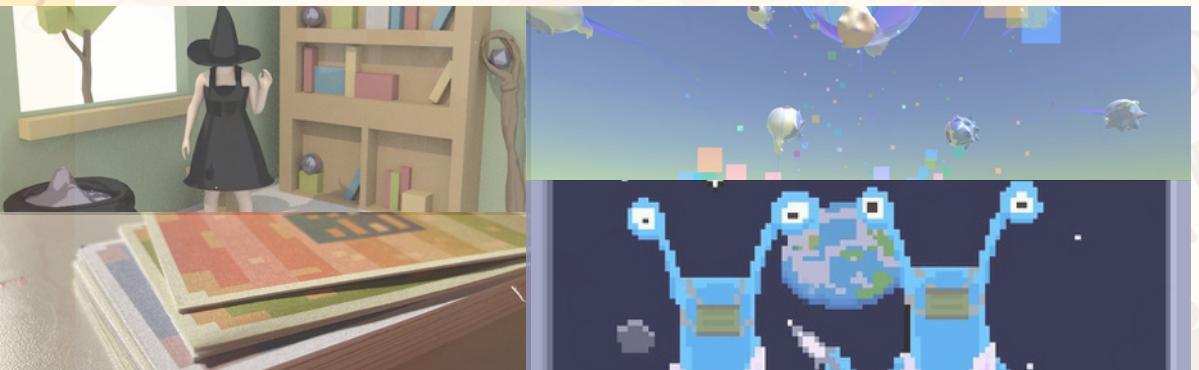


XIAOXUAN HAN

SAIC BFA 2025



Multimedia Artist / Designer specializing in graphic design, 3D, and visual storytelling. Through art as "ordinary magic", I bring a playful approach to celebrate the alchemy of creation, designing work that inspires joy, shifts perspectives, and reveals the magic in everyday life. Seeking to leverage my expertise to deliver fun and impact.



Portfolio 2025

www.h-xx.website

Game Design

Unity / Unreal

2-4, 8

Pixel Art

Aseprite / Procreate

2-4, 7

Graphic Design

Illustrator / InDesign

3-6, 10

Illustration

Procreate / Ps / Illustrator

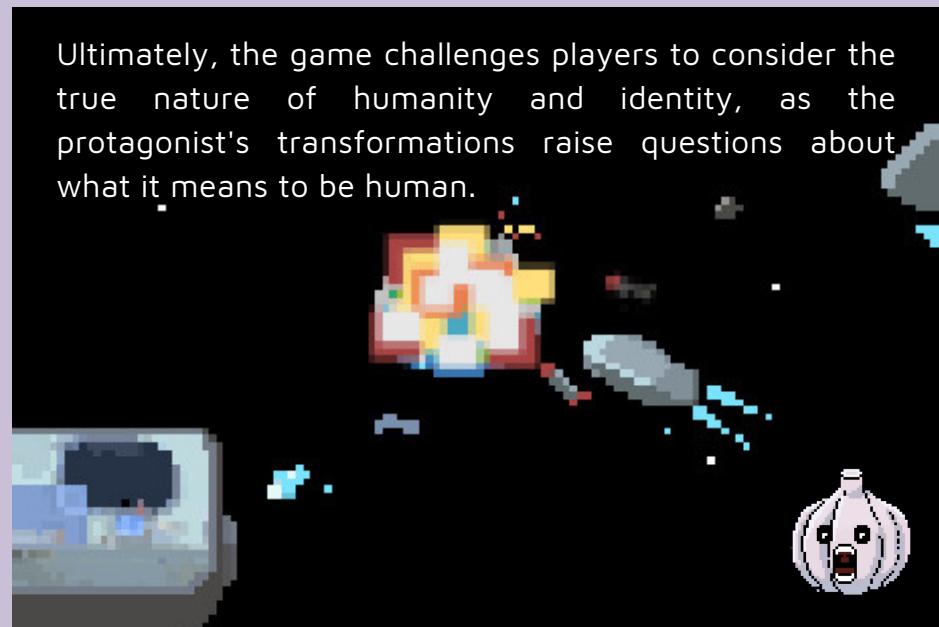
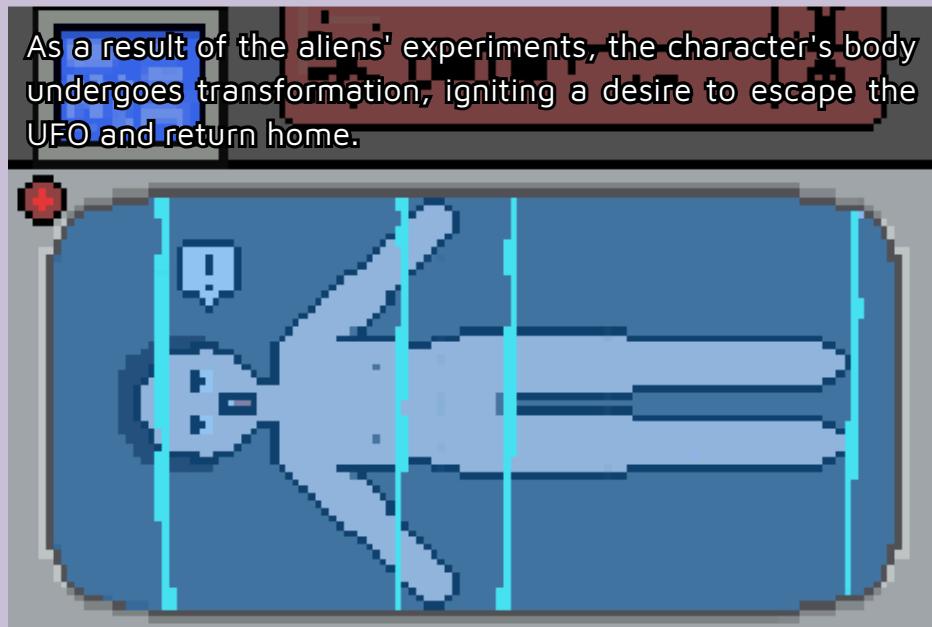
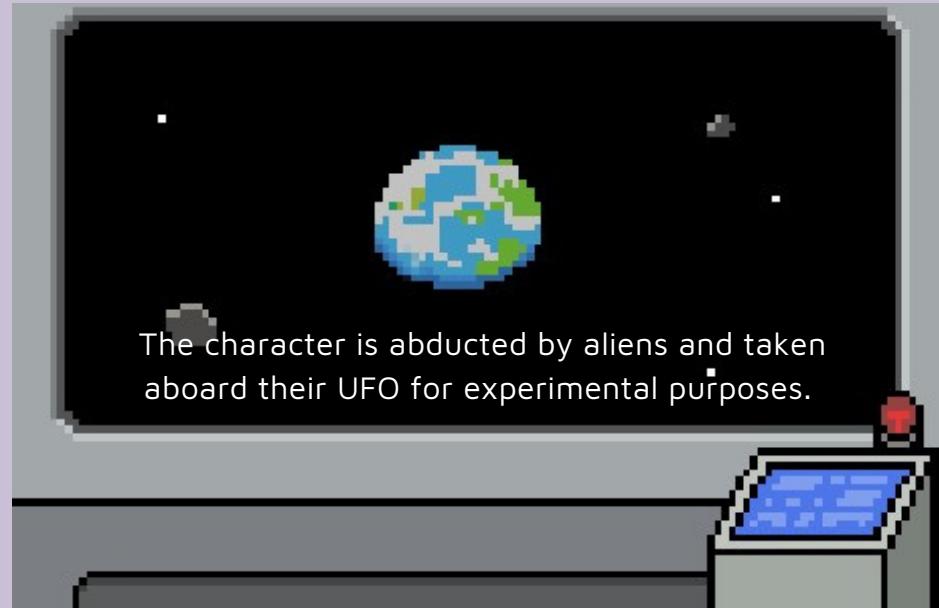
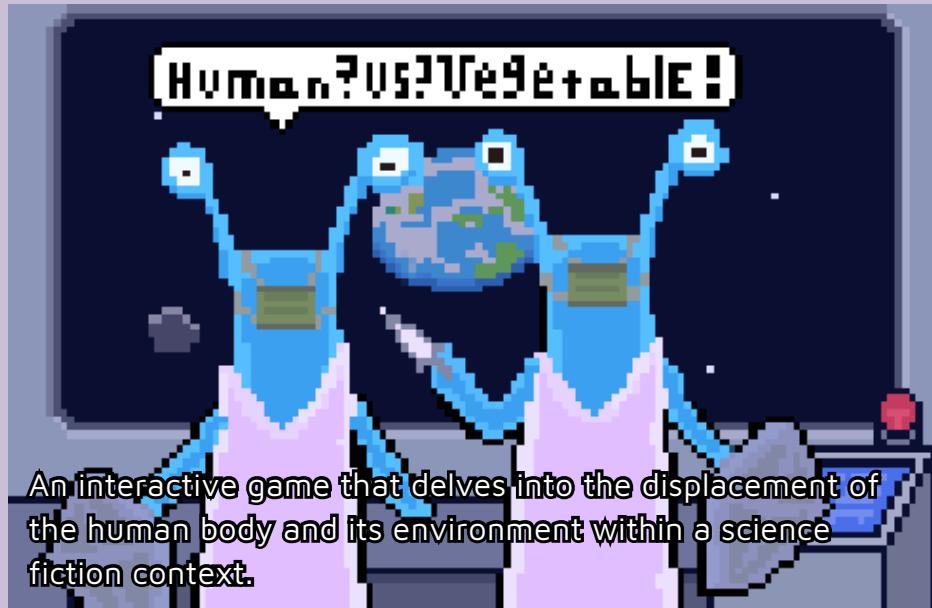
2-7

3D Modeling

Maya / Unity / Unreal

8-9

Human? Aliens? Vegetables!



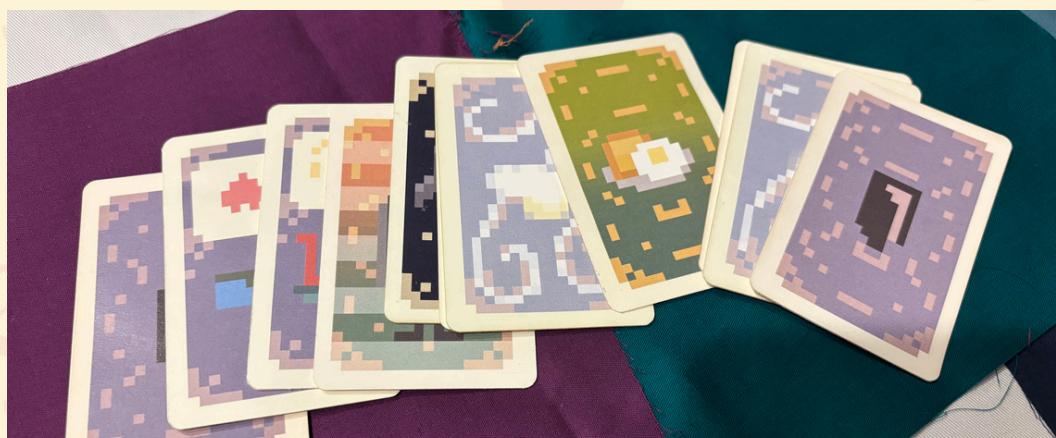
My Happy Healthy Windy Chicago Life

One-player Simulation Card Game

My Happy Healthy Windy Chicago Life is a One-player Simulation Card Game. This game is about life and daily activities, based on my personal experience living in Chicago. The objective of this game is to survive and be healthy and happy. It is a small and seemingly simple goal but can be challenging to achieve, both in-game and in real life. It aims to make players have fun, while also allowing them to reflect on their own life through playing this simulated life experience.



My Happy Healthy Windy Chicago Life Game



Mille Bornes Cards Re-skin



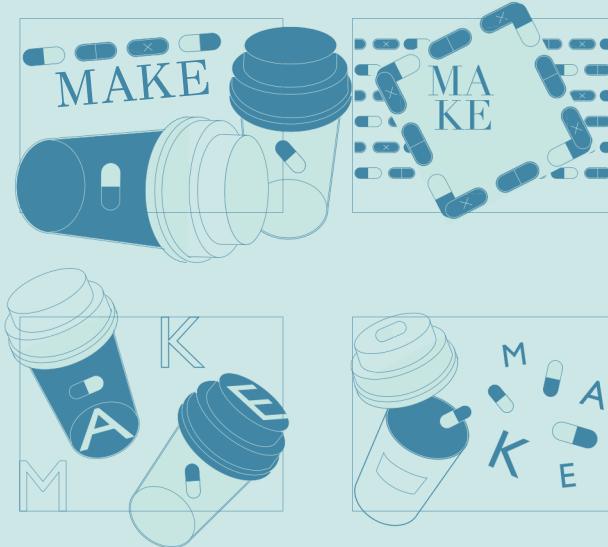
A re-skin project for a classic racing card game — Mille Bornes. Introducing a new visual identity to the game to enhance the functionality, accessibility, and thematic connections without significantly altering gameplay.



By using bright color and modern design elements, the project emphasizes the road as a key background feature, highlighting the game's sense of progression and journey.

MAKE Medicine

Graphic Design / Illustrator 2022



Chicago Festival

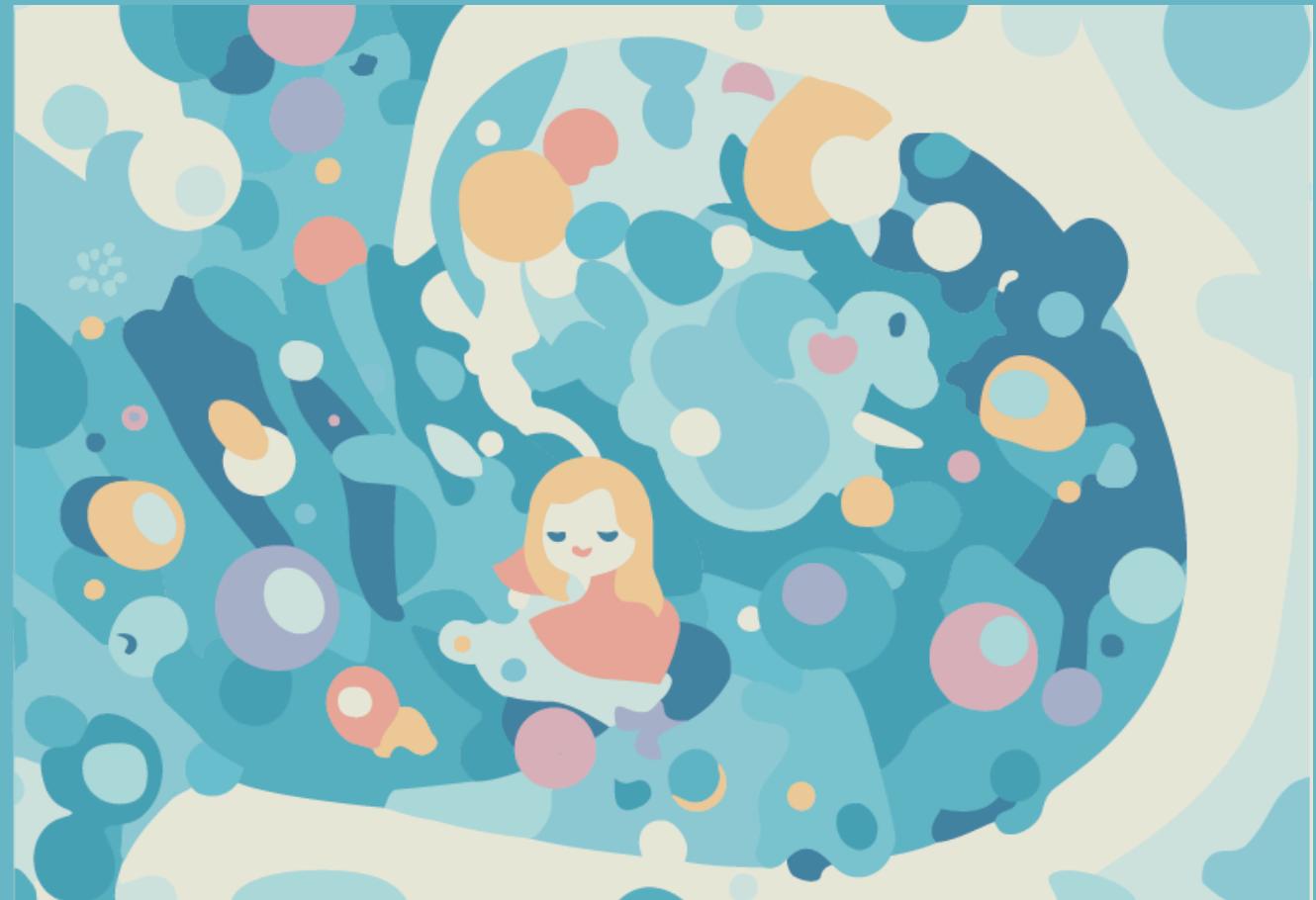
Graphic Design / Illustrator
2023



Illustrations

Bubbly Ocean

Graphic Design / Illustrator 2024



2022-2024

Graphic Design/ Illustrator

Pixel Assets



Ordinary Magic



Ordinary Magic

<https://www.h-xx.website/vfx/forest.mp4>

2023

Unity/ 3D/ Sound

A 3D game project developed with Unity. It transports players into a whimsical realm filled with various scenes that highlight a unique sense of playfulness.

A hidden doorway leads into a world where everyday objects reveal their enchanting nature — a fish tank becomes a portal, a disco ball hovers, and mystical creatures dance. This magical space celebrates fantasy.

In a mythical forest, a shimmering bubble embodies the delicate balance of ecosystems, swirling with vibrant life. As its turbulence grows, reflecting the forest's essence, it eventually bursts, releasing a cascade of light that ignites a surreal transformation.

Modern Witch Tutorial



Proposal

The Concept

Modern Witch Tutorial

3D / Maya/ Animation/ Video

2022

3d animation + real footage

A short animation about the life of a witch who hides in the ordinary world, secretly practices witchcraft through normal daily activities. The video will be in the form of a "tutorial" showcasing 3 magic tools including: the wand (pencils), the broom (&vacuum cleaner) and the cauldron (pots/pan). It is supposed to highlight and explore the boundaries between reality and the imagination.

The Process

- maya animation
- shoot footage
- edit



The Gear List

- Laptopwith maya (my own 11.25-12.10)
- Camera (my own/12.2-12.9)
- Tripod (plan: 12.2 -12.9)
- Microphone (plan: 12.2 - 12.9)
- Editing Lab Access (12.9~12.13)



Narrow Bridge

Arts Club Signs

Graphic Design / Laser

Cut

2024

Designing laser-cut signs for a community arts club in a renovated historical church involves incorporating artistic elements that reflect the club's vibrant spirit to attract new members. Paired with legible yet expressive fonts that align with the club's identity. The project uses recycled cardboard and colored paper for sustainability, employing layered effects to enhance visual appeal.

