

Pulse Amplitude Modulation (PAM)

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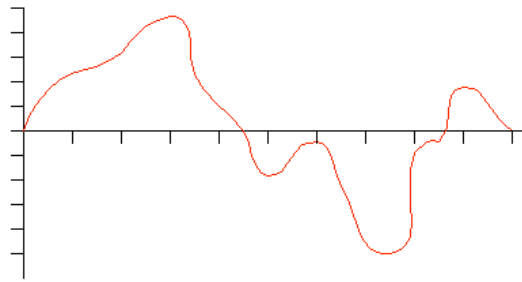
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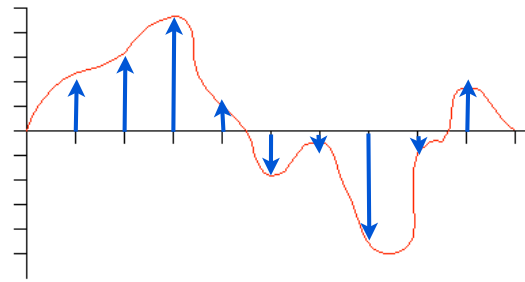
From Analog to Digital...



From Analog to Digital...



Analog Signal



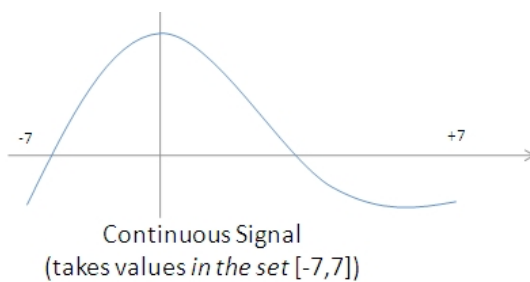
Discrete Signal

➡
Sampling

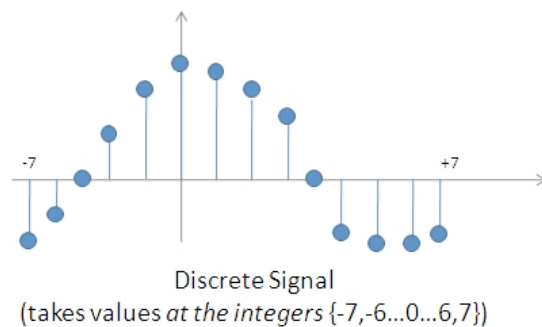


Sampling

- Convert **continuous** signals to **discrete** signals



Continuous Signal
(takes values in the set $[-7, 7]$)

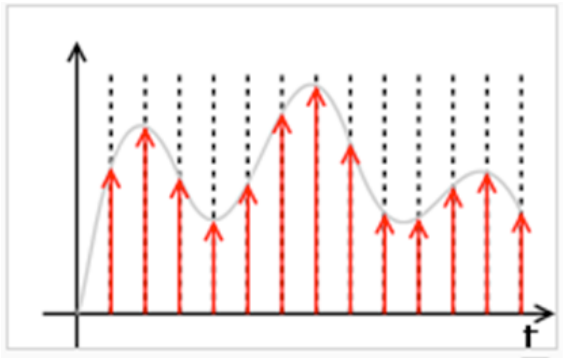


Discrete Signal
(takes values at the integers $\{-7, -6, \dots, 0, \dots, 6, 7\}$)

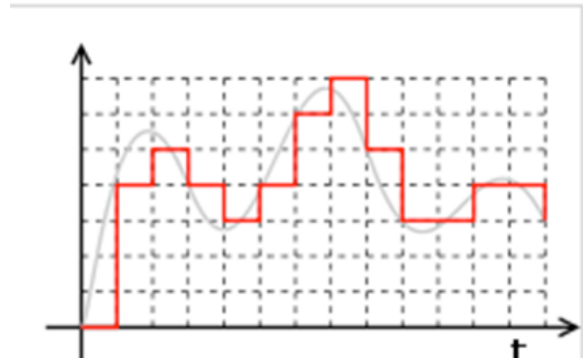
In order to make digital signals, we need ...



Quantization



Sampling → Discrete Signal



Quantization → Digital Signal



Pulse Modulations

- Message signals → Modulated signals
 - **Amplitude** → Pulse **Amplitude** Modulation
 - **Width** → Pulse **Width** Modulation
 - **Position** → Pulse **Position** Modulation
- Pulse Time Modulation

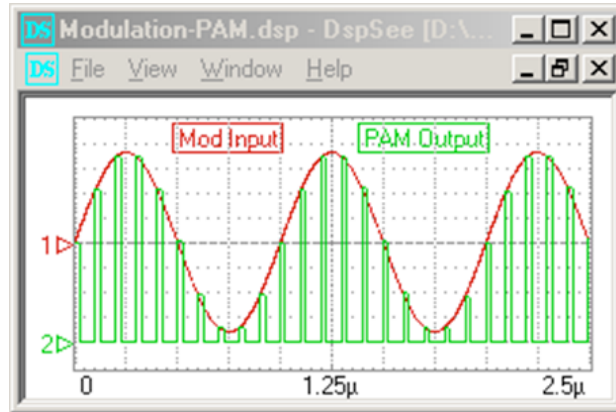
- Question: PAM is Continuous/Discrete/Digital Signal?
- Answer: Discrete Signal



Definition of PAM

- **Pulse Amplitude Modulation (PAM)** is a form of signal modulation where the message information is encoded in the **amplitude** of a series of signal pulses.



- Example:



- Observations: Width and Position of pulses are kept **constant**!



Advantages of PAM

- Very **simple transmitter** - because...
 - act of **sampling** signals at regular intervals produces PAM.
- Hence, **receiver** can also be simple ().
- PAM is also used to generate other pulse modulations.
- **As long as amplitude** at the pulse intervals is **preserved**, **no distortion** will be introduced ().



Disadvantages of PAM

- **Circuit** implementation may be complex
 - For digital processing, needs “bitstream” → Analog-to-Digital Converter (ADC)
 - Unlike PPM, PWM, PCM
- There is generally “**loss**” in transmission → received pulse streams are **distorted in terms of amplitude** → **received information is distorted!**
- Low efficiency, small operating range, etc.



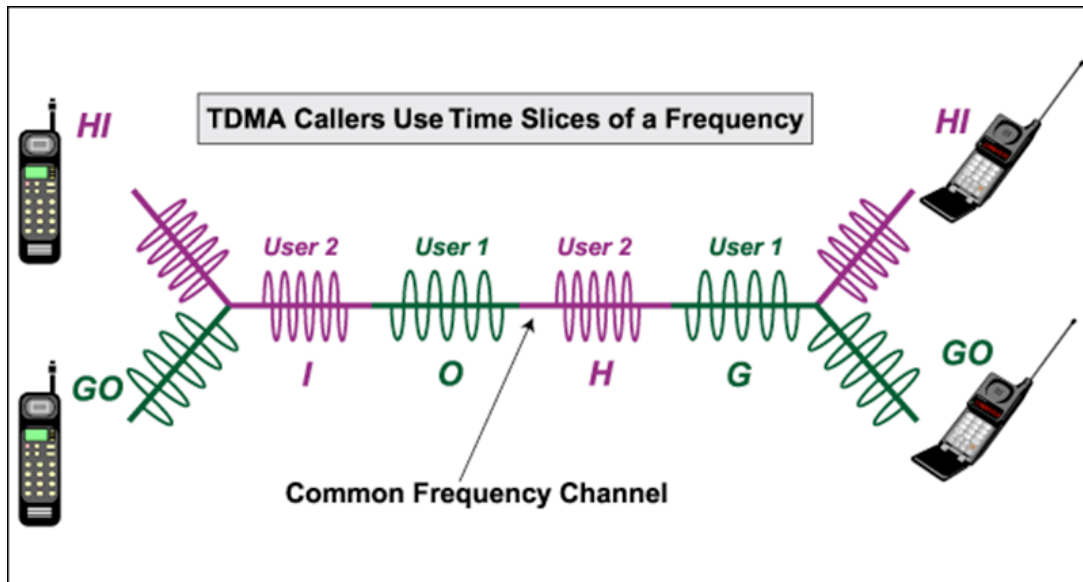
Why Digital Communications?

- Several advantages:
 - Easier signal processing → errors caused by random processes can be detected and corrected → **robust** to noise
 - Sampled instead of continuously monitored → **finite** number of data
 - Much simpler multiplexing of multiple digital signals than continuous signals



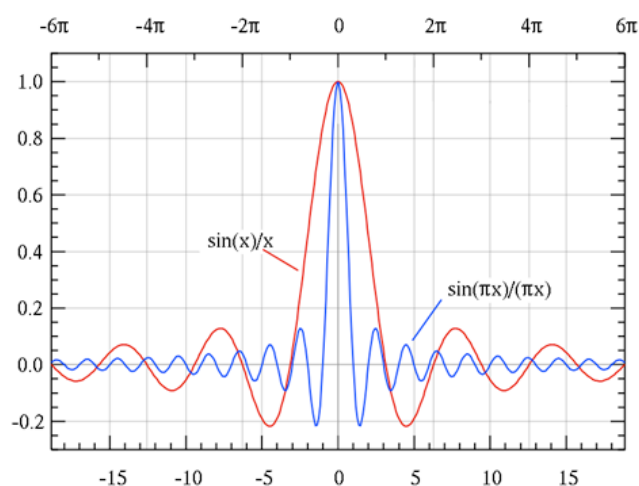
Multiplexing

- **Definition:** multiplexing (also known as muxing) is a process, where **multiple** analog message signals or digital data streams are **combined** into one signal over a shared medium.



One More Property

- Fourier transform of rectangular function: Sinc Function

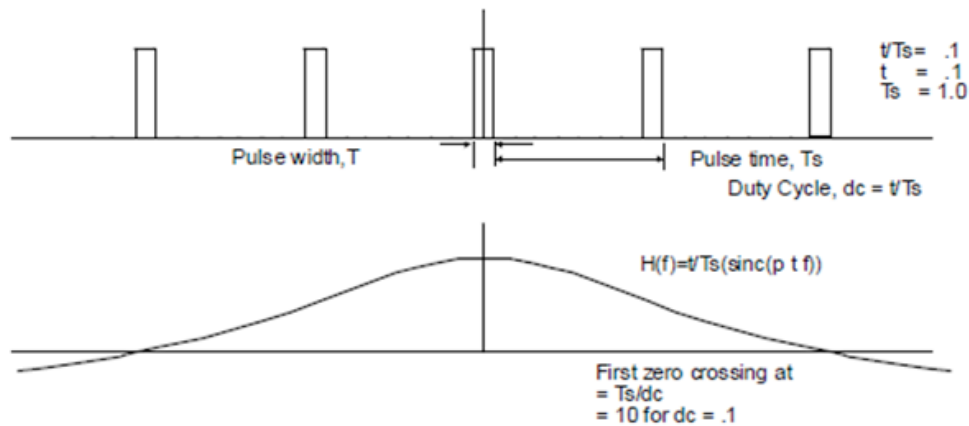


- Impulse is in practice a collection of “rectangular functions”...



Non-ideal Sampling

- Ideal sampling: impulse train
 - In frequency domain: still impulse train
- In practice: non-ideal sampling
 - Pulses with finite widths
 - **No longer** impulse train in frequency domain



Revisit: Sampling and Recovery

- Ideal Sampling (with impulse trains)

– Sampled message:

$$\begin{aligned}
 x_s(t) &= \text{comb}_T\{x(t)\} \\
 &= x(t)p_T(t) \\
 &= x(t) \sum_{k=-\infty}^{\infty} \delta(t - kT) \\
 &= \sum_{k=-\infty}^{\infty} x(kT)\delta(t - kT)
 \end{aligned}$$

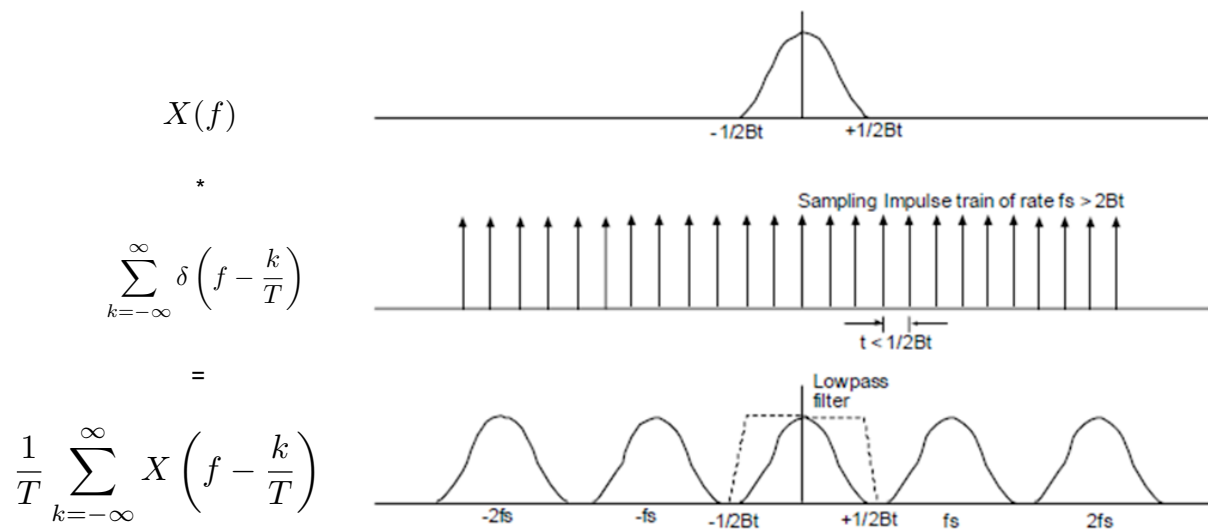
– Fourier transform of sampled message:

$$\begin{aligned}
 X_s(f) &= \frac{1}{T} \text{rep}_{\frac{1}{T}}\{X(f)\} \\
 &= \frac{1}{T} X(f) * p_{\frac{1}{T}}(f) \\
 &= \frac{1}{T} X(f) * \sum_{k=-\infty}^{\infty} \delta\left(f - \frac{k}{T}\right) \\
 &= \frac{1}{T} \sum_{k=-\infty}^{\infty} X\left(f - \frac{k}{T}\right)
 \end{aligned}$$

Repetition of $X(f)$

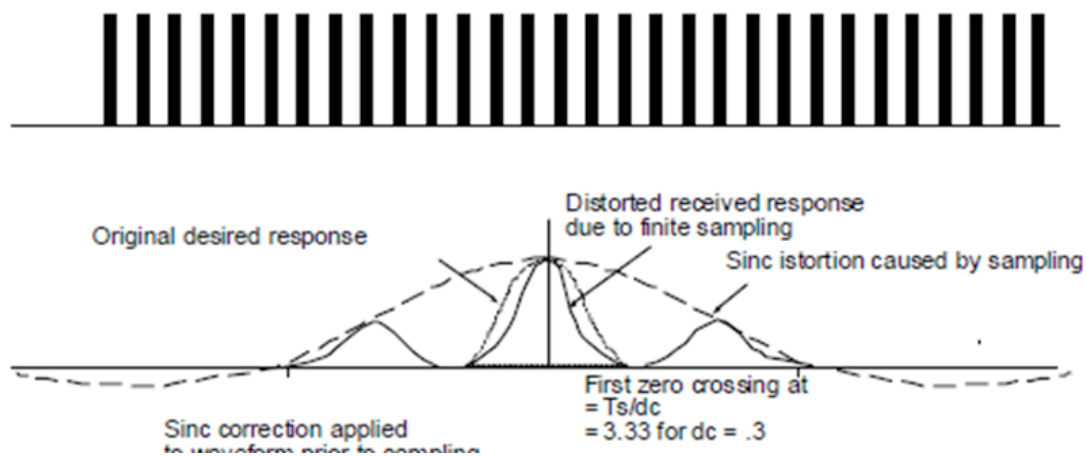


Revisit: Sampling and Recovery

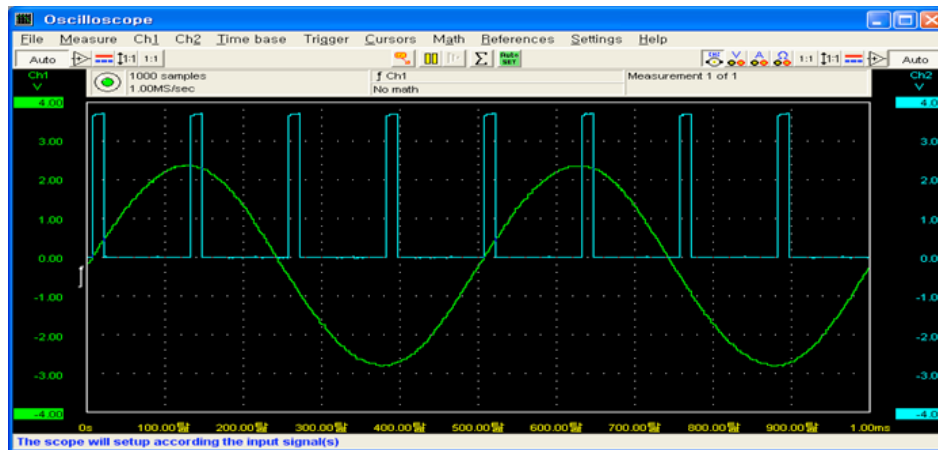


Revisit: Sampling and Recovery

■ Non-ideal Sampling



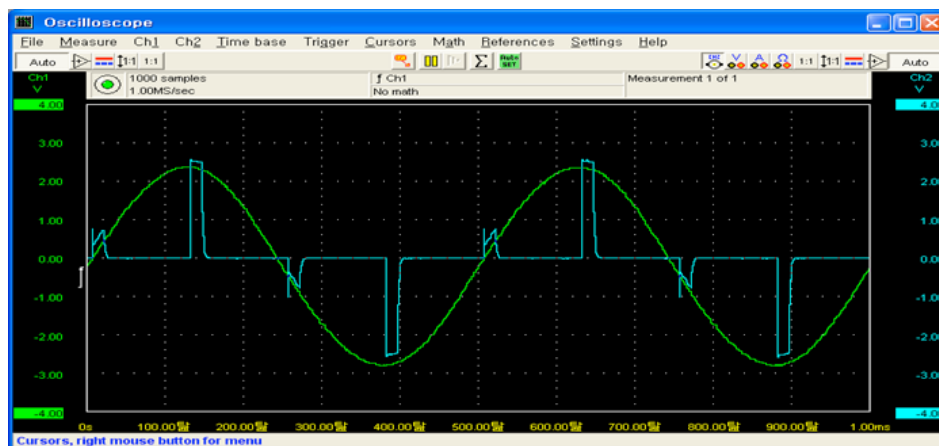
Illustrative Results



- Message signal and pulse trains



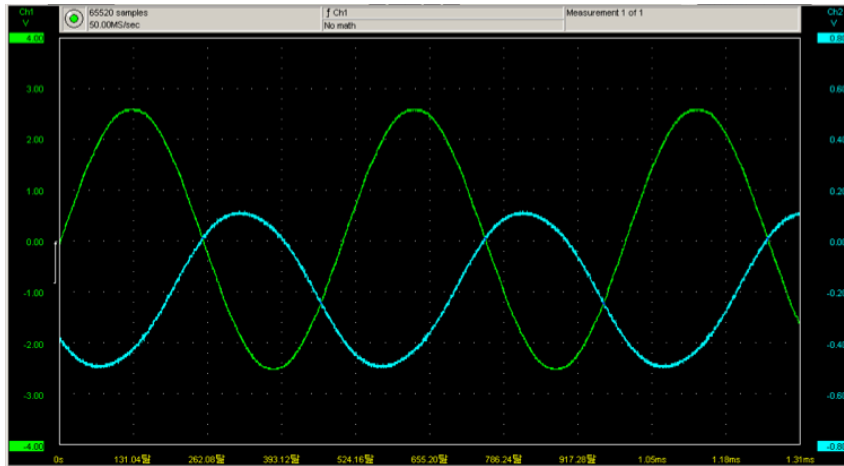
Illustrative Results



- Sampled message: PAM signal



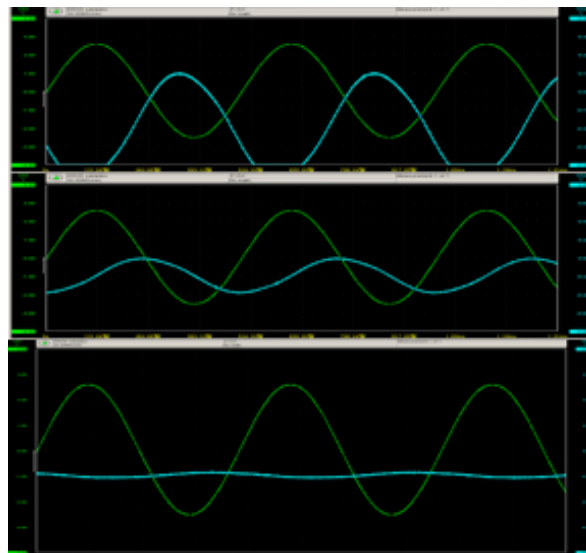
Illustrative Results



- Well demodulated if sampling rate is higher than Nyquist rates



Illustrative Results



- Not well demodulate - sample rate is less than Nyquist rates
- Observe that the recovered signals keep fluctuating - Think about the reason why...



Pulse Time Modulation (PTM)

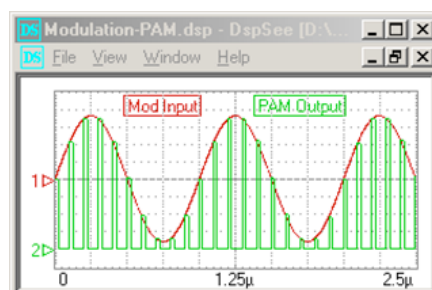
- additional slides



Pulse Modulations

- Message signals → Modulated signals
- **Amplitude** → Pulse **Amplitude** Modulation
- **Width** → Pulse **Width** Modulation
- **Position** → Pulse **Position** Modulation

Pulse Time Modulation



- Q: What if we play with **timing** (e.g., **width** or **position**) of pulses?

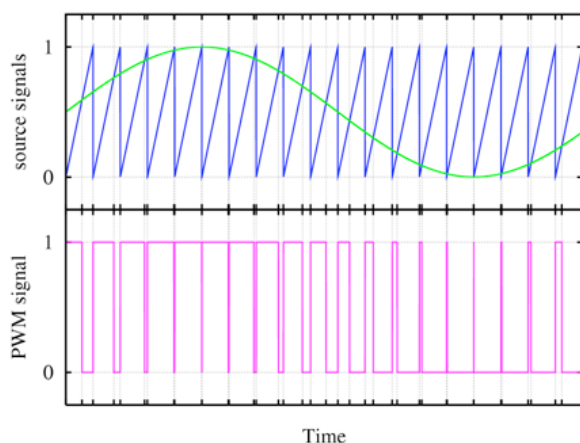


Pulse Time Modulation (PTM)

- Time characteristics of pulses
- Examples:
 - Pulse Width Modulation (PWM) = Pulse Duration Modulation (PDM)
 - Pulse Position Modulation (PPM)
 - Pulse Frequency Modulation (PFM)
- We may be interested in
 - PWM: Time **duration** of pulses
 - PPM: Time **occurrence** of pulses



Example: PWM

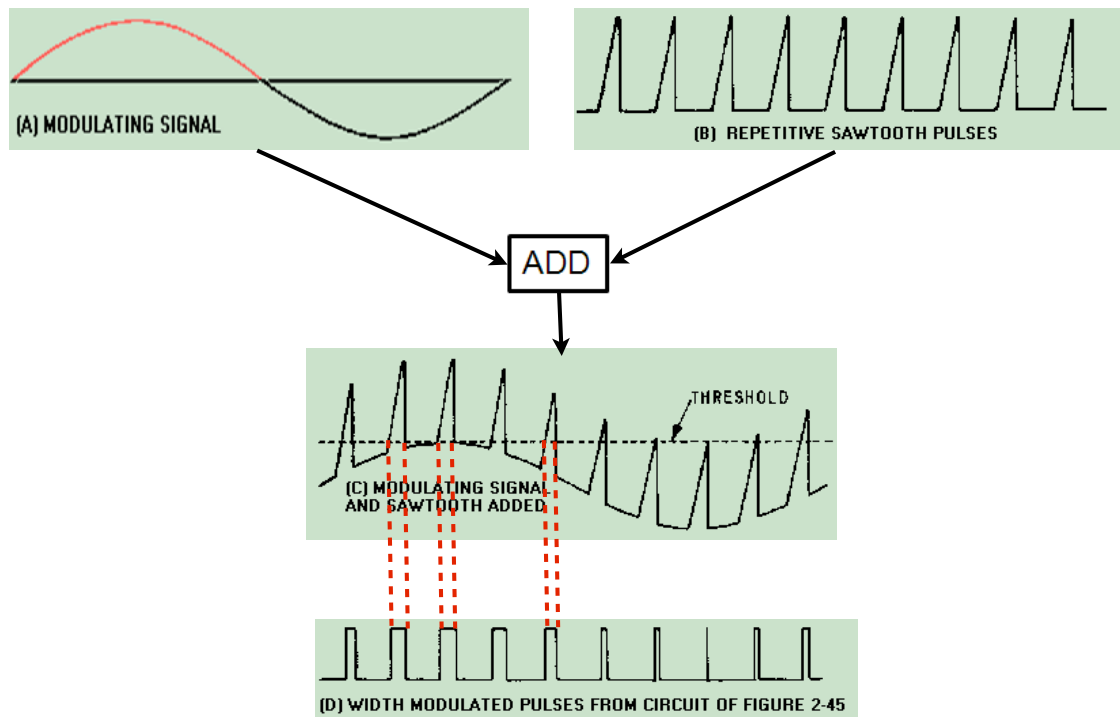


PWM Illustration

- Observations:
 - Width (or duration) of pulses is VARYING
 - Amplitudes of pulses are CONSTANT
 - Noise Robustness: PWM > PAM

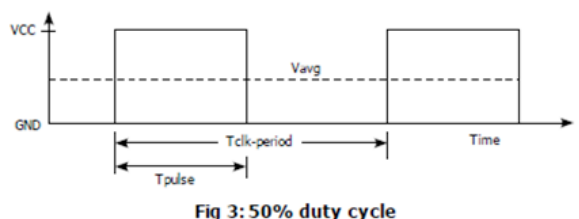
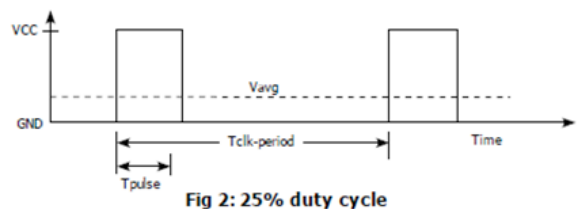
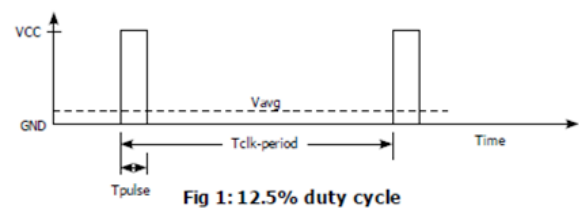


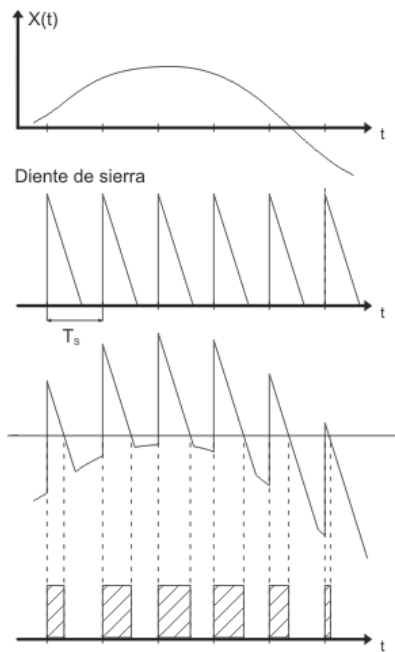
PWM Generation



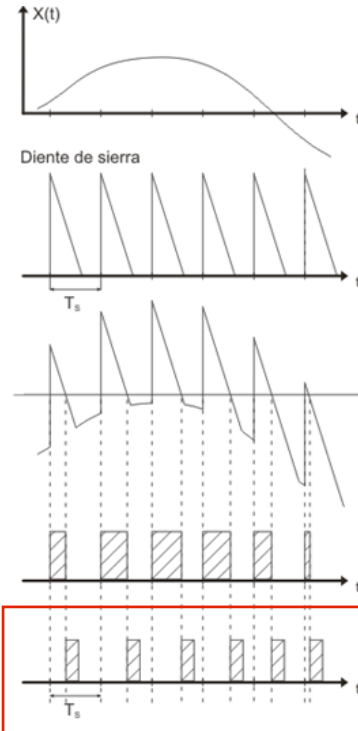
PWM and Duty Cycle

- Duty Duty cycle:
 - amount of time in period that pulse is high
- PWM is function of duty cycle





PWM Generation



PPM Generation



Properties of PPM

- Characteristics:
 - Positions of pulses are varying
 - Amplitudes of pulses are constant
- Advantages
 - Non-coherent detection: no need for PLL (phase-locked loop)
- Disadvantages
 - Sensitivity to multipath interference
 - Require synchronization – to find starting point

