liboqs-cpp 0.2.0

Generated by Doxygen 1.8.16

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liboqs-cpp: C++ bindings for liboqs

liboqs-cpp offers a C++ wrapper for the master branch of Open Quantum Safe liboqs C library, which is a C library for quantum-resistant cryptographic algorithms.

The wrapper is written in standard C++11, hence in the following it is assumed that you have access to a C++11 compliant complier. liboqs-cpp has been extensively tested on Linux, macOS and Windows systems. Continuous integration is provided via Travis CI and AppVeyor.

Pre-requisites

liboqs-cpp depends on the liboqs C library; liboqs master branch must first be compiled as a Linux/macOS/← Windows library, see the specific platform building instructions below.

Contents

liboqs-cpp is a header-only wrapper. The project contains the following files and directories:

- **include/oqs_cpp.h: main header file for the wrapper**
- examples/kem.cpp: key encapsulation example
- examples/sig.cpp: signature example
- doc: Doxygen-generated detailed documentation
- unit_tests: unit tests written using Google Test (included)
- VisualStudio/libogs-cpp.sln: Visual Studio 2017 solution

Usage

To avoid namespace pollution, liboqs-cpp includes all of its code inside the namespace oqs. All of the liboqs C API is located in the namespace oqs::C, hence to use directly a C API function you must qualify the call with oqs::C::liboqs_C_function(...).

liboqs-cpp defines four main classes: oqs::KeyEncapsulation and oqs::Signature, providing post-quantum key encapsulation and signture mechanisms, respectively, and oqs::KEMs and oqs::Sigs, containing only static member functions that provide information related to the available key encapsulation mechanisms or signature mechanism, respectively.

oqs::KeyEncapsulation and/or oqs::Signature must be instantiated with a string identifying one of mechanisms supported by liboqs; these can be enumerated using the oqs::KEMs::get_enabled_KEM_ \leftarrow mechanisms() and oqs::Sigs::get_enabled_sig_mechanisms() member functions.

The wrapper also defines a high resolution timing class, oqs::Timer<>.

The examples in the examples directory are self-explanatory and provide more details about the wrapper's API.

Building on POSIX (Linux/UNIX-like) platforms

inside the root directory of the project, change directory to build, then type

First, you must build the master branch of liboqs according to the liboqs building instructions, followed (optionally) by a sudo make install to ensure that the compiled library is system-wide visible (by default it installs under /usr/local/include and /usr/local/lib under Linux/macOS). Next, to use the wrapper, you simply $\#include "oqs_cpp.h"$ in your program. The wrapper contains a $C \leftarrow Make$ build system for both examples and unit tests. To compile and run the examples, create a build directory

```
cmake .. -DLIBOQS_INCLUDE_DIR=/usr/local/include -DLIBOQS_LIB_DIR=/usr/local/lib
make -j4
```

The above commands build all examples in examples, i.e. examples/kem and examples/sig, assuming the CMake build system is available on your platform. The <code>-DLIBOQS_INCLUDE_DIR</code> and <code>-DLIBOQS_LIB</code> <code>_DIR</code> flags specify the location to the liboqs headers and compiled library (in this case <code>/usr/local/include</code> and <code>/usr/local/lib</code>, respectively). You may replace the <code>-j4</code> flag with your processor's number of cores, e.g. use <code>-j8</code> if your system has 8 cores. To build only a specific example, e.g. <code>examples/kem</code>, specify the target as the argument of the <code>make</code> command, such as

```
make kem
```

To compile and run the unit tests, first cd unit_tests, then create a build directory inside unit_tests, change directory to it, and finally type

```
cmake .. -DLIBOQS_INCLUDE_DIR=/usr/local/include -DLIBOQS_LIB_DIR=/usr/local/lib
make -i4
```

The above commands build tests/oqs_cpp_testing suite of unit tests.

Building on Windows

We provide CMake support for Visual Studio. We recommend using Visual Studio 2017 or later (preferably Visual Studio 2019). For comprehensive details about using CMake with Visual Studio please read this page. In addition, a Visual Studio 2017 solution containing both key encapsulation and signature examples from examples as two separate projects is provided in the VisualStudio directory. Building instructions:

- First, you must clone/download and build liboqs under Windows, see liboqs Windows building instructions for more details.
- Next, you must set the environment variable LIBOQS_INSTALL_PATH to point to the location of liboqs, e.g. C:\liboqs.
- Only after completing the steps above you may build the liboqs-cpp solution (or each individual projects within the solution). In case you end up with a linker error, make sure that the corresponding liboqs target was built, i.e. if building a Release version with an x64 target, then the corresponding Release/x64 solution from liboqs should have been built in advance.

In case you get a "Missing Windows SDK" error, right-click on the solution name and choose "Retarget solution" to re-target the projects in the solution to your available Windows SDK.

Limitations and security

liboqs is designed for prototyping and evaluating quantum-resistant cryptography. Security of proposed quantum-resistant algorithms may rapidly change as research advances, and may ultimately be completely insecure against either classical or quantum computers.

We believe that the NIST Post-Quantum Cryptography standardization project is currently the best avenue to identifying potentially quantum-resistant algorithms. liboqs does not intend to "pick winners", and we strongly recommend that applications and protocols rely on the outcomes of the NIST standardization project when deploying post-quantum cryptography.

We acknowledge that some parties may want to begin deploying post-quantum cryptography prior to the conclusion of the NIST standardization project. We strongly recommend that any attempts to do make use of so-called **hybrid cryptography**, in which post-quantum public-key algorithms are used alongside traditional public key algorithms (like RSA or elliptic curves) so that the solution is at least no less secure than existing traditional cryptography. Just like libogs, libogs-cpp is provided "as is", without warranty of any kind. See LICENSE for the full disclaimer.

License

liboqs-cpp is licensed under the MIT License; see LICENSE for details.

Team

The Open Quantum Safe project is led by Douglas Stebila and Michele Mosca at the University of Waterloo.

liboqs-cpp was developed by Vlad Gheorghiu at evolutionQ and University of Waterloo.

Support

Financial support for the development of Open Quantum Safe has been provided by Amazon Web Services and the Tutte Institute for Mathematics and Computing.

We'd like to make a special acknowledgement to the companies who have dedicated programmer time to contribute source code to OQS, including Amazon Web Services, evolutionQ, and Microsoft Research.

Research projects which developed specific components of OQS have been supported by various research grants, including funding from the Natural Sciences and Engineering Research Council of Canada (NSERC); see the source papers for funding acknowledgments.

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4.1 Class List

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Main header file for the liboqs C++ wrapper	 	4	9

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Namespace Documentation

6.1 internal Namespace Reference

Internal implementation details.

6.1.1 Detailed Description

Internal implementation details.

6.2 oqs Namespace Reference

Main namespace for the liboqs C++ wrapper.

Namespaces

• C

Namespace containing all of the oqs C functions, so they do not pollute the oqs namespace.

internal

Classes

class KEMs

Singleton class, contains details about supported/enabled key exchange mechanisms (KEMs)

class KeyEncapsulation

Key encapsulation mechanisms.

class MechanismNotEnabledError

Cryptographic scheme not enabled.

class MechanismNotSupportedError

Cryptographic scheme not supported.

· class Signature

Signature mechanisms.

• class Sigs

Singleton class, contains details about supported/enabled signature mechanisms.

· class Timer

High resolution timer.

Typedefs

```
• using byte = std::uint8_t
```

byte (unsigned)

using bytes = std::vector< byte >

vector of bytes (unsigned)
 using OQS_STATUS = C::OQS_STATUS
 bring OQS_STATUS into the oqs namespace

Functions

• internal::HexChop hex_chop (const oqs::bytes &v, std::size_t start=8, std::size_t end=8)

Constructs an instance of oqs::internal::HexChop.

6.2.1 Detailed Description

Main namespace for the liboqs C++ wrapper.

6.2.2 Typedef Documentation

6.2.2.1 byte

```
using oqs::byte = typedef std::uint8_t
byte (unsigned)
```

6.2.2.2 bytes

```
using oqs::bytes = typedef std::vector<byte>
vector of bytes (unsigned)
```

6.2.2.3 OQS_STATUS

```
\begin{tabular}{ll} using oqs::OQS\_STATUS = typedef C::OQS\_STATUS \\ bring OQS\_STATUS into the oqs namespace \\ \end{tabular}
```

6.2.3 Function Documentation

6.2.3.1 hex_chop()

Constructs an instance of oqs::internal::HexChop.

Parameters

V	Vector
	of
	bytes

Parameters

start	Number	
	of hex	
	char-	
	acters	
	dis-	
	played	
	from	
	the	
	begin-	
	ning	
	of the	
	vector	
end	Number	
	of hex	
	char-	
	acters	
	dis-	
	played	
	from	
	the	
	end	
	of the	
	vector	

Returns

Instance of oqs::internal::HexChop

6.3 oqs::C Namespace Reference

Namespace containing all of the oqs C functions, so they do not pollute the oqs namespace.

6.3.1 Detailed Description

Namespace containing all of the oqs C functions, so they do not pollute the oqs namespace.

6.4 oqs::internal Namespace Reference

Classes

class HexChop

std::ostream manipulator for long vectors of oqs::byte, use it to display only a small number of elements from the beginning and end of the vector

· class Singleton

Singleton class using CRTP pattern.

6.5 oqs_literals Namespace Reference

Functions

• oqs::bytes operator""_bytes (const char *c_str, std::size_t length)

User-defined literal operator for converting C-style strings to oqs::bytes.

6.5.1 Function Documentation

6.5.1.1 operator"""_bytes()

User-defined literal operator for converting C-style strings to oqs::bytes.

Note

The null terminator is not included

Parameters

c_str	C-style string	
	Jung	
length	C-style	
	string	
	length	
	(de-	
	duced	
	auto-	
	mati-	
	cally	
	by the	
	com-	
	piler)	

Returns

The byte representation of the input C-style string

Class Documentation

7.1 ogs::internal::HexChop Class Reference

std::ostream manipulator for long vectors of oqs::byte, use it to display only a small number of elements from the beginning and end of the vector

```
#include <oqs_cpp.h>
```

Public Member Functions

• HexChop (const oqs::bytes &v, std::size_t start, std::size_t end)

Constructs an instance of oqs::internal::HexChop.

Private Member Functions

• void manipulate_ostream_ (std::ostream &os, std::size_t start, std::size_t end, bool is_short) const std::ostream manipulator

Private Attributes

bytes v_

vector of byes

- std::size_t start_
- std::size_t end_

number of hex bytes taken from the start and from the end

Friends

std::ostream & operator << (std::ostream &os, const HexChop &rhs)
 std::ostream extraction operator for ogs::internal::HexChop

7.1.1 Detailed Description

std::ostream manipulator for long vectors of oqs::byte, use it to display only a small number of elements from the beginning and end of the vector

7.1.2 Constructor & Destructor Documentation

7.1.2.1 HexChop()

 $Constructs \ an \ instance \ of \ {\tt oqs::internal::HexChop}.$

Parameters

V	Vector
	of
	bytes
start	Number
	of hex
	char-
	acters
	dis-
	played
	from
	the
	begin-
	ning
	of the
	vector
end	Number
	of hex
	char-
	acters
	dis-
	played
	from
	the
	end
	of the
	vector

7.1.3 Member Function Documentation

7.1.3.1 manipulate_ostream_()

std::ostream manipulator

Parameters

os	Output
	stream

Parameters

start	Number	
	of hex	
	char-	
	acters	
	dis-	
	played	
	from	
	the	
	begin-	
	ning	
	of the	
	vector	
end	Number	
	of hex	
	char-	
	acters	
	dis-	
	played	
	from	
	the	
	end	
	of the	
	vector	
is_short	Vector	
	is too	
	short,	
	display	
	all hex	
	char-	
	acters	

7.1.4 Friends And Related Function Documentation

7.1.4.1 operator<<

```
std::ostream& operator<< (
          std::ostream & os,
          const HexChop & rhs ) [friend]</pre>
```

std::ostream extraction operator for oqs::internal::HexChop

Parameters

os	Output	
	stream	
rhs	oqs::inte	rnal::HexChop
	in-	
	stance	

Returns

Reference to the output stream

7.1.5 Member Data Documentation

7.1.5.1 end_

std::size_t oqs::internal::HexChop::end_ [private]
number of hex bytes taken from the start and from the end

7.1.5.2 start_

std::size_t oqs::internal::HexChop::start_ [private]

7.1.5.3 v_

bytes oqs::internal::HexChop::v_ [private]

vector of byes

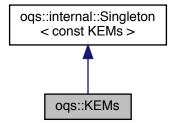
The documentation for this class was generated from the following file:

· oqs_cpp.h

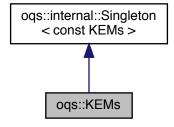
7.2 oqs::KEMs Class Reference

Singleton class, contains details about supported/enabled key exchange mechanisms (KEMs) $\#include < oqs_cpp.h>$

Inheritance diagram for oqs::KEMs:



Collaboration diagram for oqs::KEMs:



Static Public Member Functions

- static std::size_t max_number_KEMs ()
 - Maximum number of supported KEMs.
- static bool is_KEM_supported (const std::string &alg_name)
 - Checks whether the KEM algorithm alg_name is supported.
- static bool is_KEM_enabled (const std::string &alg_name)
 - Checks whether the KEM algorithm alg_name is enabled.
- static std::string get_KEM_name (std::size_t alg_id)
 - KEM algorithm name.
- static const std::vector< std::string > & get_supported_KEMs ()
 - Vector of supported KEM algorithms.
- static const std::vector< std::string > & get_enabled_KEMs ()
 - Vector of enabled KEM algorithms.

Private Member Functions

• KEMs ()=default

Private default constructor.

Friends

class internal::Singleton < const KEMs >

Additional Inherited Members

7.2.1 Detailed Description

Singleton class, contains details about supported/enabled key exchange mechanisms (KEMs)

7.2.2 Constructor & Destructor Documentation

7.2.2.1 KEMs()

```
oqs::KEMs::KEMs ( ) [private], [default]
Private default constructor.
```

Note

Use oqs::KEMs::get_instance() to create an instance

7.2.3 Member Function Documentation

7.2.3.1 get_enabled_KEMs()

Returns

Vector of enabled KEM algorithms

7.2.3.2 get_KEM_name()

KEM algorithm name.

Parameters

alg_id	Cryptogr	aphic
	algo-	
	rithm	
	numer-	
	ical	
	id	

Returns

KEM algorithm name

7.2.3.3 get supported KEMs()

```
\label{thm:static} static \ const \ std::vector < std::string > \& \ oqs::KEMs::get\_supported\_KEMs \ ( ) \ [inline], \ [static] \\ \textbf{Vector of supported KEM algorithms}.
```

Returns

Vector of supported KEM algorithms

7.2.3.4 is_KEM_enabled()

Checks whether the KEM algorithm alg_name is enabled.

Parameters

alg_name	Cryptographic
	algo-
	rithm
	name

Returns

True if the KEM algorithm is enabled, false otherwise

7.2.3.5 is_KEM_supported()

Parameters

alg_name	Cryptographic
	algo-
	rithm
	name

Returns

True if the KEM algorithm is supported, false otherwise

7.2.3.6 max_number_KEMs()

```
static std::size_t oqs::KEMs::max_number_KEMs ( ) [inline], [static]
Maximum number of supported KEMs.
```

Returns

Maximum number of supported KEMs

7.2.4 Friends And Related Function Documentation

7.2.4.1 internal::Singleton < const KEMs >

```
friend class internal::Singleton< const KEMs > [friend] The documentation for this class was generated from the following file:
```

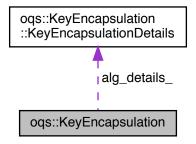
• oqs_cpp.h

7.3 oqs::KeyEncapsulation Class Reference

Key encapsulation mechanisms.

```
#include <oqs_cpp.h>
```

Collaboration diagram for oqs::KeyEncapsulation:



Classes

• struct KeyEncapsulationDetails

KEM algorithm details.

Public Member Functions

• KeyEncapsulation (const std::string &alg_name, const bytes &secret_key={})

Constructs an instance of oqs::KeyEncapsulation.

• KeyEncapsulation (const KeyEncapsulation &)=default

Default copy constructor.

• KeyEncapsulation & operator= (const KeyEncapsulation &)=default

Default copy assignment operator.

· KeyEncapsulation (KeyEncapsulation &&rhs)

Move constructor, guarantees that the rvalue secret key is always zeroed.

• KeyEncapsulation & operator= (KeyEncapsulation &&rhs)

Move assignment operator, guarantees that the rvalue secret key is always zeroed.

virtual ∼KeyEncapsulation ()

Virtual default destructor.

const KeyEncapsulationDetails & get_details () const &

KEM algorithm details, Ivalue overload.

KeyEncapsulationDetails get_details () const &&

KEM algorithm details, rvalue overload.

• bytes generate_keypair ()

Generate public key/secret key pair.

• bytes export_secret_key () const

Export secret key.

std::pair< bytes, bytes > encap_secret (const bytes &public_key) const

Encapsulate secret.

• bytes decap_secret (const bytes &ciphertext) const

Decapsulate secret.

Private Attributes

```
    std::string alg_name_
        cryptographic algorithm name
    std::shared_ptr< C::OQS_KEM > kem_
        liboqs smart pointer to C::OQS_KEM
    bytes secret_key_ {}
        secret key
    KeyEncapsulationDetails alg_details_ {}
        KEM algorithm details.
```

Friends

- std::ostream & operator << (std::ostream &os, const KeyEncapsulationDetails &rhs)
 std::ostream extraction operator for the KEM algorithm details
- std::ostream & operator << (std::ostream &os, const KeyEncapsulation &rhs)
 std::ostream extraction operator for oqs::KeyEncapsulation

7.3.1 Detailed Description

Key encapsulation mechanisms.

7.3.2 Constructor & Destructor Documentation

7.3.2.1 KeyEncapsulation() [1/3]

Parameters

alg_name	Cryptogr	aphic
	algo-	
	rithm	
	name	
secret_key	Secret	
	key	
	(op-	
	tional)	

7.3.2.2 KeyEncapsulation() [2/3]

7.3.2.3 KeyEncapsulation() [3/3]

Move constructor, guarantees that the rvalue secret key is always zeroed.

Parameters

```
rhs oqs::KeyEncapsulation in-
stance
```

7.3.2.4 ~KeyEncapsulation()

```
\label{lem:virtual} \mbox{ oqs::KeyEncapsulation::$$\sim$KeyEncapsulation ( ) [inline], [virtual] $$ \mbox{ Virtual default destructor.} $$
```

7.3.3 Member Function Documentation

7.3.3.1 decap_secret()

```
bytes oqs::KeyEncapsulation::decap_secret (  {\tt const\ bytes\ \&\ ciphertext\ )\ const\ [inline]}  Decapsulate secret.
```

Parameters

ciphertext	Ciphertext
------------	------------

Returns

Shared secret

7.3.3.2 encap_secret()

Parameters

public_key	Public
	key

Returns

Pair consisting of 1) ciphertext, and 2) shared secret

7.3.3.3 export_secret_key()

```
bytes oqs::KeyEncapsulation::export_secret_key ( ) const [inline]
Export secret key.
```

Returns

Secret key

7.3.3.4 generate_keypair()

```
bytes oqs::KeyEncapsulation::generate_keypair ( ) [inline]
Generate public key/secret key pair.
```

Returns

Public key

7.3.3.5 get_details() [1/2]

```
\verb|const KeyEncapsulationDetails@ oqs::KeyEncapsulation::get_details () const @ [inline] \\ KEM algorithm details, Ivalue overload.
```

Returns

KEM algorithm details

7.3.3.6 get_details() [2/2]

```
KeyEncapsulationDetails oqs::KeyEncapsulation::get_details ( ) const && [inline]
KEM algorithm details, rvalue overload.
```

Returns

KEM algorithm details

7.3.3.7 operator=() [1/2]

Default copy assignment operator.

Returns

Reference to the current instance

7.3.3.8 operator=() [2/2]

Move assignment operator, guarantees that the rvalue secret key is always zeroed.

Parameters



Returns

Reference to the current instance

7.3.4 Friends And Related Function Documentation

7.3.4.1 operator << [1/2]

Parameters

os	Output	
	stream	
rhs	oqs::Key	Encapsulation
	in-	
	stance	

Returns

Reference to the output stream

7.3.4.2 operator << [2/2]

std::ostream extraction operator for the KEM algorithm details

Parameters

os	Output
	stream
rhs	Algorithm
1115	•
	details
	in-
	stance

Returns

Reference to the output stream

7.3.5 Member Data Documentation

7.3.5.1 alg_details_

 $\label{tem:keyEncapsulationDetails} $$\operatorname{KeyEncapsulation::alg_details_ \{} $$ [private] $$ KEM algorithm details.$

7.3.5.2 alg_name_

```
std::string oqs::KeyEncapsulation::alg_name_ [private]
cryptographic algorithm name
```

7.3.5.3 kem

7.3.5.4 secret_key_

```
bytes oqs::KeyEncapsulation::secret_key_ {} [private]
secret_key
```

The documentation for this class was generated from the following file:

· oqs_cpp.h

7.4 oqs::KeyEncapsulation::KeyEncapsulationDetails Struct Reference

KEM algorithm details.

```
#include <oqs_cpp.h>
```

Public Attributes

- std::string name
- std::string version
- std::size_t claimed_nist_level
- · bool is ind cca
- std::size_t length_public_key
- std::size_t length_secret_key
- std::size_t length_ciphertext
- std::size_t length_shared_secret

7.4.1 Detailed Description

KEM algorithm details.

7.4.2 Member Data Documentation

7.4.2.1 claimed nist level

```
std::size_t oqs::KeyEncapsulation::KeyEncapsulationDetails::claimed_nist_level
```

7.4.2.2 is_ind_cca

bool oqs::KeyEncapsulation::KeyEncapsulationDetails::is_ind_cca

7.4.2.3 length_ciphertext

std::size_t oqs::KeyEncapsulation::KeyEncapsulationDetails::length_ciphertext

7.4.2.4 length_public_key

std::size_t oqs::KeyEncapsulation::KeyEncapsulationDetails::length_public_key

7.4.2.5 length secret key

std::size_t oqs::KeyEncapsulation::KeyEncapsulationDetails::length_secret_key

7.4.2.6 length_shared_secret

 $\verb|std::size_t oqs::KeyEncapsulation::KeyEncapsulationDetails::length_shared_secret|\\$

7.4.2.7 name

std::string oqs::KeyEncapsulation::KeyEncapsulationDetails::name

7.4.2.8 version

std::string oqs::KeyEncapsulation::KeyEncapsulationDetails::version The documentation for this struct was generated from the following file:

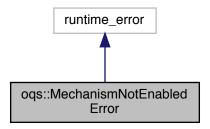
• oqs_cpp.h

7.5 oqs::MechanismNotEnabledError Class Reference

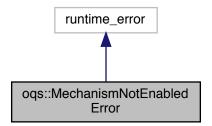
Cryptographic scheme not enabled.

#include <oqs_cpp.h>

Inheritance diagram for oqs::MechanismNotEnabledError:



Collaboration diagram for oqs::MechanismNotEnabledError:



Public Member Functions

MechanismNotEnabledError (const std::string &alg_name)
 Constructor.

7.5.1 Detailed Description

Cryptographic scheme not enabled.

7.5.2 Constructor & Destructor Documentation

7.5.2.1 MechanismNotEnabledError()

Parameters

alg_name	Cryptographic
	algo-
	rithm
	name

The documentation for this class was generated from the following file:

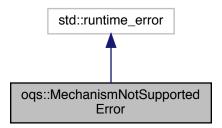
· oqs_cpp.h

7.6 oqs::MechanismNotSupportedError Class Reference

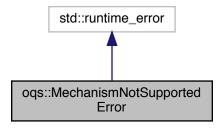
Cryptographic scheme not supported.

```
#include <oqs_cpp.h>
```

Inheritance diagram for oqs::MechanismNotSupportedError:



 $Collaboration\ diagram\ for\ oqs:: Mechanism Not Supported Error:$



Public Member Functions

MechanismNotSupportedError (const std::string &alg_name)
 Constructor.

7.6.1 Detailed Description

Cryptographic scheme not supported.

7.6.2 Constructor & Destructor Documentation

7.6.2.1 MechanismNotSupportedError()

```
oqs::MechanismNotSupportedError::MechanismNotSupportedError ( const std::string & alg\_name) [inline], [explicit] Constructor.
```

Parameters

alg_name	Cryptogr	aphic
	algo-	
	rithm	
	name	

The documentation for this class was generated from the following file:

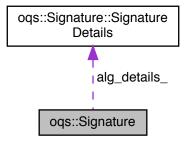
· oqs_cpp.h

7.7 oqs::Signature Class Reference

Signature mechanisms.

#include <oqs_cpp.h>

Collaboration diagram for oqs::Signature:



Classes

struct SignatureDetails

Public Member Functions

• Signature (const std::string &alg_name, const bytes &secret_key={})

Constructs an instance of oqs::Signature.

• Signature (const Signature &)=default

Default copy constructor.

Signature algorithm details.

• Signature & operator= (const Signature &)=default

Default copy assignment operator.

• Signature (Signature &&rhs)

Move constructor, guarantees that the rvalue secret key is always zeroed.

• Signature & operator= (Signature &&rhs)

Move assignment operator, guarantees that the rvalue secret key is always zeroed.

virtual ∼Signature ()

Virtual default destructor.

· const SignatureDetails & get_details () const &

Signature algorithm details, Ivalue overload.

· SignatureDetails get_details () const &&

Signature algorithm details, rvalue overload.

• bytes generate_keypair ()

Generate public key/secret key pair.

• bytes export_secret_key () const

Export secret key.

• bytes sign (const bytes &message) const

Sign message.

• bool verify (const bytes &message, const bytes &signature, const bytes &public_key) const Verify signature.

Private Attributes

```
std::string alg_name_
```

cryptographic algorithm name

std::shared ptr< C::OQS SIG > sig

liboqs smart pointer to C::OQS_SIG

bytes secret_key_ {}

secret key

• SignatureDetails alg details {}

Signature algorithm details.

Friends

• std::ostream & operator<< (std::ostream &os, const SignatureDetails &rhs)

std::ostream extraction operator for the signature algorithm details

• std::ostream & operator<< (std::ostream &os, const Signature &rhs)

std::ostream extraction operator for oqs::Signature

7.7.1 Detailed Description

Signature mechanisms.

7.7.2 Constructor & Destructor Documentation

7.7.2.1 Signature() [1/3]

Parameters

alg_name	Cryptographic
	algo-
	rithm
	name
secret_key	Secret
	key
	(op-
	tional)

7.7.2.2 Signature() [2/3]

7.7.2.3 Signature() [3/3]

Move constructor, guarantees that the rvalue secret key is always zeroed.

Parameters

```
rhs oqs::Signature in-stance
```

7.7.2.4 ~Signature()

```
virtual oqs::Signature::\simSignature ( ) [inline], [virtual] Virtual default destructor.
```

7.7.3 Member Function Documentation

7.7.3.1 export_secret_key()

```
\begin{tabular}{ll} \beg
```

Returns

Secret key

7.7.3.2 generate_keypair()

```
bytes oqs::Signature::generate_keypair ( ) [inline]
Generate public key/secret key pair.
```

Returns

Public key

7.7.3.3 get_details() [1/2]

```
\label{lem:const_signatureDetails& oqs::Signature::get_details ( ) const & [inline] \\ \textbf{Signature algorithm details, Ivalue overload.} \\
```

Returns

Signature algorithm details

7.7.3.4 get_details() [2/2]

```
SignatureDetails oqs::Signature::get_details ( ) const && [inline] Signature algorithm details, rvalue overload.
```

Returns

Signature algorithm details

7.7.3.5 operator=() [1/2]

Default copy assignment operator.

Returns

Reference to the current instance

7.7.3.6 operator=() [2/2]

Move assignment operator, guarantees that the rvalue secret key is always zeroed.

Parameters

```
rhs oqs::Signature in-stance
```

Returns

Reference to the current instance

7.7.3.7 sign()

Parameters

```
message Message
```

Returns

Message signature

7.7.3.8 verify()

Parameters

message	Message
signature	Signature
public_key	Public
	key

Returns

True if the signature is valid, false otherwise

7.7.4 Friends And Related Function Documentation

7.7.4.1 operator << [1/2]

std::ostream extraction operator for oqs::Signature

Parameters

os	Output	
	stream	
rhs	oqs::Sigr	nature
	in-	
	stance	

Returns

Reference to the output stream

7.7.4.2 operator << [2/2]

std::ostream extraction operator for the signature algorithm details

Parameters

os	Output
	stream
rhs	Algorithn
	details
	in-
	stance

Returns

Reference to the output stream

7.7.5 Member Data Documentation

```
7.7.5.1 alg_details_
```

```
SignatureDetails oqs::Signature::alg_details_ {} [private]
Signature algorithm details.
```

7.7.5.2 alg_name_

```
std::string oqs::Signature::alg_name_ [private]
cryptographic algorithm name
```

7.7.5.3 secret_key_

```
bytes oqs::Signature::secret_key_ {} [private]
secret key
```

7.7.5.4 sig_

libogs smart pointer to C::OQS SIG

The documentation for this class was generated from the following file:

· oqs_cpp.h

7.8 oqs::Signature::SignatureDetails Struct Reference

```
Signature algorithm details.
```

```
#include <oqs_cpp.h>
```

Public Attributes

- std::string name
- std::string version
- std::size t claimed nist level
- bool is_euf_cma
- std::size_t length_public_key
- std::size_t length_secret_key
- std::size_t max_length_signature

7.8.1 Detailed Description

Signature algorithm details.

7.8.2 Member Data Documentation

7.8.2.1 claimed_nist_level

std::size_t oqs::Signature::SignatureDetails::claimed_nist_level

7.8.2.2 is_euf_cma

bool oqs::Signature::SignatureDetails::is_euf_cma

7.8.2.3 length_public_key

std::size_t oqs::Signature::SignatureDetails::length_public_key

7.8.2.4 length_secret_key

std::size_t oqs::Signature::SignatureDetails::length_secret_key

7.8.2.5 max_length_signature

std::size_t oqs::Signature::SignatureDetails::max_length_signature

7.8.2.6 name

std::string oqs::Signature::SignatureDetails::name

7.8.2.7 version

std::string oqs::Signature::SignatureDetails::version
The documentation for this struct was generated from the following file:

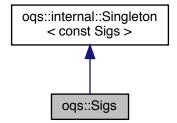
oqs_cpp.h

7.9 oqs::Sigs Class Reference

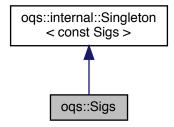
Singleton class, contains details about supported/enabled signature mechanisms.

#include <oqs_cpp.h>

Inheritance diagram for oqs::Sigs:



Collaboration diagram for oqs::Sigs:



Static Public Member Functions

- static std::size_t max_number_sigs ()
 - Maximum number of supported signatures.
- static bool is_sig_supported (const std::string &alg_name)
 - Checks whether the signature algorithm alg_name is supported.
- static bool is_sig_enabled (const std::string &alg_name)
 - Checks whether the signature algorithm alg_name is enabled.
- static std::string get_sig_name (std::size_t alg_id)
 - Signature algorithm name.
- static const std::vector< std::string > & get_supported_sigs ()
 - Vector of supported signature algorithms.
- static const std::vector< std::string > & get_enabled_sigs ()

Vector of enabled signature algorithms.

Private Member Functions

• Sigs ()=default

Private default constructor.

Friends

class internal::Singleton < const Sigs >

Additional Inherited Members

7.9.1 Detailed Description

Singleton class, contains details about supported/enabled signature mechanisms.

7.9.2 Constructor & Destructor Documentation

7.9.2.1 Sigs()

```
oqs::Sigs::Sigs ( ) [private], [default]
Private default constructor.
```

Note

Use oqs::Sigs::get_instance() to create an instance

7.9.3 Member Function Documentation

7.9.3.1 get_enabled_sigs()

```
static const std::vector < std::string > \& oqs::Sigs::get_enabled_sigs () [inline], [static] \\ \textbf{Vector of enabled signature algorithms}.
```

Returns

Vector of enabled signature algorithms

7.9.3.2 get_sig_name()

Parameters

alg_id	Cryptogr	aphic
	algo-	
	rithm	
	numer-	
	ical	
	id	

Returns

Signature algorithm name

7.9.3.3 get supported sigs()

```
\label{thm:static} static \ const \ std::vector < std::string > \& \ oqs::Sigs::get\_supported\_sigs \ ( ) \ \ [inline], \ [static] \\ \textbf{Vector of supported signature algorithms}.
```

Returns

Vector of supported signature algorithms

7.9.3.4 is_sig_enabled()

Checks whether the signature algorithm *alg_name* is enabled.

Parameters

alg_na	ame	Cryptogr	aphic
		algo-	
		rithm	
		name	

Returns

True if the signature algorithm is enabled, false otherwise

7.9.3.5 is_sig_supported()

Checks whether the signature algorithm alg_name is supported.

Parameters

alg_name	Cryptographic
	algo-
	rithm
	name

Returns

True if the signature algorithm is supported, false otherwise

7.9.3.6 max_number_sigs()

```
static std::size_t oqs::Sigs::max_number_sigs ( ) [inline], [static]
Maximum number of supported signatures.
```

Returns

Maximum number of supported signatures

7.9.4 Friends And Related Function Documentation

7.9.4.1 internal::Singleton < const Sigs >

```
friend class internal::Singleton< const Sigs > [friend]
The documentation for this class was generated from the following file:
```

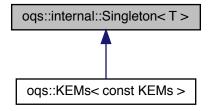
```
• oqs_cpp.h
```

7.10 oqs::internal::Singleton < T > Class Template Reference

```
Singleton class using CRTP pattern.
```

```
#include <oqs_cpp.h>
```

Inheritance diagram for oqs::internal::Singleton< T >:



Static Public Member Functions

• static T & get_instance () noexcept(std::is_nothrow_constructible < T >::value) Singleton instance (thread-safe) via CRTP pattern.

Protected Member Functions

- Singleton () noexcept=default
- Singleton (const Singleton &)=delete
- Singleton & operator= (const Singleton &)=delete
- virtual ∼Singleton ()=default

7.10.1 Detailed Description

```
\label{template} \begin{tabular}{ll} template < typename T > \\ class oqs::internal::Singleton < T > \\ \end{tabular}
```

Singleton class using CRTP pattern.

Note

Code from https://github.com/vsoftco/qpp/blob/master/include/internal/classes/singleto
h

Template Parameters

T Class type of which instance will become a Singleton

7.10.2 Constructor & Destructor Documentation

7.10.2.1 Singleton() [1/2]

```
template<typename T>
oqs::internal::Singleton< T >::Singleton ( ) [protected], [default], [noexcept]
```

7.10.2.2 Singleton() [2/2]

 ${\tt template}{<}{\tt typename}~{\tt T}{>}$

7.10.3 Member Function Documentation

7.10.3.1 get_instance()

```
template<typename T>
static T& oqs::internal::Singleton< T >::get_instance ( ) [inline], [static], [noexcept]
Singleton instance (thread-safe) via CRTP pattern.
```

Returns

Singleton instance

7.10.3.2 operator=()

The documentation for this class was generated from the following file:

· oqs_cpp.h

7.11 oqs::Timer < T, CLOCK_T > Class Template Reference

```
High resolution timer.
```

```
#include <oqs_cpp.h>
```

Public Member Functions

Timer () noexcept

Constructs an instance with the current time as the start point.

• Timer & tic () noexcept

Resets the chronometer.

• Timer & toc () &noexcept

Stops the chronometer.

• double tics () const noexcept

Time passed in the duration specified by T.

• template<typename U = T>

U get_duration () const noexcept

Duration specified by U.

virtual ∼Timer ()=default

Default virtual destructor.

Protected Attributes

- CLOCK_T::time_point start_
- CLOCK_T::time_point end_

Friends

std::ostream & operator<< (std::ostream &os, const Timer &rhs)

7.11.1 Detailed Description

```
template < typename \ T = std::chrono::duration < double >, typename \ CLOCK\_T = std::chrono::steady\_clock > class \ oqs::Timer < T, CLOCK\_T >
```

High resolution timer.

Note

```
\label{local_com_vsoftco_qpp_blob_master_include/classes/timer.} \leftarrow \text{h}
```

Template Parameters

Tics duration, default is std::chrono::duration <double>, i.e. seconds in double precision</double>		
	CLOCK_T	Clock's type, default is std::chrono::steady_clock, not affected by wall clock changes during runtime

7.11.2 Constructor & Destructor Documentation

7.11.2.1 Timer()

```
template<typename T = std::chrono::duration<double>, typename CLOCK_T = std::chrono::steady
_clock>
    oqs::Timer< T, CLOCK_T >::Timer ( ) [inline], [noexcept]
Constructs an instance with the current time as the start point.
```

7.11.2.2 ∼Timer()

```
template<typename T = std::chrono::duration<double>, typename CLOCK_T = std::chrono::steady 
_clock>
virtual oqs::Timer< T, CLOCK_T >::~Timer ( ) [virtual], [default]
Default virtual destructor.
```

7.11.3 Member Function Documentation

7.11.3.1 get_duration()

```
template<typename T = std::chrono::duration<double>, typename CLOCK_T = std::chrono::steady
_clock>
template<typename U = T>
U oqs::Timer< T, CLOCK_T >::get_duration ( ) const [inline], [noexcept]
Duration specified by U.
```

Template Parameters

U Duration, default is T, which defaults to std::chrono::duration<double>, i.e. seconds in double precision

Returns

Duration that passed between the instantiation/reset and invocation of ogs::Timer::toc()

7.11.3.2 tic()

```
\label{template} $$ \ensuremath{\texttt{template}}$ $$ \ensuremath{\texttt{CLOCK\_T}} = \ensuremath{\texttt{std}}: \ensuremath{\texttt{chrono}}: \ensuremath{\texttt{steady}} \hookrightarrow \ensuremath{\texttt{chrono}}: \ensuremath{\texttt{stady}} \hookrightarrow \ensuremath{\texttt{chrono}}: \ensuremath{\texttt{chrono}}: \ensuremath{\texttt{stady}} \hookrightarrow \ensuremath{\texttt{chrono}}: \en
```

Resets the chronometer.

Resets the start/end point to the current time

Returns

Reference to the current instance

7.11.3.3 tics()

Returns

Number of tics (specified by T) that passed between the instantiation/reset and invocation of ogs::Timer::toc()

7.11.3.4 toc()

```
template<typename T = std::chrono::duration<double>, typename CLOCK_T = std::chrono::steady
_clock>
    Timer& oqs::Timer< T, CLOCK_T >::toc ( ) & [inline], [noexcept]
Stops the chronometer.
```

Set the current time as the end point

Returns

Reference to the current instance

7.11.4 Friends And Related Function Documentation

7.11.4.1 operator <<

7.11.5 Member Data Documentation

7.11.5.1 end_

```
\label{lock_type_name} $$ T = std::chrono::duration < double>, typename $$ CLOCK_T = std::chrono::steady \leftarrow \_clock> $$ CLOCK_T::time\_point oqs::Timer < T, CLOCK_T >::end_ [protected] $$
```

7.11.5.2 start

```
template<typename T = std::chrono::duration<double>, typename CLOCK_T = std::chrono::steady←
   _clock>
```

CLOCK_T::time_point oqs::Timer< T, CLOCK_T >::start_ [protected]

The documentation for this class was generated from the following file:

• oqs_cpp.h

Chapter 8

File Documentation

8.1 ogs cpp.h File Reference

Main header file for the libogs C++ wrapper.

```
#include <algorithm>
#include <chrono>
#include <cstdint>
#include <cstdlib>
#include <cstring>
#include <iomanip>
#include <imemory>
#include <ostream>
#include <string>
#include <ostream>
#include <utility>
#include <vector>
#include <ogs/oqs.h>
```

Include dependency graph for oqs_cpp.h:



Classes

class oqs::internal::Singleton< T >

Singleton class using CRTP pattern.

· class oqs::internal::HexChop

std::ostream manipulator for long vectors of oqs::byte, use it to display only a small number of elements from the beginning and end of the vector

- class oqs::Timer< T, CLOCK_T >

High resolution timer.

class oqs::MechanismNotSupportedError

Cryptographic scheme not supported.

· class oqs::MechanismNotEnabledError

Cryptographic scheme not enabled.

class oqs::KEMs

Singleton class, contains details about supported/enabled key exchange mechanisms (KEMs)

class oqs::KeyEncapsulation

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Key encapsulation mechanisms.

struct oqs::KeyEncapsulation::KeyEncapsulationDetails

KEM algorithm details.

· class ogs::Sigs

Singleton class, contains details about supported/enabled signature mechanisms.

· class oqs::Signature

Signature mechanisms.

• struct oqs::Signature::SignatureDetails

Signature algorithm details.

Namespaces

• oqs

Main namespace for the liboqs C++ wrapper.

oqs::C

Namespace containing all of the oqs C functions, so they do not pollute the oqs namespace.

internal

Internal implementation details.

- · ogs::internal
- · oqs_literals

Typedefs

```
    using oqs::byte = std::uint8_t
        byte (unsigned)
    using oqs::bytes = std::vector < byte >
        vector of bytes (unsigned)
    using oqs::OQS_STATUS = C::OQS_STATUS
        bring OQS_STATUS into the oqs namespace
```

Functions

- internal::HexChop oqs::hex_chop (const oqs::bytes &v, std::size_t start=8, std::size_t end=8)

 Constructs an instance of oqs::internal::HexChop.
- std::ostream & operator<< (std::ostream &os, const oqs::bytes &rhs)

std::ostream extraction operator for oqs::bytes

• std::ostream & operator<< (std::ostream &os, const std::vector< std::string > &rhs)

std::ostream extraction operator for vectors of strings

• oqs::bytes oqs_literals::operator""_bytes (const char *c_str, std::size_t length)

User-defined literal operator for converting C-style strings to oqs::bytes.

8.1.1 Detailed Description

Main header file for the liboqs C++ wrapper.

8.1.2 Function Documentation

Parameters

os	Output
	stream
rhs	Vector
	of
	oqs::byte

Returns

Reference to the output stream

8.1.2.2 operator << () [2/2]

```
std::ostream& operator<< (
          std::ostream & os,
          const std::vector< std::string > & rhs ) [inline]
```

std::ostream extraction operator for vectors of strings

Parameters

os	Output
	stream
rhs	Vector
	of
	std↩
	::string

Returns

Reference to the output stream

8.2 /Users/vlad/liboqs-cpp/README.md File Reference

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