```
1 import cv2
 2 import numpy as np
 3
 4
 5 def transform(img, angle): # forward transformation
 6
       height, width = img.shape
 7
       result = np.zeros((height, width), np.uint8) # result image
 8
       affine = np.array([
 9
           [np.cos(np.radians(angle)), np.sin(np.radians(angle)), 0],
10
           [-np.sin(np.radians(angle)), np.cos(np.radians(angle)), 0],
11
           [0, 0, 1]
12
13
       1) # Affine transformation matrix
14
15
       for x in range(width):
16
           for y in range(height):
17
               p = affine.dot(np.array([x, y, 1]))
18
19
               xp = int(p[0])
               yp = int(p[1])
20
21
22
               if 0 \le yp < height and <math>0 \le xp < width:
                   result[y, x] = img[yp, xp]
23
24
       return result
25
26
27 in_image = cv2.imread('dgu_gray.png', 0) # img2numpy
28
29 out_image = transform(in_image, 20)
30
31 cv2.imshow('Input Image', in_image)
32 cv2.imshow('Result Image', out_image)
33
34 cv2.imwrite('dgu_gray_rotate.png', out_image) # save result img
35 cv2.waitKey()
36
```



