



Google Play Store 앱에 대하여

컴퓨터공학과 20171071 장혜정



→ 데이터 소개, 목적

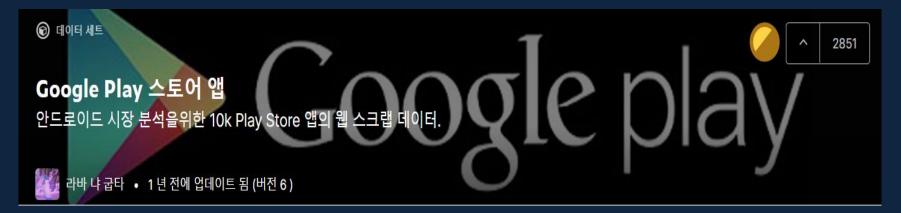
변수 및 전처리 과정 •

• 상관분석

주성분 분석

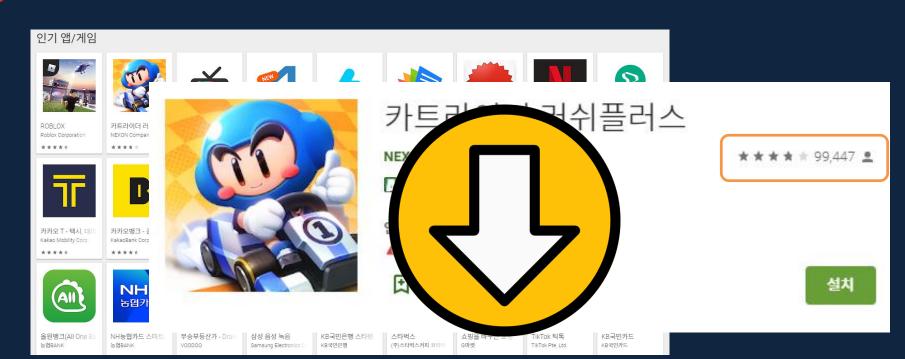


01. 데이터 소개



www.kaggle.com/lava18/google-play-store-apps 마지막 업데이트: 2019

01. 목적





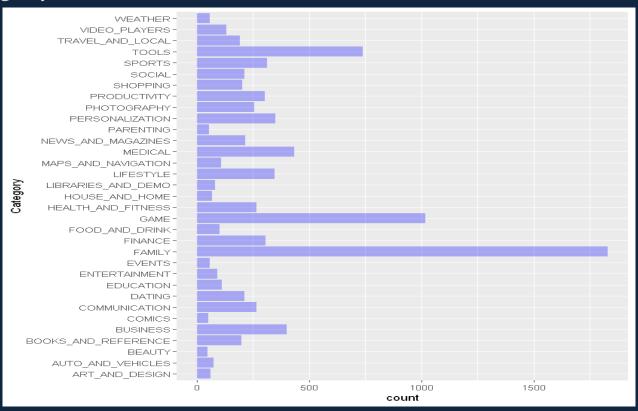
02. 변수

Арр	Category	Rating	Reviews	Size	Installs	Type	Price	Content.Rating	Genres	Last.Updated	Current.Ver	Android.Ver
Photo Editor & Candy Camera & Grid & ScrapBook	ART_AND_DESIGN	4.1	159	19M	10,000+	Free	0	Everyone	Art & Design	07-Jan-18	1.0.0	4.0.3 and up
Coloring book moana	ART_AND_DESIGN	3.9	967	14M	500,000+	Free	0	Everyone	Art & Design;Pretend Play	15-Jan-18	2.0.0	4.0.3 and up
U Launcher Lite ??FREE Live Cool Themes, Hide Apps	AKI AND DESIGN	4.7	87510	8.7M	5,000,000+	Free	0	Everyone	Art & Design	01-Aug-18	1.2.4	4.0.3 and up
Sketch - Draw & Paint	ART_AND_DESIGN	4.5	215644	25M	50,000,000+	Free	0	Teen	Art & Design	08-Jun-18	Varies with device	4.2 and up
Pixel Draw - Number Art Coloring Book	ART_AND_DESIGN	4.3	967	2.8M	100,000+	Free	0	Everyone	Art & Design;Creativity	20-Jun-18	1.1	4.4 and up
Paper flowers instructions	ART_AND_DESIGN	4.4	167	5.6M	50,000+	Free	0	Everyone	Art & Design	26-Mar-17	1	2.3 and up

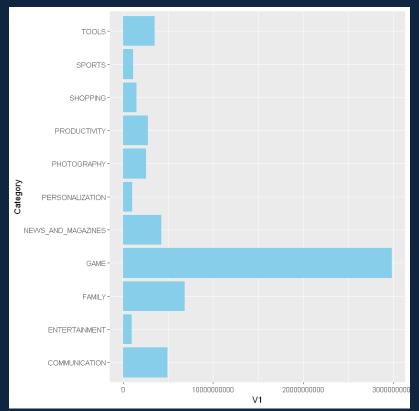
Size: "Varies with device" 제외 10804 -> 9138

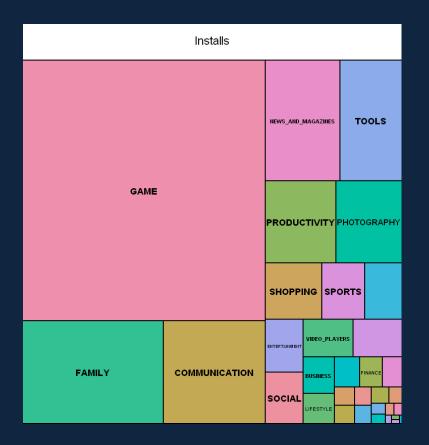
02. 변수-Category

FAMILY	1830
GAME	1016
TOOLS	739
MEDICAL	434
BUSINESS	400
PERSONALIZATION	350
Other	4369



02. 변수-Category

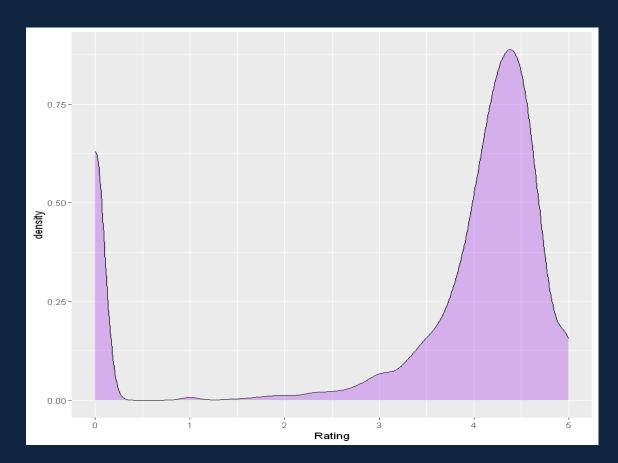






Rating	Rating
NaN	0
4.5	4.5
5	5
NaN	0
4.5	4.5
4.5	4.5

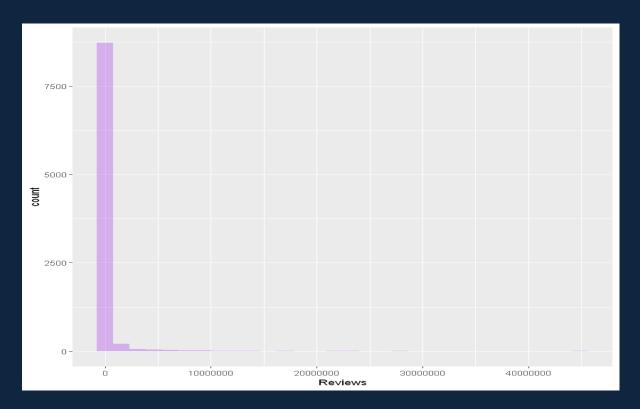
Min.	0
Median	4.0
Mean	3.529
Мах.	5.0





02. 변수-Reviews

Min.	0
Median	750
Mean	249293
Max.	44893888

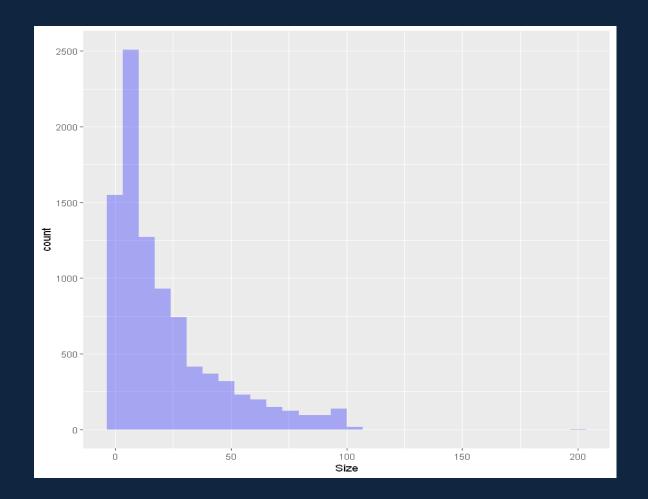




02. 변수-Size

Size	Size
9.6M	2.6
53M	0.6
3.6M	9.6
9.5M	53.0
	3.6
Varies with device	9.5
19M	19.0

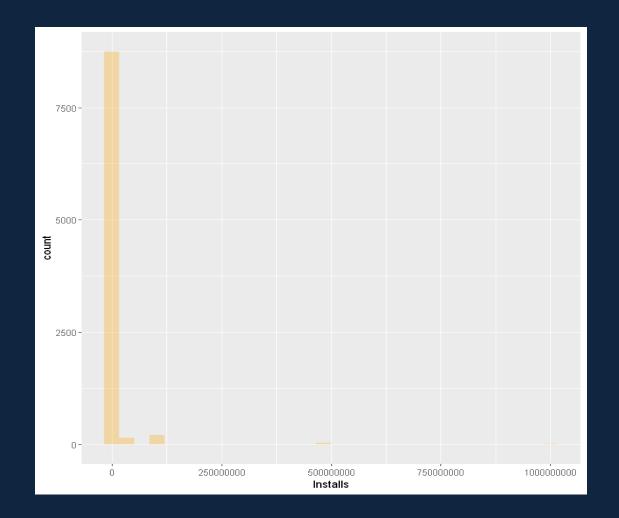
Min.	0
Median	13
Mean	21.5426
Мах.	200





Installs		Installs
10,000+	→	10000
500,000+		500000
5,000,000+		5000000
, ,		50000000
50,000,000+		100000
100,000+		50000
50,000+		30000

Min.	0
Median	100000
Mean	7126240
Max.	1000000000

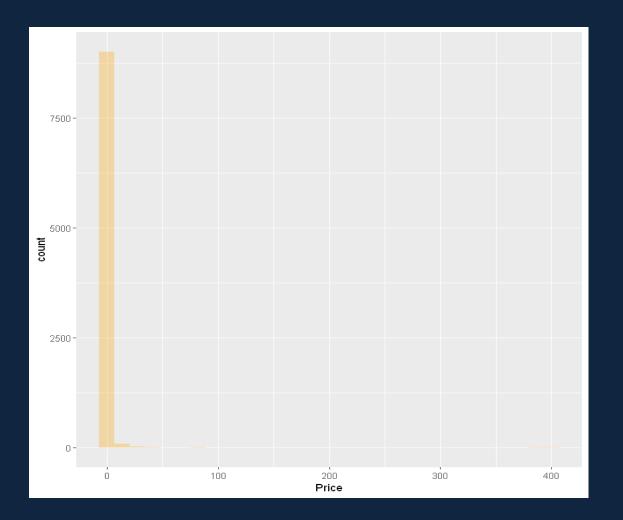




02. 변수-Price

Price	Price
0	0.00
0	0.00
\$4.99	4.99
\$4.99	4.99
О	0.00
0	0.00

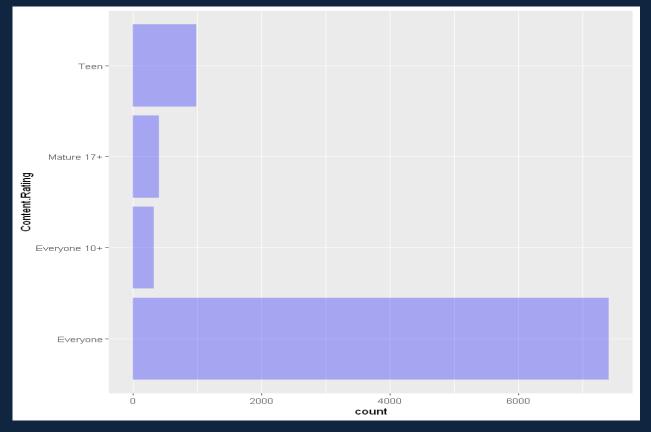
Min.	0
Median	0
Mean	1.183
Max.	400





02. 변수-Content.Rating

Everyone	7411
Everyone 10+	332
Mature 17+	408
Teen	987

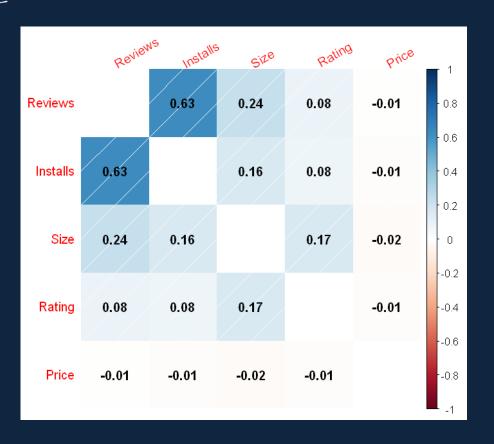


02. 상관행렬

	Rating	Reviews	Size	Installs	Price
Rating	1.00000000	0.08405284	0.16665269	0.07916618	-0.01347589
Reviews	0.08405284	1.00000000	0.23738618	0.62769504	-0.00983128
Size	0.16665269	0.23738618	1.00000000	0.16405719	-0.02304647
Installs	0.07916618	0.62769504	0.16405719	1.00000000	-0.01047776
Price	-0.01347589	-0.00983128	-0.02304647	-0.01047776	1.00000000

(Installs, Reviews) : 강한 양의 상관관계 Price와 그 외 변수들 : 약한 음의 상관관계

02. 상관행렬

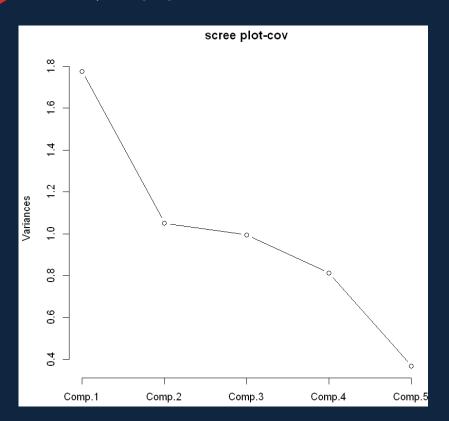


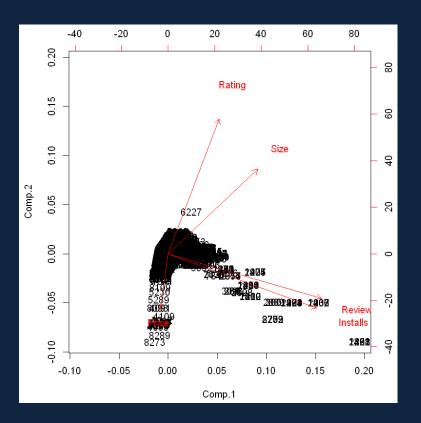
03. 주성분분석

	Comp. 1	Comp. 2	Comp. 3	Comp. 4	Comp. 5
Standard deviation	1.3323245	1.0248713	0.9972342	0.9014733	0.60615186
Proprotion of Variance	0.3550177	0.2100722	0.1988952	0.1625308	0.07348402
Cumulative Proportion	0.3550177	0.5650900	0.7639852	0.9265160	1.00000000

$$Y_1 = 0.216 * Rating + 0.646 * Reviews + 0.378 * Size + 0.626 * Installs$$
 $Y_2 = 0.739 * Rating - 0.243 * Reviews + 0.464 * Size - 0.299 * Installs - 0.3 * Price$ $Y_3 = 0.265 * Rating + 0.125 * Size - 0.952 * Price$

03. 주성분분석





04. 계획

- 1. 인자분석과 군집분석을 실시한다.
- 2.. 새롭게 앱을 만들 때, 어떤 카테고리와 앱의 사이즈와 같은 어떤 앱의 특성를 가져야 인기가 있을 지 예측해본다.

