Learning Objectives - Recursion

- Define recursion
- Identify the base case
- Identify the recursive pattern

What is Recursion?

What is Recursion?

Solving a coding problem with functions involves breaking down the problem into smaller problems. When these smaller problems are variations of the larger problem (also know as self-similar), then recursion can be used. For example, the mathematical function factorial is self-similar. Five factorial (5!) is calculated as 5 * 4 * 3 * 2 * 1. Mouse over the image below to see that 5! is really just 5 * 4!, and 4! is really just 4 * 3! and so on.

Because 5! is self-similar, recursion can be used to calculate the answer. Recursive functions are functions that call themselves. Use the Code Visualizer to see how Python handles this recursive function.

```
def factorial(n):
    """Calculate factorial recursively"""
    if n == 1:
        return 1
    else:
        return n * factorial(n - 1)

print(factorial(5))
```

Recursion is an abstract and difficult topic, so it might be a bit hard to follow what is going on here. When n is 5, Python starts a multiplication problem of 5 * factorial(4). The function runs again and the multiplication problem becomes 5 * 4 * factorial(3). This continues until

n is 1. Python returns the value 1, and Python solves the multiplication problem 5 * 4 * 3 * 2 * 1. The video below should help explain how 5! is calculated recursively.



The Base Case

Each recursive function has two parts: the recursive case (where the function calls itself with a different parameter) and the base case (where the function stops calling itself and returns a value).


```
return 1
else:
    return n * factorial(n - 1)
```

print(factorial(5))

Cases for Recursion

The base case is the most important part of a recursive function. Without it, the function will never stop calling itself. Like an infinite loop, Python will stop the program with an error.

```
def factorial(n):
    """Recursion without a base case"""
    return n * factorial(n - 1)

print(factorial(5))
```

Always start with the base case when creating a recursive function. Each time the function is called recursively, the program should get one step closer to the base case.

challenge

What happens if you:

- Add a base case for the factorial function?
- Change the print statement to print(factorial(0)) ?

Modify the base case so that factorial(0) does not result in an error. Test your new base case with a negative number.

▼ Solution

The <u>factorial operation</u> only works with positive integers. So the base case should be if n <= 0:

Fibonacci Sequence

Fibonacci Number

A Fibonacci number is a number in which the current number is the sum of the previous two Fibonacci numbers.

The Fibonacci sequence is defined as $F_n = F_{n-1} + F_{n-2}$ where "F" is the function and "n" is the parameter

F ₀	F ₁	F ₂	F ₃	F ₄	F ₅	F ₆	F ₇	F ₈	
0	1	1	2	3	5	8	13	21	

Fibonacci Sequence

Calculating a Fibonacci number is self-similar, which means it can be define with recursion. Setting the base case is important to avoid infinite recursion. When the number <code>n</code> is 0 the Fibonacci number is 0, and when <code>n</code> is 1 the Fibonacci number is 1. So if <code>n</code> is less than or equal to 1, then return <code>n</code>. That is the base case.

```
def fibonacci(n):
    """Calculate Fibonacci numbers"""
    if n <= 1:
        return n
    else:
        return(fibonacci(n-1) + fibonacci(n-2))

print(fibonacci(3))</pre>
```

challenge

What happens if you:

- Change the print statment to print(fibonacci(0)) ?
- Change the print statment to print(fibonacci(8)) ?
- Change the print statment to print(fibonacci(30)) ?

▼ Where is the code visualizer?

The code visualizer will only step through your code 1,000 times. These recursive functions exceed this limit and generate an error message. Because of this, the code visualizer was removed.

Fibonacci Sequence

Fibonacci numbers are most often talked about as a sequence. The code below adds the functionality of printing a Fibonacci sequence of predetermined length.

```
def fibonacci(n):
    """Calculate Fibonacci numbers"""
    if n <= 1:
        return n
    else:
        return(fibonacci(n-1) + fibonacci(n-2))

fibonacci_length = 10
    for num in range(fibonacci_length):
        print(fibonacci(num))</pre>
```

challenge

What happens if you:

- Change fibonacci_length to 30?
- Change fibonacci_length to 50?

▼ Why is Python timing out?

The code written above is terribly inefficient. Each time through the loop, Python is calculating the same Fibonacci numbers again and again. When <code>num</code> is 1, Python calculates the Fibonacci numbers for 0 and 1. When num is 2, Python is calculating the Fibonacci numbers for 0, 1, and 2. Once num becomes large enough, it becomes too much work for Python to have to recalculate these large numbers over and over again. There is a more efficient way to do this by using a data structure called a dictionary. The idea is to store previously calculated Fibonacci numbers in the dictionary. So instead of recalculating the same numbers again and again, you can get these numbers from the dictionary. If a Fibonacci number is not in the dictionary, then calculate it and add it to the dictionary. Data structures are a bit beyond the scope of these lessons, but here is the code of a more efficient way to calculate and print the Fibonacci sequence. Copy and paste the code below into the IDE if you want to run it.

```
fibcache = {} #dictionary of Fibonacci numbers
def fibonacci(n):
    """Check to see if a Fibonacci number has been
      calculated (in the dictionary).
    If not, add it to the dictionary and return it.
    If yes, return the number from the dictionary."""
    if n not in fibcache.keys():
       fibcache[n] = _fibonacci(n)
    return fibcache[n]
def _fibonacci(n):
    """Calculate Fibonacci number"""
    if n <= 1:
       return n
    else:
        fib = fibonacci(n-1) + fibonacci(n-2)
        return fib
fibonacci_length = 90
for num in range(fibonacci_length):
    print(fibonacci(num))
```

Formative Assessment 1

Formative Assessment 2