#include<bits/stdc++.h>

using namespace std;

double des\_orde(double &aa,double &bb,double &cc)

{

if(bb<=cc) swap(bb,cc);

if(aa<=bb) swap(aa,bb);

if(bb<=cc) swap(bb,cc);

return aa;

}

int main()

{

double aa,bb,cc;

cin>>aa>>bb>>cc;

cout<<des\_orde(aa,bb,cc)<<endl;

cout<<aa<<endl<<bb<<endl<<cc;

return 0;

}