# HYEWON SON

Marketer-turned UX Designer

# hyewonson.com

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## **SKILLS**

#### **DESIGN&PROTOTYPING**

Sketch
Photoshop
Illustrator
Principle
Flinto
Origami Studio
Invision
Framer.js

#### RESEARCH

Competitive Analysis
Contextual Inquiry
Usability Testing
Personas
Affinity Diagramming
Interviews/ Survey

## **PROGRAMMING**

HTML5+CSS Javascript JQuery

#### **DIGITAL MARKETING**

Google Analytics
Google AdWords
Social Media Marketing
Content Marketing

## **EDUCATION**

University of Washington | Mar 2019 (expected) MS Human-Centered Design & Engineering, GPA 3.95

UC Berkeley | May 2016 BA Economics, GPA 3.73

## **EXPERIENCE**

# **UX** Designer

UW Food Rescue Website | Sept 2017 - Present

» Currently collaborating with designers and developers to design and build a web platform to pair-up UW campus dining facility with local non-profits for food recovery efforts. Interviewed 60+ organizations for feasibility study and prototyped web dashboards.

# **Product Marketing Specialist**

Streamlyzer | Feb 2016 - May 2017

- » Spearheaded company's website redesign by redefining navigation, information architecture, content strategy, and visual layout. Increased website traffic by 98% and decreased bounce rate by 13%.
- » Helped improve dashboard user flow and data-visualization elements to help customers better analyze video engagement.
- » Generated visual and written content for blog and marketing campaigns. Achieved 3950+ blog views in the first five months of blog launch.

#### Marketing Strategy Intern

SK Communications | Jun 2013 - Aug 2013

- » Achieved 17% increase in mobile app downloads in just three days by launching OOH (outdoor) ad in Korea subway stations; collaborated with ad agency and design team to coordinate the advertisement.
- » Developed a go-to-market strategy for the new facial recognition feature by conducting competitive analysis.

## **PROJECTS**

Slice | Nov 2017 - Dec 2017

» A mobile app that reinvents billing process at a restaurant by allowing users to split and pay bills without waiter interaction. I initiated this side project with my peers to explore improving dining experiences.

Racoonz | Sept 2017 - Dec 2017

» A mobile app designed to provide users quick access to information about proper waste disposal in Seattle. I served as the sole UX/UI designer on the team.