

# Manual on cell\_geom.py

April 1, 2016

## 1 Table of Contents

- Overview
- Inclusions
  - 2D Case
  - 3D Case
- Periodic Boundary Condition

## 2 Overview

In this file class `UnitCell` is defined, where possible inclusions can be added to the unit cell. The member methods of this class are constructor, `set_append_inclusion`, `add_mark_boundary`, `view_mesh`, and `view_domain`. The instance of this method is instantiated with a `Mesh` object in `FEniCS`. A `UnitCell` instance can be either two dimensional or three dimensional.

Classes for creation of inclusions are included in the current file, namely `InclusionCircle` and `InclusionRectangle`. Besides, `PeriodicBoundary_no_corner` is a class specifying the periodic map for periodic boundary condition in homogenization problem.

## 3 Inclusions

Setting a unit cell and its inclusions is introduced in this part. We first import modules

```
In [2]: from dolfin import *
import sys
sys.path.append('../')
import cell_geom as geom
```

### 3.1 2D Case

Import mesh and instantiation

```
In [3]: mesh = Mesh(r"../m.xml")

# Generate Inclusion
inc1 = geom.InclusionCircle(2, (0.5, 0.5), 0.25)
inc_group = {'circle_inc1': inc1}

# Initiate UnitCell Instance with Inclusion
cell = geom.UnitCell(mesh, inc_group)
cell.view_domain()
```

Multiple inclusions and append inclusion

```

In [7]: mesh = UnitSquareMesh(40, 40, 'crossed')

# Instantiation with inclusions
inc1 = geom.InclusionCircle(2, (0.1, 0.1), 0.5)
inc2 = geom.InclusionCircle(2, (0.9, 0.9), 0.5)
inc_group_1 = {'circle_inc1': inc1, 'circle_inc2': inc2,}
cell = geom.UnitCell(mesh, inc_group_1)
cell.view_domain()

In [8]: # Another group of inclusions
inc3 = geom.InclusionRectangle(2, 0.1, 0.3, 0.7, 0.9)
inc4 = geom.InclusionRectangle(2, 0.7, 0.9, 0.1, 0.3)
inc_group_2 = {'rect_inc3': inc3, 'rect_inc4': inc4}

# Append inclusions and view
cell.set_append_inclusion(inc_group_2)
cell.view_domain()

```

## 3.2 3D Case

### Multiple inclusions and append inclusion

```

In [11]: mesh = UnitCubeMesh(20, 20, 20)

# 9 Inclusions with 8 corner inclusions and one sphere inclusion in the center
inc = geom.InclusionCircle(3, 0.5)
inc1 = geom.InclusionRectangle(3, 0., 0.3, 0., 0.3, 0., 0.3)
inc2 = geom.InclusionRectangle(3, 0., 0.3, 0., 0.3, 0.7, 1.)
inc3 = geom.InclusionRectangle(3, 0., 0.3, 0.7, 1., 0., 0.3)
inc4 = geom.InclusionRectangle(3, 0., 0.3, 0.7, 1., 0.7, 1.)
inc5 = geom.InclusionRectangle(3, 0.7, 1., 0., 0.3, 0., 0.3)
inc6 = geom.InclusionRectangle(3, 0.7, 1., 0., 0.3, 0.7, 1.)
inc7 = geom.InclusionRectangle(3, 0.7, 1., 0.7, 1., 0., 0.3)
inc8 = geom.InclusionRectangle(3, 0.7, 1., 0.7, 1., 0.7, 1.)
inc_group = {'circle': inc, 'corner1': inc1, 'corner2': inc2,
             'corner3': inc3, 'corner4': inc4, 'corner5': inc5,
             'corner6': inc6, 'corner7': inc7, 'corner8': inc8}
cell = geom.UnitCell(mesh, inc_group)

cell.view_domain()

```

## 4 Periodic Boundary Condition

Periodic mapping for FunctionSpace initialization. Both 2D case and 3D case are covered. This periodic mapping excludes corners of unit cell. In unit cell computation these corners are set fixed to prevent rigid body movement.

```

In [16]: # 2D
a, b = 3, 6
mesh_2d = UnitSquareMesh(a, b)
FS_2d = geom.FunctionSpace(mesh_2d, 'CG', 1,
                           constrained_domain=geom.PeriodicBoundary_no_corner(2))
f = geom.Function(FS_2d)

```

```

# DoF that are cancelled out
print '2D periodic map'
print 'original DoF =', (a + 1) * (b + 1), ';;',
print 'actual DoF =', f.vector().size(), ';;',
print 'the excluded DoF =', (a - 1 + b - 1)

```

2D periodic map

original DoF = 28 ; actual DoF = 21 ; the excluded DoF = 7

In [20]: # 3D

```

a, b, c = 3, 6, 9
mesh_3d = geom.UnitCubeMesh(a, b, c)
FS_3d = geom.FunctionSpace(mesh_3d, 'CG', 1,
                           constrained_domain=geom.PeriodicBoundary_no_corner(3))
f = geom.Function(FS_3d)

# DoF that are cancelled out
print '3D periodic map'
print 'original DoF =', (a + 1) * (b + 1) * (c + 1), ';;',
print 'actual DoF =', f.vector().size(), ';;',
print 'the excluded DoF =', (a - 1 + b - 1 + c - 1) * 3 + \
    (a - 1) * (b - 1) + (a - 1) * (c - 1) + (b - 1) * (c - 1)

```

3D periodic map

original DoF = 280 ; actual DoF = 169 ; the excluded DoF = 111