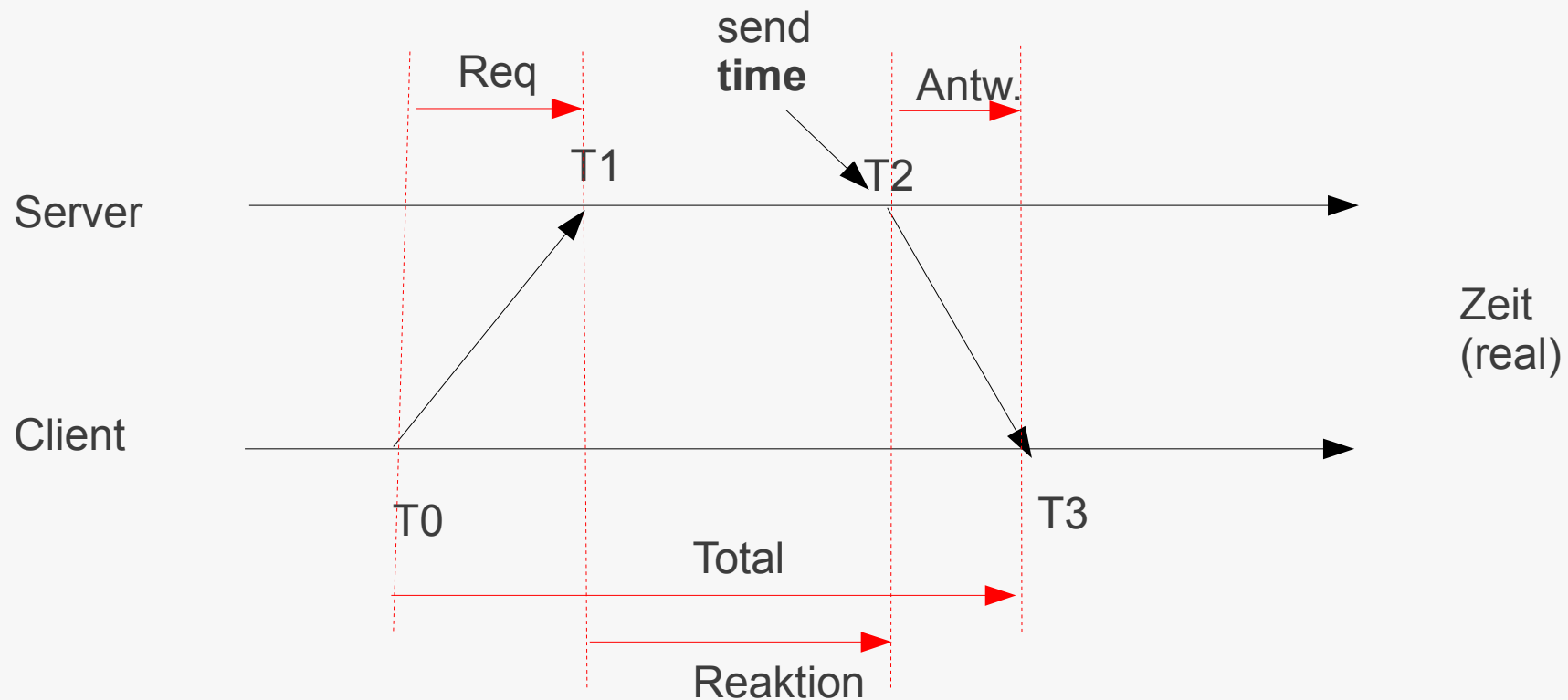


# Delay Kompensation



RoundTrip	= $T3 - T0$
ReactionTime	= $T2 - T1$
TransmitionTime	= RoundTrip - ReactionTime
OneWayTraminstion	= TransmitionTime / 2
Offset	= $T1 - T0 - \text{OneWayTransmition}$

