Children’s Storybook

My idea for the midterm is to do an interactive children’s storybook. On each page, different interactions will animate what is happening in the story. I’m planning on including

* Background images – I’ll use these to show the story itself
* Text – to tell the story and give instruction on what interactions are available
* Buttons – to turn pages
* For loops – to move things across the screen (ie. Something falling from the sky)
* Key pressed – to have kids find and recognize letters on the keyboard and see something happen when they find the right one
* Mouse pressed – to change colors, positions, etc
* mouseX mouseY to draw on the screen

Page 1 – Sun

Sun rises from bottom of screen over an image. Instruction to press keys to change color of sun, hit zone gives it rays

Page 2 – Moon

Moon is in sky as mouseX mouseY, when you cross a line it goes from crescent to full to half

Page 3 – Stars

* for loop to make stars twinkle, mouseX mouseY to draw more stars in the sky

issues

ufo mousepressed barely shows up

stars need to move less