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# Beyond the Kalman Filter: Particle filters for tracking applications

**N. J. Gordon**

**Tracking and Sensor Fusion Group  
Intelligence, Surveillance and Reconnaissance Division  
Defence Science and Technology Organisation  
PO Box 1500, Edinburgh, SA 5111, AUSTRALIA.  
[Neil.Gordon@dsto.defence.gov.au](mailto:Neil.Gordon@dsto.defence.gov.au)**

# Contents

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- General PF discussion
  - History
  - Review
- Tracking applications
  - Sonobuoy
  - TBD
  - DBZ

# What is tracking?

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- Use models of the real world to
  - estimate the past and present
  - predict the future
- Achieved by extracting underlying information from sequence of noisy/uncertain observations
- Perform inference on-line
- Evaluate evolving sequence of probability distributions

# Recursive filter

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## System model

$$x_t = f_t(x_{t-1}, \epsilon_t) \quad \leftrightarrow \quad p(x_t | x_{t-1})$$

## Measurement model

$$y_t = h_t(x_t, \nu_t) \quad \leftrightarrow \quad p(y_t | x_t)$$

## Information available

$$y_{1:t} = (y_1, \dots, y_t)$$

$$p(x_0)$$

## Want

$$p(x_{0:t+i} | y_{1:t})$$

## and especially

$$p(x_t | y_{1:t})$$

# Recursive filter

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## Prediction

$$p(x_t | y_{1:t-1}) = \int p(x_t | x_{t-1}) p(x_{t-1} | y_{1:t-1}) dx_{t-1}$$

## Update

$$p(x_t | y_{1:t}) = \frac{p(y_t | x_t) p(x_t | y_{1:t-1})}{p(y_t | y_{1:t-1})}$$

$$p(y_t | y_{1:t-1}) = \int p(y_t | x_t) p(x_t | y_{1:t-1}) dx_t$$

## Alternatively ...

$$p(x_{0:t} | y_{1:t}) = p(x_{0:t-1} | y_{1:t-1}) \frac{p(y_t | x_t) p(x_t | x_{t-1})}{p(y_t | y_{1:t-1})}$$

$$p(x_t | y_{1:t}) = \int p(x_{0:t} | y_{1:t}) dx_{0:t-1}$$

# Tracking : what are the problems?

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- On-line processing
- Target manoeuvres
- Missing measurements
- Spurious measurements
- Multiple objects and/or sensors
- Finite sensor resolution
- Prior constraints
- Signature information

**Nonlinear/non-Gaussian models**

## **Analytic approximations**

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- **EKF and variants : linearisation, Gaussian approx, unimodal**
- **Score function moment approximation : Masreliez (75), West (81), Fahrmeir (92), Pericchi, Smith (92)**
- **Series based approximation to score functions : Wu, Cheng (92)**

# Numerical approximations

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- Discrete grid: Pole, West (88)
- Piecewise pdf: Kitagawa (87), Kramer, Sorenson (88)
- Series expansion: Sorenson, Stubberud (68)
- Gaussian mixtures: Sorenson, Alspach (72), West (92)
- Unscented filter: Julier, Uhlman (95)



## Monte Carlo Approximations

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- Sequential Importance Sampling (SIS): Handschin & Mayne, *Automatica*, 1969.
- Improved SIS: Zaritskii *et al.*, *Automation and Remote Control*, 1975.
- Rao-Blackwellisation: Akashi & Kumamoto, *Automatica*, 1977...

⇒ Too computationally demanding 20-30 years ago

## Sequential Monte Carlo (SMC)

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- SMC methods lead to estimate of the complete probability distribution
- Approximation centred on the pdf rather than compromising the state space model
- Known as Particle filters, SIR filters, bootstrap filters, Monte Carlo filters, Condensation etc

## Why random samples?

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- nonlinear/non-Gaussian
- whole pdf
- moments/quantiles
- HPD interval
- re-parameterisation
- constraints
- association hypotheses independent over time
- multiple models trivial
- scalable - how big is  $\infty$
- parallelisable

# Comparison

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## Kalman filter

- analytic solution
- restrictive assumptions
- deduce state from measurement
- KF “optimal”
- EKF “sub-optimal”

## Particle filter

- sequential MC solution
- based on simulation
- no modelling restrictions
- predicts measurements from states
- optimal (with  $\infty$  computational resources)

## Book Advert

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### **Sequential Monte Carlo methods in practice**

**Editors: Doucet, de Freitas, Gordon**

**Springer-Verlag (2001)**

- Theoretical Foundations
- Efficiency Measures
- Applications :
  - Target tracking, missile guidance, image tracking, terrain referenced navigation, exchange rate prediction, portfolio allocation, in-situ ellipsometry, pollution monitoring, communications and audio engineering.

# Useful Information

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## Books

- “Sequential Monte Carlo methods in practice”, Doucet, de Freitas, Gordon, Springer, 2001.
- “Monte Carlo strategies in scientific computing”, Liu, Springer, 2001.
- “Beyond the Kalman filter : Tracking applications of particle filters”, Ristic, Arulampalam, Gordon, Artech House, 2003?

## Papers

- “On sequential Monte Carlo sampling methods for Bayesian filtering”, Statistics in Computing, Vol 10, No 3, pgs 197-208, 2000.
- IEEE Trans. Signal Processing special issue, February 2002.

## Web site

- [www.cs.ubc.ca/nando/smc/index.html](http://www.cs.ubc.ca/nando/smc/index.html) (includes software)

# Particle Filter

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- Represent uncertainty over  $x_{1:t}$  using diversity of weighted particles

$$\left\{ x_{1:t}^i, w_t^i \right\}_{i=1}^N$$

- Ideally:

$$x_{1:t}^i \sim p(x_{1:t} | y_{1:t}) = \frac{p(x_{1:t}, y_{1:t})}{p(y_{1:t})}$$

where

$$p(y_{1:t}) = \int p(x_{1:t}, y_{1:t}) dx_{1:t}$$

- What if we can't sample  $p(x_{1:t} | y_{1:t})$ ?

# Particle Filter - Importance Sampling

- Sample from a convenient proposal distribution  $q(x_{1:t} | y_{1:t})$
- Use importance sampling to modify weights

$$\begin{aligned} \int p(x_{1:t} | y_{1:t}) f(x_{1:t}) dx_{1:t} &= \int \frac{p(x_{1:t} | y_{1:t})}{q(x_{1:t} | y_{1:t})} q(x_{1:t} | y_{1:t}) f(x_{1:t}) dx_{1:t} \\ &\approx \sum_{i=1}^N w_t^i f(x_{1:t}^i) \end{aligned}$$

where

$$x_{1:t}^i \sim q(x_{1:t} | y_{1:t})$$

$$w_t^i = \frac{p(x_{1:t} | y_{1:t})}{q(x_{1:t} | y_{1:t})}$$



# Particle Filter - Importance Sampling

- Pick a convenient proposal
- Define the un-normalised weight:

$$\tilde{w}_t^i = \frac{p(x_{1:t}, y_{1:t})}{q(x_{1:t} | y_{1:t})}$$

- Can then calculate approximation to  $p(y_{1:t})$

$$p(y_{1:t}) \approx \sum_{i=1}^N \tilde{w}_t^i$$

- Normalised weight is

$$w_t^i = \frac{p(x_{1:t} | y_{1:t})}{q(x_{1:t} | y_{1:t})} = \frac{p(x_{1:t}, y_{1:t})}{q(x_{1:t} | y_{1:t})} \frac{1}{p(y_{1:t})} = \frac{\tilde{w}_t^i}{\sum_{i=1}^N \tilde{w}_t^i}$$

# Particle Filter - SIS

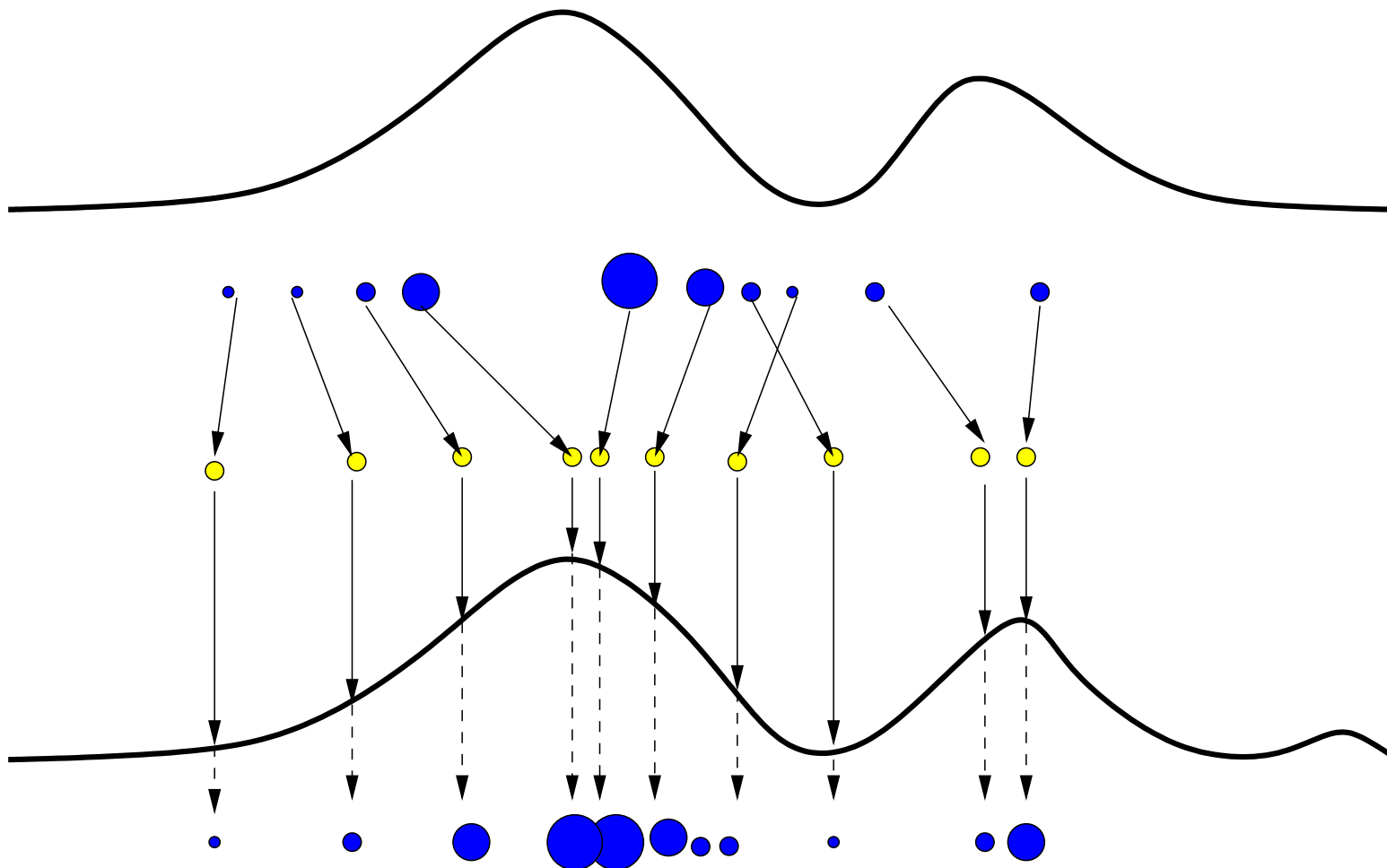
- To perform **Sequential Importance Sampling, SIS**

$$q(x_{1:t} | y_{1:t}) \triangleq \underbrace{q(x_{1:t-1} | y_{1:t-1})}_{\text{Keep existing path}} \underbrace{q(x_t | x_{t-1}, y_t)}_{\text{Extend path}}$$

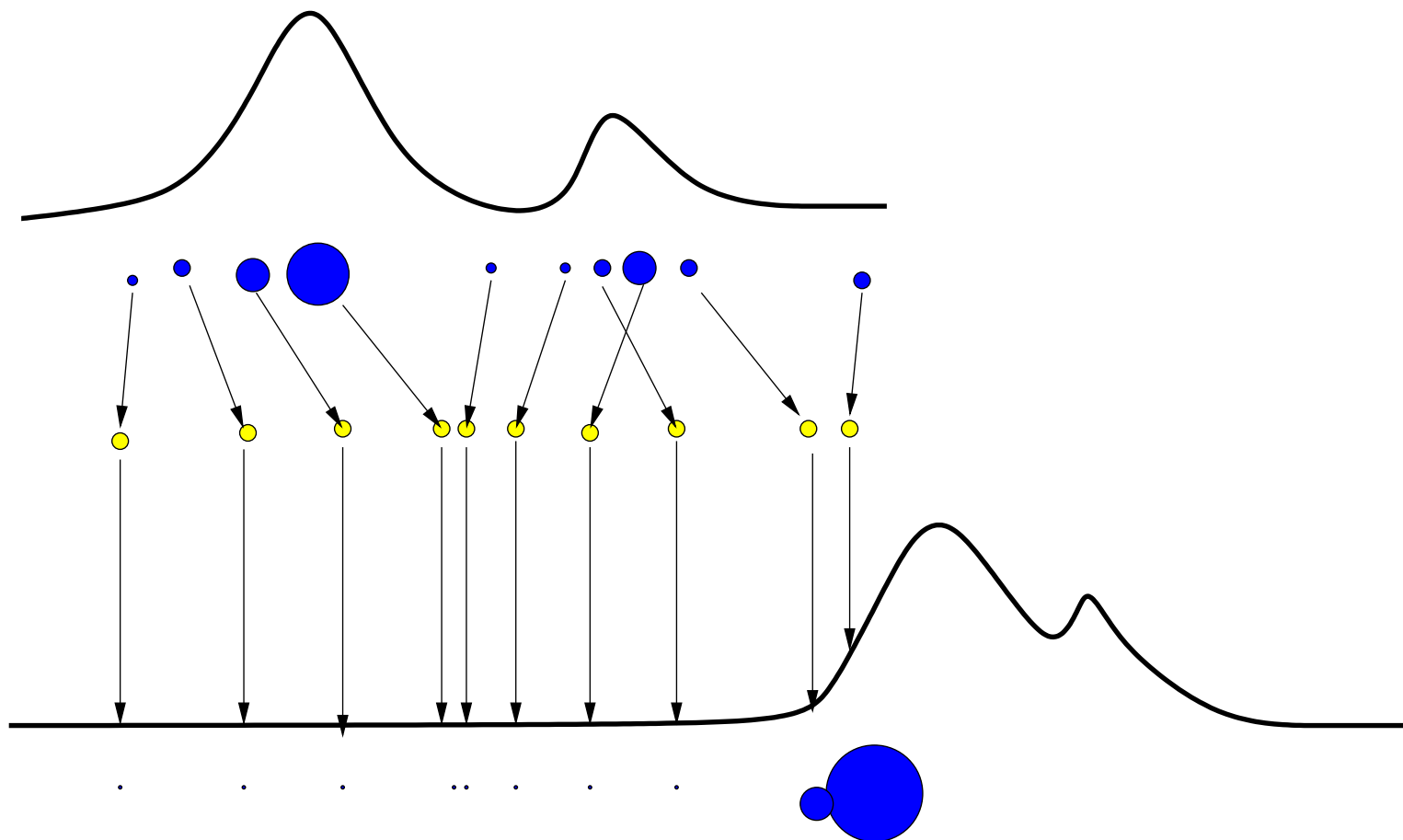
- The un-normalised weight then takes the appealing form

$$\begin{aligned} \tilde{w}_t^i &= \frac{p(x_{1:t}^i, y_t | y_{1:t-1})}{q(x_{1:t}^i | y_{1:t})} \\ &= \frac{p(x_{1:t-1}^i | y_{1:t-1})}{q(x_{1:t-1}^i | y_{1:t-1})} \frac{p(x_t^i, y_t | x_{1:t-1}^i)}{q(x_t^i | x_{t-1}^i, y_t)} \\ &= w_{t-1}^i \underbrace{\frac{p(y_t | x_{t-1}^i) p(x_t^i | x_{t-1}^i)}{q(x_t^i | x_{t-1}^i, y_t)}}_{\text{Incremental weight}} \end{aligned}$$

# Illustration of SIS



## Illustration of SIS - data conflict



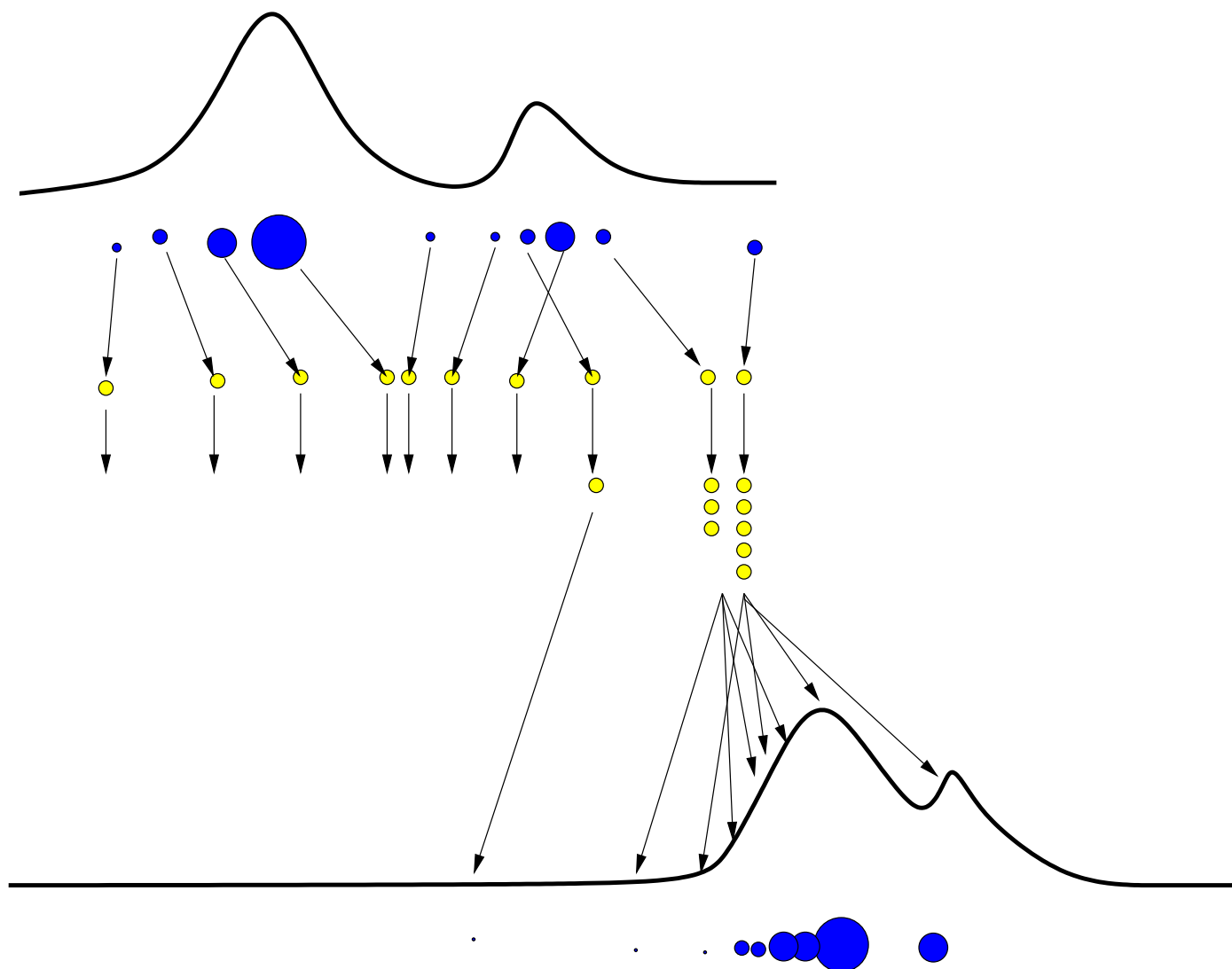
# SIS

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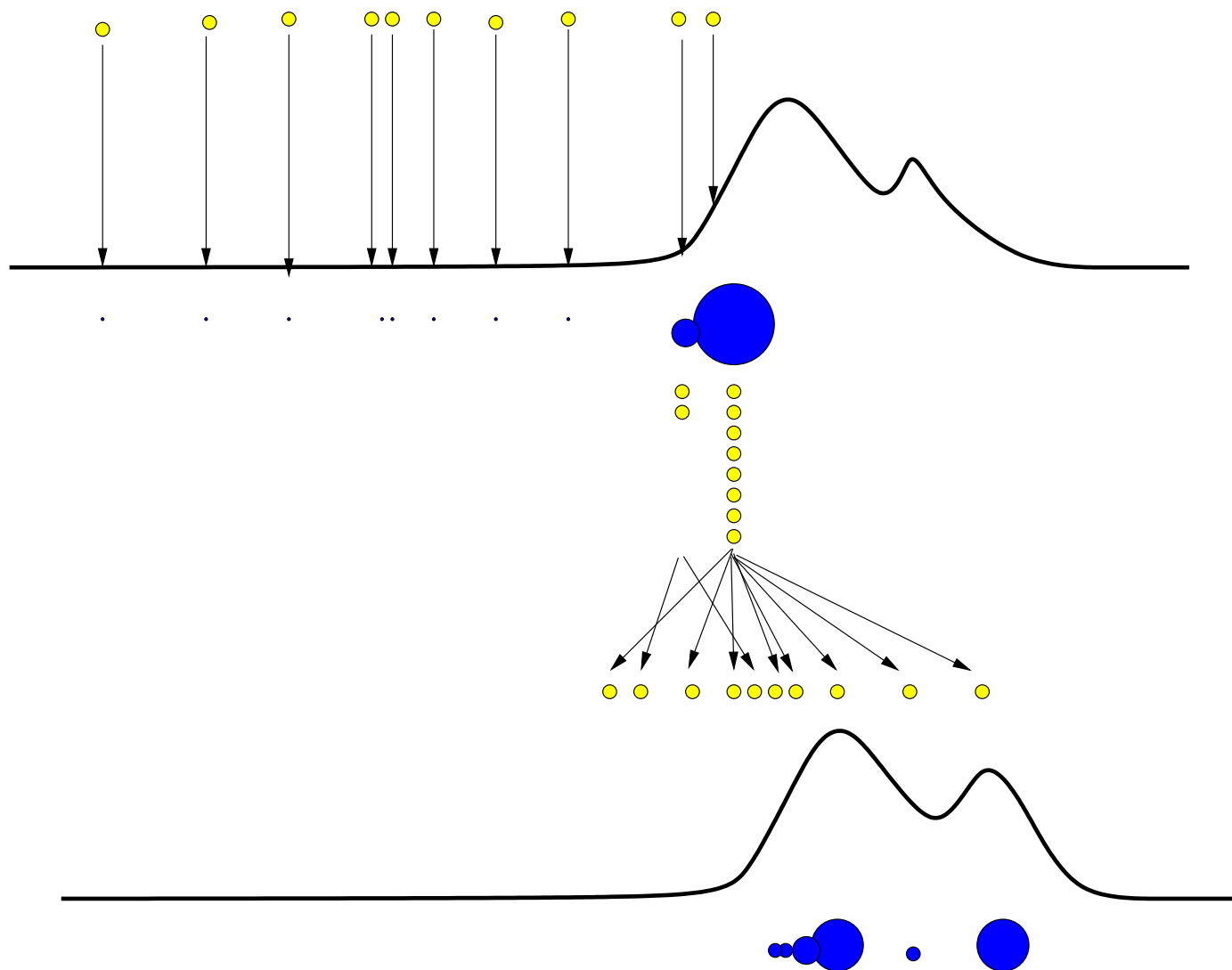
**Problem : Whatever the importance function, degeneracy is observed (Kong, Liu and Wong 1994).**

- Introduce a selection scheme to discard/multiply particles  $x_{0:t}^i$  with respectively high/low importance weights
- Resampling maps the weighted random measure  $(x_{0:t}^i, w_t)$  onto the equally weighted random measure  $(x_{0:t}^i, N^{-1})$
- Scheme generates  $N_i$  children such that  $\sum_{i=1}^N N_i = N$  and satisfies  $E(N_i) = N w_k^i$

# Illustration of SIR



# Illustration of SIR



## Ingredients for Particle filter

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- Importance sampling function
  - Prior  $p(x_t | x_{t-1}^{(i)})$
  - Optimal  $p(x_t | x_{t-1}^{(i)}, y_t)$
  - UKF, linearised EKF, . . .
- Redistribution scheme
  - Multinomial
  - Deterministic
  - Residual
  - Stratified
- Careful initialisation procedure (for efficiency)



# Improvements to SIR

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To alleviate degeneracy problems many other methods have been proposed

- Local linearisation (Doucet, 1998; Pitt & Shephard, 1999) using the EKF to estimate the importance distribution or UKF (Doucet et al, 1999)
- Rejection methods (Müller, 1991; Hürzeler & Künsch, 1998; Doucet, 1998; Pitt & Shephard, 1999)
- Auxiliary particle filters (Pitt & Shephard, 1999)
- Kernel smoothing (Gordon, 1993; Liu & West, 2000; Musso et al, 2000)
- MCMC methods (Müller, 1992; Gordon & Whitby, 1995; Berzuini et al, 1997; Gilks & Berzuini, 1999; Andrieu et al, 1999)
- Bridging densities : (Clapp & Godsill, 1999)

## Auxiliary SIR - ASIR

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- Introduced by Pitt and Shephard 1999.
- Use importance sampling function  $q(x_t, i | y_{1:t})$
- Auxiliary variable  $i$  refers to index of particle at time  $t - 1$
- Importance distribution chosen to satisfy

$$q(x_t, i | y_{1:t}) \propto p(y_t | \mu_t^i) p(x_t | x_{t-1}^i) w_{t-1}^i$$

- $\mu_t^i$  is some characterisation of  $x_t$  given  $x_{t-1}^i$
- eg,  $\mu_t^i = \mathbb{E}(x_t | x_{t-1}^i)$  or  $\mu_t^i \sim p(x_t | x_{t-1}^i)$
- This gives

$$w_t^j \propto w_{t-1}^{ij} \frac{p(y_t | x_t^j) p(x_t^j | x_{t-1}^{ij})}{q(x_t^j, ij | y_{1:t})} = \frac{p(y_t | x_t^j)}{p(y_t | \mu_t^{ij})}$$

## ASIR

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- Naturally uses points at  $t - 1$  which are “close” to measurement  $y_t$
- If process noise is small then ASIR less sensitive to outliers than SIR
  - This is because single point  $\mu_t^i$  characterises  $p(x_t | x_{t-1})$  well
- But if process noise is large then ASIR can degrade performance
  - Since a single point  $\mu_t^i$  does not characterise  $p(x_t | x_{t-1})$

## Regularised PF - RPF

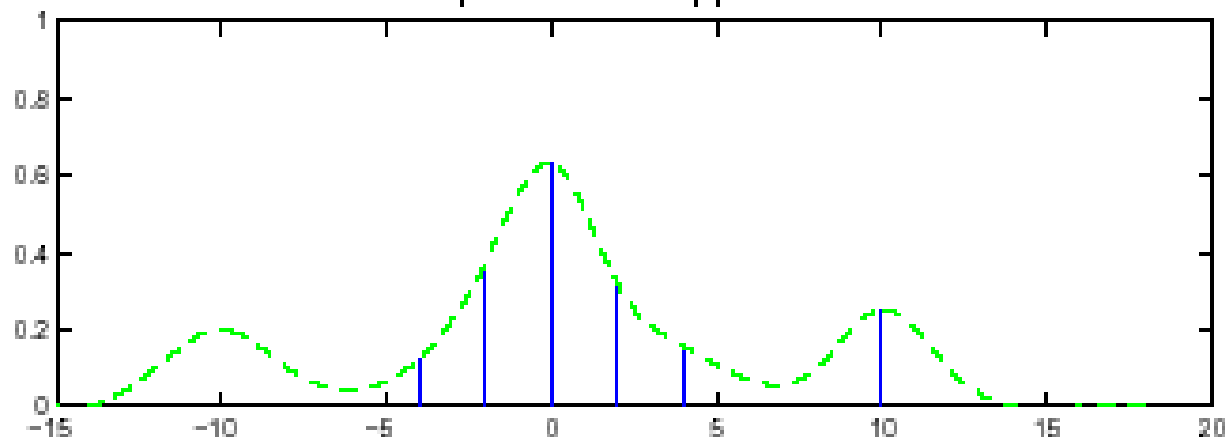
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- Resampling introduced to reduce degeneracy
- But, also reduces diversity
- RPF proposed as a solution
- Uses continuous Kernel based approximation

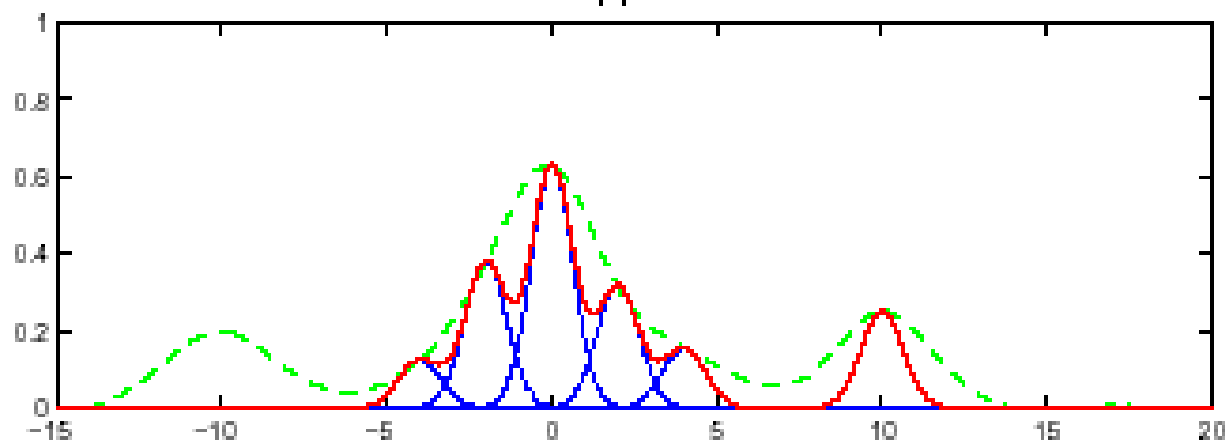
$$\hat{p}(x_{1:t} | y_{1:t}) \approx \sum_{i=1}^N w_t^i K_h(x_t - x_t^i)$$

# RPF

Dirac point-mass approximation



Kernel approximation



# RPF

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- Kernel  $K(\cdot)$  and bandwidth  $h$  chosen to minimise MISE

$$MISE(\hat{p}) = \mathbb{E} \left[ \int \{\hat{p}(x_t | y_{1:t}) - p(x_t | y_{1:t})\}^2 dx_t \right]$$

- For equally weighted samples, optimal choice is Epanechnikov kernel

$$K_{opt} = \begin{cases} \frac{n_x+2}{2c_{n_x}} (1 - \|x\|^2) & \text{if } \|x\| < 1 \\ 0 & \text{otherwise} \end{cases}$$

- Optimal bandwidth can be obtained as a function of underlying pdf
- Assume this is Gaussian with unit covariance matrix

$$h_{opt} = [8N(n_x + 4)(2\sqrt{\pi})^{n_x} c_{n_x}^{-1}]^{1/(n_x+4)}$$

# MCMC Moves

- RPF moves are blind
- Instead, introduce Metropolis style acceptance step
  - Resampled  $x_k^R$  and created  $x_{1:k}^R = \{x_k^R, x_{1:k-1}^R\}$
  - Resampled  $x_k^R$  and then sampled from a proposal distribution  
 $x_k^P \sim q(. | x_k^R)$  and created  $x_{1:k}^P = \{x_k^P, x_{1:k-1}^R\}$
- Assume  $q(. | .)$  symmetric

$$x_{1:k} = \begin{cases} x_{1:k}^P & \text{with probability } \alpha \\ x_{1:k}^R & \text{otherwise} \end{cases}$$

$$\begin{aligned} \alpha &= \min \left( 1, \frac{p(x_{1:k}^P | y_{1:k}) q(x_k^R | x_k^P)}{p(x_{1:k}^R | y_{1:k}) q(x_k^P | x_k^R)} \right) \\ &= \min \left( 1, \frac{p(y_k | x_k^P) p(x_k^P | x_{k-1}^R)}{p(y_k | x_k^R) p(x_k^R | x_{k-1}^R)} \right) \end{aligned}$$

# Tracking dim targets

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- Detection and tracking of low SNR targets - better not to threshold the sensor data !
- The concept: track-before-detect
- Conventional TBD approaches:
  - Hough transform (Carlson et al, 1994)
  - dynamic programming (Barniv, 1990; Arnold et al, 1993)
  - maximum likelihood (Tonissen, 1994)
- The performance improved by 3-5 dB in comparison to the MHT (thresholded data).



# Recursive Bayesian TBD

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- Drawbacks of conventional TBD approaches: batch processing; prohibit or penalise deviations from the straight line motion; require enormous computational resources.
- A recursive Bayesian TBD (Salmond, 2001), implemented as a particle filter
  - no need to store/process multiple scans
  - target motion - stochastic dynamic equation
  - valid for non-gaussian and structured background noise
  - the effect of point spread function, finite resolution, unknown and fluctuating SNR are accommodated
  - target presence and absence explicitly modelled
- Run Demo

## Mathematical formulation

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- Target state vector

$$\mathbf{x}_k = [x_k \quad \dot{x}_k \quad y_k \quad \dot{y}_k \quad I_k]^T.$$

- State dynamics:

$$\mathbf{x}_{k+1} = \mathbf{f}_k(\mathbf{x}_k, \mathbf{v}_k),$$

- Target existence - two state Markov chain,  $E_k \in \{0, 1\}$   
with TPM

$$\Pi = \begin{bmatrix} 1 - P_b & P_b \\ P_d & 1 - P_d \end{bmatrix}.$$

## Mathematical formulation (Cont'd)

- Sensor model: 2D map, image of a region  $\Delta_x \times \Delta_y$ .
- At each resolution cell  $(i, j)$  measured intensity:

$$z_k^{(i,j)} = \begin{cases} h_k^{(i,j)}(\mathbf{x}_k) + w_k^{(i,j)} & \text{if target present} \\ w_k^{(i,j)} & \text{if target absent} \end{cases}$$

where

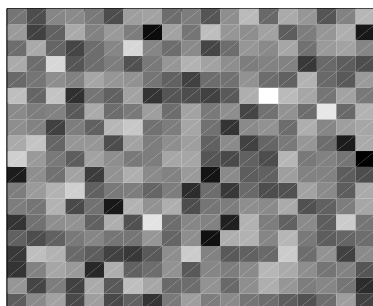
$$h_k^{(i,j)}(\mathbf{x}_k) \approx \frac{\Delta_x \Delta_y I_k}{2\pi \Sigma^2} \exp \left\{ -\frac{(i\Delta_x - x_k)^2 + (j\Delta_y - y_k)^2}{2\Sigma^2} \right\}$$

# Example

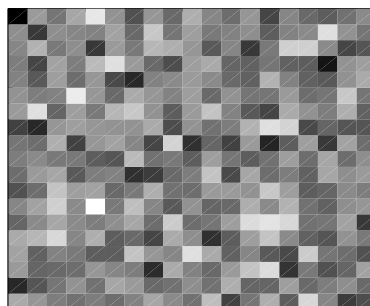
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- 30 frames and target present in 7 to 22
- SNR = 6.7 dB (unknown)
- $20 \times 20$  cells

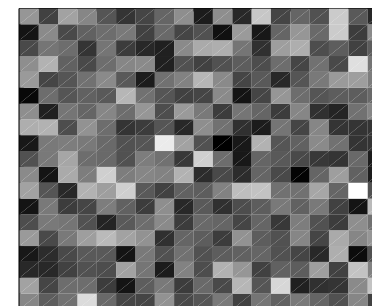
Frame 2



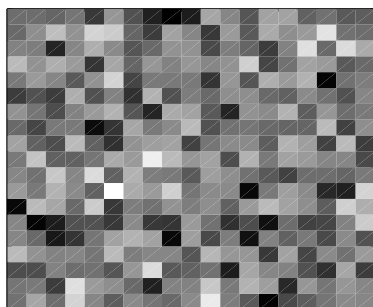
Frame 7



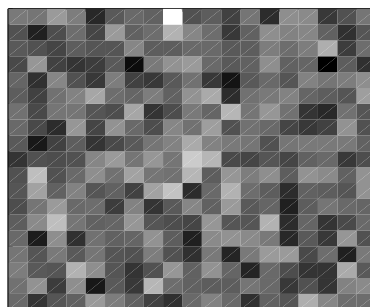
Frame 12



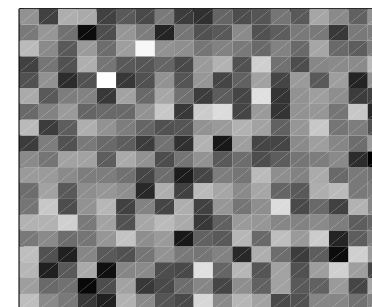
Frame 17



Frame 22



Frame 27

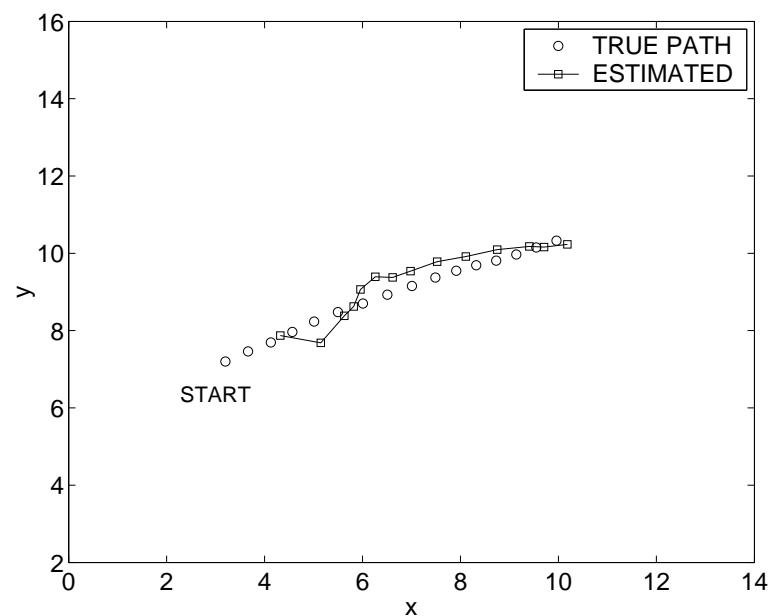
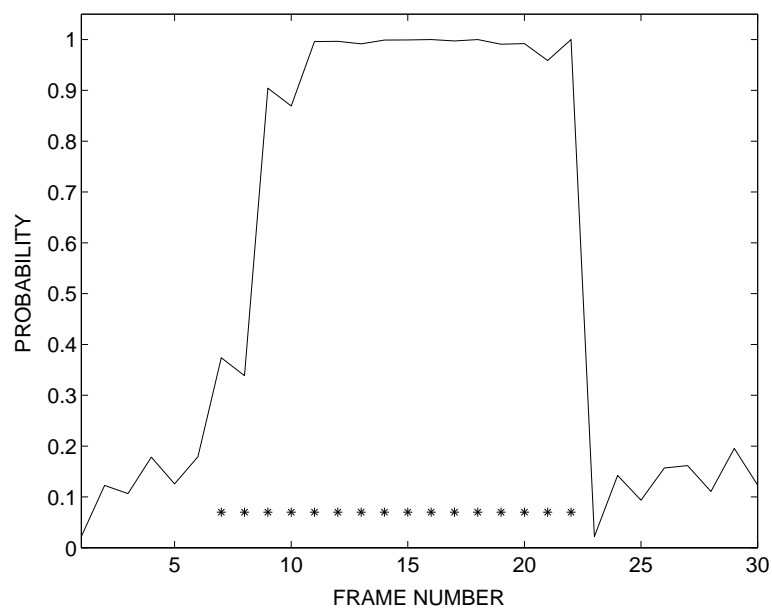


## Particle filter output (6 states)

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**Figures suppressed to reduce file size.**

# Particle filter output (6 states)



## PF based TBD - Performance

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- Derived CRLBs (as a function of SNR)
- Compared PF-TBD to CRLBs
- Detection and Tracking reliable at 5 dB (or higher)

## **Sonobuoy and Submarine**

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- **Noisy bearing measurements from drifting sensors**
- **Uncertainty in sensor locations**
- **Sensor loss**
- **High proportion of spurious bearing measurements**
- **Run demo**



## Blind Doppler

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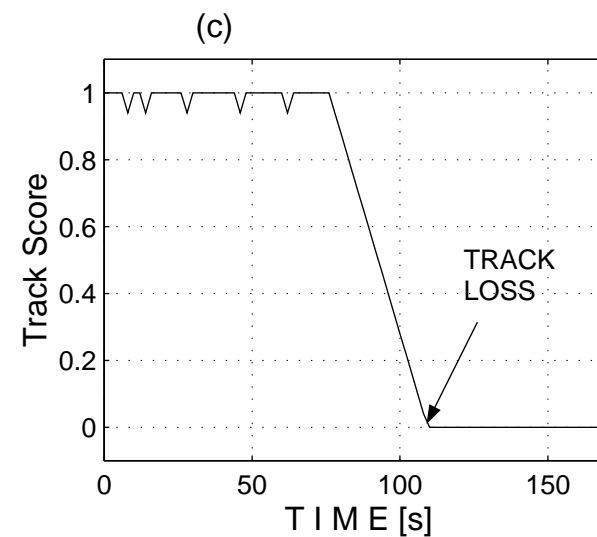
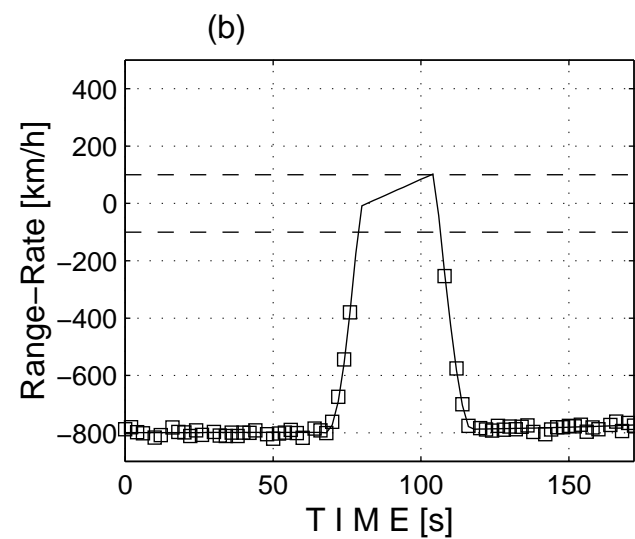
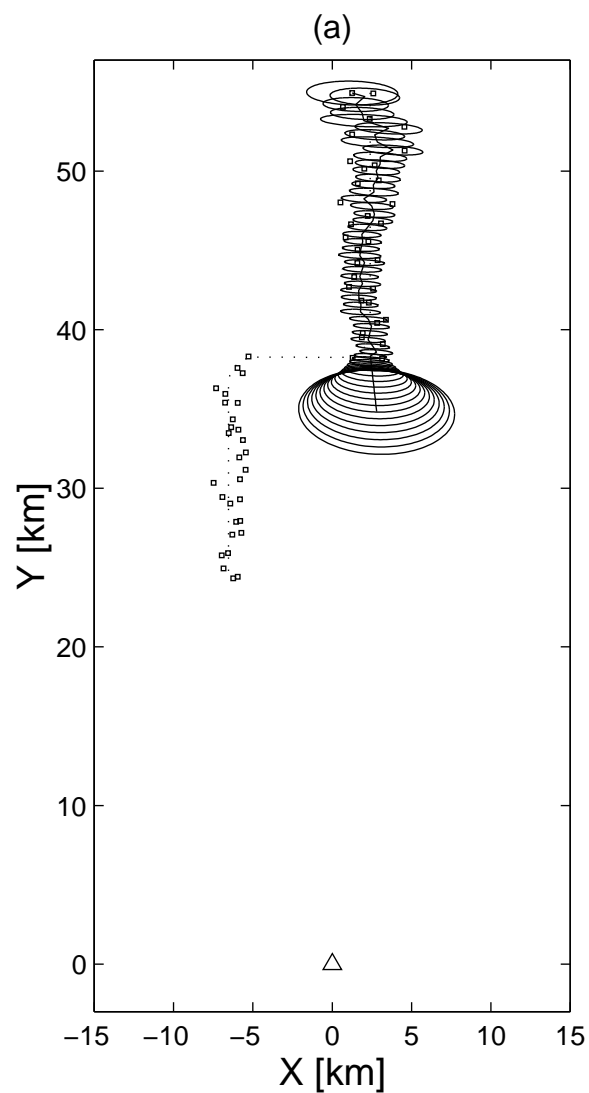
- Blind Doppler zone to filter out ground clutter + ground moving targets
- A simple EP measure against any CW or pulse Doppler radar
- Causes track loss
- Aided by on-board RWR or ESM

## Tracking with hard constraints

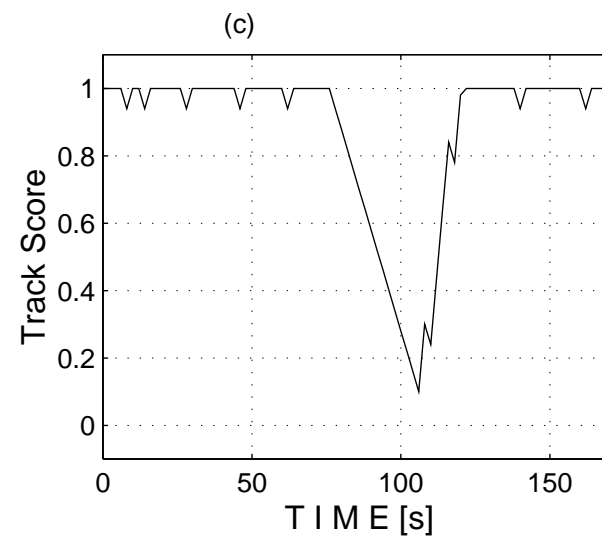
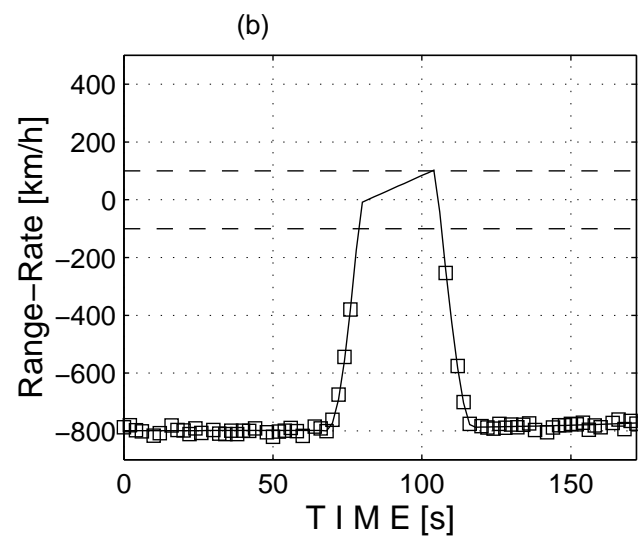
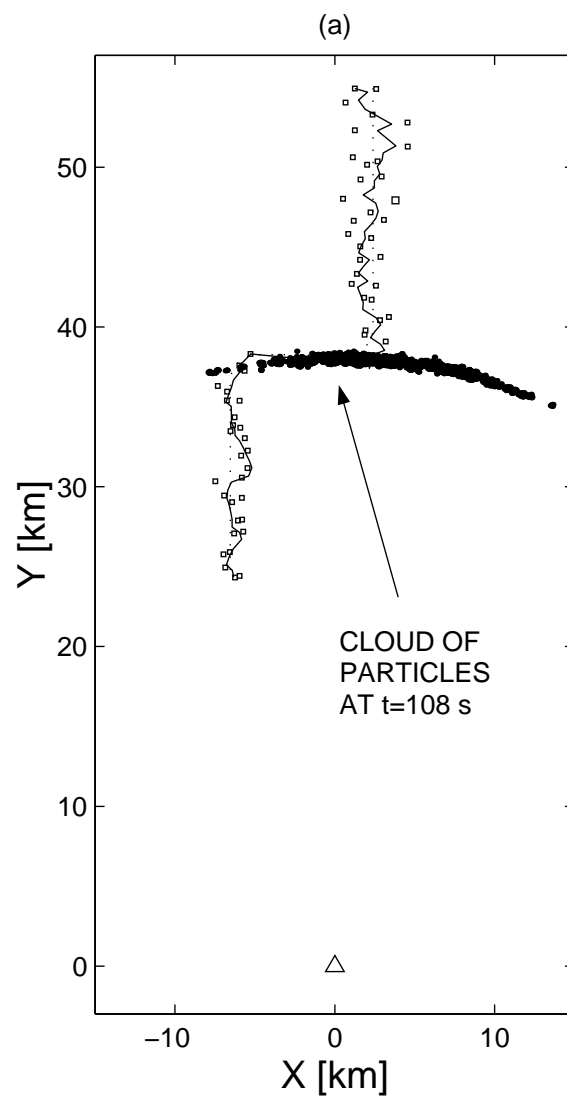
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- Prior information on sensor constraints
- Posterior pdf is truncated (non-Gaussian)
- Example :
  - 2-D tracking with CV model
  - $(r, \theta, \dot{r})$  measurements
  - $p_d < 1$
  - EKF and Particle Filter with identical gating and track scoring

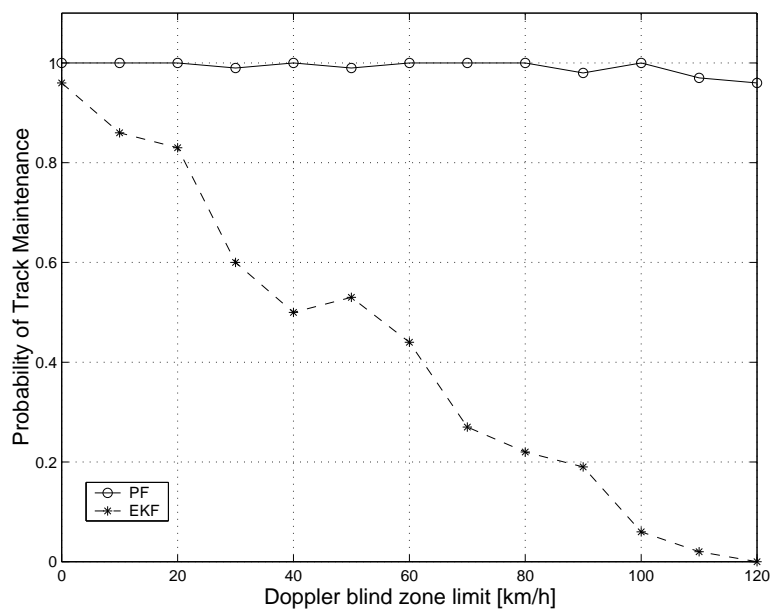
# EKF



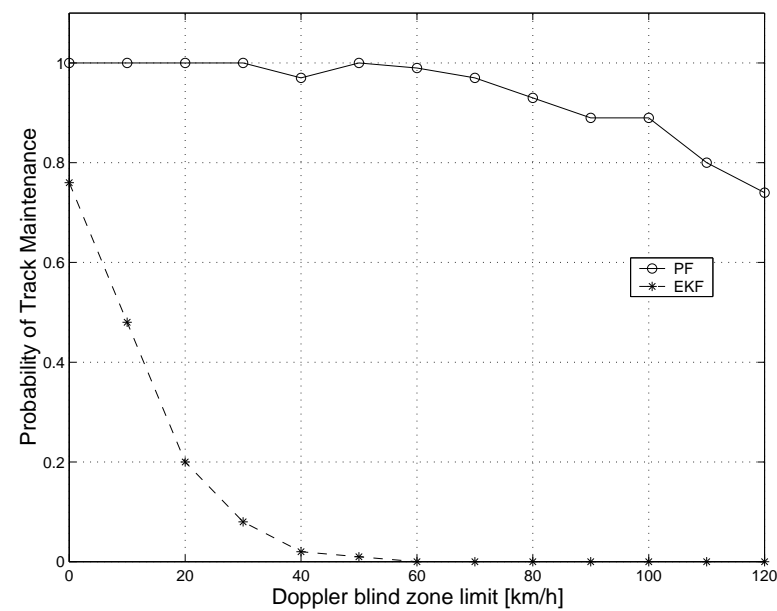
# Particle Filter



# Track continuity



**T=2s**



**T=4s**

# Problems hindering SMC

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- Convergence results
  - Becoming available (Del Moral, Crisan, Chopin, Lyons, Doucet ...)
- Communication bandwidth
  - Large particle sets impossible to send
- Interoperability
  - Need to integrate with varied tracking algorithms
- Computation
  - Expensive so look to minimise Monte Carlo
- Multi-target problems
  - Rao-Blackwellisation

## Final comments

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- Sequential Monte Carlo methods
  - “Optimal” filtering for nonlinear/non Gaussian models
  - Flexible/Parallelizable
  - Not a black-box: efficiency depends on careful design.
- If the Kalman filter is appropriate for your application use it
- A Kalman filter is a (one) particle filter