

Unsupervised Learning-based Registration

Adrian V. Dalca

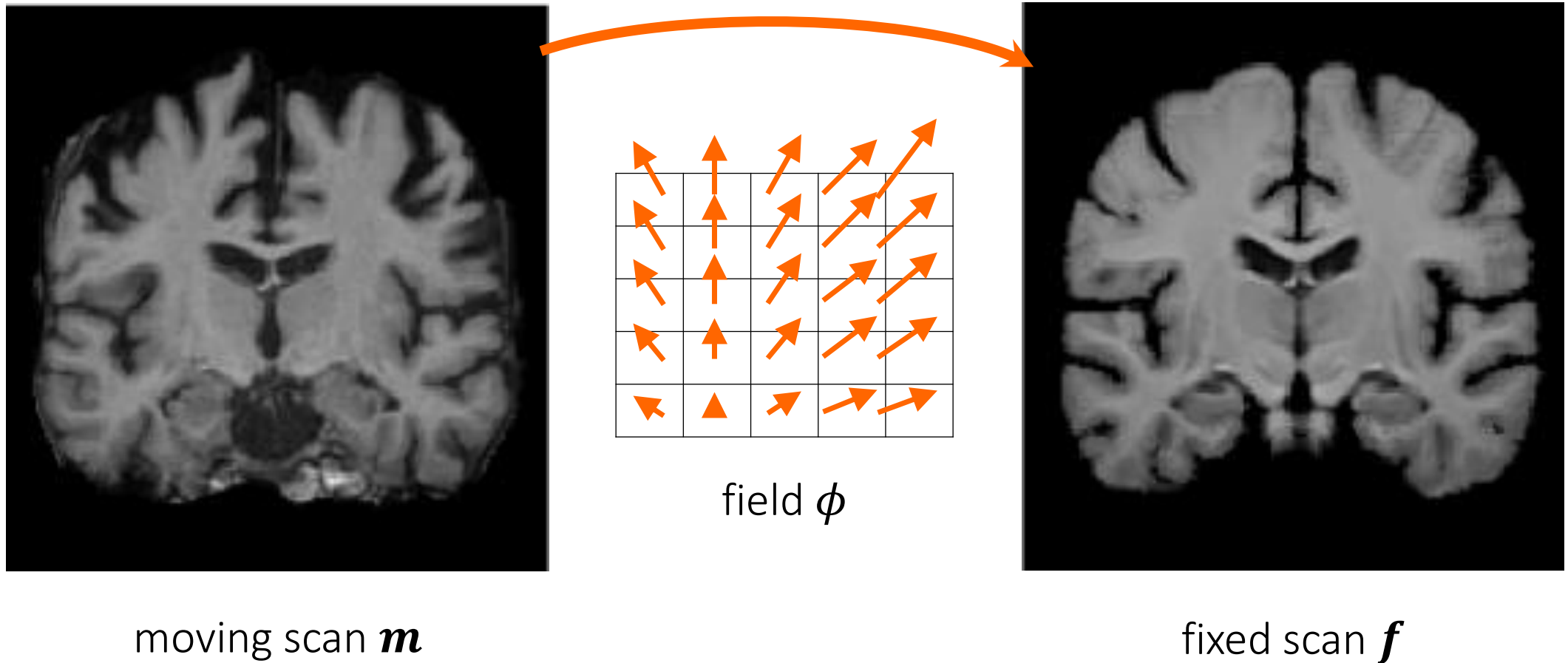
Hands-on Session:

<https://www.kaggle.com/adalca/learn2reg>

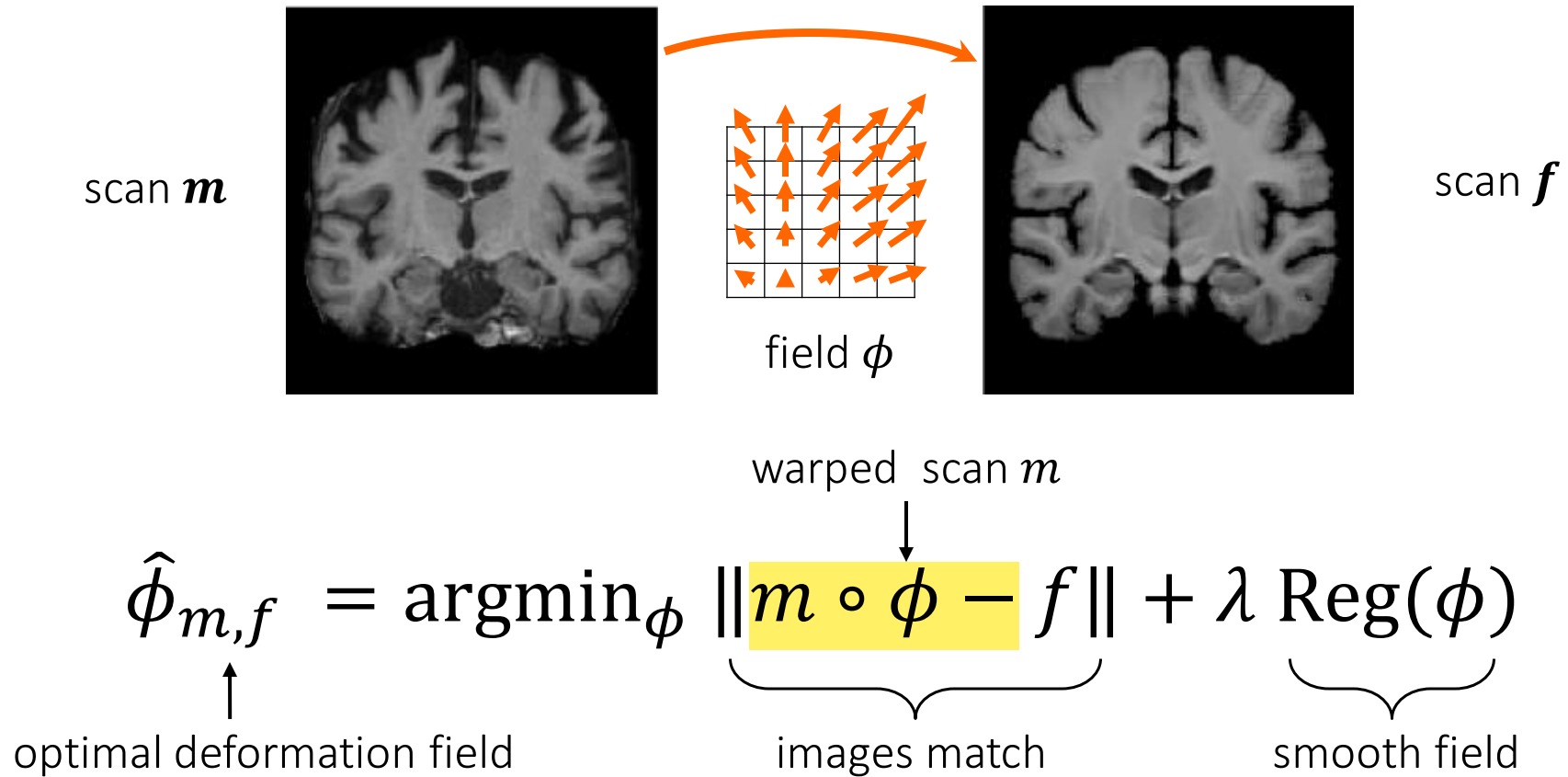
<https://github.com/learn2reg/tutorials2019/>

Code and slides based on voxelmorph.mit.edu

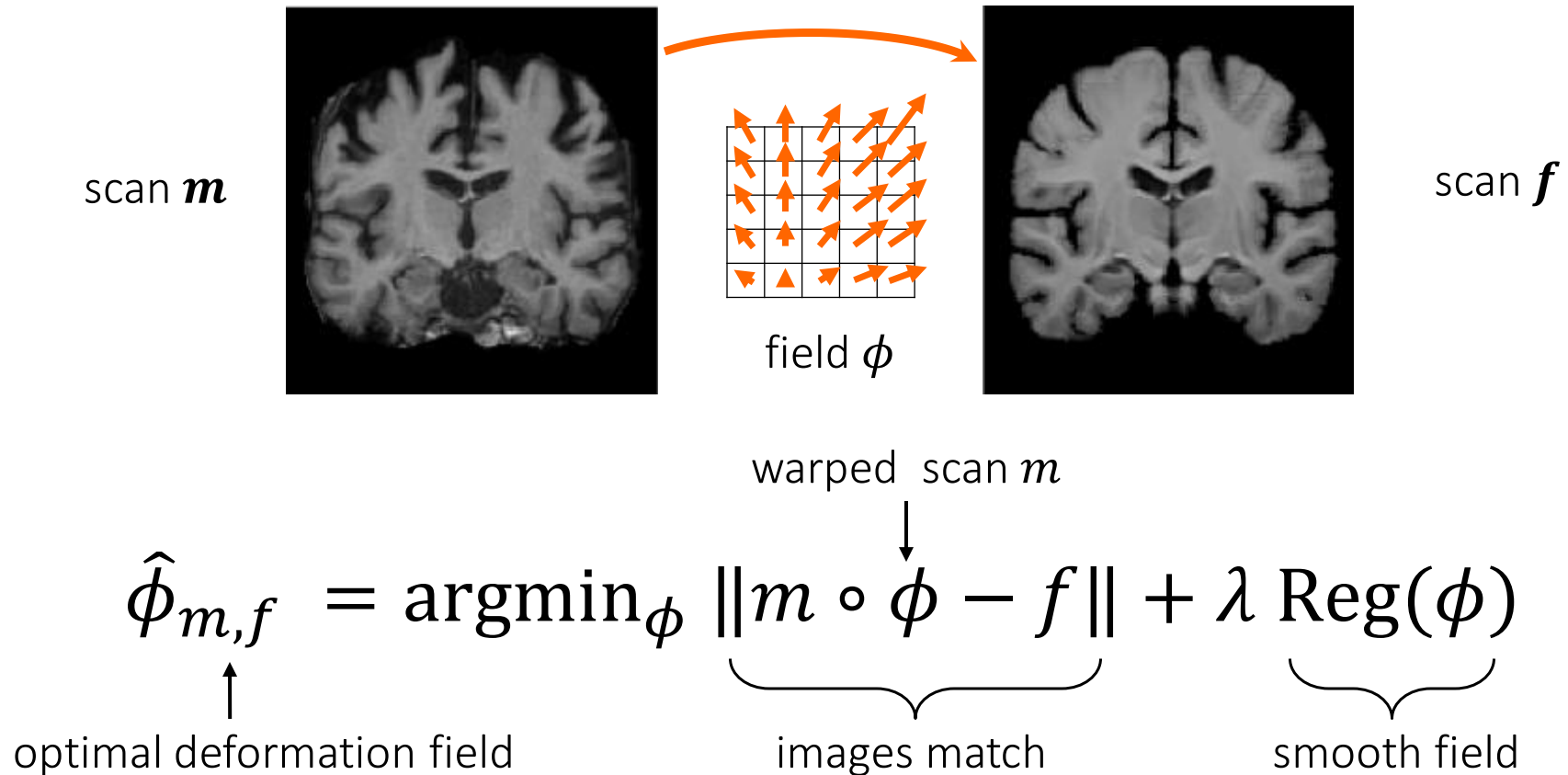
Registration



Pairwise optimization

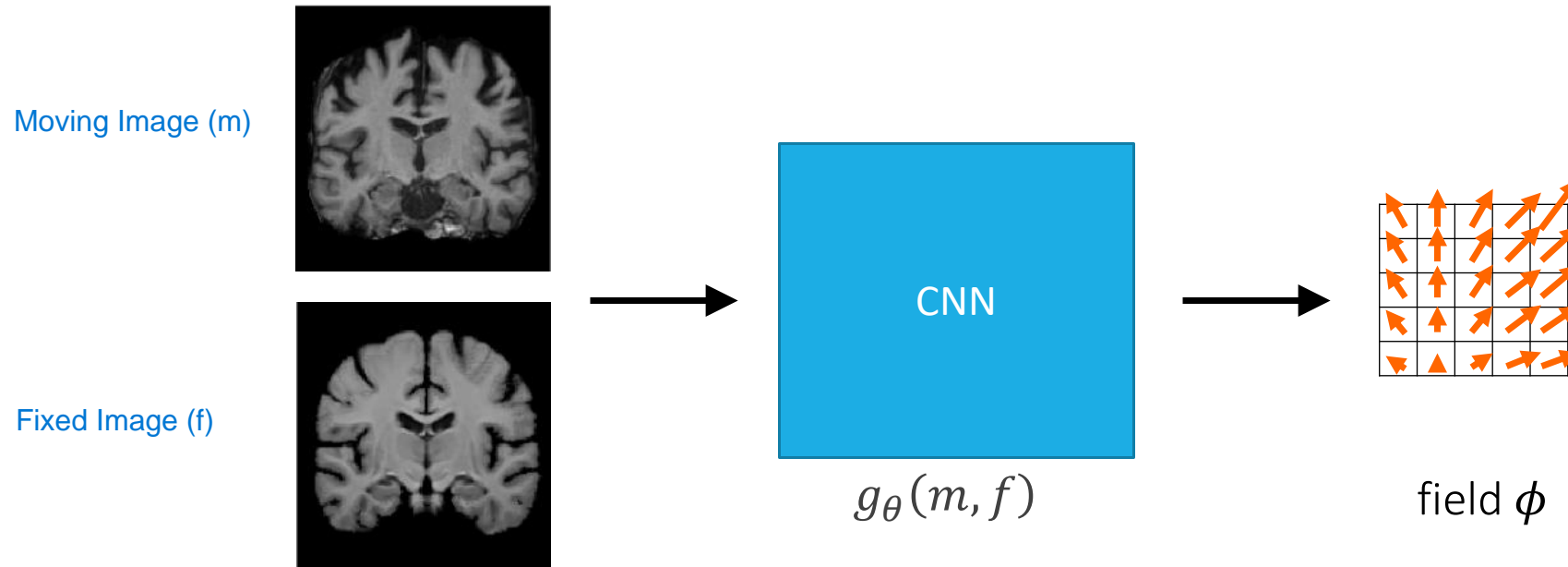


Pairwise optimization

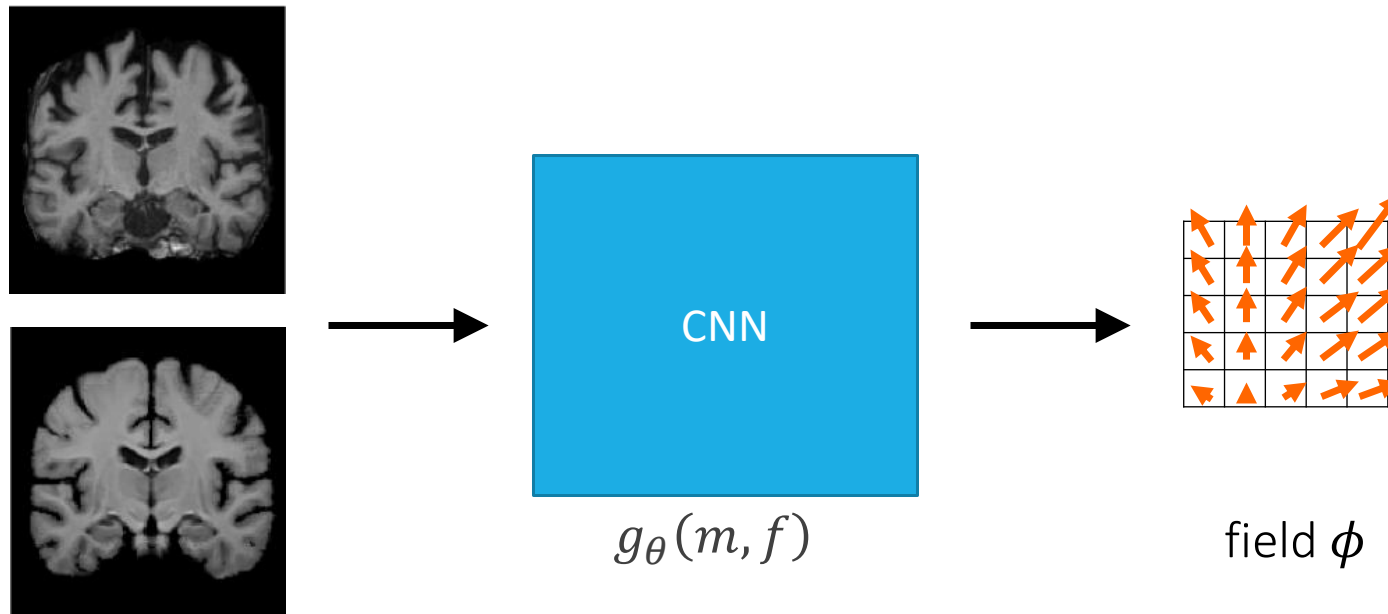


- significant development
- slow for two images

Learning-based methods

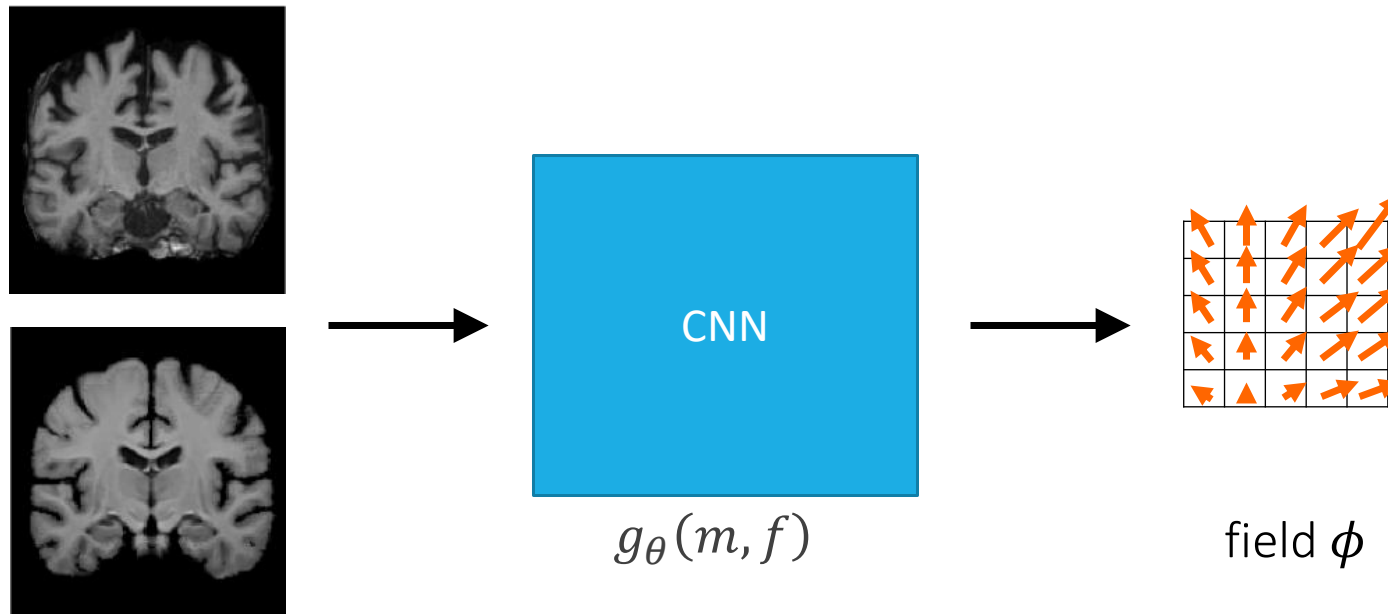


Learning-based methods



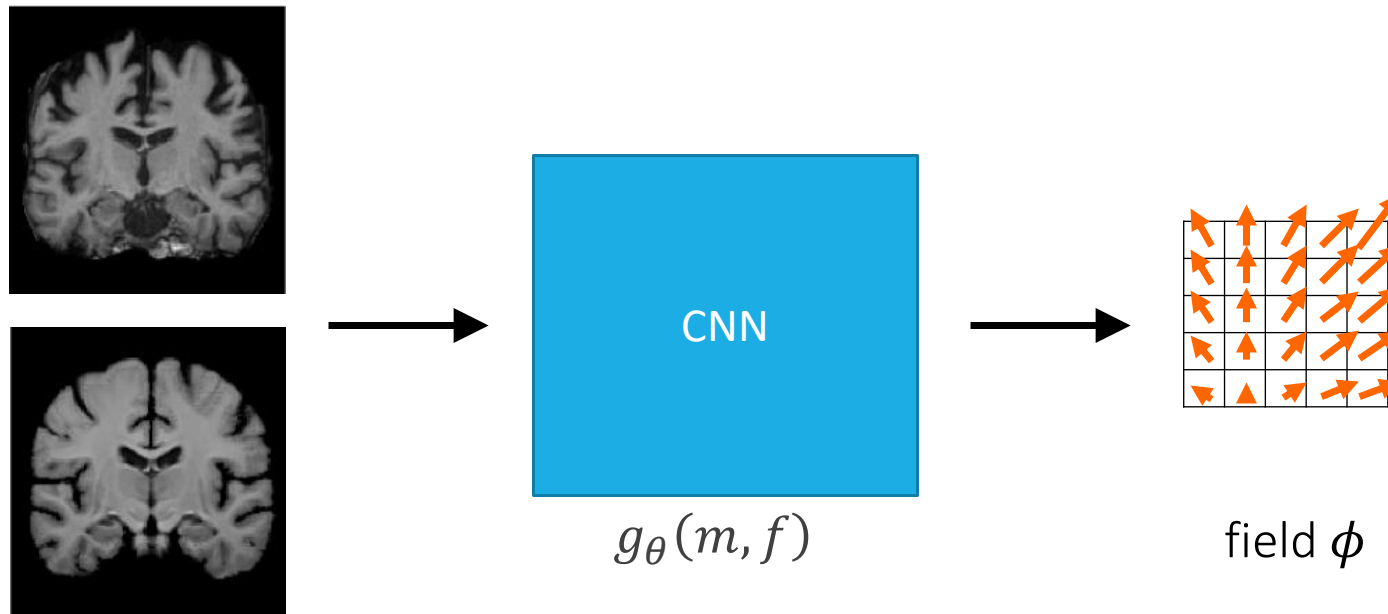
- Supervised (have example triplets $\{m, f, \phi\}$)

Learning-based methods



- Supervised (have example triplets $\{m, f, \phi\}$)
 - ϕ from classical methods as 'ground truth'
 - External data (segmentations, landmarks, etc)

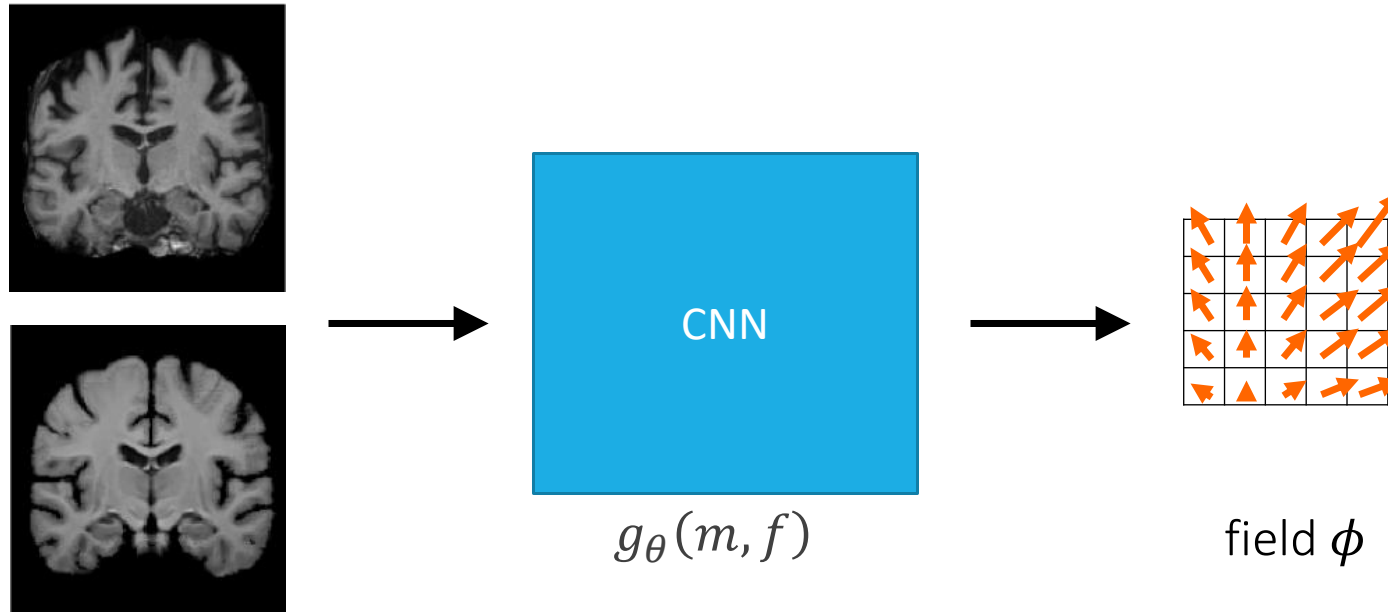
Learning-based methods



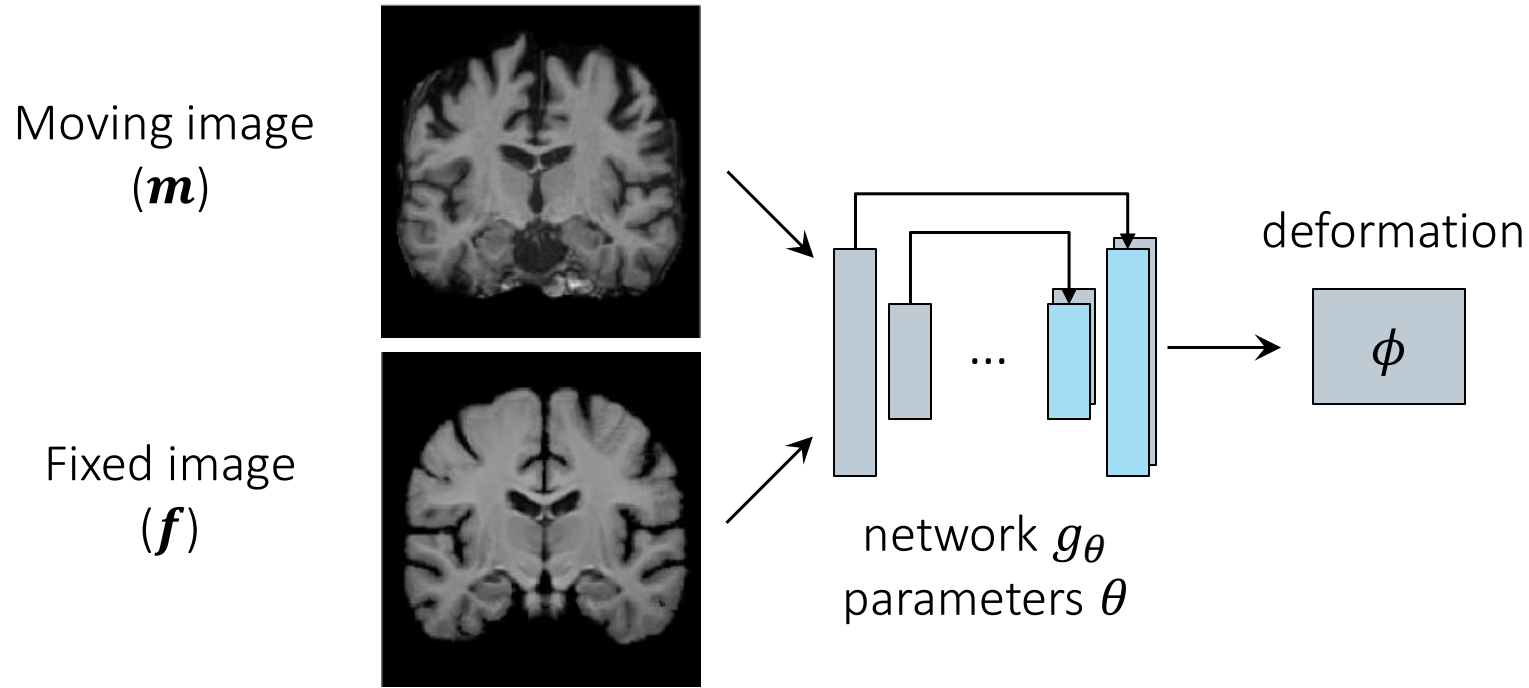
- Supervised (have example triplets $\{m, f, \phi\}$)
- Unsupervised (only have images $\{m, f\}$)

- **fast** for new image pair

Learning-based methods

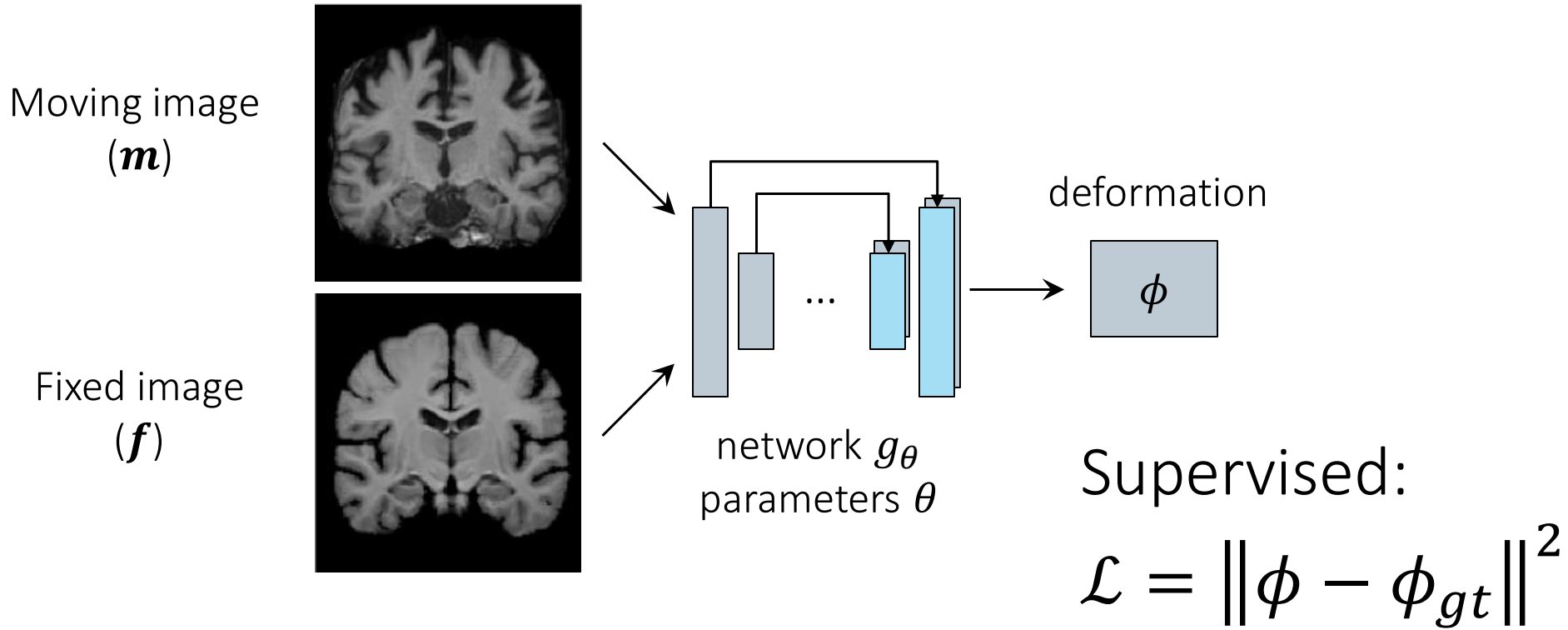


Network architecture?

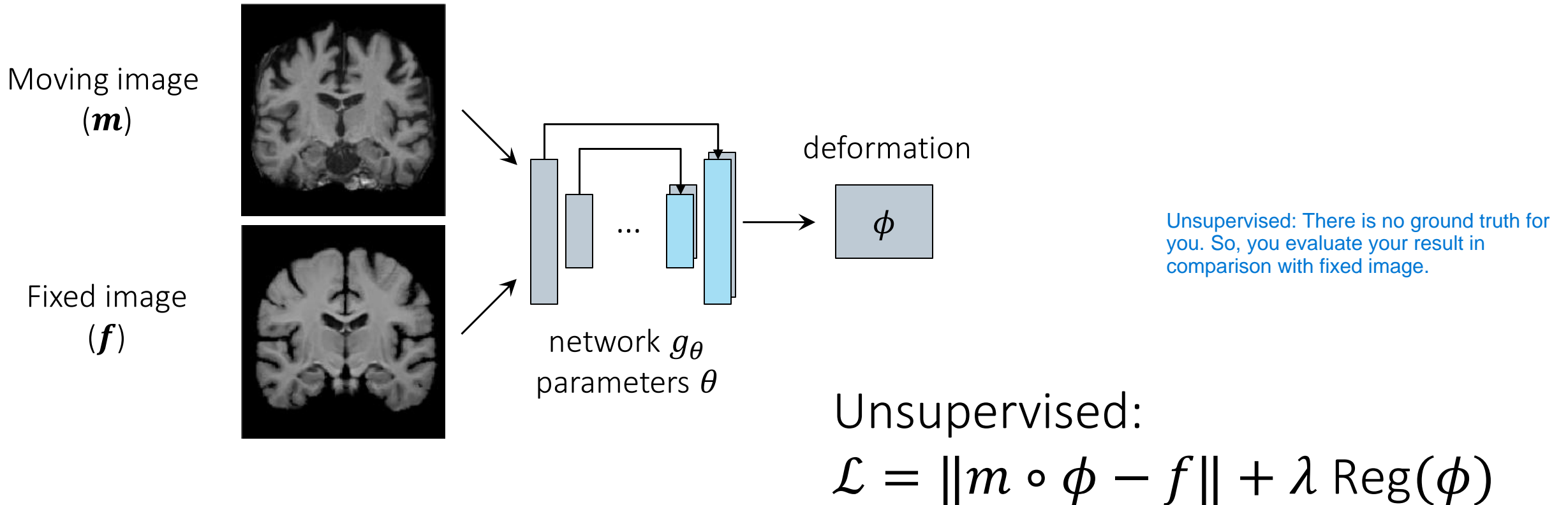


Network: full volume (e.g. 256x256x256x2) to full volume (256x256x256x3)
FCNN, UNet, etc.

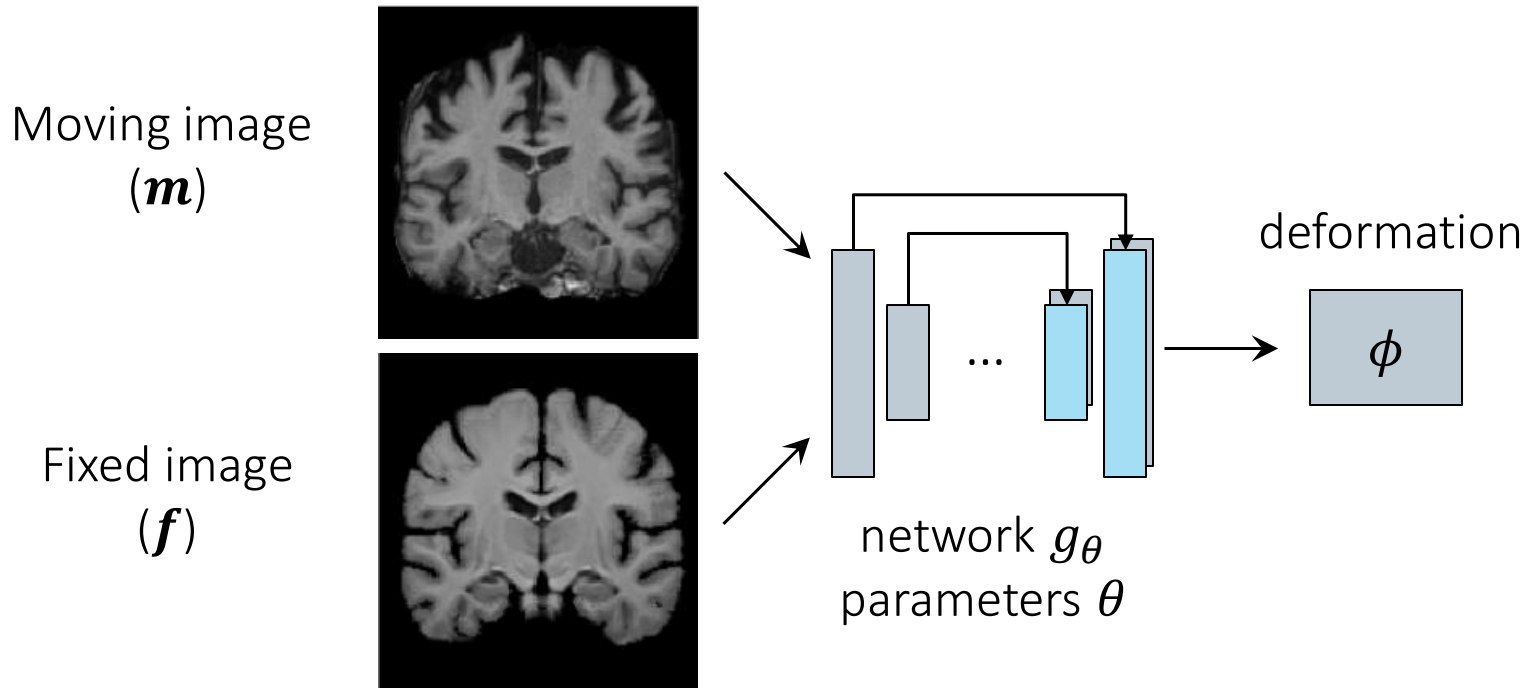
Framework Loss



Framework Loss

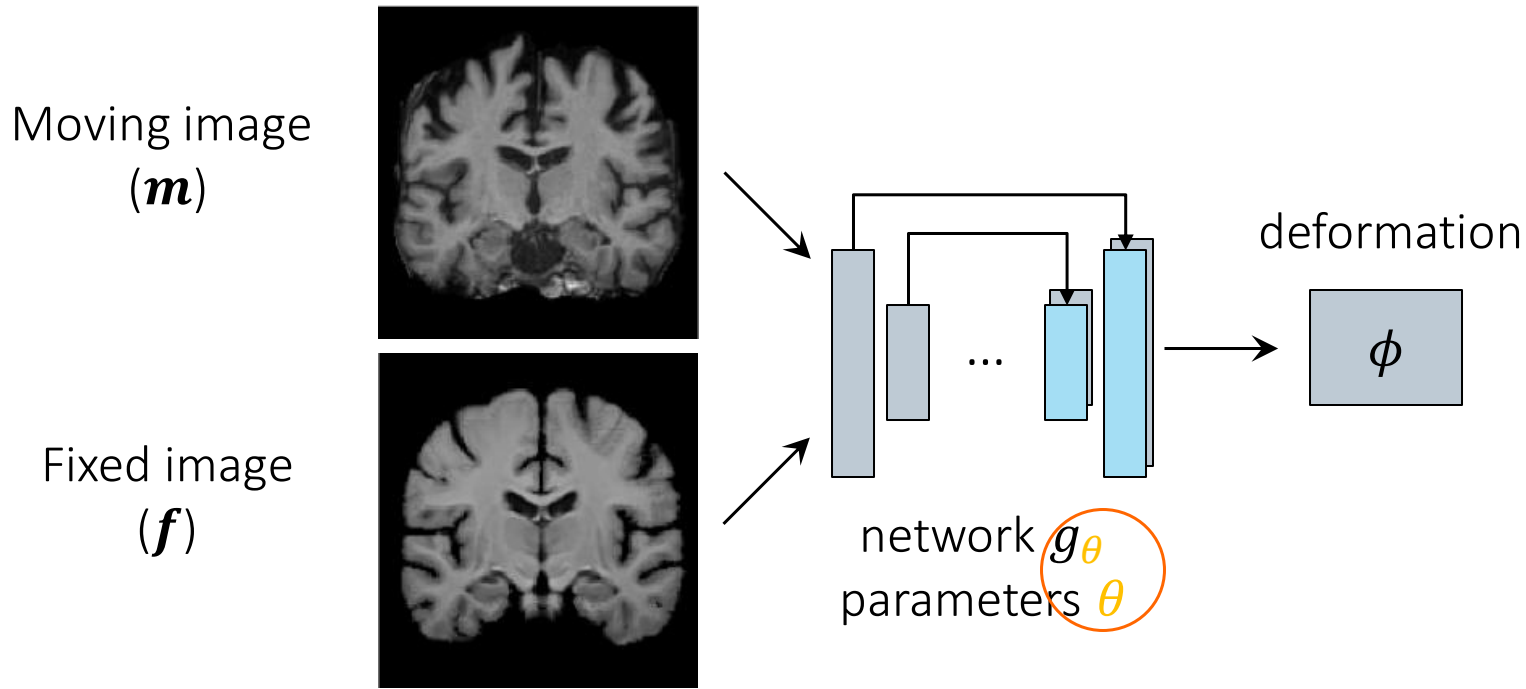


Framework Loss



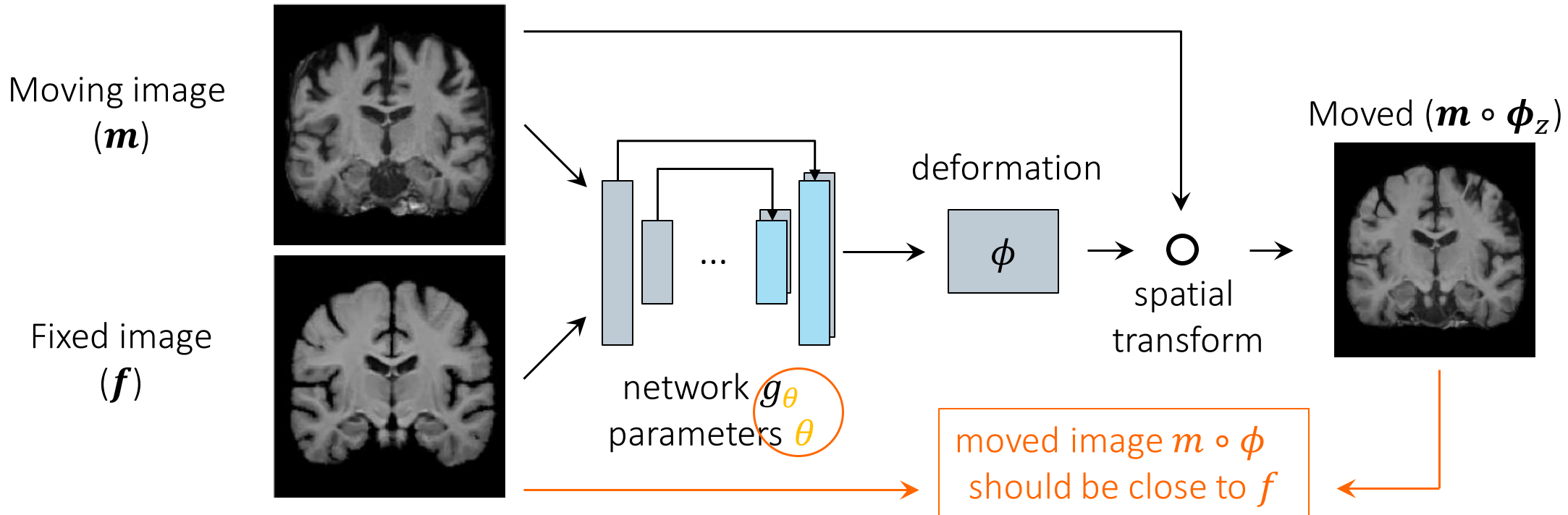
$$\mathcal{L} = \sum_{i,j} \|m_i \circ \phi_{ij} - f_{ij}\| + \lambda \text{Reg}(\phi_{ij})$$

Framework Loss



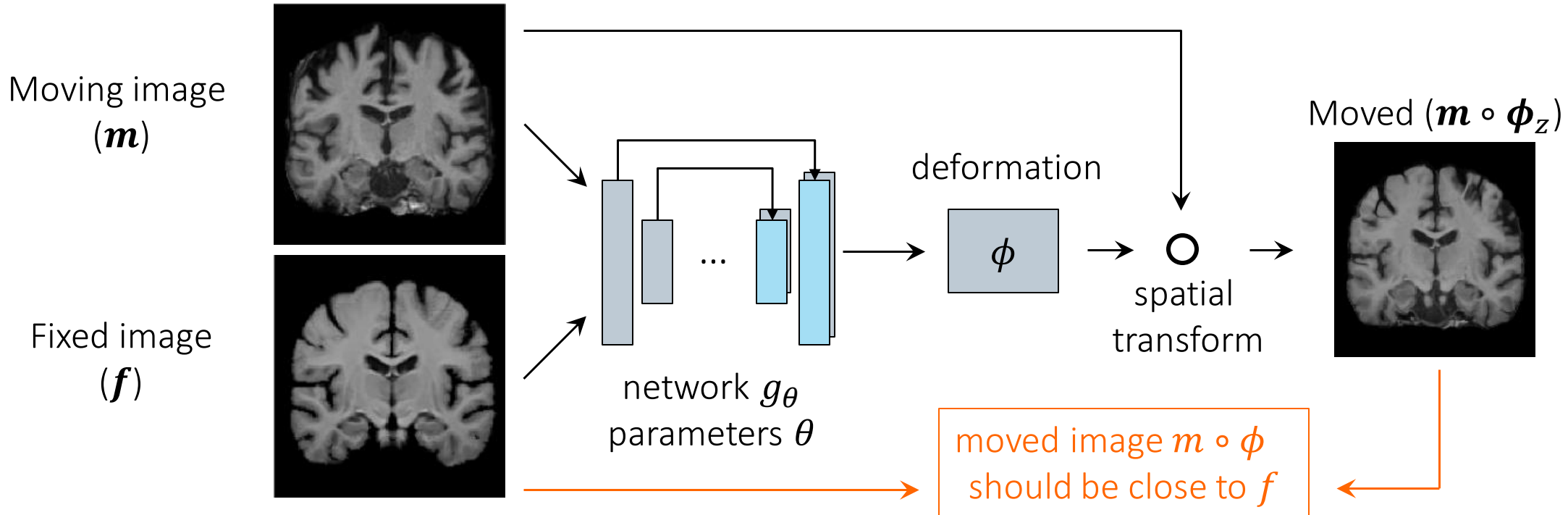
$$\mathcal{L}(\theta; \text{data}) = \sum_{i,j} \| m_i \circ \underbrace{g_{\theta}(m_i, f_i)}_{\phi_{ij}} - f_{ij} \| + \lambda \text{Reg}(\underbrace{g_{\theta}(m_i, f_i)}_{\phi_{ij}})$$

Framework Loss



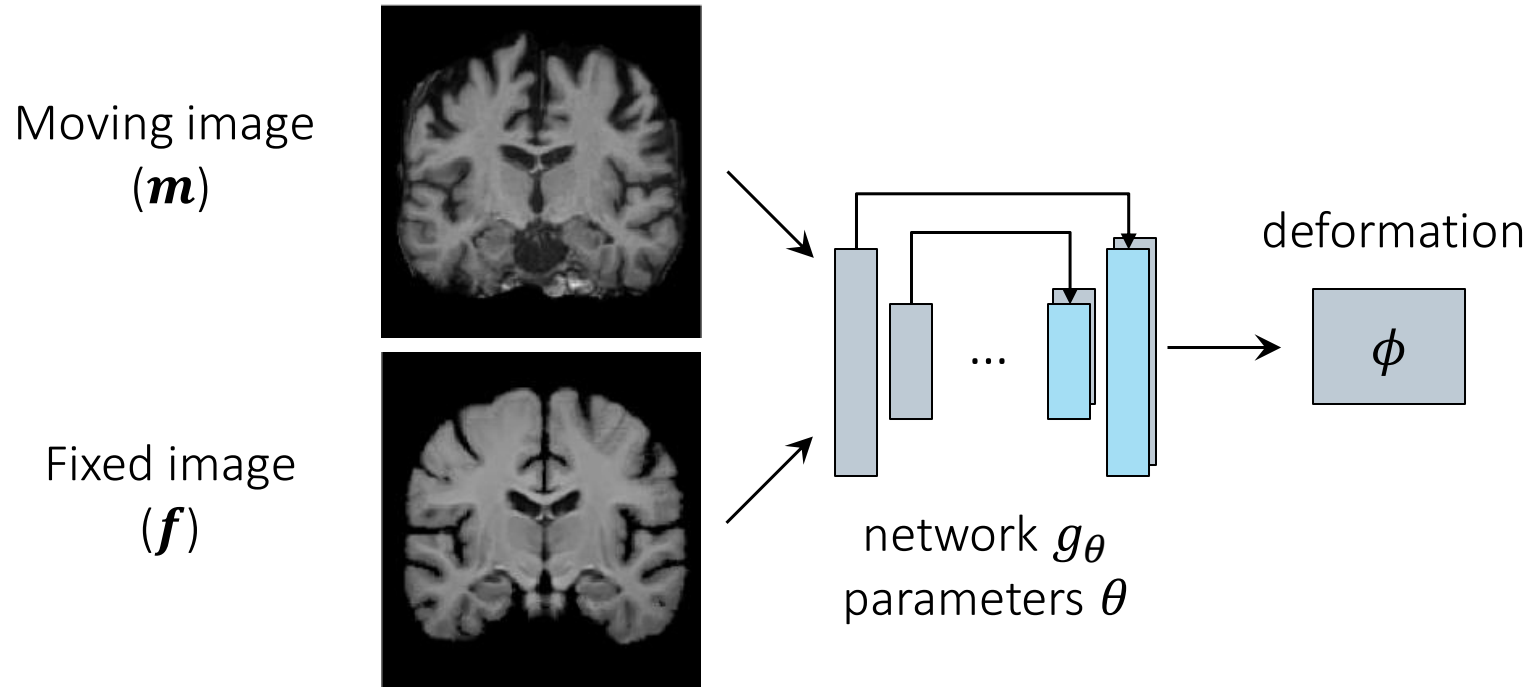
$$\mathcal{L}(\theta; \text{data}) = \sum_{i,j} \underbrace{\|m_i \circ g_{\theta}(m_i, f_i) - f_{ij}\|}_{\phi_{ij}} + \lambda \underbrace{\text{Reg}(g_{\theta}(m_i, f_i))}_{\phi_{ij}}$$

Training



- SGD based techniques
 - Each image pair contributes **slightly** to θ
- Classical optimization: slightly update ϕ for an image pair

Registration



Amortized Inference

Classical Methods
Pair-specific optimization

$$\hat{\phi}_{m,f} = \operatorname{argmin}_{\phi} \mathcal{L}(\phi; m, f)$$

Learning-based
One-time unsupervised
network training

$$\hat{\theta} = \operatorname{argmin}_{\theta} \sum_{m,f} \mathcal{L}(g_{\theta}(m, f); m, f)$$

Pair-specific function evaluation

$$\hat{\phi}_{m,f} = g_{\hat{\theta}}(m, f)$$

Experiments

Using VoxelMorph implementation

Data: 7000 training volumes, 250 validate, 250 test

Baseline: ANTs, Niftireg

Train time

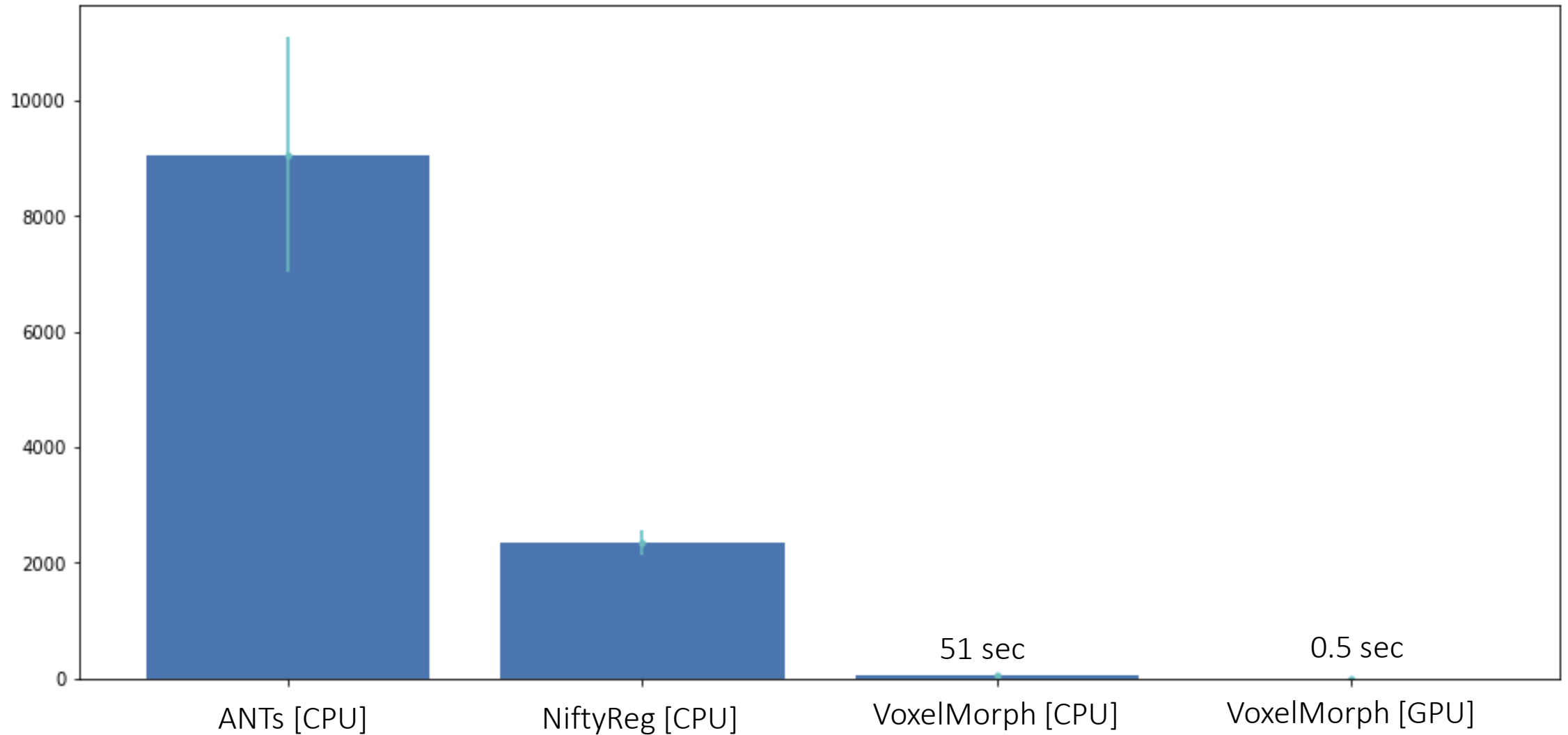
3D volumes

- Hours to 1-2 days on single GPU

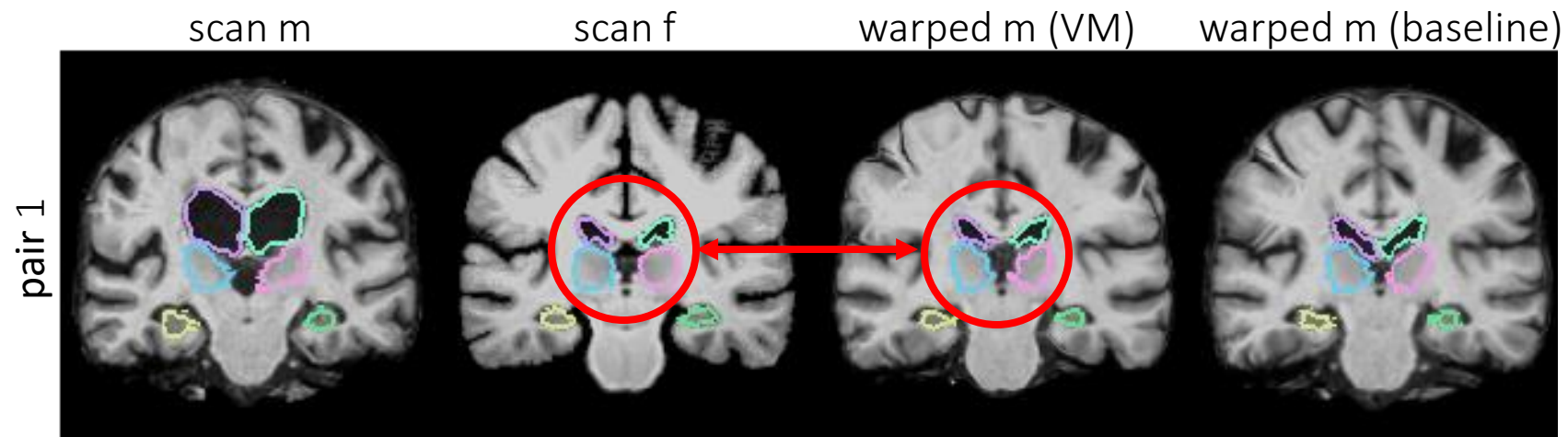
2D images/slices

- Minutes to hours

Runtime for a new 3D image pair

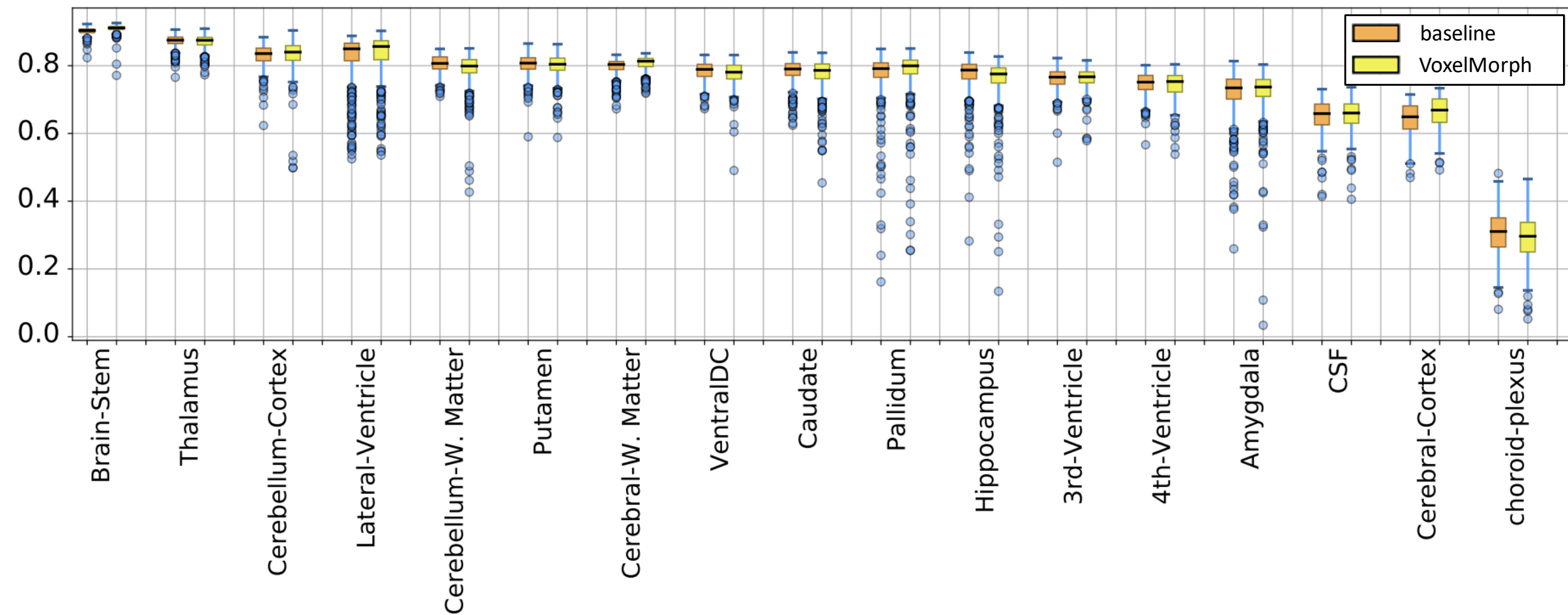


Anatomical volume overlap



*algorithms only see images, no segmentation maps

Accuracy via volume overlap (Dice)



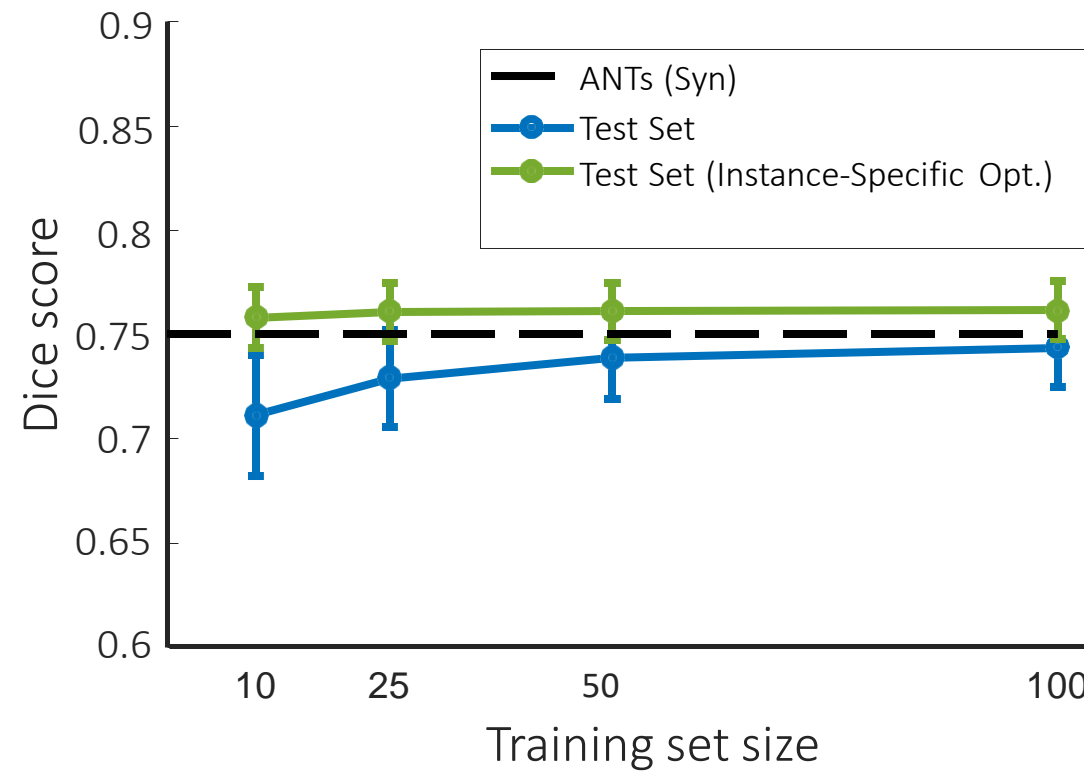
Properties and Limitations

Analysis from

TMI: <https://arxiv.org/abs/1809.05231>

Media: <https://arxiv.org/abs/1903.03545>

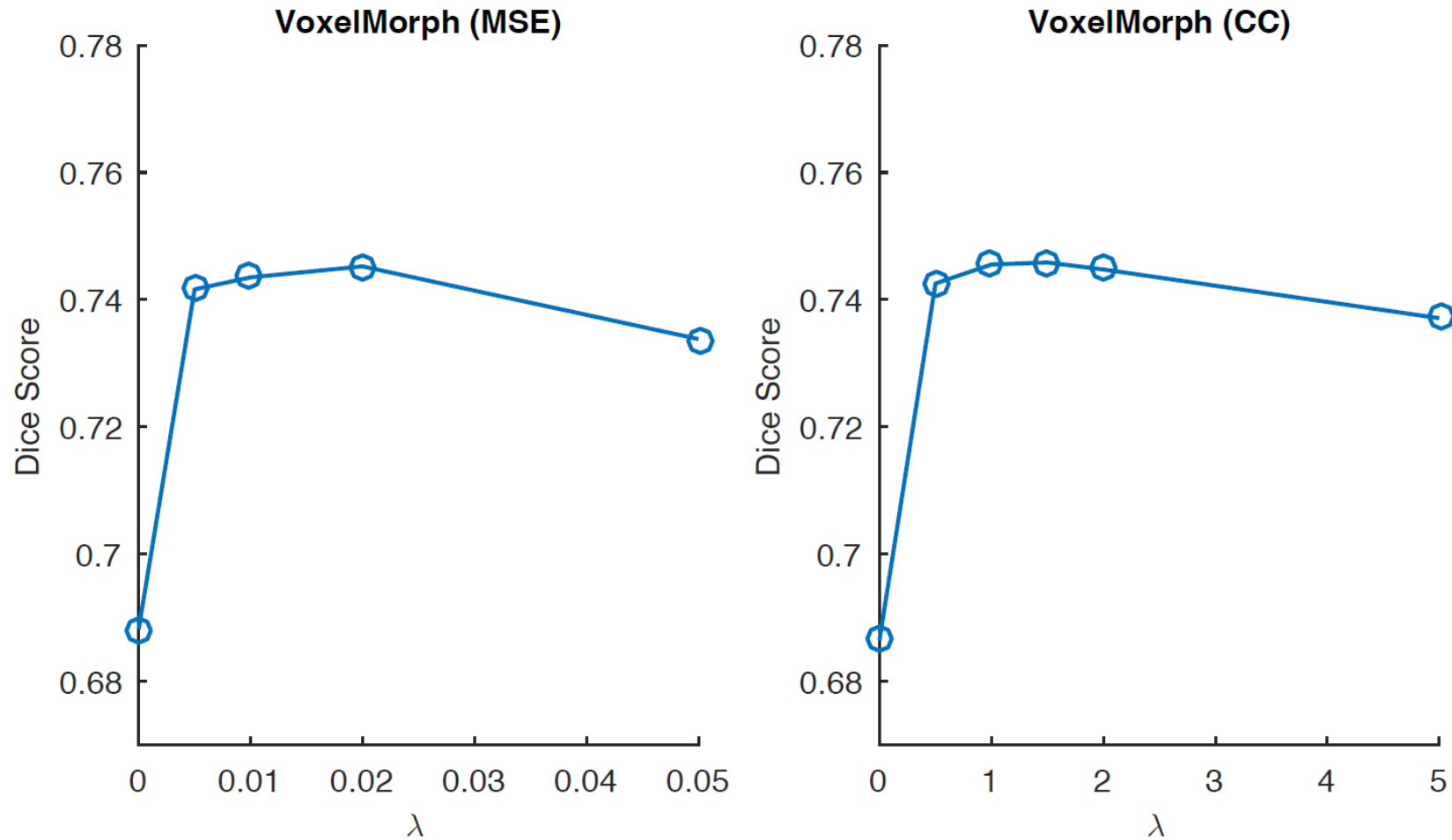
Training with limited data



Registering out of training sample

- Unexpected behavior
- Might work (!)
- Might fail completely
- >> hands-on session!

Regularization Analysis

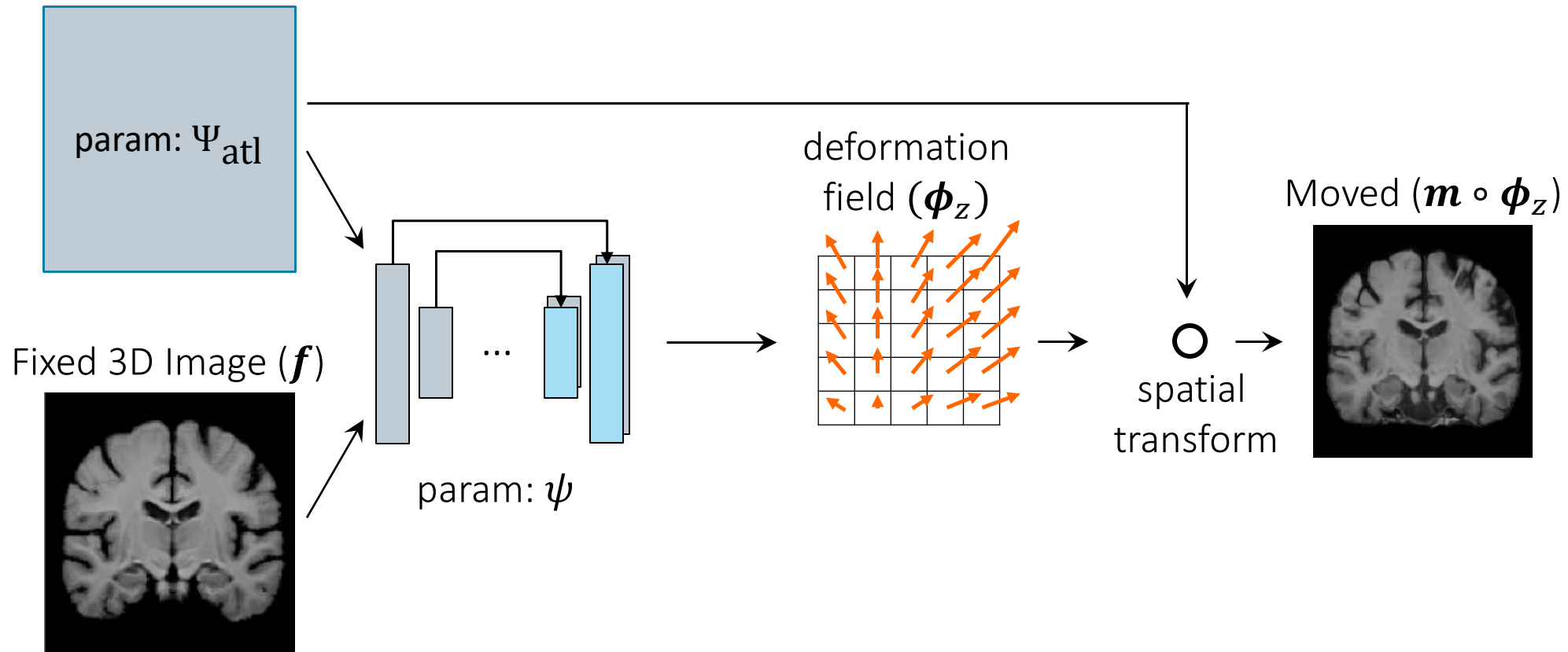


Promises

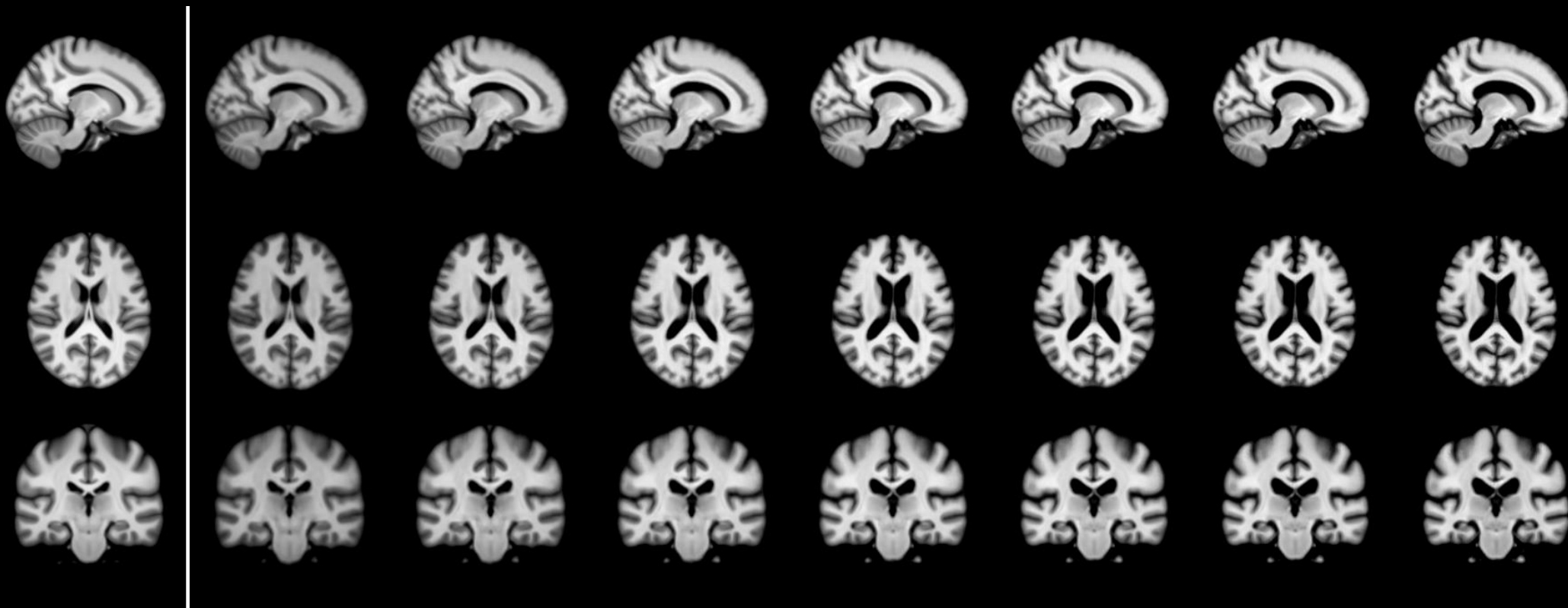
- Fast
 - Easy to iterate research!
 - Easy to build more powerful models!
- Supervise with external data (next talk)
- Automatic atlas-building
- Easy to incorporate other constraints
 - e.g. Diffeomorphisms
- Getting out of local minima

Template Construction

Moving 3D Image (\mathbf{m})



NeurIPS2019: <https://arxiv.org/abs/1908.02738>



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90

Jupyter notebook: hands-on session

- **Core concepts with MNIST**

We will first learn to deal with data, building a model, training, registration and generalization

- **More realistic complexity: Brain MRI (2D slices)**

We will then show how these models work for 2d slices of brain scans, presenting a more complex scenario

- **Realistic 3D Brain MRI**

We will illustrate full 3D registration

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