

Phase Shift Keying (PSK)

1 Key Terms

- phase, BPSK, QPSK
- correlator, matched filter, phase locked loop (PLL)

2 Phase Shift Keying (PSK) - Modulation

- Phase:
 - Offset in the displacement from a specified reference point at time $t = 0$
 - For a sinusoidal signal,

$$x(t) = A \cdot \sin(2\pi ft + \theta)$$

- Example: phase shift between cosine and sine functions is $\pi/2$ because

$$\cos(2\pi ft) = \sin(2\pi ft + \pi/2)$$

- Terminology: in-phase and quadrature-phase

- Consider two sinusoidal signals:

$$A(t)\sin(2\pi ft + \phi(t)) = I(t)\sin(2\pi ft) + Q(t)\sin\left(2\pi ft + \frac{\pi}{2}\right)$$

$$A(t)\cos(2\pi ft + \phi(t)) = I(t)\cos(2\pi ft) + Q(t)\cos\left(2\pi ft + \frac{\pi}{2}\right)$$

where

$$I(t) = A(t) \cos(\phi(t)), \quad Q(t) = A(t) \sin(\phi(t))$$

- Same phase with carrier: in-phase component, $I(t)$
- $2\pi/4$ out of phase from carrier: quadrature-phase component: $Q(t)$

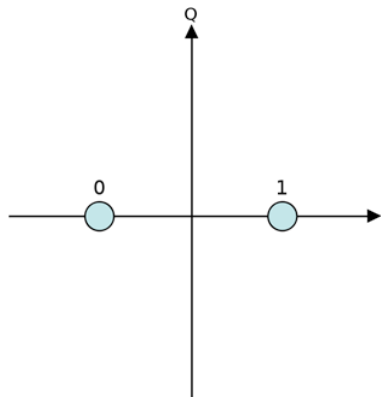
- PSK - Phase Shift Keying sends digital data

- Changing phase of a carrier frequency
- Selecting a finite set of phases

$$s_b(t) = A \cos(2\pi ft + \phi(t))$$

3 BPSK - Binary PSK

- Concept:
 - Use two phases
 - Q: What would be the best phase selection?
 - A:
 - Q: Why?
 - A:
 - Constellation:



- Expression:

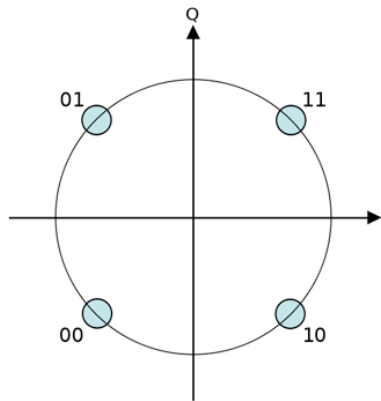
$$\begin{aligned}s_i(t) &= A \cos(2\pi ft + \pi(1 - i)), \quad i = 0, 1 \\s_0(t) &= A \cos(2\pi ft + \pi) = -A \cos(2\pi ft) \\s_1(t) &= A \cos(2\pi ft)\end{aligned}$$

- Basis function:

$$\phi(t) = A \cos(2\pi ft)$$

4 QPSK - Quadrature PSK

- Concept:
 - Use four phases
 - Q: What would be the best phase selection?
 - A:
 - Q: Why?
 - A:
 - Constellation:



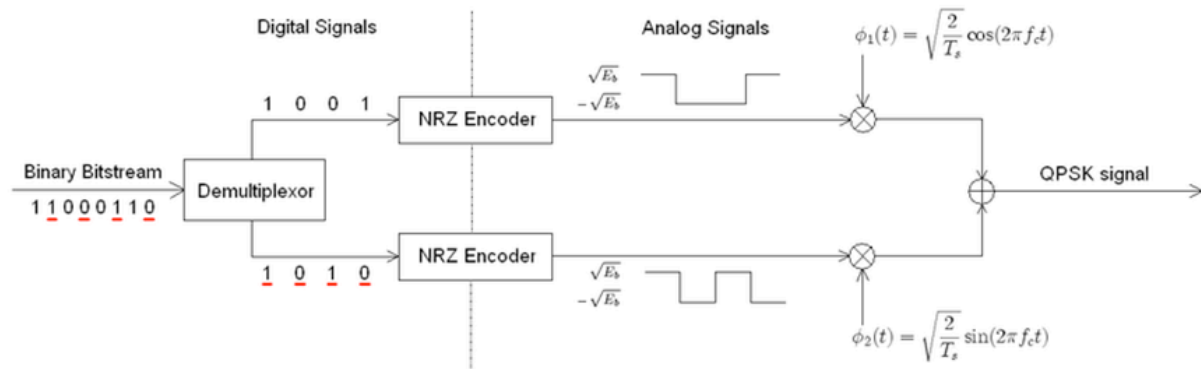
- Expression:

$$s_i(t) = A \cos \left(2\pi f t + \frac{\pi}{4}(2i - 1) \right), \quad i = 1, 2, 3, 4.$$

- Basis functions:

$$\phi_1(t) = A \cos(2\pi f t), \quad \phi_2(t) = A \sin(2\pi f t)$$

- QPSK considered as two independent BPSKs



5 Phase Shift Keying (PSK) - Demodulation

- Orthogonality (Review):

- Two functions f and g are orthogonal if their inner product is zero for $f \neq g$.

$$\langle f, g \rangle = \int_a^b f(x)g(x)dx = 0$$

- Example: $\cos \theta$ and $\sin \theta$ are orthogonal

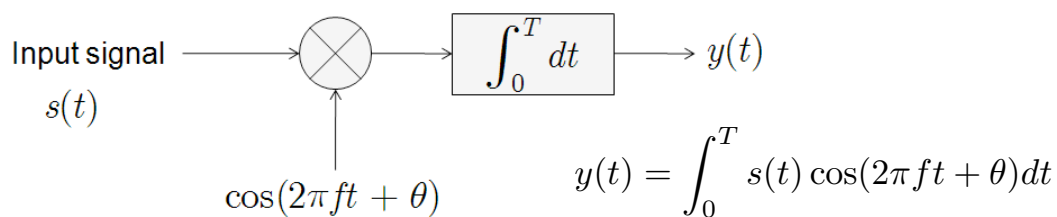
$$\begin{aligned}\langle \cos \theta, \sin \theta \rangle &= \int_0^{2\pi} \cos \theta \sin \theta d\theta \\ &= \int_0^{2\pi} \frac{1}{2} \sin 2\theta d\theta = 0\end{aligned}$$

- Example:

$$\begin{aligned}\langle \sin \theta, \sin \theta \rangle &= \int_0^{2\pi} \sin \theta \sin \theta d\theta \\ &= -\frac{1}{2} \int_0^{2\pi} \{\cos 2\theta - \cos 0\} = \pi \neq 0\end{aligned}$$

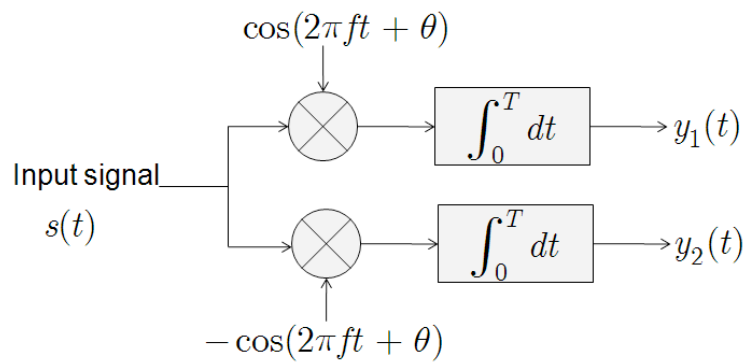
$$\begin{aligned}\langle \cos \theta, \cos \theta \rangle &= \int_0^{2\pi} \cos \theta \cos \theta d\theta \\ &= \frac{1}{2} \int_0^{2\pi} \{\cos 2\theta + \cos 0\} = \pi \neq 0\end{aligned}$$

- Correlator



- If $s(t) = \cos(2\pi ft)$, $\theta = 0 \rightarrow y(t) > 0$
- If $s(t) = \sin(2\pi ft)$, $\theta = 0 \rightarrow y(t) = 0$

- BPSK Decoding



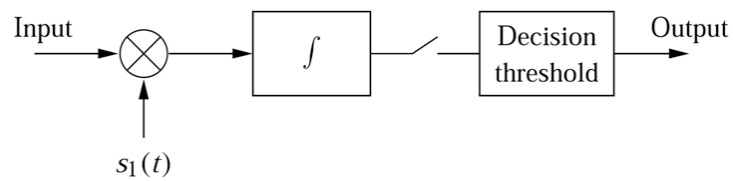
– Input signals:

$$s_0(t) = A \cos(2\pi ft + \pi), \quad s_1(t) = A \cos(2\pi ft),$$

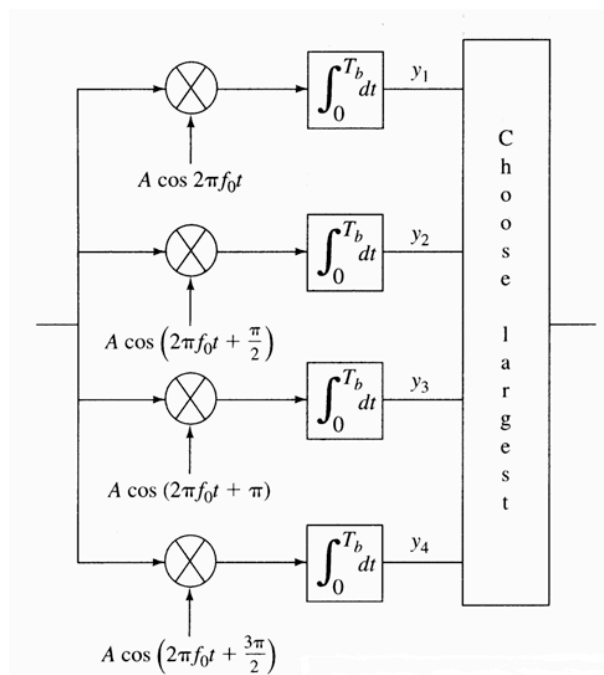
– Decision rule:

$$\hat{y}(t) = \max(y_1(t), y_2(t))$$

– Simple BPSK Decoding Block Diagram



- QPSK Decoding: Simple extension of BPSK decoding



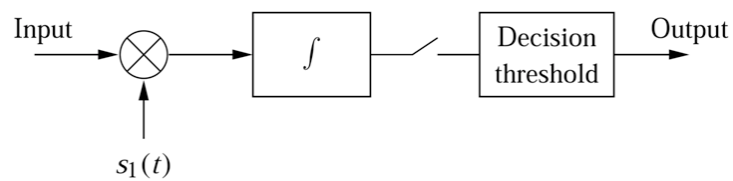
- Input signals:

$$s_0(t) = A \cos(2\pi f t + \pi), \quad s_1(t) = A \cos(2\pi f t),$$

- Decision rule:

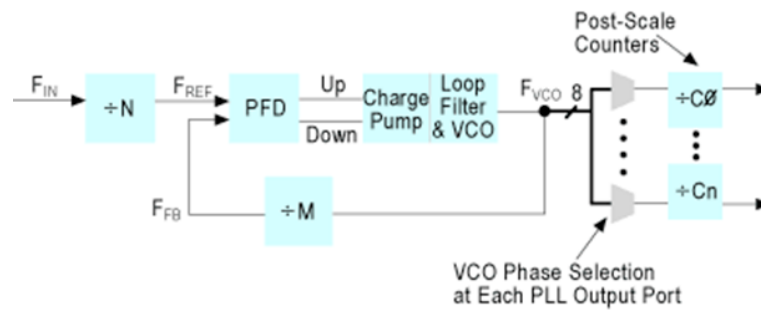
$$\hat{y}(t) = \max(y_1(t), y_2(t))$$

- Simple BPSK Decoding Block Diagram



- PLL - Phase Locked Loop

- Generate output signal whose phase is related to phase of the input "reference" signal.



- PFD (phase frequency detector): detects difference in phase and frequency of two input signals