PROJECT DESCRIPTION

The project is an essential part of this class. It will allow you to demonstrate your Machine Learning (ML) skills and create something that you are proud of. It can also be a valuable addition to your projects portfolio that you can demonstrate to prospective employers.

Project Requirements

- The project has two key components to it:
 - Understanding a recent machine learning technique and associated algorithm(s)
 - Implement and apply it to a standard dataset of sufficient complexity
- A list of acceptable techniques is mentioned later in this document. You are also free to
 propose any additional technique to the instructor. Note that you have to wait for
 approval before starting on a proposed technique.
- Your project deliverables should consist of two major parts:
 - 1. A report in IEEE conference format https://www.ieee.org/conferences/publishing/templates.html

It should have the following sections at the minimum:

- Abstract
- Introduction and background work
- Theoretical and conceptual study of the technique/algorithm you would like to implement
- Results and analysis. Please include results in tabular or graphical formats. Be sure to analyze your results well.
- Conclusion and future work
- References

The report <u>excluding the references</u> should be 4-6 pages long. The final file should be converted to PDF format before submission.

2. Your code, link to dataset, results, and instructions for compiling and running

Below are the requirements:

• You have to **implement** one or more algorithm from the technique that you have studied, and not just use a standard library for it. For example, if you are studying convolution neural network (CNN), you could implement a convolution layer. You are free to use any pre-processing library that you need.

- The coding can be done in any language of your choice. Be sure to include instructions on how to compile and run your code.
- You are free to choose a dataset of your choice from sources like Kaggle, or any
 other source. Do not include the dataset as part of the deliverables, instead host it
 on your UTD web account. This will allow the TA to run your code without
 having to search the dataset or download huge files. If you do not know how to
 host data on UTD account, contact the TA.
- A log file of your experiments and parameters should be maintained and submitted. Example of a log file can be:

Experiment	Parameters	Results
Number	Chosen	
1	Neural Net:	Train/Test Split = 80:20
	Number of layers $= 4$	Size of dataset = $10,000$
	Neurons = $(8, 8, 4, 2)$	Training Accuracy = 95%
	Error Function = $RMSE$	Test Accuracy = 88%
	Regularization Parameter $= 0.6$	Training RMSE = 1.67
		Test $RMSE = 3.08$
2		
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- Below are some further administrative requirements:
 - All contents of your report must be original. You have to write the report in your own words. It is acceptable to include figures from the references, provided you state the source clearly in the caption.
 - Your report will be checked for plagiarism. Any violation will carry strong penalties, including reporting the incident to university authorities.
 - <u>Team size requirements:</u> Project can be done in teams of 1 to 4 students. More than 4 students cannot be in a team under any circumstances. You can only form team within the same class and section. You are not allowed to work or collaborate with students from other sections.
 - The final project report is due Friday November 22 at midnight. You can use at most 2 free days, if available. Submission will be closed Sunday November 24 at midnight. Project demos and presentations will be required in front of the TA during the last week of the semester. These are strict deadlines.

Project Topics

Below is the list of topics that you can choose from:

- Deep Reinforcement Learning
- Recurrent Neural Networks (RNN) for machine translation
- Recurrent Neural Networks (RNN) for time series prediction (e.g. stock market, weather, hurricane intensity data)
- Image and video captioning with deep neural networks
- Autoencoders for bioinformatics or image processing
- Scene recognition with deep neural networks
- Genetic sequence analysis using deep neural networks
- Reinforcement learning for game playing
- Meta-Learning
- Transfer Learning
- Adversarial Machine Learning
- Statistical Relational Learning
- Human assisted Machine Learning

Deliverables and Deadlines

Deadline	Project Phase	Deliverable
Friday Oct 25 Midnight	Project Status Report	Submit a report containing following on eLearning: • Project Topic • Technique/Algorithm you plan to implement • Dataset details, such as number of features, instances, data distribution
Friday Nov 22 Midnight	Final Report	 Coding language / technique to be used Preliminary Results (if available) Complete project deliverables as described in the requirements above to be submitted via eLearning ** Your report and code will be checked for plagiarism **