

15/04/2021

COM 2044 Midterm Exam

OBJECT ORIENTED PROGRAMMING

Name:

Number:

Duration: 60 minutes + (10 minutes for uploading)

Q-1: (10 P) Answer the following Concepts OOP concepts by considering JAVA programming languages.

a-) What is abstract class and interface concepts ? Compare them with clear statements! (2p)

b-) **Name and define** four basic specific features of an Object Oriented Programming languages?(4p)

c-) Compare override and overload concepts in OOP using a simple java code example (4p).

Q-2: (10 P) An elevator is described. The following definition is given by the elevator.

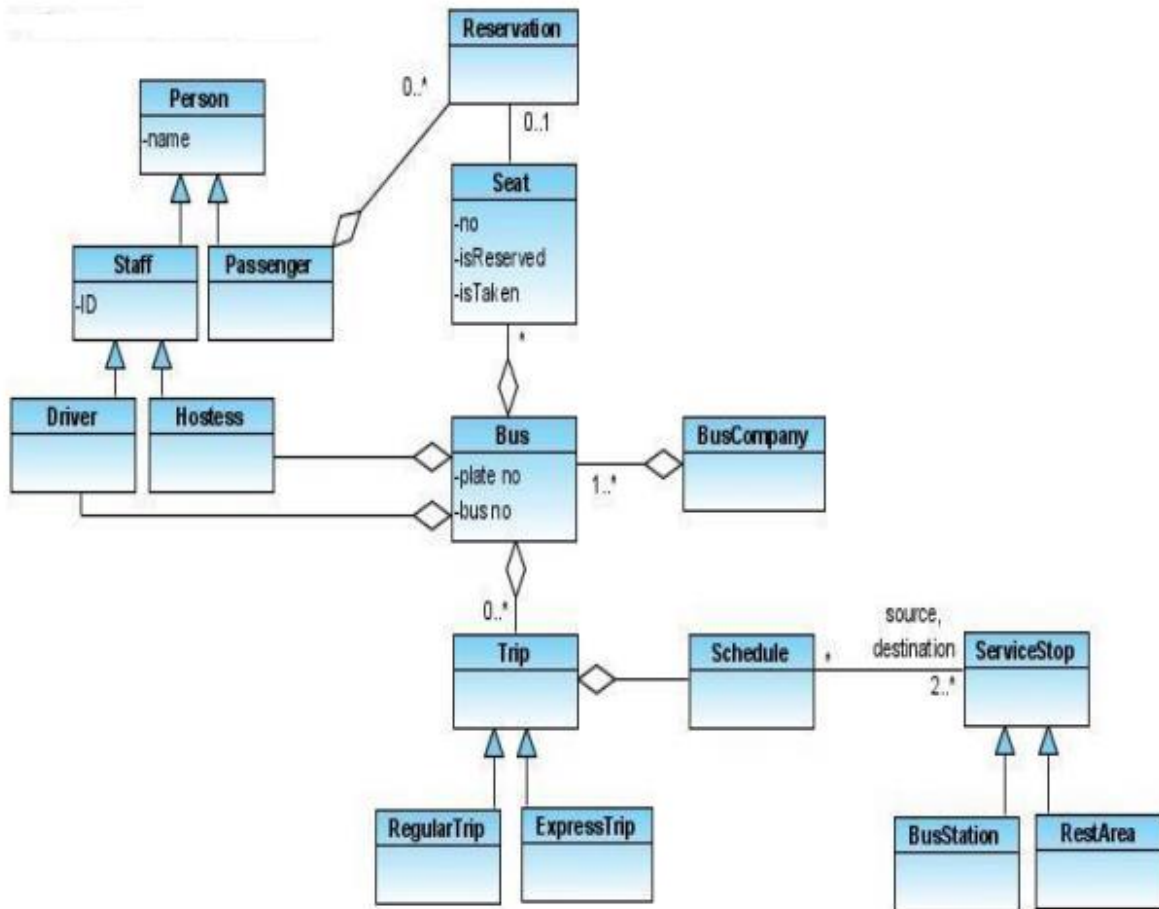
- Each elevator has a set of m buttons, one for each floor. These illuminate when pressed and cause the elevator to visit the corresponding floor. The illumination is canceled when the elevator visits the corresponding floor.
- Each floor, except the first floor and top floor has two buttons, one to request an up-elevator and one to request a down-elevator. These buttons illuminate when pressed. The illumination is canceled when an elevator visits the floor and then moves in the desired direction.
- When an elevator has no requests, it remains at its current floor with its doors closed.

The basic course of Action for elevator scenario:

- Passenger presses floor button (that is the button on the wall).
- Elevator system detects floor button pressed.
- Elevator moves to the floor.
- Elevator doors open.
- Passenger gets in and presses elevator button (that is the button in the cabin panel).
- Elevator doors close.
- Elevator moves to required floor.
- Elevator doors open.
- Passenger gets out.
- Elevator doors close.

It is expected you to draw the Sequence diagram about to the actions involving floor button !!!!

Q-3: (15 P) Convert the given class diagram into Java Code by considering class names, attributes, multiplicities and relations between classes



Q-4: (15 P) Consider the given scenario for enrolling a university and draw a simple USE CASE diagram accordingly.

- a. An applicant wants to enroll in the university.
- b. The applicant hands a filled out copy of *University Application Form* to the registrar.
- c. The registrar clicks on the *Create Student* icon.
- d. The system displays *Create Student Screen*.
- e. The registrar inputs the name, address, and phone number of the applicant.
- f. The system checks whether the applicant is on the applicants list and whether they already exist within the system.
- g. If the student is on the applicants list but not already on the system, then a record is created.
- h. The student enrolls in courses.
- i. The system calculates the required initial payment.
- j. The system displays *Fee Summary Screen*.
- k. The student pays the initial fee.
- l. The system prints a receipt.
- m. The registrar validates and gives the student the receipt.
- n. The use case ends.