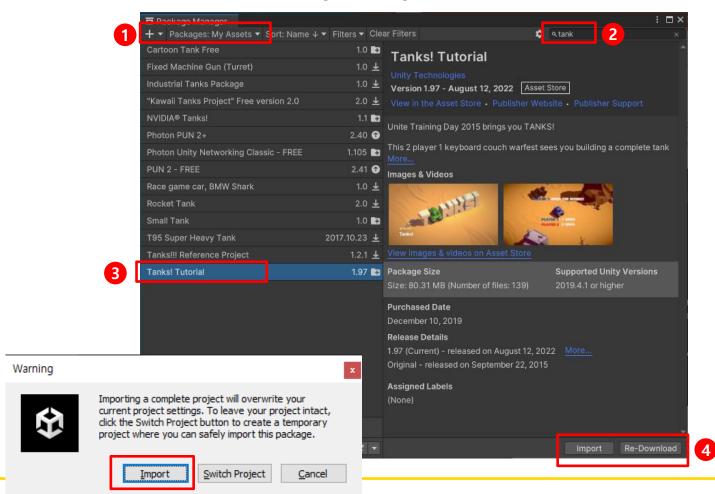
Asset Store

- [Window - Asset Store] 클릭



Package Manager

- [Window - Package Manager] 클릭

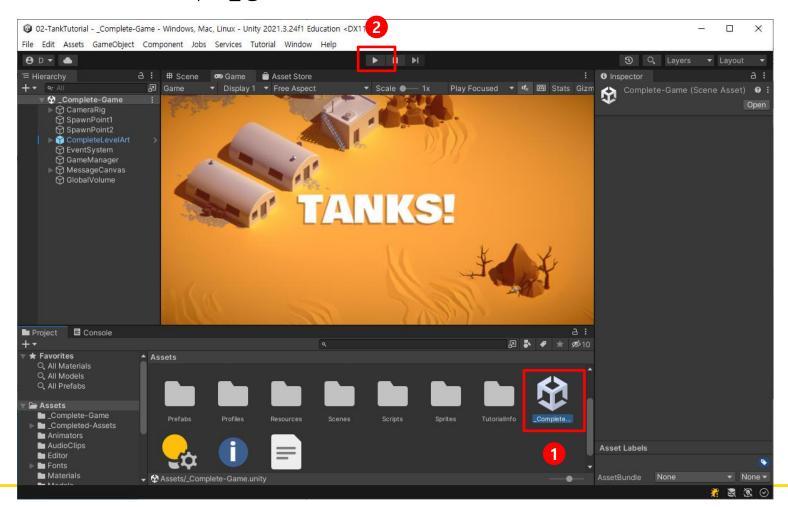


Package Manager

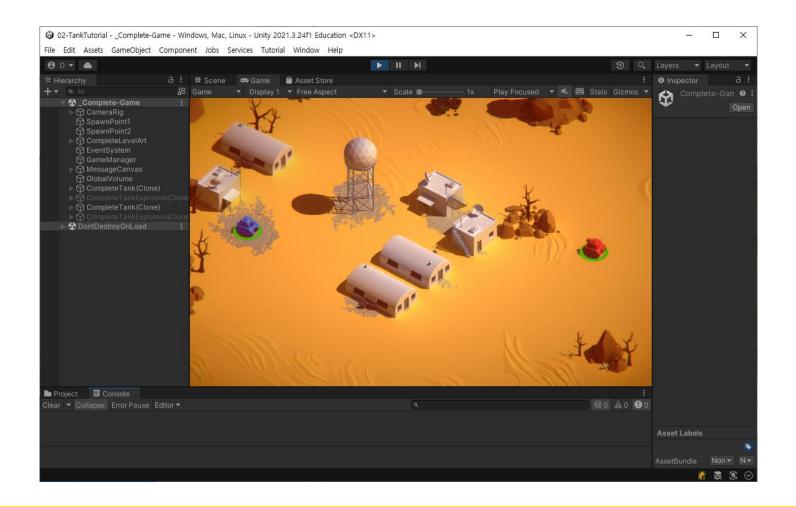
- 패키지 임포트



- Scene 오픈
- 프로젝트 실행

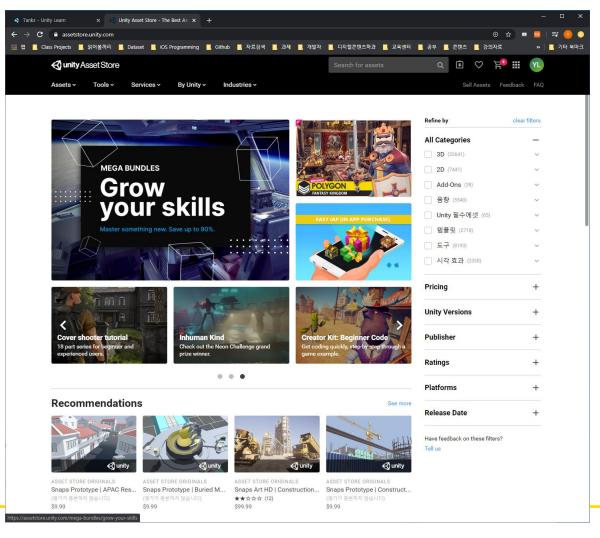


- **파란색 탱크** 조정 (ASDW: 전진/후진/좌우회전, Space:발포)
- 빨간색 탱크 조정 (화살표키: 전진/후진/좌우회전, Shift:발포)



참조: Unity Store

assetstore.unity.com



Practices

