# KHALID SHAKEEL FrontEnd Developer

## Objective

As a meticulous Frontend Developer, I'm driven by a passion for designing intuitive user interfaces. With a strong command of HTMLS, CSS3, javaScript, and Rescript, I specialize in bringing conceptual designs to life and delivering searniess digital experiences. Let's team up to create pioneering solutions that make a lasting impact.

## Education

Punjab Technical University Aug 2017 - May 2021 B.Tech Electronics & Communication Engineering Sparsaform in whitel alectronics, corresponsations systems, and ambanism systems

### Work Experience

## Web development intern

Qasis Infehyte April 2024 - May 2024

- BlogBeacon App: Developed a responsive blogging platform using React.js, Node is/Express, and MonooDB, hosted on Netlify and Render.
- Weather App: Built a real-time weather application with React.js, integrating third-party APIs for accurate data and responsive design.
   Engineering modular -philest-principled JavaScript for reveability and maintenance.

Projects

1. BlogBeacon Apr 2024 - June 2024 Lixe Preview Gittub

- Built BlogBeacon, a responsive blogging platform using React is with a Node is/Express.
- backend and MongoDB.

  Optimized performance by hosting the frontend on Netlify and the backend on Render.

  Designed a modern user-friendly UI with single-bace application (SPA) architecture for
- enhanced speed and usability.
- Integrated Axios for efficient API communication, enabling real-time content updates
- 2. TaskHive Feb 2024 April 2024 Lixe Previow 6ithsb
- Developed Task Hive, a task management application using React.js, Tailwind CSS, and Material Tailwind for a modern and responsive UI.
- Enhanced user experience with Framer Motion for smooth animations and interactive transitions.
   Implemented core features including: Task creation, editing, deletion, and Togole task
- completion status

  Optimized performance through efficient React coding practices and asset management, ensuring fast load times and a seamless user experience.

#### Skills