HANWEN JIANG

(858) · 333 · 0591 ♦ hwjiang1510@gmail.com https://hwjiang1510.github.io/

RESEARCH INTERESTS

My research aims at building scalable and generalizable models for understanding the physical world. I have worked on:

3D Vision: 3D perception (reconstruction, novel view synthesis, pose estimation), 3D generation, 3D interaction

2D Vision: Visual representation learning, spatio-temporal correspondences, video understanding

EDUCATION

The University of Texas, Austin (UT Austin) Ph.D. in Computer Science, Advisor: Prof. Qixing Huang and Prof. Georgios Pavlakos University of California, San Diego (UCSD) M.S. in Computer Science & Engineering, Advisor: Prof. Xiaolong Wang Wuhan University B.E. in Measuring & Control Technology and Instrumentation, GPA: 3.81/4.0 (1st / 46)

EXPERIENCE

NVIDIA Research Research Intern, Deep Imagination Group, Host: Dr. Ming-Yu Liu	to be started San Jose, CA
Adobe Research	May 2024 - May 2025
Research Intern, Neural Rendering Group, Hosts: Dr. Hao Tan, Dr. Kalyan Sunkavalli	San Jose, CA
Google Research / DeepMind	June 2023 - Nov 2023
Research Intern, Image Understanding Group, Hosts: Dr. Andre Araujo, Arjun Karpur	Mountain View, CA
Wormpex AI Research, Inc	May 2021 - Aug 2021
Research Intern, Hosts: Dr. Zhou Ren, Dr. Gang Hua	<i>Seattle, WA</i>
UT Austin Computer Vision Lab	Aug 2021 - May 2023
Research Assistant, Advisor: Prof. Kristen Grauman	Austin, TX
UT Austin RPL Lab	Aug 2021 - May 2023
Research Assistant, Advisor: Prof. Yuke Zhu	Austin, TX

PUBLICATION & PREPRINT

[14] MegaSynth: Scaling Up 3D Scene Reconstruction with Synthesized Data

Hanwen Jiang, Zexiang Xu, Desai Xie, Chen Ziwen, Haian Jin, Fujun Luan, Zhixin Shu, Kai Zhang, Sai Bi, Xin Sun, Jiuxiang Gu, Qixing Huang, Georgios Pavlakos, Hao Tan In submission, 2024. Project page: https://hwjiang1510.github.io/MegaSynth/

[13] LVSM: A Large View Synthesis Model with Minimal 3D Inductive Bias

Haian Jin, **Hanwen Jiang**, Hao Tan, Kai Zhang, Tianyuan Zhang, Fujun Luan, Noah Snavly, Zexiang Xu In submission, 2024. Project page: https://haian-jin.github.io/projects/LVSM/

[12] Atlas Gaussians Diffusion for 3D Generation

Haitao Yang, Yuan Dong, **Hanwen Jiang**, Dejia Xu, Georgios Pavlakos, Qixing Huang In submission, 2024. Paper: https://arxiv.org/abs/2408.13055

[II] Real3D: Scaling Up Large Reconstruction Models with Real-World Images

Hanwen Jiang, Georgios Pavlakos, Qixing Huang

In submission, 2024. Project page: https://hwjiang1510.github.io/Real3D/

[10] CoFie: Learning Compact Neural Surface Representations with Coordinate Fields

Hanwen Jiang, Haitao Yang, Georgios Pavlakos, Qixing Huang NeurIPS 2024. Project page: https://hwjiang1510.github.io/CoFie/

[9] OmniGlue: Generalizable Feature Matching with Foundation Model Guidance

Hanwen Jiang, Arjun Karpur, Bingyi Cao, Qixing Huang, Andre Araujo CVPR, 2024. Project page: https://hwjiang1510.github.io/OmniGlue/

[8] LEAP: Liberate Sparse-view 3D Modeling from Camera Poses

Hanwen Jiang, Zhenyu Jiang, Yue Zhao, Qixing Huang ICLR, 2024. Project page: https://hwjiang1510.github.io/LEAP/

[7] DODUO: Dense Visual Correspondence from Unsupervised Semantic-Aware Flow

Zhenyu Jiang, Hanwen Jiang, Yuke Zhu

ICRA, 2024. Project page: https://ut-austin-rpl.github.io/Doduo/

[6] Few-View Object Reconstruction with Unknown Categories and Camera Poses

Hanwen Jiang, Zhenyu Jiang, Kristen Grauman, Yuke Zhu

3DV, 2024 (oral presentation, best paper candidate). Project page: https://ut-austin-rpl.github.io/FORGE/

[5] Single-Stage Visual Query Localization in Egocentric Videos

Hanwen Jiang, Santhosh Ramakrishnan, Kristen Grauman

NeurIPS, 2023. Project page: https://hwjiangi510.github.io/VQLoC/

[4] DexMV: Imitation Learning for Dexterous Manipulation from Human Videos

Yuzhe Qin*, Yueh-Hua Wu*, Shaowei Liu, **Hanwen Jiang**, Ruihan Yang, Yang Fu, Xiaolong Wang ECCV, 2022. Project page: https://yzqin.github.io/dexmv/

[3] Hand-Object Contact Consistency Reasoning for Human Grasps Generation

Hanwen Jiang*, Shaowei Liu*, Jiashun Wang, Xiaolong Wang

ICCV, 2021 (oral presentation). Project page: https://hwjiangi510.github.io/GraspTTA/

[2] Semi-Supervised 3D Hand-Object Poses Estimation with Interactions in Time

Shaowei Liu*, **Hanwen Jiang***, Jiarui Xu, Sifei Liu, Xiaolong Wang

CVPR, 2021. Project page: https://stevenlsw.github.io/Semi-Hand-Object/

[1] Robust Road Lane Detection from Continuous Driving Scenes Using Deep Neural Networks

Qin Zou, Hanwen Jiang, Qiyu Dai, Yuanhao Yue, Long Chen, Qian Wang

IEEE Trans on Vehicular Technology, 2020. Project page: https://github.com/qinnzou/Robust-Lane-Detection

SERVICE

2024 Spring CS 395T: Learning for 3D Humans	Teaching Assistant
2023 Fall CS 313: Elements of Software Design	Teaching Assistant
2023 Spring CS 378: Symbolic Programming	Teaching Assistant
CVPR, ICCV, ECCV, ICLR, NeurIPS, ICML, 3DV, AAAI, ICRA, TPAMI, TVCG, RA-L	Reviewer The
Workshop on Enforcing Inductive Bias in 3D Generation at CVPR 2025	Co-organizer

AWARDS & HONORS

3DV 2024 Best Paper Candidate	2024
Winner of Ego ₄ D VQ ₂ D challenge at CVPR	2023
UCLA Cross-Disciplinary Scholars in Science and Technology (CSST) Scholarship	2018
National Scholarship of China	2016 & 2017

TALKS

Towards 3D Reconstruction Foundation Models: Task, Model, and Scalable Learning. UT Austin, Adobe, 2024
Oral presentation of FORGE Workshop on 3D Vision and Robotics, CVPR 2023
VQ2D challenge winner oral talk Joint 3rd Eg04D and 11th EPIC Workshop on Egocentric Vision, CVPR 2023
Oral presentation of GraspTTA Workshop on Structural and Compositional Learning on 3D Data, ICCV 2021

SKILL

Programming languages: Python, C++, MATLAB, Bash

Tools: Git, Docker, PyTorch, TensorFlow