



interpreter tweaks
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Parser.md 6.46 KB

Parser

Recall our concrete syntax in BNF notation:

```
Program ::= Identifier := Expr;           -- assignment
         | { [Program] }                 -- block
         | while (Expr) Program          -- whileStatement
         | If (Expr) Program              -- ifStatement
         | If (Expr) Program else Program

Expr  ::= Expr1 | Expr1 OrOp Expr        -- lowest precedence
Expr1 ::= Expr2 | Expr2 AndOp Expr1
Expr2 ::= Expr3 | Expr3 EqOp Expr2
Expr3 ::= Expr4 | Expr4 CompOp Expr3
Expr4 ::= Expr5 | Expr5 AddOp Expr4
Expr5 ::= Expr6 | Expr6 MulOp Expr5
Expr6 ::= Expr7 | NotOp Expr6
Expr7 ::= Constant | Identifier | (Expr) -- highest precedence

OrOp  ::= ||
AndOp  ::= &&
EqOp   ::= ==
CompOp ::= <= | < | >= | >
AddOp  ::= + | -
MulOp  ::= * | / | %
NotOp  ::= !
```

The following is a direct translation of BNF to monadic [parsing combinators](#):

```
module Parser where

import Data.Char
import Control.Monad

import AbstractSyntax
import Parsing
```

The function `program` parses a program according to the above BNF definition. The result is a `Program` tree in the `Parser` monad:

```
program :: Parser Program
```

Similarly, the various `expr` functions below parse expressions, with an expression tree in the `Parser` monad:

```
expr, expr1, expr2, expr3, expr4, expr5, expr6, expr7 :: Parser Expr
```

And the following parse and return `Expr` constructors:

```
orOp, andOp, eqOp, compOp, addOp, mulOp, notOp :: Parser ([Expr] -> Expr)
```

Based on the BNF production rule for programs, we define:

```
program =
  assignment
<|> block
<|> whileStatement
<|> ifStatement
```

where the functions `assignment`, `block`, `whileStatement` and `ifStatement` are defined below. The production rule for assignments is `Identifier := Expr;`, which we translate as follows to monadic parsing:

```
assignment =
  do
    i <- identif
    symbol ":@"
    e <- expr
    symbol ";"
    return (i := e)
```

This works as follows:

- We parse an identifier with `identif` (defined below), which is bound to the variable `i`.
- We then parse the string `:@"`.
- We then parse an expression with `expr`, which is bound to the variable `e`.
- We then parse the string `;`.
- We finally return the program tree `i := e`.

The production rule for blocks is `{ [Program] }` (a list of programs enclosed in curly braces):

```
block =
  do
    symbol "{"
    ps <- many program
    symbol "}"
    return (Block ps)
```

The function `many`, applied to the function `program`, parses a list of programs. It is predefined in the type class `Alternative` (see the [monadic parsing](#) lecture notes, the textbook or [hooogle](#)). This works because the type constructor `Parser` is in the `Alternative` type class. The production rule for while-statements is `while (Expr) Program`:

```
whileStatement =
  do
    symbol "while"
    symbol "("
    e <- expr
    symbol ")"
    p <- program
    return (While e p)
```

The production rule for if-statements is

```
If (Expr) Program
| If (Expr) Program else Program
```

This becomes, in factorized form:

```
ifStatement =
  do
    symbol "if"
    symbol "("
    e <- expr
    symbol ")"
    p1 <- program
    ((do
      symbol "else"
      p2 <- program
      return (IfElse e p1 p2))
    <|>
    (return (If e p1)))
```

That is:

- Parse `"if"` and then `"("` and then an expression `e` and then `)"` and then a program `p1`.
- Then parse one of
 - `"else"` and then a program `p2` (then return the tree `IfElse e p1 p2`), or
 - nothing (then return the tree `If e p1`).

The following function is used in order to implement parsing of BNF definitions of the form

```
expr := expr' | expr' op expr
```

in factorized form:

```
binExpr :: Parser e -> Parser ([e] -> e) -> Parser e -> Parser e
binExpr expr' op expr =
  do
    e' <- expr'
    ((do
      o <- op
      e <- expr
      return (o [e',e]))
    <|>
    return e')
```

Then the definitions of expressions become:

```
expr = binExpr expr1 orOp expr
expr1 = binExpr expr2 andOp expr1
expr2 = binExpr expr3 eqOp expr2
expr3 = binExpr expr4 compOp expr3
expr4 = binExpr expr5 addOp expr4
expr5 = binExpr expr6 mulOp expr5

expr6 = expr7
<|>
do
  op <- notOp
  e <- expr6
  return (op [e])

expr7 = constant
<|> do
  i <- identif
  return (Var i)
<|> do
  symbol "("
  e <- expr
  symbol ")"
  return e
```

The above use the following helper functions:

```
parseOp :: String -> OpName -> Parser ([Expr] -> Expr)
parseOp s op = do
  symbol s
  return (Op op)

orOp = parseOp "||" Or
andOp = parseOp "&&" And
eqOp = parseOp "==" Eq

compOp = parseOp "<=" Leq
<|> parseOp "<" Less
<|> parseOp ">=" Geq
<|> parseOp ">" Greater

addOp = parseOp "+" Add
<|> parseOp "-" Sub

mulOp = parseOp "*" Mul
<|> parseOp "/" Div
<|> parseOp "%" Mod
```

```
notOp = parseOp "!" Not
```

This is to parse numerical constants:

```
constant :: Parser Expr
constant = do
    n <- integer
    return (Constant(toInteger n))
```

Notice that `integer` (defined in the textbook code [Parsing.hs](#)) parses an `Int` rather than an `Integer`, and this is why we need the type cast `toInteger`.

This is to parse identifiers, which are defined like in the textbook but excluding our keywords:

```
keywords = ["if", "else", "while"]

identif :: Parser String
identif =
    do
        cs <- token identifier
        guard (not (elem cs keywords))
        return cs
```

Parsing a program can cause an error:

```
parseProgram :: String -> Program
parseProgram xs = case parse program xs of
    [(p, [])] -> p
    [(_, s)] -> error ("syntax: unparsed string " ++ s)
    _         -> error "syntax: failed to parse program"
```

There is no error when we get a singleton list (unambiguous parsing) consisting of a pair `(p, [])` where `p` is a program syntax tree and where `[]` indicates that there was nothing left unparsed after the program.

Next: [Interpreter](#)