

# Unsafe Rust 代码治理

徐辉

复旦大学



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# 大纲

- 一、Rust的关键问题：Unsafe代码
- 二、Unsafe代码治理：tag-std项目
- 三、Unsafe代码验证：RAPx项目



# Unsafe代码治理：安全属性标注问题

## □当前unsafe代码最佳实践：文本形式的安全属性标注

- Unsafe函数声明处，通过doc说明安全使用条件，以防其他开发者用错
- Unsafe函数调用处，通过注释说明为何安全，防止引入安全缺陷

```
/// 安全文档：说明安全使用foo的条件
pub unsafe fn foo (p: *const u8) {
    ...
}
```

```
unsafe {
    // 安全注释：解释为何使用foo是安全的
    foo(p);
}
```

## □存在问题：

- 标注繁琐：代码中存在大量、重复的文本描述
- 规范性差：漏标、错标的情况比较普遍（即便是Rust标准库）



# Unsafe代码治理：严谨性问题（Soundness）

## □编译器无法验证：

- Safe函数封装的严谨性，即无论如何使用不应造成内存安全问题
- Unsafe函数安全属性标注的正确性（充分且必要）

```
fn get_slice<T>(s: &[T], l: usize) -> &[u32] {  
    let ptr = s.as_ptr() as *const u32;  
    let len = s.len();  
    if l < len {  
        unsafe { slice::from_raw_parts(ptr, l) }  
    } else {  
        unsafe { slice::from_raw_parts(ptr, len) }  
    }  
}
```

← 将泛型slice转换为u32 slice

← 无法排除越界访问

- 攻击举例：参数s为u8 slice

PoC of CVE-2021-45709



# Rust标准库验证挑战: Rust基金会/AWS发起

## Contest Structure: Tools

3 tools accepted, 2 under review

\$25k reward for accepted application

### Verification Tools

Kani

GOTO Transcoder

VeriFast

Add Tool: Flux #362

Open



nilehmann opened last month

Add Tool: KMIR by Runtime Verification #296

Open

#310



gregorymakodzeba opened last month

## Contest Structure: Challenges

- 1: Verify core transmuting methods
- 2: Verify the memory safety of core intrinsics using raw pointers
- 3: Verifying Raw Pointer Arithmetic Operations
- 4: Memory safety of BTreeMap's btree::node module
- 5: Verify functions iterating over inductive data type: linked\_list
- 6: Safety of NonNull
- 7: Safety of Methods for Atomic Types & Atomic Intrinsics
- 8: Contracts for SmallSort
- 9: Safe abstractions for core::time::Duration

- 10: Memory safety of String
- 11: Safety of Methods for Numeric Primitive Types
- 12: Safety of NonZero
- 13: Safety of CStr
- 14: Safety of Primitive Conversions
- 15: Contracts and Tests for SIMD Intrinsics
- 16: Verify the safety of Iterator functions
- 17: Verify the safety of slice functions
- 18: Verify the safety of slice iter functions

- 19: Safety of RawVec
- 20: Verify the safety of char-related functions in str::pattern
- 21: Verify the safety of substring-related functions in str::pattern
- 22: Verify the safety of str iter functions
- 23: Verify the safety of Vec functions part 1
- 24: Verify the safety of Vec functions part 2
- 25: Verify the safety of VecDeque functions

(... and growing!)

aws \$5/10/15K reward for solutions

## Challenges

25 challenges published, 5 resolved

- 1: Verify core transmuting methods
- 2: Verify the memory safety of core intrinsics using raw pointers
- ~~3: Verifying Raw Pointer Arithmetic Operations~~
- 4: Memory safety of BTreeMap's btree::node module
- 5: Verify functions iterating over inductive data type: linked\_list
- ~~6: Safety of NonNull~~
- 7: Safety of Methods for Atomic Types & Atomic Intrinsics
- 8: Contracts for SmallSort
- ~~9: Safe abstractions for core::time::Duration~~

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- ~~11: Safety of Methods for Numeric Primitive Types~~
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Carolyn Zech, 2025



# 大纲

- 一、Rust的关键问题：Unsafe代码
- 二、Unsafe代码治理：tag-std项目
- 三、Unsafe代码验证：RAPx项目



## tag-std: 基于DSL的unsafe代码安全属性标注

□ 使用DSL定义常用的安全属性，并在unsafe函数上下文中使用：

- Unsafe函数声明处，标注安全属性
- Unsafe函数调用处，discharge安全属性，并解释原因

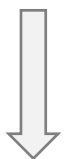
```
#[safety::precond::Inbound(p, u32)]  
pub unsafe fn foo (p: *const u8) {  
    ...  
}
```

```
unsafe {  
    #[safety::discharges(Inbound,  
        memo = "...")]  
    foo(p);  
}
```



## tag-std: 编译时生成安全文档 + 安全合约

```
#[safety::precond::Inbound(p, u32)]
```



安全文档



```
/// The memory from p to p+3 should belong to a single allocated object.
```



安全合约



兼容不同验证工具

```
#[rapx::inner(property=Inbound(p, u32), kind = "precond")]
```

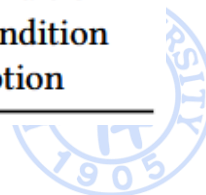


```
#[kani::require(...)]
```




# DSL定义：标准库部分




Category	Safety Property	Meaning	Usage
Layout	Align(p, T) Sized(T) ZST(T) !Padding(T)	$p \% \text{alignment}(T) = 0 \ \&\& \ \text{sizeof}(T) \% \text{alignment}(T) = 0$ $\text{sizeof}(T) = \text{const}, \text{const} \geq 0$ $\text{sizeof}(T) = 0$ $\text{Padding}(T) = 0$	precondition option precondition precondition
Pointer	!Null(p) !Dangling(p) Allocated(p, T, len, A) InBound(p, T, len, arrage) !Overlap(dst, src, len, T)	$p \neq 0$ $\text{allocator}(p) \neq \text{none}$ $\forall i \in 0..\text{sizeof}(T) * \text{len}, \text{allocator}(p+i) = A$ $[p, p+(\text{len}+1)*\text{sizeof}(T)) \in \text{arrage}$ $ \text{dst}-\text{src}  > \text{sizeof}(T) * \text{len}$	precondition precond, hazard precondition precondition precondition
Content	ValidInt(exp, vrage) ValidString(arange) ValidCStr(p, len) Init(p, T, len) Unwrap(x, T, target)	$\text{exp} \in \text{vrage}$ $\text{mem}(\text{arange}) \in \text{UTF-8}$ $\text{mem}(p+\text{len}, p+\text{len}+1) = \text{null}$ $\forall i \in 0..\text{len}, \text{mem}(p+i*\text{sizeof}(T), p+(i+1)*\text{sizeof}(T)) = \text{validobj}(T)$ $\text{unwrap}(x) = \text{target}, \text{target} \in \{0k(T), \text{Err}, \text{Some}(T), \text{None}\}$	precondition precond, hazard precondition precond, hazard precondition
Aliasing	Owning(p) Alias(p1, p2) Alive(p, l)	$\text{ownership}(*p) = \text{none}$ $p1 = p2$ $\text{lifetime}(*p) \geq 1$	precondition hazard precondition
Misc	Pinned(p) !Volatile(p) Opened(fd) Trait(T, trait)	$p = \&*p$ $\text{volatile}(*p) = t, t \in \{\text{true}, \text{false}\}$ $\text{opened}(\text{fd}) = \text{true}$ $\text{trait} \in \text{Trait}(T), \text{trait} \in \{\text{Copy}, \text{Unpin}, \dots\}$	hazard precondition precondition Option




# tag-std应用（进行中）

 **rust** Public


Empowering everyone to build reliable and efficient software.

 Rust  105k  13.5k


---

 .github


---

 data


---

 [rapx-verify-rust-std @ ed9cd15](#)

---

 safety-tool

---

 [tag-asterinas @ 87c410f](#)

标准库  
(merge难度较大)



### Rust for Linux

Adding support for the Rust language to the Linux kernel.

Verified

 1.8k followers  <https://rust-for-linux.com>

---

Support safety attributes in Rust for Linux #3


 Open

  **ojeda** mentioned this on May 18


 Rust wanted features Rust-for-Linux/linux#354


  **hxuhack** self-assigned this on May 19

Rust for Linux  
(安全属性抽象)






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[tag-asterinas](#) / [ostd](#) / 

 **Unparalleled-Calvin** 修改mm中部分标注

---

This branch is **7 commits ahead of**, **60 commits behind** [asterinas/asterinas:main](#).

Name	Last commit message
 ..	
 <a href="#">libs</a>	Bump the project version
 <a href="#">src</a>	修改mm中部分标注

星纹操作系统  
(OSTD)



# 大纲

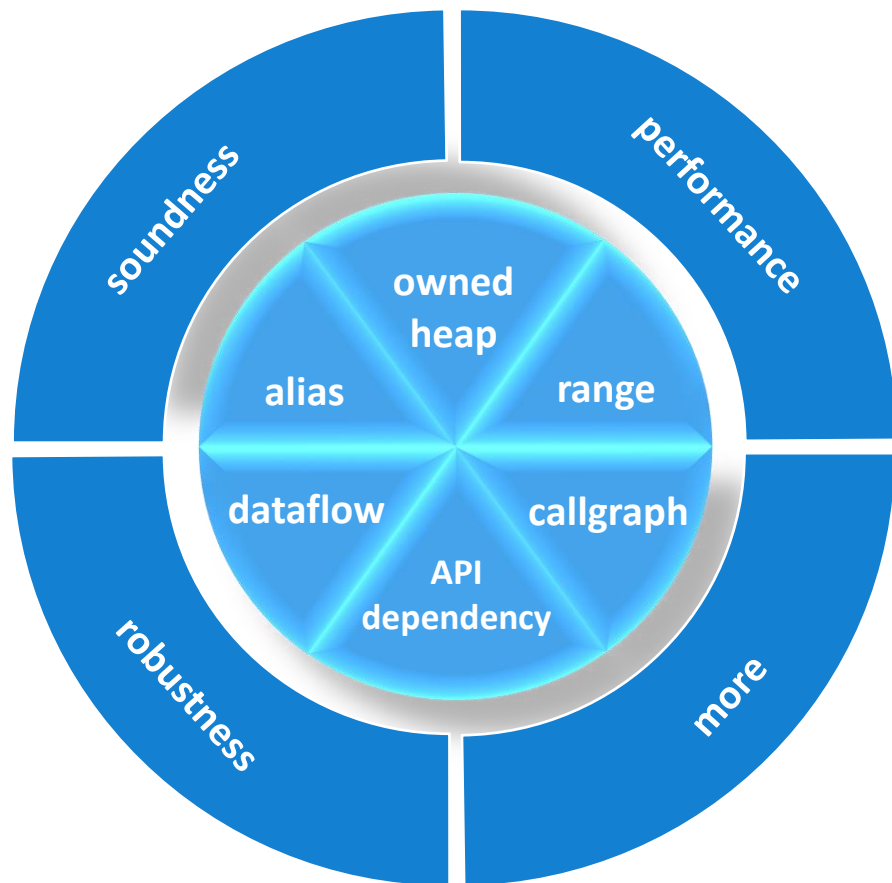
- 一、 Rust的关键问题： Unsafe代码
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# RAPx: Rust（静态）程序分析平台

□目的：做rustc编译器“不能做”的事

□特点：基础算法和应用分离，避免重复实现



## 集成多篇论文成果：

- 悬空指针：SafeDrop @ TOSEM;
- 内存泄漏：rCanary @ TSE
- 用例合成：RULF @ ASE 2021, RuMono @ TOSEM
- 安全属性：@ ICSE 2024;
- 内存预测：@ FSE 2023
- 性能优化：@ ISSRE 2025

# 使用RAPx进行安全验证

第一步：使用tag-std标注安全属性



第二步：提取安全验证/审计单元



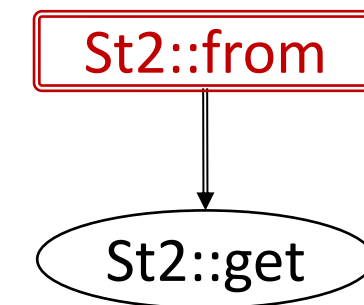
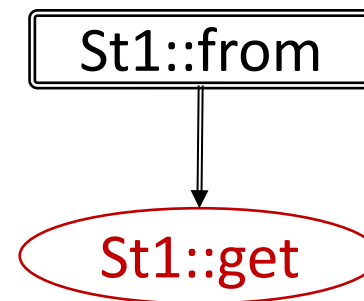
第三步：通过抽象解释进行验证

# 提取安全验证/审计单元：构造函数和方法的关系

## □如何声明安全性 + 标注安全属性？

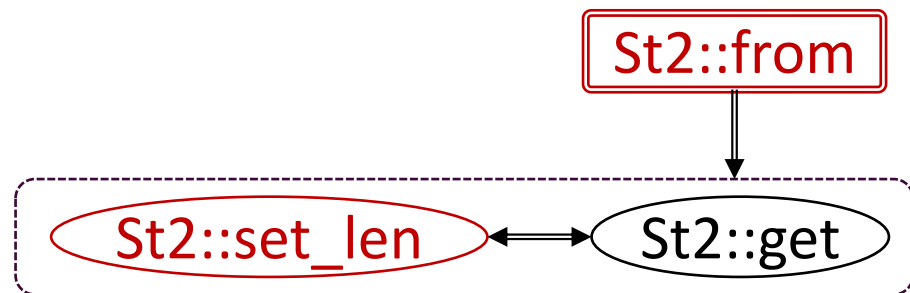
```
struct St1 { ptr: *mut u8, len: usize }  
impl St1 {  
    pub fn from(p: *mut u8, l: usize) -> St1 {...}  
    /// 标注什么?  
    pub unsafe fn get(&self) -> &[u8] { unsafe {...} }  
}
```

```
struct St2 { ptr: *mut u8, len: usize }  
impl St2 {  
    pub unsafe fn from(p: *mut u8, l: usize) -> St1 {...}  
    pub fn get(&self) -> &[u8] { unsafe {...} }  
}
```



# 提取安全验证/审计单元：方法之间的关系

□调用一个方法可能影响其它方法的安全性

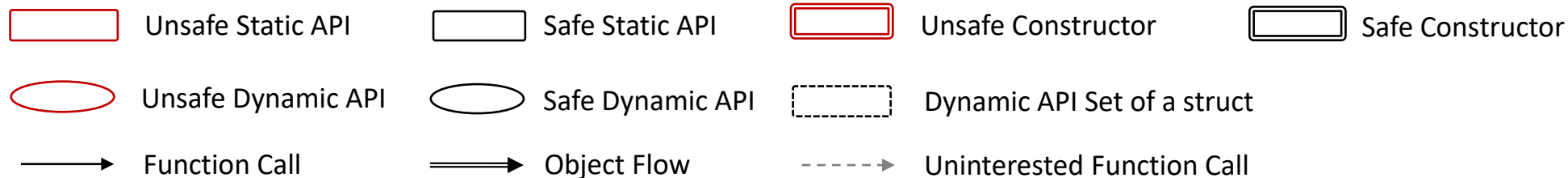
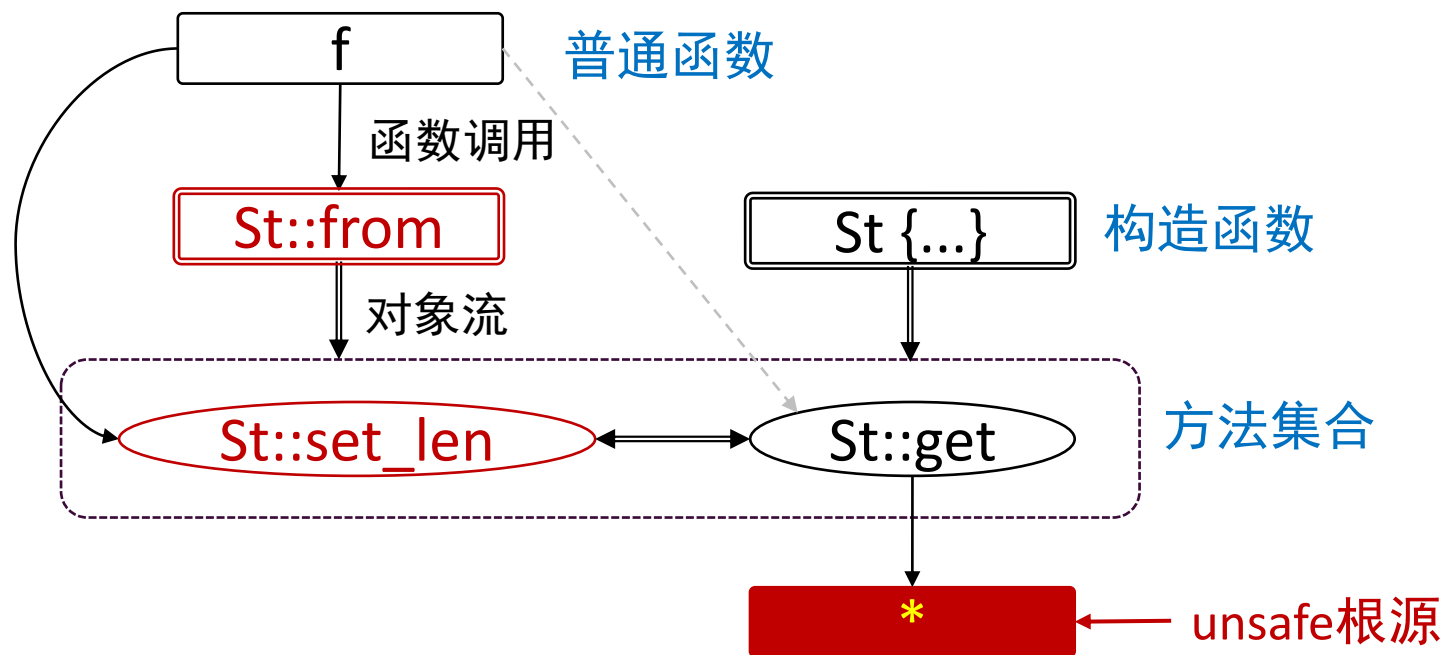


```
struct St2 { ptr: *mut u8, len: usize }

impl St2 {
    pub unsafe fn from(p: *mut u8, l: usize) -> St1 {...}
    pub fn get(&self) -> &[u8] { unsafe {...} }
    pub unsafe fn set_len(l: usize) {...}
}
```

# 步骤一：构建unsafety传导图

□ 将所有unsafe函数的影响范围使用图表示





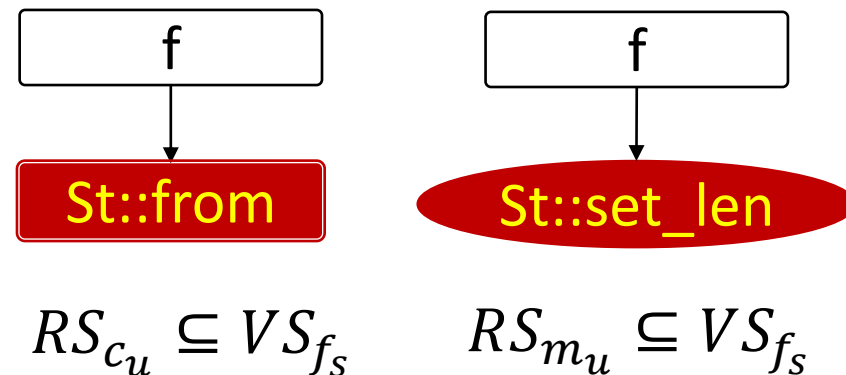
## 步骤二：提取验证单元

- *RS*: Required Safety Property
- *VS*: Verified Safety Property

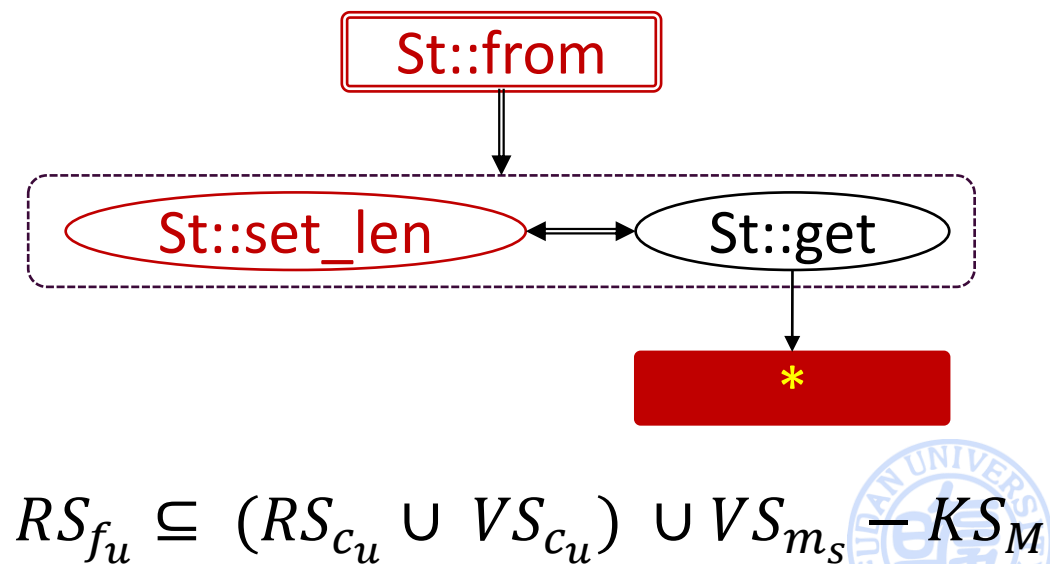
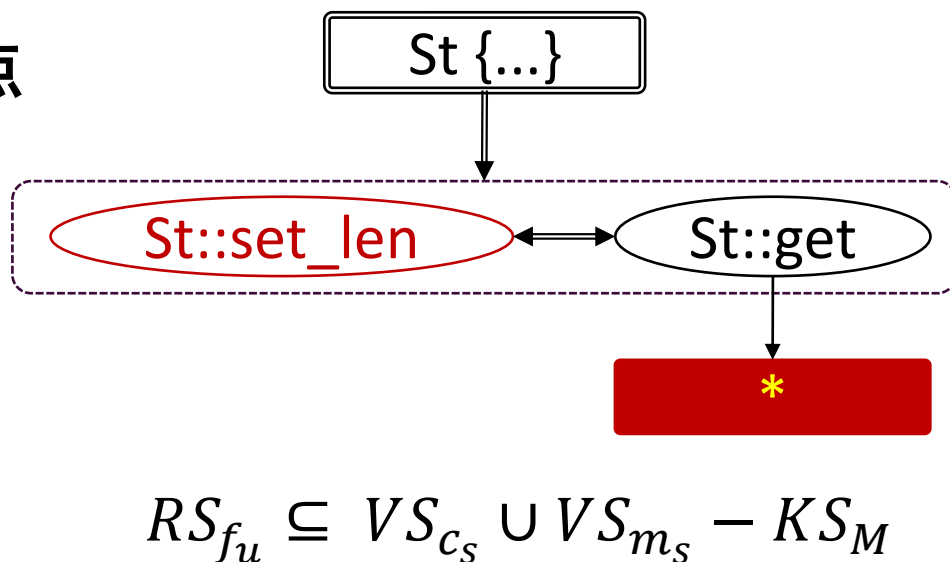
单节点：应标注清楚安全属性



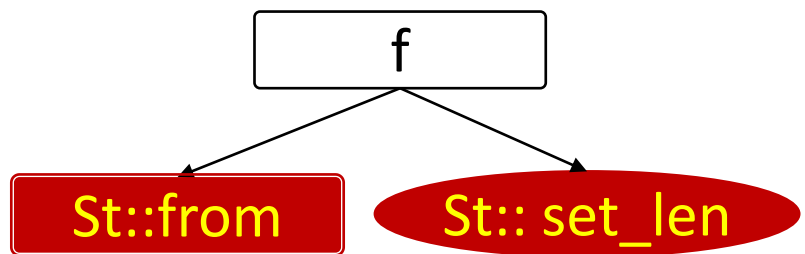
双节点



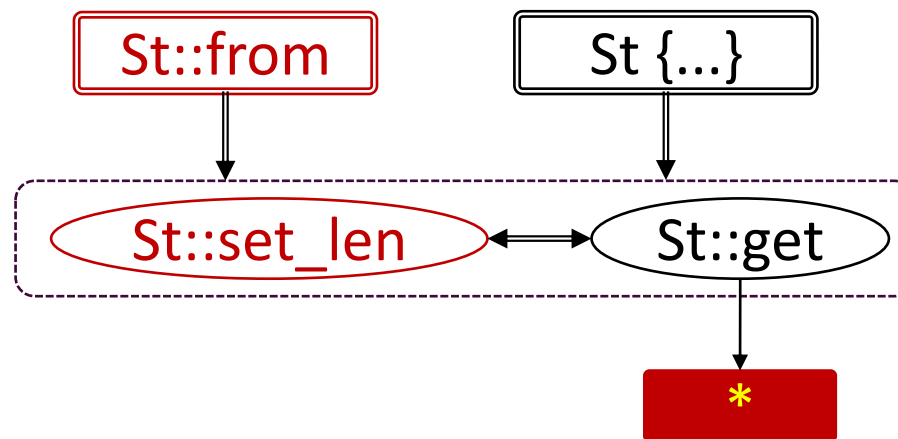
多节点



## 步骤三：合并审计单元



$$RS_{c_u} \cup RS_{m_u} \subseteq VS_{f_s}$$



$$RS_{f_u} \subseteq ((RS_{c_u} \cup VS_{c_u}) \cap VS_{c_s}) \cup VS_{m_s} - KS_M$$

谢谢! Q&A

