

Due: February 27

Instructor: Professor Vijay K. Garg (email: garg@ece.utexas.edu)

1. (20 points) For each of the histories below, state whether it is (a) sequentially consistent, (b) linearizable. Justify your answer. All variables are initially zero.

Concurrent History H1

```

P1      [ read(x) returns 1]
P2      [ write(x,1)          ] [ read(x) returns 2]
P3      [ write(x,2)          ]

```

seq consistent, linearizable.

Concurrent History H2

```

P1      [ read(x) returns 1]
P2      [ write(x,1)          ] [ read(x) returns 1]
P3      [ write(x,2)          ]

```

seq consistent, linearizable

Concurrent History H3

```

P1      [ read(x) returns 1]
P2      [ write(x,1)          ] [ read(x) returns 1]
P3      [ write(x,2)          ]

```

*seq consis, linearizable
Now way to report real time
reading after writing 2.*

2. (10 points) Consider the following concurrent program.

Initially a, b and c are 0.

```

P1: a:=1 ; print(b) ; print(c);
P2: b:=1 ; print(a) ; print(c);
P3: c:=1 ; print(a) ; print(b);

```

Which of the outputs are sequentially consistent. Justify your answer.

- (a) P1 outputs 11, P2 outputs 01 and P3 outputs 11. *Only one outcome what, as long as program order is preserved P1, possible*
- (b) P1 outputs 00, P2 outputs 11 and P3 outputs 01. *X. For it to print out 0, it needs to read either a or b but both are 1 or 0 cannot happen*
3. (70 points, programming) (a, 40 points) Implement Lock-based and Lock-Free unbounded queues of `Integers`. For the lock based implementation, use different locks for `enq` and `deq` operations. For the variable `count` use `AtomicInteger`. For the lock-free implementation, use Michael and Scott's algorithm as explained in the class. The `deq` operation should return `null` if the queue is empty.
- (b, 30 points) Implement Lock-Free stack of `Integer`. You should provide `push(Integer x)` and `Integer pop()`. The `pop` operation should throw an exception called `EmptyStack` if the stack is empty.
- For both the data structures use a list based implementation (rather than an array based implementation).