

# Henry Keyser

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## PROFESSIONAL EXPERIENCE

### XR FOR DECISION MAKERS

Chicago & NYC

#### Immersive UX and Narrative Design Strategist, Co-Founder

Present

- Writing and consulting on VR, AR, and 360-video pre-production strategy and design.

### NORTHWESTERN U. - FARLEY CENTER FOR ENTREPRENEURSHIP

Evanston, IL

#### Teaching Assistant - NUvention Web + Media

Present

- Guiding students in and outside of class on conducting user interviews, persona development, solutions architecture, UX design, prototyping and usability testing, product road-mapping, market research and presentation skills.

### PRYDEVR

Chicago, IL

#### CEO, Co-founder

2017 - 2018

- Manage sprints, client & investor communications, marketing, and product roadmap.
- UX researcher and solutions architect in a pre-best practices industry.

### OUTSELL

Burlingame, CA

#### Product Consultation Intern

2016

- Post-mortemed a failed product launch. Consulted on new product development process for CEO, SVP of operations, and Director of Product.

### LAZ PARKING - CHICAGO METERS OPERATION

Chicago, IL

#### Operational Data Manager / Programmer

2011 - 2016

- Managed 5 direct reports, agile sprints and cross-departmental staffing for projects.
- Hired and oversaw data analytics, and product development team. Analytics included 12 weekly reports, 4 daily reports. Launched and maintained 17 internal products.

### VARIOUS STATIONS AND THEATERS

Orlando, Atlanta, London, Chicago

#### TV Producer / Multimedia Theatre Director & Playwright

2004 - 2013

- Managed stakeholders, creative and technical crews, resources, & direct reports.
- Produced 9 TV series. Produced, directed or otherwise led on 20+ theater plays.
- Wrote 100+ plays, most of which used immersion, multimedia and docudrama.

## EDUCATION

### MEDILL- NORTHWESTERN UNIVERSITY

Evanston, IL

#### MSc. Journalism - Media Innovation & Entrepreneurship

June 2016 - June 2017

- **Course focuses:** Entrepreneur Product Management, VR Photogrammetry, Audience Insight, Design Thinking & User Research, Mobile Web Development, Business of Startups, Interactive Journalism, Multimedia Storytelling, TV Producing.

### FLORIDA STATE UNIVERSITY

Tallahassee, FL

#### B.A. Theatre - Multimedia Playwriting

Aug 2006 - May 2010

## OBJECTIVE

Managing interdisciplinary teams to design, release and iterate products that users love.

I prefer helping journalism companies strategically adopt new technology to improve their flow, reach and impact.

## SKILLS

- Team management
- Collaborative solution finding
- Media prod. mgmt and strategy
- Writing and wordsmithing
- Visual design and composition
- Immersive UX and storytelling
- Iterative scoping and testing
- Data analysis and visualization
- Qualitative user research

## TOOLS

### Design

Adobe CC:

Photoshop, Premiere, Illustrator, After-effects, InDesign, Audition

### VR Photogrammetry

Reality Capture, PhotoScan, Maya, Sketchfab

### Planning/Prototyping

Balsamiq, Trello, Draw.io, Tilt Brush, & other when

### Data

Google analytics, Parse.ly, IBM Cognos, Microsoft Excel master

### Programming

HTML, CSS, JavaScript, JQuery, VBA, KML, Unity

## SOCIAL

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