Valid or Invalid Questions:
- The bed being more comfortable when you wake up in the morning than at night is foul play.
- Good morning being 2 words and goodnight being 1 word makes no sense.
- <u>The Point (0,0) has the toughest nickname in math as "The Origin." (Euler's method)</u>
- Milk swapping in for water to fight spice is a top 3 substitution of all time.
- <u>The 'oo' in spooky makes it spooky.</u>
- Songs you like sound worse in front of your friends
- The bed is instantly more comfy when you unplug your phone
- Curse words are more aggressive when bleeped
- Showers are overrated
- People need to learn the difference between respect and glaze
- Seconds go faster when you see the milliseconds
- A minute goes slower when you see the seconds
- Pooping can either make or break your day
- Snow, being considered bad weather, is an unnecessary jab at snow
- Gum should be pronounced chum to make it sound more chewy
- Subtitles make you hear the video better
- Ketchup is a backup sauce
- Leaving a store without buying anything feels illegal
- Morning cold and night cold are 2 different types of cold
- Clear skies hit different on cold days
- Chilli not being chilled is a top 3 betrayal of all time
- The only bad part about falling is getting hurt, otherwise it's fun
- 25 x 25 should not equal 625
- Saturday is cheating on Sunday with Friday
- Birdie stole Pars career
- <u>96 looks like the fastest number (95 has more piston cups making him the fastest)</u>
- Hot Dogs are overrated
- Stealing candy from a baby is not as easy as it looks
- The customer is NOT always right
- Thanksgiving has every right to become the villain
- "The worst she can say is no" is one of the biggest lies of all time

VIDEO IDEA:
Simulate a Valid or Invalid Game and then introduce a potential app game for these types of questions.

- What the game will look like
- How the user will use it (it's like the imposter game or heads up)
- How can we improve on this app/make it more interactive?

Overview

Valid or Invalid, inspired by the popular creators BreadBasket Games, is an interactive application that helps users practice public speaking by debating lighthearted and satirical claims.

Project Choice & Game Title

The project choice is a multiplayer application that will follow a similar structure to other interactive app games like "Heads Up!" or "Imposter Game".

The game title will be called "Valid or Invalid?"

Purpose of the Game

The goal of this game is to help teenage students build public speaking confidence by taking a stance on a claim. Instead of long, traditional speeches, *Valid or Invalid* rewards players who think quickly and argue creatively.

Target Audience & Interests

Target Audience: The target audience will be ages 12-18

Interests: Any group of 2+ people who are looking for an interactive game. There can also be an Online variant

Core Features

1. Community Gathered Claims
2. Random selection of what position each player will take
3. Random selection of what the prompt will be
4. Voting poll to decide who wins

User Flow

1. Options: Add a prompt, start a game, settings
   a. Brief overview of the rules and objective
2. Gameplay: Once you've selected 'start a game' you can choose either online or with friends
   a. With friends: you don't need a phone for this. Just get a prompt and start talking!
   b. Online: you will be taken online with other users.
      i. Options: mute, unmute, next, leave