{

"weapons": [

{

"id": 1,

"name\_cn": "木剑",

"name\_en": "Wooden Sword",

"category": "剑类",

"cleave\_mod": 20,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 5, "power": 25, "speed": 110, "critical": 1},

"secondary\_attack": {"damage": 4, "power": 18, "speed": 110, "critical": 1},

"description": "木剑是玩家开始使用的第二件武器。农民阶级以木剑作为次要武器，后来被镰刀取代。"

},

{

"id": 2,

"name\_cn": "短剑",

"name\_en": "Short Sword",

"category": "剑类",

"cleave\_mod": 40,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 6, "power": 35, "speed": 110, "critical": 6},

"secondary\_attack": {"damage": 5, "power": 25, "speed": 180, "critical": 4}

},

{

"id": 3,

"name\_cn": "直剑",

"name\_en": "Straight Sword",

"category": "剑类",

"cleave\_mod": 30,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 7, "power": 25, "speed": 170, "critical": 6},

"secondary\_attack": {"damage": 6, "power": 20, "speed": 200, "critical": 5}

},

{

"id": 4,

"name\_cn": "阔剑",

"name\_en": "Broadsword",

"category": "剑类",

"cleave\_mod": 60,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 7, "power": 35, "speed": 80, "critical": 5},

"secondary\_attack": {"damage": 6, "power": 25, "speed": 160, "critical": 3}

},

{

"id": 5,

"name\_cn": "双头刀",

"name\_en": "Twinblade",

"category": "剑类",

"cleave\_mod": 70,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 8, "power": 40, "speed": 110, "critical": 2},

"secondary\_attack": {"damage": 6, "power": 30, "speed": 180, "critical": 3}

},

{

"id": 6,

"name\_cn": "焰形剑",

"name\_en": "Flamberge",

"category": "剑类",

"cleave\_mod": 60,

"counter\_mod": 100,

"bleed\_damage": 6,

"primary\_attack": {"damage": 9, "power": 45, "speed": 60, "critical": 8},

"secondary\_attack": {"damage": 8, "power": 40, "speed": 85, "critical": 6}

},

{

"id": 7,

"name\_cn": "长剑",

"name\_en": "Longsword",

"category": "剑类",

"cleave\_mod": 60,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 10, "power": 50, "speed": 70, "critical": 6},

"secondary\_attack": {"damage": 9, "power": 40, "speed": 80, "critical": 3}

},

{

"id": 8,

"name\_cn": "大剑",

"name\_en": "Claymore",

"category": "剑类",

"cleave\_mod": 70,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 11, "power": 60, "speed": 60, "critical": 4},

"secondary\_attack": {"damage": 10, "power": 65, "speed": 60, "critical": 1}

},

{

"id": 9,

"name\_cn": "巨剑",

"name\_en": "Greatsword",

"category": "剑类",

"cleave\_mod": 70,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 12, "power": 60, "speed": 60, "critical": 2},

"secondary\_attack": {"damage": 10, "power": 50, "speed": 70, "critical": 3}

},

{

"id": 10,

"name\_cn": "水晶巨剑",

"name\_en": "Crystal Greatsword",

"category": "剑类",

"cleave\_mod": 65,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 11, "power": 60, "speed": 70, "critical": 5},

"secondary\_attack": {"damage": 10, "power": 50, "speed": 90, "critical": 6}

},

{

"id": 11,

"name\_cn": "石制巨剑",

"name\_en": "Stone Greatsword",

"category": "剑类",

"cleave\_mod": 65,

"counter\_mod": 90,

"bleed\_damage": 0,

"primary\_attack": {"damage": 12, "power": 80, "speed": 50, "critical": 1},

"secondary\_attack": {"damage": 11, "power": 75, "speed": 60, "critical": 2}

},

{

"id": 12,

"name\_cn": "切肉斧",

"name\_en": "Cleaver",

"category": "斧类",

"cleave\_mod": 75,

"counter\_mod": 100,

"bleed\_damage": 4,

"primary\_attack": {"damage": 5, "power": 25, "speed": 130, "critical": 8},

"secondary\_attack": {"damage": 5, "power": 20, "speed": 90, "critical": 6}

},

{

"id": 13,

"name\_cn": "锯斧",

"name\_en": "Saw",

"category": "斧类",

"cleave\_mod": 10,

"counter\_mod": 100,

"bleed\_damage": 3,

"primary\_attack": {"damage": 7, "power": 30, "speed": 100, "critical": 7},

"secondary\_attack": {"damage": 4, "power": 12, "speed": 150, "critical": 5}

},

{

"id": 14,

"name\_cn": "手斧",

"name\_en": "Hatchet",

"category": "斧类",

"cleave\_mod": 50,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 6, "power": 35, "speed": 120, "critical": 6},

"secondary\_attack": {"damage": 6, "power": 18, "speed": 140, "critical": 4}

},

{

"id": 15,

"name\_cn": "战手斧",

"name\_en": "Hand Axe",

"category": "斧类",

"cleave\_mod": 70,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 9, "power": 40, "speed": 120, "critical": 6},

"secondary\_attack": {"damage": 7, "power": 30, "speed": 120, "critical": 4}

},

{

"id": 16,

"name\_cn": "战斧",

"name\_en": "Battle Axe",

"category": "斧类",

"cleave\_mod": 85,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 11, "power": 60, "speed": 70, "critical": 5},

"secondary\_attack": {"damage": 9, "power": 50, "speed": 80, "critical": 3}

},

{

"id": 17,

"name\_cn": "胡须斧",

"name\_en": "Bearded Axe",

"category": "斧类",

"cleave\_mod": 80,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 10, "power": 30, "speed": 100, "critical": 7},

"secondary\_attack": {"damage": 6, "power": 20, "speed": 150, "critical": 4}

},

{

"id": 18,

"name\_cn": "巨型切肉斧",

"name\_en": "Great Cleaver",

"category": "斧类",

"cleave\_mod": 90,

"counter\_mod": 100,

"bleed\_damage": 8,

"primary\_attack": {"damage": 10, "power": 40, "speed": 90, "critical": 5},

"secondary\_attack": {"damage": 8, "power": 34, "speed": 90, "critical": 3}

},

{

"id": 19,

"name\_cn": "戟",

"name\_en": "Halberd",

"category": "斧类",

"cleave\_mod": 60,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 10, "power": 45, "speed": 80, "critical": 1},

"secondary\_attack": {"damage": 9, "power": 35, "speed": 80, "critical": 1}

},

{

"id": 20,

"name\_cn": "巨斧",

"name\_en": "Greataxe",

"category": "斧类",

"cleave\_mod": 100,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 14, "power": 55, "speed": 50, "critical": 8},

"secondary\_attack": {"damage": 12, "power": 50, "speed": 65, "critical": 4}

},

{

"id": 21,

"name\_cn": "短棍",

"name\_en": "Cudgel",

"category": "棍棒类",

"cleave\_mod": 10,

"counter\_mod": 100,

"bleed\_damage": 2,

"primary\_attack": {"damage": 7, "power": 45, "speed": 90, "critical": 2},

"secondary\_attack": {"damage": 5, "power": 30, "speed": 120, "critical": 1}

},

{

"id": 22,

"name\_cn": "钉头锤",

"name\_en": "Mace",

"category": "棍棒类",

"cleave\_mod": 10,

"counter\_mod": 100,

"bleed\_damage": 4,

"primary\_attack": {"damage": 8, "power": 55, "speed": 80, "critical": 2},

"secondary\_attack": {"damage": 5, "power": 35, "speed": 110, "critical": 1}

},

{

"id": 23,

"name\_cn": "巨钉头锤",

"name\_en": "Great Mace",

"category": "棍棒类",

"cleave\_mod": 20,

"counter\_mod": 100,

"bleed\_damage": 3,

"primary\_attack": {"damage": 10, "power": 55, "speed": 80, "critical": 1},

"secondary\_attack": {"damage": 8, "power": 45, "speed": 80, "critical": 1}

},

{

"id": 24,

"name\_cn": "木槌",

"name\_en": "Mallet",

"category": "棍棒类",

"cleave\_mod": 10,

"counter\_mod": 90,

"bleed\_damage": 0,

"primary\_attack": {"damage": 8, "power": 55, "speed": 80, "critical": 1},

"secondary\_attack": {"damage": 8, "power": 60, "speed": 90, "critical": 1}

},

{

"id": 25,

"name\_cn": "巨棍",

"name\_en": "Great Club",

"category": "棍棒类",

"cleave\_mod": 10,

"counter\_mod": 80,

"bleed\_damage": 0,

"primary\_attack": {"damage": 10, "power": 75, "speed": 60, "critical": 1},

"secondary\_attack": {"damage": 8, "power": 50, "speed": 80, "critical": 1}

},

{

"id": 26,

"name\_cn": "墓穴之锤",

"name\_en": "Gravehammer",

"category": "棍棒类",

"cleave\_mod": 40,

"counter\_mod": 75,

"bleed\_damage": 0,

"primary\_attack": {"damage": 10, "power": 95, "speed": 45, "critical": 0},

"secondary\_attack": {"damage": 9, "power": 90, "speed": 50, "critical": 0}

},

{

"id": 27,

"name\_cn": "龙牙",

"name\_en": "Dragon Tooth",

"category": "棍棒类",

"cleave\_mod": 10,

"counter\_mod": 80,

"bleed\_damage": 0,

"primary\_attack": {"damage": 10, "power": 80, "speed": 70, "critical": 1},

"secondary\_attack": {"damage": 11, "power": 85, "speed": 60, "critical": 1}

},

{

"id": 28,

"name\_cn": "石锤",

"name\_en": "Stone Hammer",

"category": "锤类",

"cleave\_mod": 20,

"counter\_mod": 90,

"bleed\_damage": 0,

"primary\_attack": {"damage": 8, "power": 65, "speed": 60, "critical": 2},

"secondary\_attack": {"damage": 7, "power": 50, "speed": 90, "critical": 1}

},

{

"id": 29,

"name\_cn": "锤",

"name\_en": "Hammer",

"category": "锤类",

"cleave\_mod": 30,

"counter\_mod": 90,

"bleed\_damage": 0,

"primary\_attack": {"damage": 9, "power": 70, "speed": 70, "critical": 2},

"secondary\_attack": {"damage": 7, "power": 55, "speed": 90, "critical": 1}

},

{

"id": 30,

"name\_cn": "战锤",

"name\_en": "War Hammer",

"category": "锤类",

"cleave\_mod": 40,

"counter\_mod": 80,

"bleed\_damage": 0,

"primary\_attack": {"damage": 10, "power": 80, "speed": 65, "critical": 1},

"secondary\_attack": {"damage": 9, "power": 65, "speed": 75, "critical": 1}

},

{

"id": 31,

"name\_cn": "战槌",

"name\_en": "War Maul",

"category": "锤类",

"cleave\_mod": 30,

"counter\_mod": 110,

"bleed\_damage": 0,

"primary\_attack": {"damage": 10, "power": 90, "speed": 55, "critical": 0},

"secondary\_attack": {"damage": 11, "power": 80, "speed": 55, "critical": 1}

},

{

"id": 32,

"name\_cn": "弯刀",

"name\_en": "Cutlass",

"category": "弯刀类",

"cleave\_mod": 20,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 6, "power": 18, "speed": 170, "critical": 6},

"secondary\_attack": {"damage": 6, "power": 12, "speed": 200, "critical": 7}

},

{

"id": 33,

"name\_cn": "武士刀",

"name\_en": "Katana",

"category": "弯刀类",

"cleave\_mod": 50,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 10, "power": 15, "speed": 100, "critical": 8},

"secondary\_attack": {"damage": 7, "power": 10, "speed": 120, "critical": 8}

},

{

"id": 34,

"name\_cn": "偃月刀",

"name\_en": "Falchion",

"category": "弯刀类",

"cleave\_mod": 30,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 7, "power": 25, "speed": 160, "critical": 6},

"secondary\_attack": {"damage": 6, "power": 20, "speed": 200, "critical": 5}

},

{

"id": 35,

"name\_cn": "波斯弯刀",

"name\_en": "Scimitar",

"category": "弯刀类",

"cleave\_mod": 40,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 6, "power": 20, "speed": 170, "critical": 6},

"secondary\_attack": {"damage": 5, "power": 18, "speed": 200, "critical": 5}

},

{

"id": 36,

"name\_cn": "砍刀",

"name\_en": "Machete",

"category": "弯刀类",

"cleave\_mod": 30,

"counter\_mod": 100,

"bleed\_damage": 1,

"primary\_attack": {"damage": 6, "power": 25, "speed": 180, "critical": 6},

"secondary\_attack": {"damage": 5, "power": 20, "speed": 220, "critical": 5}

},

{

"id": 37,

"name\_cn": "刺剑",

"name\_en": "Rapier",

"category": "刺剑类",

"cleave\_mod": 30,

"counter\_mod": 160,

"bleed\_damage": 0,

"primary\_attack": {"damage": 7, "power": 30, "speed": 120, "critical": 18},

"secondary\_attack": {"damage": 4, "power": 20, "speed": 110, "critical": 10}

},

{

"id": 38,

"name\_cn": "骑枪",

"name\_en": "Lance",

"category": "刺剑类",

"cleave\_mod": 70,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 11, "power": 60, "speed": 100, "critical": 2},

"secondary\_attack": {"damage": 5, "power": 30, "speed": 125, "critical": 4}

},

{

"id": 39,

"name\_cn": "法杖",

"name\_en": "Staff",

"category": "法杖类",

"cleave\_mod": 20,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 4, "power": 25, "speed": 120, "critical": 2},

"secondary\_attack": {"damage": 3, "power": 15, "speed": 200, "critical": 1}

},

{

"id": 40,

"name\_cn": "长棍",

"name\_en": "Quarterstaff",

"category": "法杖类",

"cleave\_mod": 10,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 5, "power": 20, "speed": 170, "critical": 4},

"secondary\_attack": {"damage": 4, "power": 30, "speed": 140, "critical": 1}

},

{

"id": 41,

"name\_cn": "草叉",

"name\_en": "Pitchfork",

"category": "长矛类",

"cleave\_mod": 10,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 6, "power": 25, "speed": 150, "critical": 3},

"secondary\_attack": {"damage": 4, "power": 20, "speed": 100, "critical": 1}

},

{

"id": 42,

"name\_cn": "长矛",

"name\_en": "Spear",

"category": "长矛类",

"cleave\_mod": 40,

"counter\_mod": 110,

"bleed\_damage": 0,

"primary\_attack": {"damage": 7, "power": 35, "speed": 110, "critical": 6},

"secondary\_attack": {"damage": 6, "power": 25, "speed": 150, "critical": 4}

},

{

"id": 43,

"name\_cn": "水晶长矛",

"name\_en": "Crystal Spear",

"category": "长矛类",

"cleave\_mod": 40,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 6, "power": 28, "speed": 150, "critical": 8},

"secondary\_attack": {"damage": 5, "power": 20, "speed": 170, "critical": 6}

},

{

"id": 44,

"name\_cn": "三叉戟",

"name\_en": "Trident",

"category": "长矛类",

"cleave\_mod": 40,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 17, "power": 60, "speed": 55, "critical": 3},

"secondary\_attack": {"damage": 8, "power": 30, "speed": 125, "critical": 1}

},

{

"id": 45,

"name\_cn": "标枪",

"name\_en": "Javelin",

"category": "长矛类",

"cleave\_mod": 50,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 14, "power": 45, "speed": 65, "critical": 2},

"secondary\_attack": {"damage": 7, "power": 25, "speed": 150, "critical": 1}

},

{

"id": 46,

"name\_cn": "戈戟",

"name\_en": "Glaive",

"category": "长矛类",

"cleave\_mod": 68,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 8, "power": 35, "speed": 70, "critical": 1},

"secondary\_attack": {"damage": 6, "power": 25, "speed": 70, "critical": 1}

},

{

"id": 47,

"name\_cn": "镰刀",

"name\_en": "Sickle",

"category": "镰刀类",

"cleave\_mod": 40,

"counter\_mod": 100,

"bleed\_damage": 1,

"primary\_attack": {"damage": 7, "power": 25, "speed": 120, "critical": 8},

"secondary\_attack": {"damage": 4, "power": 20, "speed": 160, "critical": 6}

},

{

"id": 48,

"name\_cn": "战镐",

"name\_en": "War Pick",

"category": "镰刀类",

"cleave\_mod": 70,

"counter\_mod": 125,

"bleed\_damage": 0,

"primary\_attack": {"damage": 9, "power": 30, "speed": 110, "critical": 7},

"secondary\_attack": {"damage": 10, "power": 40, "speed": 90, "critical": 4}

},

{

"id": 49,

"name\_cn": "长柄镰刀",

"name\_en": "Scythe",

"category": "镰刀类",

"cleave\_mod": 80,

"counter\_mod": 110,

"bleed\_damage": 2,

"primary\_attack": {"damage": 10, "power": 30, "speed": 70, "critical": 6},

"secondary\_attack": {"damage": 6, "power": 20, "speed": 130, "critical": 7}

},

{

"id": 50,

"name\_cn": "匕首",

"name\_en": "Dagger",

"category": "匕首类",

"cleave\_mod": 20,

"counter\_mod": 120,

"bleed\_damage": 0,

"primary\_attack": {"damage": 5, "power": 24, "speed": 200, "critical": 5},

"secondary\_attack": {"damage": 3, "power": 15, "speed": 100, "critical": 5}

},

{

"id": 51,

"name\_cn": "水晶匕首",

"name\_en": "Crystal Dagger",

"category": "匕首类",

"cleave\_mod": 15,

"counter\_mod": 140,

"bleed\_damage": 0,

"primary\_attack": {"damage": 4, "power": 12, "speed": 200, "critical": 12},

"secondary\_attack": {"damage": 3, "power": 16, "speed": 200, "critical": 15}

},

{

"id": 52,

"name\_cn": "小刀",

"name\_en": "Knife",

"category": "匕首类",

"cleave\_mod": 20,

"counter\_mod": 110,

"bleed\_damage": 1,

"primary\_attack": {"damage": 4, "power": 18, "speed": 300, "critical": 10},

"secondary\_attack": {"damage": 3, "power": 15, "speed": 300, "critical": 10}

},

{

"id": 53,

"name\_cn": "简易匕首",

"name\_en": "Shiv",

"category": "匕首类",

"cleave\_mod": 10,

"counter\_mod": 175,

"bleed\_damage": 0,

"primary\_attack": {"damage": 6, "power": 35, "speed": 50, "critical": 100},

"secondary\_attack": {"damage": 3, "power": 10, "speed": 350, "critical": 16}

},

{

"id": 54,

"name\_cn": "爪",

"name\_en": "Claw",

"category": "匕首类",

"cleave\_mod": 10,

"counter\_mod": 150,

"bleed\_damage": 1,

"primary\_attack": {"damage": 5, "power": 16, "speed": 400, "critical": 15},

"secondary\_attack": {"damage": 4, "power": 14, "speed": 400, "critical": 12}

},

{

"id": 55,

"name\_cn": "战斧",

"name\_en": "Tomahawk",

"category": "投掷武器类",

"cleave\_mod": 40,

"counter\_mod": 110,

"bleed\_damage": 0,

"primary\_attack": {"damage": 8, "power": 30, "speed": 200, "critical": 4},

"secondary\_attack": {"damage": 5, "power": 20, "speed": 100, "critical": 3}

},

{

"id": 56,

"name\_cn": "查克拉姆",

"name\_en": "Chakram",

"category": "投掷武器类",

"cleave\_mod": 50,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 10, "power": 25, "speed": 200, "critical": 5},

"secondary\_attack": {"damage": 5, "power": 15, "speed": 100, "critical": 3}

},

{

"id": 57,

"name\_cn": "鱼叉",

"name\_en": "Harpoon",

"category": "投掷武器类",

"cleave\_mod": 50,

"counter\_mod": 100,

"bleed\_damage": 4,

"primary\_attack": {"damage": 12, "power": 40, "speed": 90, "critical": 5},

"secondary\_attack": {"damage": 7, "power": 20, "speed": 150, "critical": 2}

},

{

"id": 58,

"name\_cn": "弓",

"name\_en": "Bow",

"category": "弓类",

"cleave\_mod": 40,

"counter\_mod": 110,

"bleed\_damage": 0,

"primary\_attack": {"damage": 7, "power": 40, "speed": 100, "critical": 5},

"secondary\_attack": {"damage": 5, "power": 20, "speed": 200, "critical": 3}

},

{

"id": 59,

"name\_cn": "短弓",

"name\_en": "Short Bow",

"category": "弓类",

"cleave\_mod": 0,

"counter\_mod": 125,

"bleed\_damage": 0,

"primary\_attack": {"damage": 6, "power": 30, "speed": 110, "critical": 2},

"secondary\_attack": {"damage": 4, "power": 15, "speed": 300, "critical": 1}

},

{

"id": 60,

"name\_cn": "长弓",

"name\_en": "Longbow",

"category": "弓类",

"cleave\_mod": 75,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 8, "power": 40, "speed": 80, "critical": 10},

"secondary\_attack": {"damage": 7, "power": 30, "speed": 50, "critical": 1}

},

{

"id": 61,

"name\_cn": "刃弓",

"name\_en": "Bladed Bow",

"category": "弓类",

"cleave\_mod": 40,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 8, "power": 35, "speed": 80, "critical": 1},

"secondary\_attack": {"damage": 6, "power": 30, "speed": 160, "critical": 3}

},

{

"id": 62,

"name\_cn": "巨弓",

"name\_en": "Greatbow",

"category": "弓类",

"cleave\_mod": 80,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 11, "power": 65, "speed": 60, "critical": 6},

"secondary\_attack": {"damage": 9, "power": 35, "speed": 40, "critical": 1}

},

{

"id": 63,

"name\_cn": "弩",

"name\_en": "Crossbow",

"category": "弩类",

"cleave\_mod": 60,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 9, "power": 55, "speed": 40, "critical": 2},

"secondary\_attack": {"damage": 6, "power": 35, "speed": 90, "critical": 1}

},

{

"id": 64,

"name\_cn": "刃弩",

"name\_en": "Bladed Crossbow",

"category": "弩类",

"cleave\_mod": 60,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 9, "power": 50, "speed": 40, "critical": 0},

"secondary\_attack": {"damage": 6, "power": 20, "speed": 120, "critical": 1}

},

{

"id": 65,

"name\_cn": "弩炮",

"name\_en": "Ballista",

"category": "攻城武器类",

"cleave\_mod": 90,

"counter\_mod": 100,

"bleed\_damage": 0,

"primary\_attack": {"damage": 12, "power": 80, "speed": 45, "critical": 8},

"secondary\_attack": {"damage": 8, "power": 40, "speed": 70, "critical": 0}

},

{

"id": 66,

"name\_cn": "攻城槌",

"name\_en": "Battering Ram",

"category": "攻城武器类",

"cleave\_mod": 70,

"counter\_mod": 80,

"bleed\_damage": 0,

"primary\_attack": {"damage": 11, "power": 90, "speed": 50, "critical": 0},

"secondary\_attack": {"damage": 10, "power": 75, "speed": 60, "critical": 1}

}

]

}