HAIDER ALI

UNITY GAME DEVELOPER

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Punjab, Pakistan

SUMMARY

I am a Unity Game Developer with specialized skills in Android and iOS game development. My expertise includes optimizing games for performance and low-end compatibility, alongside integrating various features for user engagement. I take pride in my problem-solving abilities and attention to detail, enabling me to deliver high-quality gaming experiences seamlessly

EXPERIENCE

Contract GAME DEVELOPER

Brain Game Studio

06/2025-08/2025

- Contributed to the development of an open-world simulation PC game.
- Developed and tested different game modules to improve functionality and gameplay flow.
- Optimized performance to ensure smooth running on PC platforms.
- Integrated core mechanics to maintain consistency across the open-world environment.
- Collaborated with the team to debug and refine features for better user experience.

GAME DEVELOPER

Five River Solutions

06/2024 - 05/2025

Game developer position working on various game projects
- Developed and launched engaging casual, hyper-casual, and 3D simulation games
- Prioritized intuitive gameplay mechanics and user-friendly interfaces
- Focused on performance optimization across multiple platforms
- Collaborated with cross-functional teams to brainstorm and design innovative features

GAME DEVELOPER

LogicRacks

01/2023 - 02/2024

Game developer role focusing on Unity-based games
- Developed and optimized game features using Unity and C#
- Ensured seamless gameplay experiences
- Collaborated closely with cross-functional teams, including artists and designers
- Implemented and integrated assets
- Proficient in debugging and troubleshooting to maintain code stability

EDUCATION

MSC(COMPUTER SCIENCE)

NACSIT

09/2018 - 06/2020

SKILLS

C#	Unity	Mechanics	Apple iOS
Admob	Firebase	IAP	Android

LANGUAGES

English   Advanced   ●●●○○