

DP ON TREES (VERTEX COVER)

```
#include<bits/stdc++.h>
using namespace std;
const int N = (1e5);
vector<int> G[N+2], tree[N+2];
bool vis[N+2];
void root(int x){
    vis[x] = 1;
    for(int i=0;i<G[x].size();i++){
        if(vis[G[x][i]]) continue;
        tree[x].push_back(G[x][i]); root(G[x][i]);
    }
}
int memo[N+2][2];
int dp(int x,bool tome){
    if(memo[x][tome] != -1) return memo[x][tome];
    int &ans = memo[x][tome] = 0;
    if(tome){
        for(int i=0;i<tree[x].size();i++){
            ans += min(dp(tree[x][i],0) , 1 +
dp(tree[x][i],1));
        }
    }else{
        ans += tree[x].size();
        for(int i=0;i<tree[x].size();i++){
            ans += dp(tree[x][i],1);
        }
    }
    return ans;
}
```

```

int main(){
    int n;cin>>n;
    int a,b;
    memset(memo,-1,sizeof memo);
    for(int i=1;i<n;i++){
        cin>>a>>b;
        G[a].push_back(b);
        G[b].push_back(a);
    }
    root(1);
    cout<<min(dp(1,0),1+dp(1,1))<<'\n';
    return 0;
}

```

BIT + BINARY SEARCH

```

#include<bits/stdc++.h>

using namespace std;
typedef long long ll;
const int M = (1e6);
int N=1;

struct BIT{
    ll tree[M+1];
    BIT(){
        for(int i=0;i<=M;i++) tree[i] = 0;
    }
    void Clear(){
        for(int i=0;i<=4*N;i++) tree[i] = 0;
    }
}

```

```

    ll Query(int i){
        ll sum = 0;
        while(i > 0){
            sum += tree[i];
            i -= ( i & -i );
        }
        return sum;
    }

    void Update(int i,ll val){
        while(i <= N){
            tree[i] += val;
            i += (i & -i);
        }
    }

} FT;

int T[262144];

void update(int l,int r){
    l += N;
    r += N;
    while(l<r){
        if(l&1){
            T[l++]++;
        }
        if(r&1){
            T[--r]++;
        }
        l >>= 1;
        r >>= 1;
    }
}

```

```

int query(int x){
    x += N;
    int ans = 0;
    while(x){
        ans += T[x];
        x >>= 1;
    }
    return ans;
}

void clear(int n){
    for(int i=1;i<N+n;i++) T[i] = 0;
}

int main(){
    int t;cin>>t;
    int n;
    while(t--){
        cin>>n;
        N = 1;
        while(N < n+1) N<<=1;
        FT.Clear();
        clear(n+1);
        ll num;
        for(int i=1;i<=n;i++){
            cin>>num;
            FT.Update(i,num);
        }
        for(int i=1;i<=n;i++){
            //DERECHA
            int lo=i,hi=n+1;
            ll val = FT.Query(i)-FT.Query(i-1);

```

```

        while((hi-lo)>1){
            int mi = (hi+lo)/2;
            ll suma = FT.Query(mi-1)-FT.Query(i);
            if( suma > val) hi=mi;
            else lo=mi;
        }
        update(i+1,hi);
        //IZQUIERDA
        lo=0,hi=i;
        while((hi-lo)>1){
            int mi = (hi+lo)/2;
            if(FT.Query(i)-FT.Query(mi)>2*val) lo=mi;
            else hi=mi;
        }
        update(hi,i);
    }
    for(int i=1;i<=n;i++)cout<<query(i)<<(char) (i==n?10:32);
}
return 0;
}

```

MO'S ALGORITHM WITH DEQUE

```

#include <bits/stdc++.h>
using namespace std;

const int N = 111111;
const int BLOCK = 333; // ~sqrt(N)

int a[N], ans[N];
int answer[N];

```

```

deque<pair<int,int> > D;
struct node {
    int L, R, i, k;
}q[N];
bool cmp(node x, node y) {
    if(x.L/BLOCK != y.L/BLOCK) {
        // different blocks, so sort by block.
        return x.L/BLOCK < y.L/BLOCK;
    }
    // same block, so sort by R value
    return x.R < y.R;
}
void add1(int position) {
    if(D.size()){
        if(D[0].second != a[position] )
D.push_front(make_pair(1,a[position]));
        else D[0].first++;
    }
    else D.push_front(make_pair(1,a[position]));
    answer[D[0].first-1]++;
}
void remove1(int position) {
    if(D[0].first==1){
        D.pop_front();
        answer[0]--;
    }
    else{
        answer[D[0].first-1]--;
        D[0].first--;
    }
}
}

```

```

void add2(int position) {
    if(D.size()){
        if(D[D.size()-1].second != a[position] )
D.push_back(make_pair(1,a[position]));
        else D[D.size()-1].first++;
    }else{
        D.push_back(make_pair(1,a[position]));
    }
    answer[D[D.size()-1].first-1]++;
}

void remove2(int position) {
    if(D[D.size()-1].first==1){
        D.pop_back();
        answer[0]--;
    }
    else{
        answer[D[D.size()-1].first-1]--;
        D[D.size()-1].first--;
    }
}

int main() {
    int t;
    int n,m;
    scanf("%d",&t);
    while(t--){
        D.clear();
        memset(answer,0,sizeof(answer));
        memset(a,0,sizeof(a));
        scanf("%d", &n);
        scanf("%d", &m);
        for(int i=0; i<n; i++)

```

```

scanf("%d", &a[i]);

for(int i=0; i<m; i++) {
    scanf("%d%d%d", &q[i].L, &q[i].R , &q[i].k);
    q[i].L--; q[i].R--;q[i].k--;
    q[i].i = i;
}

sort(q, q + m, cmp);
int currentL = 0, currentR = 0;
for(int i=0; i<m; i++) {
    int L = q[i].L, R = q[i].R;
    while(currentR <= R) {
        add2(currentR);
        currentR++;
    }
    while(currentR > R+1) {
        remove2(currentR-1);
        currentR--;
    }
    while(currentL < L) {
        remove1(currentL);
        currentL++;
    }
    while(currentL > L) {
        add1(currentL-1);
        currentL--;
    }
    ans[q[i].i] = answer[q[i].k];
}

```



```

        for(int i=0; i<m; i++)
            printf("%d\n", ans[i]);
    }
}

```

BINARY TREE

```

#include<bits/stdc++.h>
using namespace std;
typedef long long ll;
const int N = (1e6);
int n,m;
vector<ll> C[N+2];
struct hijos{
    vector<ll> der,izq,acumDer,acumIzq;
};
hijos memo[N+2];
void pre(){
    for(int i=n;i>=1;i--){
        memo[i].der.push_back(0);
        memo[i].izq.push_back(0);
        if(2*i <= n){
            for(int j=0;j<memo[2*i].izq.size();j++)
                memo[i].izq.push_back(memo[2*i].izq[j]+C[i][0]);
            for(int j=1;j<memo[2*i].der.size();j++)
                memo[i].izq.push_back(memo[2*i].der[j]+C[i][0]);
        }
        if(2*i+1 <= n){
            for(int j=0;j<memo[2*i+1].der.size();j++)
                memo[i].der.push_back(memo[2*i+1].der[j]+C[i][1]);
            for(int j=1;j<memo[2*i+1].izq.size();j++)
                memo[i].der.push_back(memo[2*i+1].izq[j]+C[i][1]);
        }
    }
}

```

```

        sort(memo[i].der.begin(),memo[i].der.end());
        sort(memo[i].izq.begin(),memo[i].izq.end());
    }
}

void acumular(){
    for(int i=1;i<=n;i++){
        int tam = memo[i].der.size();
        memo[i].acumDer.resize(tam);
        for(int j=0;j<tam;j++){
            if(j==0) memo[i].acumDer[j] = memo[i].der[j];
            else memo[i].acumDer[j] = memo[i].der[j] +
memo[i].acumDer[j-1];
        }
        tam = memo[i].izq.size();
        memo[i].acumIzq.resize(tam);
        for(int j=0;j<tam;j++){
            if(j==0) memo[i].acumIzq[j] = memo[i].izq[j];
            else memo[i].acumIzq[j] = memo[i].izq[j] +
memo[i].acumIzq[j-1];
        }
    }
}

ll f(int nodo,bool ok,ll x){
    if(ok){
        int lo=0,hi=memo[nodo].izq.size();
        while((hi-lo)>1){
            int mi = (lo+hi)/2;
            if(memo[nodo].izq[mi] <= x) lo=mi;
            else hi=mi;
        }
    }
}

```

```

        return (x*(hi) - memo[nodo].acumIzq[lo]);
    }else{
        int lo=0,hi=memo[nodo].der.size();
        while((hi-lo)>1){
            int mi = (lo+hi)/2;
            if(memo[nodo].der[mi] <= x) lo=mi;
            else hi=mi;
        }
        return (x*(hi) - memo[nodo].acumDer[lo]);
    }
}

int main(){
    ios_base::sync_with_stdio(0);
    cin.tie(NULL);
    cin>>n>>m;
    int num;
    for(int i=1;i<n;i++){
        cin>>num;
        C[(i+1)/2].push_back(num);
    }
    pre();
    acumular();
    int nodo;
    ll L;
    while(m--){
        cin>>nodo>>L;
        ll ans = f(nodo,0,L) + f(nodo,1,L)-L;
        while(nodo>1){
            int dir = (nodo%2);
            nodo /= 2;

```

```

        L -= C[nodo][dir];
        if(L < 0) break;
        ans += f(nodo,dir,L);
    }
    cout<<ans<<'\n';
}
return 0;
}

```

BINARY SEARCH TREE (BST)

```

#include<bits/stdc++.h>
using namespace std;
struct Node{
    int val;
    int der,izq;
    Node(){
        der = -1;
        izq = -1;
    }
    Node(int _val,int _der,int _izq){
        val = _val;
        der = _der;
        izq = _izq;
    }
};

int nodo = 1;
Node T[2005];
void add(int x,int y){
    int last = 0;

```

```

while(1){
    if(x > T[last].val){
        if(T[last].der== -1){
            T[last].der = y;
            T[y] = Node(x,-1,-1);
            return;
        }else{
            last = T[last].der;
        }
    }else{
        if(T[last].izq== -1){
            T[last].izq = y;
            T[y] = Node(x,-1,-1);
            return;
        }else{
            last = T[last].izq;
        }
    }
}

int peso[2005];
bool vis[2005];
int dp(int x){
    if(peso[x]!=-1) return peso[x];
    int &ans = peso[x] = 0;
    if(T[x].izq!= -1) ans = max(ans,dp(T[x].izq)+1);
    if(T[x].der!= -1) ans = max(ans,dp(T[x].der)+1);
    return ans;
}

```

```

int main(){
    memset(peso,-1,sizeof peso);
    int n;cin>>n;
    int num;cin>>num;
    vis[num]=1;
    T[0] = Node(num,-1,-1);

    for(int i=1;i<n;i++){
        cin>>num;
        if(vis[num]) continue;
        vis[num] = 1;
        add(num,nodo++);
    }
    int maxi = dp(0);
    int ans = 0;
    for(int i=0;i<nodo;i++){
        ans += peso[i];
    }
    cout<<maxi<<endl<<ans<<endl;
    return 0;
}

```

HASHING WITH SAME SET

```

#include<bits/stdc++.h>
using namespace std;
typedef long long ll;
const ll MOD1 = (1e9+7);
const ll MOD2 = (1e9+9);
const int B = 29;
ll hpref[200005];

```

```

11 pot[200005];
11 hpref2[200005];
11 pot2[200005];
11 sumpref[200005];
11 multpref[200005];
11 multpref2[200005];
void init(){
    pot[0] = 1;
    for(int i=1;i<=200000;i++) pot[i]=(pot[i-1]*B)%MOD1;
    pot2[0] = 1;
    for(int i=1;i<=200000;i++) pot2[i]=(pot2[i-1]*B)%MOD2;
}
void getSumMult(string s){
    memset(sumpref,0,sizeof sumpref);
    memset(multpref,0,sizeof multpref);
    memset(multpref2,0,sizeof multpref2);
    sumpref[0] = (s[0] - 'a' + 1);
    multpref[0] = (s[0] - 'a' + 1);
    multpref2[0] = (s[0] - 'a' + 1);
    for(int i=1;i<s.size();i++){
        sumpref[i] = (sumpref[i-1] + (s[i]-'a'+1))%MOD1;
        multpref[i] = (multpref[i-1] * (s[i]-'a'+1))%MOD1;
        multpref2[i] = (multpref2[i-1] * (s[i]-'a'+1))%MOD2;
    }
}
11 POT(11 x,11 y,11 mod){
    if(y==0) return 1;
    if(y==1) return x;
    11 ans = 1;
    if(y&1) ans = x;

```

```

        ll val = POT(x,y/2,mod);
        ans *= val;
        ans %= mod;
        ans *= val;
        ans %= mod;
        return ans;
    }

    ll inv(ll x,ll mod){
        return POT(x,mod-2,mod);
    }

    ll subsum(int i,int j){
        if(i==0) return sumpref[j];
        return ((sumpref[j] - sumpref[i-1])%MOD1 + MOD1)%MOD1;
    }

    ll submult(int i,int j){
        if(i==0) return multpref[j];
        return (multpref[j] * inv(multpref[i-1],MOD1))%MOD1;
    }

    ll submult2(int i,int j){
        if(i==0) return multpref2[j];
        return (multpref2[j] * inv(multpref2[i-1],MOD2))%MOD2;
    }

    void getpref(string s){
        memset(hpref,0,sizeof hpref);
        hpref[0] = (s[0] - 'a' + 1);
        for(int i=1;i<s.size();i++){
            hpref[i] = (hpref[i-1]*B + (s[i]-'a'+1))%MOD1;
        }
        memset(hpref2,0,sizeof hpref2);
        hpref2[0] = (s[0] - 'a' + 1);
    }

```



```

        for(int i=1;i<s.size();i++){
            hpref2[i] = (hpref2[i-1]*B + (s[i]-'a'+1))%MOD2;
        }
    }

    ll hsub(int i,int j){
        if(i==0) return hpref[j];
        return ((hpref[j] - hpref[i-1]*pot[j-i+1])%MOD1 + MOD1)%MOD1;
    }

    ll hsub2(int i,int j){
        if(i==0) return hpref2[j];
        return ((hpref2[j] - hpref2[i-1]*pot2[j-i+1])%MOD2 + MOD2)%MOD2;
    }

    map<pair<ll,ll>,int> M;

    int ans[200005];

    int main(){
        init();
        int t;cin>>t;
        string a,b;
        while(t--){
            cin>>a>>b;
            M.clear();
            memset(ans,0,sizeof ans);
            getpref(b);
            getSumMult(b);
            ll sum=0,mult=1,mult2=1;
            for(int i=0;i<a.size();i++){
                sum += (a[i]-'a'+1);
                mult *= (a[i]-'a'+1);
                mult %= MOD1;
                mult2 *= (a[i]-'a'+1);
            }
        }
    }

```

```

        mult2 %= MOD2;
    }
    for(int i=0;i<=b.size()-a.size();i++){
        ll val1 = hsub(i,i+a.size()-1);
        ll val2 = hsub2(i,i+a.size()-1);
        if(subsum(i,i+a.size()-1)==sum &&
submult(i,i+a.size()-1)==mult && submult2(i,i+a.size()-
1)==mult2){//poseen el mismo conjunto de caracteres

            pair<ll,ll> p = make_pair(val1,val2);
            if(M.count(p)){
                ans[M[p]]++;
            }else{
                M[p] = i;
                ans[i]++;
            }
        }
    }

    int maxi = 0;
    vector<int> v;
    for(int i=0;i<=b.size();i++){
        if(ans[i] > maxi){
            v.clear();
            v.push_back(i);
            maxi = ans[i];
        }else if(ans[i] == maxi){
            v.push_back(i);
        }
    }

    if(maxi == 0) cout<<"-1\n";
    else{
        string res = b.substr(v[0],a.size());
    }
}

```

```

        for(int i=1;i<v.size();i++){
            res = min(res,b.substr(v[i],a.size()));
        }
        cout<<res<<'\n';
    }
}
return 0;
}

```

MEET IN THE MIDDLE

```

#include<bits/stdc++.h>

using namespace std;
typedef long long ll;
ll m,x;
ll v[35];
ll X[1000005];
typedef pair<ll,pair<ll,ll> > tup;

tup extGcd(ll a,ll b){
    if(b==0) return make_pair(a,make_pair(1,0));
    tup ret = extGcd(b,a%b);
    return make_pair(ret.first , make_pair(ret.second.second,
ret.second.first - (a/b)*ret.second.second));
}

ll inv(ll a,ll n){
    tup t= extGcd(a,n);
    ll inver=((t.second.first%n) + n)%n;
    return inver;
}

```

```

ll get(ll t){
    ll ans = 0;
    ll gcd = __gcd(m,t);
    if(x%gcd!=0) return ans;
    ll auxm = m;
    ll auxx = x;
    t/=gcd;
    auxm/=gcd;
    auxx/=gcd;
    ll inversa = (inv(t,auxm)*auxx)%auxm;
    for(int i=0;i<m;i++){
        ll newval = auxm*i+inversa;
        if(newval >= m) return ans;
        ans += X[newval];
    }
    return ans;
}

```

```

int main(){
    ios::sync_with_stdio(0);
    cin.tie(NULL);
    int n;
    cin>>n>>m>>x;
    if(m==1){
        cout<<(1<<n)-1<<endl;
        return 0;
    }

    for(int i=0;i<n;i++) cin>>v[i];
}

```

```

if(n==1){
    cout<<( v[0]%m==x?"1\n":"0\n")
    return 0;
}
int val = (n/2);
ll ans = 0;
for(ll mask = 1;mask < (1<<val);mask++){
    ll maskarita = 1;
    for(int j=0;j<val;j++){
        if(mask & (1<<j)){
            maskarita *= v[j];
            maskarita %= m;
        }
    }
    maskarita %= m;
    if(maskarita == x) ans++;
    X[maskarita]++;
}
for(ll mask=1;mask<(1<<n-val);mask++){
    ll maskarita = 1;
    for(int j=0;j<n-val;j++){
        if(mask&(1<<j)){
            maskarita *= v[j+val];
            maskarita %= m;
        }
    }
    maskarita %= m;
    if(maskarita == x) ans++;
    ans += get(maskarita);
}

```

```

        cout<<ans<<'\n';

        return 0;
    }

DP - PYTHON 3.x

import sys
memo = []

def dp(x):
    if(memo[x] != -1):
        return memo[x]

    if x==0:
        return 1

    if x==1:
        return 1

    memo[x] = dp(x-1)+2*dp(x-2)

    return memo[x]

for i in range(300):
    memo.append(-1)

for line in sys.stdin:
    n = int(line)
    print(dp(n))

```

DP WITH MASK, OPTIMIZATION

```

#include<bits/stdc++.h>

using namespace std;
typedef long long ll;
const int N = 20;
ll memo[(1<<N)];

```

```

ll d[N];
int n;
ll dp(int mask){
    if(mask+1 == (1<<n)) return 1;
    if(memo[mask] != -1) return memo[mask];

    int pos = __builtin_popcount(mask); //sabemos cuantos 1's o
    tareas asignadas

    ll &ans = memo[mask] = 0;
    for(int i=0;i<n;i++){
        if(mask & (1<<i)) continue;
        if(d[pos] & (1<<i)){
            ans += dp(mask + ( 1<<i ));
        }
    }
    return ans;
}

void solve(){
    cin>>n;
    memset(memo,-1,sizeof memo);
    memset(d,0,sizeof d);
    for(int i=0;i<n;i++){
        int num;
        for(int j=0;j<n;j++){
            cin>>num;
            if(num==1) d[i] += (1<<j);
        }
    }
    cout<<dp(0)<<'\\n';
}

```

```

int main(){
    int t;cin>>t;
    while(t--){
        solve();
    }
    return 0;
}

```

LCA WITH SPARSE TABLE AND EULER TOUR

```

#include<bits/stdc++.h>
using namespace std;
const int N = (1e5);
int n;
vector<int> G[N+2];
int A[4*N+2];
bool vis[N+2];
int ST[4*N+2][25];
int cnt = 0;
int pa[N+2];

void bfs(int x){
    int lvl = 0;
    pa[x] = lvl++;
    queue<int> Q;
    Q.push(x);
    while(!Q.empty()){
        int p = Q.front();
        Q.pop();
    }
}

```



```

        for(int i=0;i<G[p].size();i++){
            int pp = G[p][i];
            Q.push(pp);
            pa[pp] = lvl++;
        }
    }
}

void dfs(int x){
    vis[x] = 1;
    A[cnt++] = pa[x];
    for(int i=0;i<G[x].size();i++){
        if(vis[G[x][i]]) continue;
        dfs(G[x][i]);
        A[cnt++] = pa[x];
    }
}

int fi[N+2];
int de[N+2];
void build(){
    for(int i=0;i<cnt;i++) ST[i][0] = A[i];
    for(int j=1;(1<<j)<=cnt;j++){
        for(int i=0;i+(1<<j)<=cnt;i++) ST[i][j] = min(ST[i][j-1]
, ST[i + (1<<(j-1))][j-1]);
    }
}

int query(int l,int r){//[l,r>
    int d = r-l;
    int lg = 31 - (__builtin_clz(d));
    return min(ST[l][lg],ST[r-(1<<lg)][lg]);
}

```

```

int main(){
    memset(pa,-1,sizeof pa);
    cin>>n;
    int num,len;
    for(int i=0;i<n;i++){
        cin>>len;
        for(int j=0;j<len;j++){
            cin>>num;
            G[i].push_back(num);
        }
    }
    bfs(0);
    dfs(0);
    for(int i=0;i<cnt;i++){
        //if(fi[A[i]]!=-1) continue;
        fi[A[i]] = i;
    }
    for(int i=0;i<n;i++){
        de[fi[i]] = i;
    }
    build();
    int q;cin>>q;
    int a,b;
    while(q--){
        cin>>a>>b;
        int ans = query(fi[pa[a]],fi[pa[b]]+1);
        cout<<de[fi[ans]]<<'\n';
    }
    return 0;
}

```

LCA CLASSIC

```
#include<bits/stdc++.h>

using namespace std;
typedef long long ll;
const int N = (1e5);
ll LCA[N+2][25], D[N+2][25];
int lvl[N+2]; //profundidad del nodo
ll G[N+2]; //padres
vector<int> GREV[N+2]; //hijos
ll C[N+2];
int n;

void dfs(int x, int level){
    lvl[x] = level;
    for(int i=0; i<GREV[x].size(); i++) dfs(GREV[x][i], level+1);
}

void preprocess(){
    for(int i=0; i<n; i++){
        for(int j=0; (1<<j)<n; j++){
            LCA[i][j] = -1;
            D[i][j] = 0;
        }
    }
    for(int i=0; i<n; i++){
        LCA[i][0] = G[i];
        D[i][0] = C[i];
    }
}
```

```

for(int j=1;(1<<j)<n;j++){
    for(int i=0;i<n;i++){
        if(LCA[i][j-1] != -1){
            LCA[i][j] = LCA[LCA[i][j-1]][j-1];
            D[i][j] = D[i][j-1] + D[LCA[i][j-1]][j-1];
        }
    }
}

dfs(0,1);
}

void clear(){
    for(int i=0;i<=n;i++){
        GREV[i].clear();
        G[i] = 0,C[i]=0,lvl[i]=0;
    }
}

int lca(int u,int v){
    if(lvl[u] < lvl[v]) swap(u,v);
    int lg = 31 - (__builtin_clz(lvl[u]));
    for(int i=lg;i>=0;i--){
        if(lvl[u] - (1<<i) >= lvl[v]){
            u = LCA[u][i];
        }
    }
    if(u==v) return u;
    for(int i=lg;i>=0;i--){
        if(LCA[u][i] != -1 && LCA[u][i] != LCA[v][i]){
            u = LCA[u][i];
            v = LCA[v][i];
        }
    }
}

```

```

    }
    return G[u];
}

ll dist(int pa,int hi){
    if(pa==hi) return 0;
    int sube = lvl[hi] - lvl[pa];
    ll ans = 0;
    for(int i=0;i<25;i++){
        if(sube & (1<<i)){
            ans += D[hi][i];
            hi = LCA[hi][i];
        }
    }
    return ans;
}

int main(){
    while(cin>>n){
        if(n==0) break;
        clear();
        for(int i=1;i<n;i++){
            cin>>G[i]>>C[i];
            GREV[G[i]].push_back(i);
        }
        preprocess();
        int q;cin>>q;
        vector<ll> ans;
        while(q--){
            int a,b;
            cin>>a>>b;
            int ancestro = lca(a,b);

```

```

        ans.push_back(dist(ancestro,a) +
dist(ancestro,b));
    }

    for(int i=0;i<ans.size();i++)
cout<<ans[i]<<(char) (i+1==ans.size()?10:32);

    }

    return 0;
}

```

TRIE

```

#include<bits/stdc++.h>
using namespace std;
typedef long long ll;
int trie[100005][26];
int cnt[100005][26];
int nodo;
void limpiar(){
    memset(trie,0,sizeof trie);
    memset(cnt,0,sizeof cnt);
    nodo = 1;
}

void addWord(string s){
    int n = s.size();
    int numNodo = 0;

    for(int i=0;i<n;i++){
        cnt[numNodo][s[i]-'A']++;
        if(trie[numNodo][s[i]-'A']){
            numNodo = trie[numNodo][s[i]-'A'];

```

```

        }else{
            trie[numNodo][s[i]-'A'] = nodo;
            numNodo = nodo++;
        }
    }
}

```

```

int cntPref(string s){
    int n = s.size();
    int numNodo = 0;
    for(int i=0;i<n;i++){
        if(trie[numNodo][s[i]-'A'] && cnt[numNodo][s[i]-'A']){
            //cout<<"entre\n";
            //cnt[numNodo][s[i]-'A']--;
            numNodo = trie[numNodo][s[i]-'A'];
        }else return i;
    }
    return n;
}

```

```

int main(){
    ios_base::sync_with_stdio(0);
    cin.tie(NULL);
    int n;
    while(cin>>n){
        if(n==-1) break;
        limpiar();
        string s;

```

```

        for(int i=0;i<n;i++){
            cin>>s;
            addWord(s);
        }
        int ans = 0;
        vector<string> v(n);
        for(int i=0;i<n;i++) cin>>v[i];
        sort(v.rbegin(),v.rend());
        for(int i=0;i<n;i++){
            ans += cntPref(v[i]);
        }
        cout<<ans<<'\n';
    }
    return 0;
}

```

BIT - UPDATE IN RANGE

```

#include <bits/stdc++.h>

using namespace std;
typedef long long ll;
const int N = (1e5);
ll bit1[N+2],bit2[N+2];

void update(ll bit[], int idx, ll val){
    while(idx <= N+1){
        bit[idx] += val;
        idx += (idx & -idx);
    }
}

```



```

ll query(ll bit[], int idx){
    ll ret = 0;
    while(idx){
        ret += bit[idx];
        idx -= (idx & -idx);
    }
    return ret;
}

int main(){
    int T,N,Q;
    cin>>T;
    while(T--){
        cin>>N>>Q;
        memset(bit1,0,sizeof bit1);
        memset(bit2,0,sizeof bit2);
        int op,l,r;ll v;
        for(int i = 0;i < Q;++i){
            cin>>op>>l>>r;
            if(op == 0){
                cin>>v;
                update(bit1,l,v); update(bit1,r + 1,-v);
                update(bit2,l,-v * (l - 1)); update(bit2,r + 1,v
* r);
            }else{
                ll ans = query(bit1,r) * r + query(bit2,r) -
query(bit1,l - 1) * (l - 1) - query(bit2,l - 1);
                cout<<ans<<'\\n';
            }
        }
    }
    return 0;
}

```

```
}
```

SPARSE TABLE

```
#include <bits/stdc++.h>

using namespace std;
typedef long long ll;
const int N = (1e5);
const int M = (20);
ll ST[N+2][M+1];
ll A[N+2];
int n;

ll f(ll x, ll y){
    return x+y;
}

void build(){
    for(int i=0; i<n; i++) ST[i][0] = A[i];
    for(int j=1; (1<<j)<=n; j++){
        for(int i=0; i+(1<<j)<=n; i++) ST[i][j] = f(ST[i][j-1] ,
ST[i + (1<<(j-1))][j-1]);
    }
}

ll query(int l, int r){//[l, r>
    //O(1)
    if(l==r) return 0;
    int d = r-l;
    int lg = 31 - (__builtin_clz(d));
    return f(ST[l][lg], ST[r-(1<<lg)][lg]);
    //O(log(N))
    //int d = r-l;
    ll ans = 0;
    for(int i=0; i<20; i++){
        if((1<<i) & d){
            ans = f(ST[l][i], ans);
            l+=(1<<i);
        }
    }
    return ans;
}

int main(){
    cin>>n;
    for(int i=0; i<n; i++) cin>>A[i];
    build();
    int q;
    cin>>q;
    int l, r;
```

```
while (q--){
    cin>>l>>r;
    l--;
    cout<<query(l,r)<<'\n';
}

return 0;
}
```