**stack.c/stack.h**

struct opStack

struct comStack

**Status InitStack\_op(opStack\*)**

**op GetTop\_op(opStack const\*)**

**Status Push\_op(opStack\*,op)**

**Status Pop\_op(opStack\*,op\*)**

**Status InitStack\_com(comStack\*)**

**op GetTop\_com(comStack const\*)**

**Status Push\_com(comStack\*,complex)**

**Status Pop\_com(comStack\*,complex\*)**

**expression.c/expression.h**

int InOP(op)

int Precede(op,op)

**Status checkExp(char\*)**

**Status preprocess(char\*)**

**complex EvaluateExpression(char\*)**

complex Operate(complex\*,op,complex\*)

**main.c**

int main()

void printNotice()

void printCom()

**complex.c/complex.h**

double readOneNumber(char\*)

char \*floatSimplify(char\*)

int printCom(complex const\*)

**int sprintCom(char\*,complex const\*)**

**complex \*addCom(complex const \*,complex const\*)**

**complex \*multiplyCom(complex const \*,complex const\*)**

**complex \*divideCom(complex const \*,complex const\*)**

**error.c/error.h**

enum ERR\_MSG

**Status errorProcess(int, ERR\_MSG)**

**basic.h**

struct complex

int DIV\_ERR\_MSG

complex previous\_ans

Whole Scope