

EDUCATION

Korea Advanced Institute of Science and Technology, Daejeon, Korea 2020 - **Present**
· B.S. in Computer Science and Industrial Design (GPA: 4.07/4.3)

New York University, New York, NY Spring 2024
· KAIST–NYU Minor in Integrated Design & Media (GPA: 4.0/4.0)

PUBLICATIONS

CONFERENCE PAPERS

[C1] **VIVID: Human-AI Collaborative Authoring of Vicarious Dialogues from Lecture Videos**
Seulgi Choi, **Hyewon Lee**, Yoonjoo Lee, Juho Kim
ACM CHI 2024

POSTERS AND DEMOS

[P1] **RADI: A Design Framework for Relational and Adaptive Disclosure Interfaces**
Hyewon Lee*, Ihchae Ryu*, Yumin Cho*, Hyunseung Lim, Hwajung Hong
ACM UIST Adjunct 2025

[P2] **CamARa: Exploring and Creating Camera Movements with Spatial Reference in Augmented Reality**
Hyewon Lee, Christopher Bannon, Andrea Bianchi
ACM CHI Extended Abstracts 2025

PREPRINTS AND ARCHIVES

[A1] **An Augmented Reality Camera Layout System for Intuitive, Spatially Aware Shot Design**
Hyewon Lee, Jee Youn Kim, Christopher Bannon, Andrea Bianchi
Preprint 2025

RESEARCH EXPERIENCE

KIXLAB, KAIST Daejeon, Korea Fall 2023; Jul 2025 – **Present**
Research intern

- Advisor: **Prof. Juho Kim**
- Researched human–AI co-authoring of pedagogical dialogues for instructor support [C1].
- Exploring synchronous co-design interactions with in-tool generative agents [ongoing].

Graduation Research, KAIST Daejeon, Korea Mar 2025 – **Present**
Undergraduate researcher

- Advisor: **Prof. Tak Yeon Lee**
- Investigating human–AI collaborative vector editing workflows for Korean lettering through designer-centered sensemaking artifacts [ongoing].

MakeLab, KAIST Daejeon, Korea Aug 2024 – Jun 2025
Research intern

- Advisor: **Prof. Andrea Bianchi**
- Developed an AR-based camera tool bridging 3D scenes and real environments to support expressive cinematography [P2] [A1].

WORK EXPERIENCE

SketchSoft Seoul, Korea

Jul 2022 – Dec 2022

Software engineer intern

- Developed a 3D sketching tool Feather (Three.js) and implemented GLTF curve transformation reducing file size by 87%.
- Proposed and designed a movie export interaction allowing users to record and share 3D sketches, extending the tool's expressive capabilities.

SPARCS, KAIST Daejeon, Korea

Mar 2021 – Dec 2024

Software engineer & UX designer

- Designed and implemented *Biseo*, an internal web service supporting voting and decisions for KAIST Programmers Association, later adopted by two additional campus groups.
- Improved UX as a design lead by resolving key usability issues and introducing an atomic design system for scalable front-end development.

AWARDS & HONORS

Next-Generation Engineer Award,

Institute for Promotion of Engineering and Science of Korea, IPESK

2025

- Recognized as an outstanding student for excellence in research.

Undergraduate Research Program, KAIST

2024

- Selected for Undergraduate Research Program (URP); \$5,000 research grant.

College of Engineering Dean's List, KAIST

2022

- Achieved a perfect GPA of 4.3/4.3 (2nd in department); \$800 scholarship.

Lim Misuk Scholarship, KAIST

2022

- Recognized for leadership and societal contribution; \$1,000 scholarship.

Presidential Science Scholarship, Ministry of Science and ICT, Republic of Korea

2020

- Awarded by the President of Korea to outstanding science and engineering students.
- Covered full tuition (4 years) and \$20,000 scholarship.

TEACHING & MENTORING

Research Mentor, AFE

2025 - Present

- Mentored high school students on research projects in computer science.

Undergraduate Tutor, KAIST

2022 - 2023

- Taught data structures and algorithms; nominated as Best Tutor (2023).

Teaching Assistant, KAIST

2021

- Taught CS101: Introduction to Programming (Python) lab sessions.

SERVICES & LEADERSHIP

Student Volunteer, ACM SIGCHI Korea Local Chapter

2025

Taekwondo Club Organizer, KAIST

2024 - 2025

International Student Buddy, KAIST

2024

Department President, School of Computing, KAIST

2022

Cohort Representative, School of Computing, KAIST

2021