## Lab 2: Using GPIO for Input/Output Report

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## Thinking and Exploring

power.

- 1) Discuss what is the advantage/disadvantage using assembly over C/Python.
  One of the disadvantages of using assembly over a high-level language such as C or Python is how hard it is to maintain it, especially for large, complex programs. Being able to debug assembly is more difficult than C/Python considering everything is related to data registers and memory locations, with no abstract variables to use as reference. Another disadvantage of assembly is that it is dependent on the system architecture, which means that a functional assembly code with one computer could fail in another computer and need to be rewritten. Despite programs in C/Python being more flexible and perhaps easier to develop due to being able to maintain and debug them more easily, an advantage of assembly is that it often has better performance. As a result, assembly can at times run faster, use less memory, and as a result have a lower cost. The reason for this is that a compiler will have a difficult time providing an optimized code if the program in C/Python is really complex, using more instructions and steps to reach the final solution. Assembly, on the other hand, will be able to execute faster as it knows how to delegate the work directly.
- alternative way to read input from external button or switch than simply pulling the signal?

  The input from the button/switch can be read without pulling the signal by using interrupts. This would involve using particular functions that come with the RPi module such as GPIO.wait\_for\_edge or GPIO.add\_event\_detect and GPIO.add\_event\_callback. GPIO.wait\_for\_edge will simply wait until either a rising edge or falling edge is detected by the interrupt handler. From here, the code can resume with whatever the user wanted to happen when the button was pressed. GPIO.add\_event\_detect works similarly as the

condition to wait for is passed through the function, and then the callback is set by using

GPIO.add\_event\_callback. The advantage of using this method over continuously checking the pin's status in a while loop is that it doesn't demand as much processing

2) We have used a loop to keep checking on the signal from the input source(s). Is there an

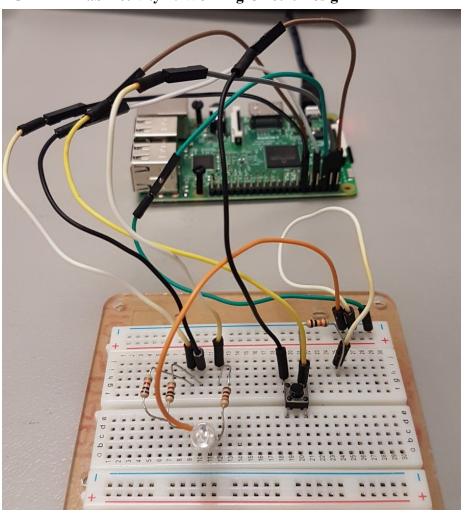
3) If you replace the input switch by a temperature sensor, can you read temperature value from the sensor same way as you did from the switch? If yes, explain. If no, provide a solution to correctly read data from a temperature sensor TMP36.

The temperature sensor TMP36 actually produces an analog signal that is directly proportional to temperature. However, the Raspberry Pi (RPi) is actually not capable of reading signals or data from an analog device. This is due to the lack of an analog to digital converter circuit. As a result, being able to read in the data from the temperature

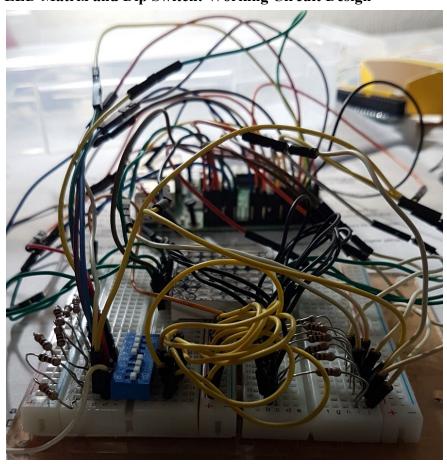
sensor will not be the same and will need additional hardware components in order to

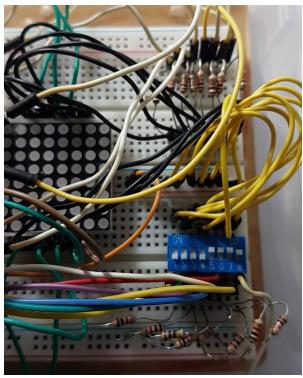
provide an analog device interface circuit for the RPi. There are multiple ways this can be accomplished, including the easiest way which is to wire an ADC chip to the RPi, such as MCP3008 chip. This will easily allow you to connect the chip to the GPIO pins in RPi and allow you to use various channels in order to read the analog inputs from the sensor. Another alternative to reading the analog input sensor is creating a charging-discharging circuit. This can be done by connecting a resistor and a capacitor in series and connecting those wires with power (3.3 V) and ground of the GPIO pins and coding the pins to go from LOW to HIGH in order to register a reading. This is basically a step response technique that responds to an electrical pulse that transitions from low to high within a specific time. As the cycle continues charging and discharging, the Python code can be used to provide the continuous value of the analog device's data being read by the RPi. As a result, we will be able to read the analog signal from the temperature sensor.

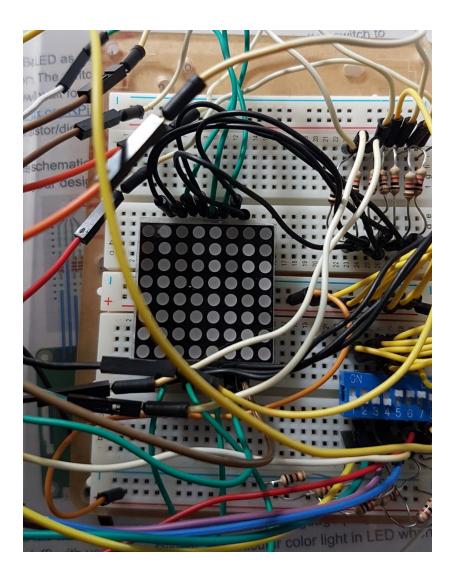
RGB LED Lab Activity 1: Working Circuit Design



LED Matrix and Dip Switch: Working Circuit Design







```
.data
2
                .balign 4
               .int 3
3
   red:
4
  green:
               .int 7
5
   blue:
               .int 12
  button: .int 11
7
   delay time: .int 1000
8
               .asciz "Error in intitializing\n"
    error:
9
    OUTPUT
                = 1
10
   INPUT
              = 0
11
12
   before loop:.asciz "Before loop\n"
during loop:.asciz "During Loop: %d\n"
    r5_value: .asciz "VALUE: %d\n"
14
15
    result:
               .word 0
16
17
                .text
18
                .global main
19
                .extern printf
20
                .extern wiringPiSetupPhys
21
               .extern pinMode
22
                .extern digitalWrite
23
                .extern digitalRead
24
                .extern delay
25
26 main:
27
    push
               {r12, lr}
28
       bl
               wiringPiSetupPhys
29
       mov
               r1, #-1
               r0, r1
30
       cmp
31
       bne
               init
32
        ldr
               r0, =error
33
       bl
               printf
34
       b
               exit
35
36
37
   init:
               r0, =button
38
     ldr
39
       ldr
              r0, [r0]
40
        mov
               r1, #INPUT
41
        bl
               pinMode
42
43
               r4, =red
        ldr
44
        ldr
               r4, [r4]
45
        mov
               r6, #1
46
47
  @While loop
48 loop:
49
   @digitalRead Setup for (pin)
50
        ldr r0, =button
51
        ldr
               r0, [r0]
52
        bl
                digitalRead
53
        cmp
               r0, r6
54
                loop
        bne
55
56
   @PinMode Setup for Light
57
   lighton:
58
               r0, r4
        mov
59
               r1, #OUTPUT
        mov
60
        bl
               pinMode
61
   @digitalWrite Setup for (pin, 1)
62
            r0, r4
        mov
63
               r1, #1
        mov
64
                digitalWrite
65
66
    @delay(200)
```

```
67
        ldr
              r0, =delay time
68
              r0, [r0]
       ldr
69
       bl
              delay
70 @digitalWrite Setup for (pin, 0)
71
72
       mov r0, r4
       mov
              r1, #0
73
       bl
              digitalWrite
74 colorLED:
75
              r4, #3
       cmp
76
       beq
              changeGreen
77
              r4, #7
       cmp
78
              changeBlue
       beq
79
              r4, #12
       cmp
80
              changeRed
       beq
81 changeGreen:
82 ldr
           r4, =green
83
       ldr
              r4, [r4]
84
       b
              loop
85 changeBlue:
86
       ldr
              r4, =blue
87
       ldr
              r4, [r4]
88
       b
              loop
89 changeRed:
90
              r4, =red
      ldr
91
              r4, [r4]
       ldr
92
              loop
       b
93 exit:
94
       pop {r12, pc}
95
```

```
# -*- coding: utf8 -*-
 1
 2
      import RPi.GPIO as IO #calling for header file which helps in using GPIO's of PI
 3
      import time
                                  #calling for time to provide delays in program
 4
      IO.setwarnings(False) #do not show any warnings
 5
      x=1
 6
      y=1
 7
 8
      #Initialize the pins for Matrix LEDs
      IO.setmode (IO.BCM) #programming the GPIO by BCM pin numbers. (like PIN29 as'GPIO5')
 9
10
      IO.setup(12,IO.OUT)
                              #initialize GPIO12 as an output.
11
      IO.setup(22, IO.OUT)
                               #initialize GPIO22 as an output.
12
      IO.setup(27,IO.OUT)
13
      IO.setup(25, IO.OUT)
14
      IO.setup(17, IO.OUT)
15
      IO.setup(24, IO.OUT)
16
      IO.setup(23,IO.OUT)
17
      IO.setup(18, IO.OUT)
18
      IO.setup(21,IO.OUT)
19
      IO.setup(20,IO.OUT)
20
      IO.setup(26, IO.OUT)
21
      IO.setup(16, IO.OUT)
22
      IO.setup(19,IO.OUT)
23
      IO.setup (13, IO.OUT)
24
      IO.setup(6,IO.OUT)
25
      IO.setup(5, IO.OUT)
26
27
      #Initialize the pins for DIP Switch
28
     IO.setup(2,IO.IN) #initialize GPIO2 (PIN 3) as an output.
29
      IO.setup(3,IO.IN) #initialize GPIO3 (PIN 5) as an output.
30
      IO.setup(4,IO.IN)
31
      IO.setup(14, IO.IN)
32
      IO.setup(15, IO.IN)
33
      IO.setup(10, IO.IN)
34
      IO.setup(9,IO.IN)
35
      IO.setup(11,IO.IN)
36
37
      PORTVALUE = [128, 64, 32, 16, 8, 4, 2, 1]
38
      #value of pin in each port
39
      40
      41
      C= [0,0b11000011,0b11000011,0b11000011,0b11000011,0b11100111,0b01111110,0b001111100]
42
      43
      44
      45
      46
      47
      48
      49
      50
51
      N = [0b111111111, 0b111111111, 0b00011100, 0b00111000, 0b01110000, 0b11100000, 0b111111111, 0b11111111]
52
53
      54
      55
      56
      57
      S = [0b11001110, 0b11011111, 0b11011011, 0b11011011, 0b11011011, 0b11011011, 0b11011011, 0b11111011, 0b01111001, 0b0111001, 0b01111011, 0b01111011, 0b01111011, 0b01111011, 0b01111011, 0b01111011, 0b0111111, 0b01111111, 0b01111111, 0b0111111, 0b01111111, 0b0111111, 0b0111111, 0b0111111, 0b0111111, 0b0111111, 0b01111111, 0b0111111, 0b0111111, 0b0111111, 0b0111111, 0b0111111, 0b0111111, 0b0111111, 0b011111, 0b011111, 0b0111111, 0b0111111, 0b011111, 0b01111, 0b0111, 0b01111, 0b0111, 0b011
```

```
58
 59
      \texttt{U=[}0\texttt{b}111111110,0\texttt{b}111111111,0\texttt{b}000000011,0\texttt{b}00000011,0\texttt{b}000000011,0\texttt{b}000000011,0\texttt{b}11111111,0\texttt{b}11111111
      V=[0b11100000,0b111111100,0b00011110,0b00000011,0b00000011,0b00011110,0b11111100,0b1110000
 60
 61
      62
      X = [0b01000010, 0b11100111, 0b011111110, 0b001111100, 0b001111100, 0b011111110, 0b11100111, 0b0100001]
 63
      Y=[0b01000000,0b11100000,0b01110000,0b00111111,0b00111111,0b011110000,0b1110000,0b0100000
 64
      Z=[0b11000011,0b11100011,0b11110011,0b11111011,0b11011111,0b11001111,0b11000111,0b1100001
 65
 66
      def PORT(pin): #assigning GPIO state by taking 'pin' value
 67
          if(pin\&0x01 == 0x01):
 68
                                 #if bit0 of 8bit 'pin' is true pull PIN21 low
              IO.output(21,0)
 69
          else:
 70
              IO.output(21,1)
                                 #if bit0 of 8bit 'pin' is false pull PIN21 high
 71
          if(pin&0x02 == 0x02):
 72
              IO.output (20,0)
                                 #if bit1 of 8bit 'pin' is true pull PIN20 low
 73
          else:
 74
              IO.output (20,1)
                                 #if bit1 of 8bit 'pin' is false pull PIN20 high
 75
          if(pin&0x04 == 0x04):
 76
              IO.output (26,0)
                                 #if bit2 of 8bit 'pin' is true pull PIN26 low
 77
          else:
 78
              IO.output (26,1)
                                 #if bit2 of 8bit 'pin' is false pull PIN26 high
 79
          if(pin\&0x08 == 0x08):
 80
              IO.output (16,0)
 81
          else:
 82
              IO.output (16,1)
 83
          if (pin&0x10 == 0x10):
 84
              IO.output (19,0)
 85
          else:
 86
              IO.output (19,1)
 87
          if(pin&0x20 == 0x20):
 88
              IO.output (13,0)
 89
          else:
 90
              IO.output (13,1)
 91
          if(pin\&0x40 == 0x40):
 92
              IO.output (6,0)
 93
          else:
 94
              IO.output (6,1)
 95
          if(pin&0x80 == 0x80):
 96
              IO.output (5,0)
 97
          else:
 98
              IO.output (5,1)
 99
100
101
      def PORTP(pinp):
                          #assigning GPIO logic for positive terminals by taking 'pinp' value
102
          if (pinp \&0 \times 01 == 0 \times 01):
103
                                   #if bit0 of 8bit 'pinp' is true pull PIN12 high
              IO.output (12,1)
104
          else:
105
              IO.output(12,0)
                                   #if bit0 of 8bit 'pinp' is false pull PIN12 low
106
          if(pinp&0x02 == 0x02):
107
              IO.output (22,1)
                                   #if bit1 of 8bit 'pinp' is true pull PIN22 high
108
          else:
109
              IO.output (22,0)
                                   #if bit1 of 8bit 'pinp' is false pull PIN22 low
110
          if (pinp \&0 \times 04 == 0 \times 04):
111
              IO.output (27,1)
                                   #if bit2 of 8bit 'pinp' is true pull PIN27 high
112
          else:
113
              IO.output (27,0)
                                   #if bit2 of 8bit 'pinp' is false pull PIN27 low
114
          if (pinp&0x08 == 0x08):
115
              IO.output (25,1)
```

```
116
          else:
117
              IO.output (25,0)
118
          if(pinp\&0x10 == 0x10):
119
              IO.output (17,1)
120
          else:
121
              IO.output (17,0)
122
          if(pinp\&0x20 == 0x20):
123
              IO.output (24,1)
124
          else:
125
              IO.output (24,0)
126
          if (pinp \&0x40 == 0x40):
127
              IO.output (23,1)
128
          else:
129
              IO.output(23,0)
130
          if(pinp&0x80 == 0x80):
131
              IO.output(18,1) #if bit7 of 8bit 'pinp' is true pull PIN18 high
132
          else:
133
              IO.output(18,0) #if bit7 of 8bit 'pinp' is false pull PIN18 low
134
135
136
     while True:
          full bits = ""
137
138
          dip 1 = IO.input(2)
          dip^{-}2 = IO.input(3)
139
140
          dip 3 = IO.input(4)
141
          dip 4 = IO.input(14)
          dip 5 = IO.input(15)
142
143
          dip 6 = IO.input(10)
144
          dip 7 = IO.input(9)
145
          dip 8 = IO.input(11)
          full bits4 = full bits + str(dip 1) + str(dip 2) + str(dip 3) + str(dip 4)
146
147
          full bits8 = full bits + str(dip 5) + str(dip 6) + str(dip 7) + str(dip 8)
148
          print full bits
149
          hex value4 = hex(int(full bits4,^2))
150
          hex value8 = hex(int(full bits4,2))
151
          print hex value4
152
          print hex value8
153
          time.sleep(1)
154
155
          for y in range (100): #execute loop 100 times
156
              for x in range (8): #execute the loop 8 times incrementing x value from zero to
              seven
157
                  pin = PORTVALUE[x] #assigning value to 'pin' for each digit
158
                  PORT(pin); #mapping appropriate GPIO
159
                  pinp= hex value4[x] #assigning character of the first 4 bits
160
                  PORTP (pinp); #turning the GPIO to show character of the first 4 bits
161
                  pinp= hex value8[x] #assigning character of the last 4 bits
162
                  PORTP(pinp); #turning the GPIO to show character of the last 4 bits
163
                  time.sleep(0.0005) #wait for 0.5msec
164
165
          pinp= 0
166
          PORTP (pinp);
167
          time.sleep(1)
```