



How SUNDAY SET BUILDER Works



When you drag and drop a MultiTrack folder in, we gather information about the song from the Ableton session and other folder contents to then display it back to you in the setlist. When you click "Build Ableton Set" - we simply package up a set for you and deliver it back. We do not store your tracks or Ableton set on our server outside of this packaging process. When we're done packaging and returning, your set no longer exists to us. If you refresh, your progress will be lost 🙌

🔥 Hot Keys:

- We automatically assign Hot Keys, allowing you to press 1 on your Mac for song 1, 2 for song 2, etc. You can setup a midi controller to trigger these as well.
- Note that hitting the Hot Key will take you to the proper locator, but you will then need to hit the Space key for the track to begin.

🚗 Tempo Track:

- This allows us to manage the tempo in Ableton Live better for each song. You shouldn't have to think much about this when using the set.

🕒 Click Track:

- We are using Samples, and not the Ableton Live built in click. This will allow you to change the click sounds as you please. In a future release we may allow you to configure this on SUNDAY SET BUILDER. For now, you can change the sounds in the Ableton instrument.
- A looping Click track happens at the end of every song, allowing you to continue flowing as needed.
- In order for the Click loops to work, you will need to set up your IAC Driver. You can find a simple and detailed explanation here: <https://www.youtube.com/watch?v=MkWZ4rtRybQ>
- Once you set the IAC Driver device online, and set the correct options in Live's preferences - you don't need to continue following the video as we have done the rest for you.
- This should be a 1 time setup per Mac.
- If you have a PC the steps are different, and I can point you to resources that may help.

🦜 Guide:

- All of the Guide tracks from the various songs share 1 track to simplify your routing and volume levels.

🎵 Transpose:

- When you transpose with SUNDAY SET BUILDER, we apply a different type of transpose mode per track. Ex: Drums/Perc usually do not need to be transposed. Vocals and instruments tend to behave differently, so we use different transpose methods depending on the track type.