

H A L E Y L E E

I N S T R U C T I O N A L D E S I G N E R

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CAREER ALIGNED ACHIEVEMENTS

- **Improved Compliance Training Engagement by 30% through Gamified Learning:** Designed adaptive healthcare eLearning using Articulate Storyline 360, Vyond, and Python (Pygame); integrated scenario-based triggers, layered assessments, and gamified feedback loops, boosting projected learner engagement scores by 30% during initial pilot testing.
 - **Accelerated EPIC System Adoption by 40% via Targeted Video Resources:** Produced instructional demo videos for EPIC EHR implementation, streamlining system onboarding and improving clinical staff proficiency, reducing workflow transition errors during rollout phases.
 - **Developed Radiation Safety Gamification to Enhance Regulatory Readiness:** Developed a fully gamified Radiation Safety Training Course with a licensed nuclear pharmacist, targeting radiopharmaceutical drivers and nuclear medicine technologists to strengthen compliance with DOT and NRC safety standards.
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WORK EXPERIENCE

Independent Instructional Designer | 09/2024 – Present | Remote | Healthcare Digital Learning Development

- Designed and deployed healthcare-focused eLearning modules specializing in compliance, clinical operations, and radiation safety training.
- Created scenario-based Storyline modules and gamified learning experiences, improving projected learner engagement rates and training satisfaction.
- Applied ADDIE instructional design model and healthcare workflow analysis to align training with regulatory and operational standards.

Nuclear Medicine and PET/CT Technologist | 11/2018 – Present | Akumin Corp, HCS Group, WRH, RVH, HSN

- Delivered advanced PET/CT diagnostic imaging services while maintaining strict adherence to radiation safety and patient care protocols.
- Developed staff training materials and video-based tutorials supporting major system transitions, including EPIC EHR adoption.
- Led protocol enhancements and workflow optimizations, improving operational efficiency and patient throughput.

Instructor, Korean Language | 06/2021 – 08/2022 | Seneca College

- Designed and facilitated digital-first curriculum for asynchronous and synchronous Korean language courses, achieving consistent 5/5 learner satisfaction ratings.
- Created multimedia supplemental learning resources hosted in LMS platforms to support diverse learner needs.

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INSTRUCTIONAL DESIGNER

EDUCATION

University of Toronto Toronto, Ontario Master's in Education GPA 4.0/4.0 Focus: Digital Learning & Education Technology Relevant Coursework: Instructional Design, Gamification, Curriculum Development, Multimedia Development, HTML for Educators	2024
University of Toronto Toronto, Ontario Bachelor of Science Medical Radiation Sciences and Nuclear Medicine and Molecular Imaging Technology Awards: Ron Bentley Faculty Memorial Award, SNMMI-TS Top Poster Award	2018

CORE COMPETENCIES & TECHNICAL FLUENCY

- Instructional Systems Design (ISD) | ADDIE | Scenario-Based Learning | Gamification Strategies
 - Articulate Storyline 360 | Vyond Animation | Adobe Captivate | HTML/CSS/JavaScript
 - Python (Pygame) for Gamified eLearning Development
 - SCORM/xAPI Compliance | LMS Administration | Learning Analytics
 - Healthcare Compliance Training | Radiation Safety | Clinical Workflow Optimization
 - Adult Learning Theories | SME Collaboration | Multimedia Development
 - AI Integration in ID Workflows | Accessibility/508 Compliance Standards
 - EHR System Training (EPIC) | Healthcare Technology Systems (GE, Siemens)
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SELECTED PROJECTS

- [Radiation Safety Game Video Demo \(Python & Pygame\)](#)
- [Scenario-Based Learning: Compound Interest \(Vyond & Storyline\)](#)
- [CT Radiation Reduction \(Articulate Rise\)](#)
- [X-Ray Tube Module \(Articulate Storyline\)](#)
- [VR Experience \(Adobe Captivate\)](#)