(For students admitted in 2023-24 under the 4-year degree)

BEng in Computer Engineering

In addition to the requirements of their major programs, students are required to complete the University requirements for graduation. For details please refer to the respective section on this website.

Students may use no more than 6 credits earned from courses offered in self-paced online delivery mode to satisfy the graduation requirements of a degree program. This 6-credit limit does not apply to credits obtained through the credit transfer procedures of the University.

For students graduating with an additional major, they must take all the requirements specified for that major, within which they must complete at least 20 single-counted credits. These 20 credits cannot be used to fulfill any other requirements for graduation except for the 120-credit degree requirement.

Under the new 30-credit Common Core Program which is applicable to students admitted to the University in 2022-23 and thereafter, courses that have been counted towards Major Requirements are not allowed to be reused for fulfilment of the University Common Core Requirements. Students should look up the details of the Common Core Program including the general and School-/program-specific distributional requirements posted on the Common Core website where the link to it is available on this website.

Major Requirements

Engineering Fundamental Course(s)

			Credit(s) attained
COMP		Note: COMP 1021 <u>OR</u> COMP 1022P	3
COMP	1021	Introduction to Computer Science	3
COMP	1022P	Introduction to Computing with Java	3
LANG	2030	Technical Communication I	3
MATH		Note: [(MATH 1012 <u>OR</u> MATH 1013 <u>OR</u> MATH 1023) <u>AND</u> (MATH 1014 <u>OR</u> MATH 1024)] <u>OR</u> [MATH 1020]	4-7
MATH	1012	Calculus IA	4
MATH	1013	Calculus IB	3
MATH	1014	Calculus II	3
MATH	1020	Accelerated Calculus	4
MATH	1023	Honors Calculus I	3
MATH	1024	Honors Calculus II	3
MATH	2011	Introduction to Multivariable Calculus	3
MATH	2111	Matrix Algebra and Applications	3
PHYS		Note: PHYS 1112 OR PHYS 1312	3
PHYS	1112	General Physics I with Calculus	3
PHYS	1312	Honors General Physics I	3
PHYS		Note: PHYS 1114 OR PHYS 1314	3
PHYS	1114	General Physics II	3
PHYS	1314	Honors General Physics II	3

SENG		Engineering Introduction course (If the students take an introduction course included in their major, this course can be counted towards their major requirement.)	3-4
COMP	1021	Introduction to Computer Science	3
ELEC	1100	Introduction to Electro-Robot Design	4
ELEC	1200	A System View of Communications: from Signals to Packets	4
BIEN	1010	Introduction to Biomedical Engineering	3
CENG	1000	Introduction to Chemical and Biological Engineering	3
CENG	1500	A First Course on Materials Science and Applications	3
CENG	1700	Introduction to Environmental Engineering	3
CIVL	1100	Discovering Civil and Environmental Engineering	3
CIVL	1210	Fundamental of Green Buildings	3
ENGG	1100	First Year Cornerstone Engineering Design Project Course	3
IEDA	2010	Introduction of Industrial Engineering and Decision Analytics	3
ISDN	1001	Introduction to Integrative Systems and Design	3
ISDN	1002	Redefining Problems for the Real Needs	3
ISDN	1006	Human-centered Innovation	3
MECH	1902	Energy Systems in a Sustainable World	3
MECH	1906	Mechanical Engineering for Modern Life	3
MECH	1907	Introduction to Aerospace Engineering	3

Required Course(s)

CPEG		Note: [CPEG 1971 AND (CPEG 4901 OR CPEG 4902 OR	Credit(s) attained
		CPEG 4911 <u>OR</u> CPEG 4912)] <u>OR</u> [CPEG 4910] (Students taking the Research Option must take either CPEG 4902 or CPEG 4912)	
CPEG	1971	Industrial Experience	0
CPEG	4901	Computer Engineering Final Year Project in COMP	6
CPEG	4902	Computer Engineering Final Year Thesis in COMP	6
CPEG	4910	Co-op Program	6
CPEG	4911	Computer Engineering Final Year Project in ELEC	6
CPEG	4912	Computer Engineering Final Year Thesis in ELEC	6
CPEG	2930	Academic and Professional Development I	0
CPEG	3930	Academic and Professional Development II	0
COMP		Note: (COMP 2011 <u>AND</u> COMP 2012) <u>OR</u> COMP 2012H	5-8
COMP	2011	Programming with C++	4
COMP	2012	Object-Oriented Programming and Data Structures	4
COMP	2012H	Honors Object-Oriented Programming and Data Structures	5
COMP/ELEC		Note: COMP 2611 OR ELEC 2350	4
COMP	2611	Computer Organization	4
ELEC	2350	Introduction to Computer Organization and Design	4
COMP		Note: COMP 2711 OR COMP 2711H	4
COMP	2711	Discrete Mathematical Tools for Computer Science	4
COMP	2711H	Honors Discrete Mathematical Tools for Computer Science	4

COMP	3511	Operating Systems	3
ELEC	1100	Introduction to Electro-Robot Design	4
ELEC	2100	Signals and Systems	4
ELEC	2400	Electronic Circuits	4
ELEC	2600	Probability and Random Processes in Engineering	4
ELEC	3300	Introduction to Embedded Systems	4
ENGG	2010	Engineering Seminar Series	0
LANG		Note: LANG 4030 <u>OR</u> LANG 4031	3
LANG	4030	Technical Communication II for CSE, CPEG & DSCT	3
LANG	4031	Technical Communication II for ECE & CPEG	3

Elective(s)

l.	Area Courses (At least 2 courses should be taken from one area and at least 1 course outside that area (including course(s) in	Minimum credit(s) required 12
	the Courses without Associated Area).	
igence / Theory	Area	
3211	Fundamentals of Artificial Intelligence	3
3711	Design and Analysis of Algorithms	3
3711H	Honors Design and Analysis of Algorithms	4
3721	Theory of Computation	3
4211	Machine Learning	3
4221	Introduction to Natural Language Processing	3
4222	Machine Learning with Structured Data	3
4331	Data Mining	3
4332	Big Data Mining and Management	3
4421	Image Processing	3
4471	Deep Learning in Computer Vision	3
4541	Blockchain, Cryptocurrencies and Smart Contracts	3
5211	Advanced Artificial Intelligence	3
5212	Machine Learning	3
5213	Introduction to Bayesian Networks	3
5221	Natural Language Processing	3
5223	Perception and Information Processing for Robotics	3
5331	Knowledge Discovery in Databases	3
5421	Computer Vision	3
5711	Introduction to Advanced Algorithmic Techniques	3
5712	Introduction to Combinatorial Optimization	3
5713	Computational Geometry	3
3180	Data-Driven Portfolio Optimization	3
3210	Introduction to Mobile Robotics	3
4230	Deep Learning for Natural Language Processing	3
4240	Deep Learning in Computer Vision	3
	3211 3711 3711H 3721 4211 4221 4222 4331 4332 4421 4471 4541 5211 5212 5213 5221 5223 5331 5421 5711 5712 5713 3180 3210 4230	and at least 1 course outside that area (including course(s) in the Courses without Associated Area). igence / Theory Area 3211 Fundamentals of Artificial Intelligence 3711 Design and Analysis of Algorithms 3711H Honors Design and Analysis of Algorithms 3721 Theory of Computation 4211 Machine Learning 4221 Introduction to Natural Language Processing 4222 Machine Learning with Structured Data 4331 Data Mining 4332 Big Data Mining and Management 4421 Image Processing 4471 Deep Learning in Computer Vision 4541 Blockchain, Cryptocurrencies and Smart Contracts 5211 Advanced Artificial Intelligence 5212 Machine Learning 5213 Introduction to Bayesian Networks 5221 Natural Language Processing 5223 Perception and Information Processing for Robotics 5331 Knowledge Discovery in Databases 5421 Computer Vision 5711 Introduction to Advanced Algorithmic Techniques 5712 Introduction to Combinatorial Optimization 5713 Computational Geometry 3180 Data-Driven Portfolio Optimization 3210 Introduction to Mobile Robotics 4230 Deep Learning for Natural Language Processing

Communicat	ions Area		
ELEC	3100	Signal Processing and Communications	4
ELEC	3600	Electromagnetics: From Wireless to Photonic Applications	4
ELEC	4110	Digital Communications and Wireless Systems	3
ELEC	4150	Information Theory and Error-Correcting Codes	3
ELEC	4610	Engineering Optics	4
ELEC	4620	Photonics and Optical Communications	4
Embedded S	System / Robotic	es Area	
COMP	4511	System and Kernel Programming in Linux	3
COMP	4521	Mobile Application Development	3
COMP	4531	IoT and Smart Sensing	3
COMP	4611	Design and Analysis of Computer Architectures	3
ELEC	3200	System Modeling, Analysis and Control	4
ELEC	3210	Introduction to Mobile Robotics	3
ELEC	4210	Control System Design	3
ELEC	4220	Introduction to Robotics: From Mobile Robots to Manipulators	4
ELEC	4310	Embedded System Design	4
ELEC	4320	FPGA-based Design: From Theory to Practice	3
ELEC	4330**	Mobile Embedded Systems: Hardware Platform, Software Development, and Applications	3
ENGG	3960-3962	Robotics Special Project	1-4
ENGG	4950	Engineering Special Project	1-4
Graphic / Mu	ıltimedia Area		
COMP	4411	Computer Graphics	3
COMP	4421	Image Processing	3
COMP	4431	Multimedia Computing	3
COMP	4441	Music Video Creation	3
COMP	4451	Game Programming	3
COMP	4461	Human-Computer Interaction	3
COMP	4462	Data Visualization	3
COMP	4471	Deep Learning in Computer Vision	3
COMP	5411	Advanced Computer Graphics	3
COMP	5421	Computer Vision	3
Semiconduc	tor / VLSI Area		
ELEC	3310	Digital Fundamentals and System Design	4
ELEC	3400	Introduction to Integrated Circuits and Systems	4
ELEC	3450	Introduction to Smart Electric Power Systems	3
ELEC	3500	Integrated Circuit Devices	4
ELEC	4410	CMOS VLSI Design	3
ELEC	4420	Analogue Integrated Circuits Design and Analysis	4
ELEC	4430	Integrated Power Electronics	3
ELEC	4510	Semiconductor Materials and Devices	3
ELEC	4520	Integrated Circuit Fabrication Technology	3
ELEC	4530	Fundamentals of Photovoltaic and Renewable Energy	3
Signal Proce	essing Area		
ELEC	3100	Signal Processing and Communications	4
ELEC	4130	Machine Learning on Images	3

ELEC	4810	Introduction to Biosensors and Bioinstrumentation	4
ELEC	4820	Medical Imaging	3
ELEC	4830	Statistical Signal Analysis and Applications in Neural Engineering	3
ELEC	4840	Artificial Intelligence for Medical Image Analysis	3
Software / Da	atabase Area		
COMP	3021	Java Programming	3
COMP	3031	Principles of Programming Languages	3
COMP	3111	Software Engineering	4
COMP	3111H	Honors Software Engineering	4
COMP	3311	Database Management Systems	3
COMP	4021	Internet Computing	3
COMP	4111	Software Engineering Practices	3
COMP	4121	Modern Compiler Construction	3
COMP	4321	Search Engines for Web and Enterprise Data	3
COMP	4331	Data Mining	3
COMP	4332	Big Data Mining and Management	3
COMP	4521	Mobile Application Development	3
COMP	4651	Cloud Computing and Big Data Systems	3
COMP	5111	Fundamentals of Software Analysis	3
COMP	5112	Parallel Programming	3
COMP	5311	Database Architecture and Implementation	3
COMP	5331	Knowledge Discovery in Databases	3
ELEC	3810	Data Science for Neural Engineering	3
O 1 /N			
-	tworking Area	Distribute of O home with	
COMP	3632	Principles of Cybersecurity	3
COMP	4511	System and Kernel Programming in Linux	3
COMP	4521	Mobile Application Development	3
COMP	4531	IoT and Smart Sensing	3
COMP	4611	Design and Analysis of Computer Architectures	3
COMP	4621	Computer and Communication Networks	3
COMP	4631	Computer and Communication Security	3
COMP	4632	Practicing Cybersecurity: Attacks and Counter-measures	3
COMP	4641	Social Information Network Analysis and Engineering	3
COMP	4651	Cloud Computing and Big Data Systems	3
COMP	5621	Computer Networks	3
COMP	5622	Advanced Computer Communications and Networking	3
COMP	5631	Cryptography and Security	3
ELEC	3120	Computer Communication Networks	3
ELEC	4310	Embedded System Design	4
Courses With	out Associated	Area	
COMP	4911	IT Entrepreneurship	3
COMP/ELEC		COMP/ELEC 2000-level or above Elective (Any course(s) of the subject and level as specified)	3

Students may opt to graduate with or without an option. Students who take an option MUST complete all requirements specified in addition to the major requirements.

Option(s)

Research Option

Students in the Research Option should also take either CPEG 4902 or CPEG 4912 as specified in the major requirements.

Elective Coul	rse(s)		Minimum credit(s) required
COMP/ELEC UROP	/	Research Electives [Students should take either (ELEC 5900 AND UROP 1100) or a 3-credit COMP 5000-level course to fulfill this requirement.] Any COMP course at 5000-level	3-4
ELEC	5900	Modern Engineering Research Methodologies	3
UROP	1100	Undergraduate Research Opportunities Series 1	1
COMP/ELEC		CPEG Electives (1 PG-level course as approved by advisor)	3

**Remarks	on	course	(s)):
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- ELEC 4330: The course was last offered in 2018-19 and was deleted subsequently.