

Huang Xue

Undergraduate Student

Huangxue9111@gmail.com | 443-388-0429 | [Github.com/Hxue9111](https://github.com/Hxue9111) | [Linkedin.com/in/Huangxue9111](https://www.linkedin.com/in/Huangxue9111)

Education

University of Maryland, College Park

Expected Graduation: Spring 2017

- B.S. Majoring in Computer Science with Minor in Business Analytics
- GPA: 3.7/4.0
- Dean's List (Fall 2013 - Current)

Experience

Google Software Engineering Intern

2016

- Implemented Greedy RPC Prefetching in Google Adwords Next MCC client to decrease page load times and improve user experience.
- Deployed MCC Impression Logging in AW3 to research user behavior in order to develop a strong static prediction model used to perform RPC prefetching.
- Analyzed large sets of user behavior using Dremel query language to examine user logs.
- Developed prefetching framework in Dart.

Leidos Software Engineering Intern

2015

- Full stack developer for web application that harnesses Amazon Web Service Cloud.
- Worked with HTML, Javascript, and CSS with AngularJS and Bootstrap frameworks to create highly modular front end adhering to MVC design pattern.
- Developed REST API endpoints for front end communication using Java servlets.

Kelly & Associates Insurance Group *Software Quality Assurance Intern*

2014

- Deployed automated web application regression testing using the Selenium testing framework.
- Integrated PhantomJS headless webkit into the testing stack to decrease test script runtimes by 50%.
- Maintained and updated automated Selenium testing scripts in concordance with web application updates.

Side Projects

CookU Android Application

2015

- Designed and developed an Android application with two other students that allows users to search for cooking recipes based on ingredients.
- Utilized Food2Fork Recipe REST API to query recipe databases for recipes matching search criteria.
- Built with Java, SQLite, and XML.

Business Website *Website*

2015

- Designed and deployed a business website for family owned business.
- Full stack development using HTML, CSS, and Javascript with Bootstrap and JQuery frameworks.
- Hosted on LAMP stack instance on Google Cloud.

LoLLookup Java Application

2013

- Created Java application that queries a REST web service to display real-time game information of players in League of Legends.
- Utilized JSON parsing library to process web service responses.
- Worked with Java Swing framework to create the GUI.

Tools & Technologies

Languages: Java, C, Javascript, HTML/XML, Ruby

Frameworks: Android, AngularJS, JQuery, VisJS, NodeJS, PhantomJS, Bootstrap

IDEs: Eclipse, Android Studio, Visual Studios

Software: Adobe Creative Suite(Photoshop, Dreamweaver, Premiere Pro)

Misc. Skills: Unix command line, Computer hardware installation

Activities

Google CodeU Summer Program

2015

- Worked on a series of technical exercises focusing on data structures and algorithms under the guidance of a Google engineer mentor.
- Completed Udacity's Developing Android Apps course, and worked with two other participants to design and develop an android application.