

junior software engineer and maker

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SF Bay Area, CA

## **OBJECTIVE**

To obtain a fulfilling software engineering position that will challenge me to develop new skills, sharpen existing ones, and broaden my knowledge to become an overall better engineer.

### **EDUCATION**

## University of California, Riverside

B.S. Computer Engineering

CGPA: 3.109

June 2014

## **EMPLOYMENT**

## Software Engineering Intern JetHead Development, Inc.

Jun 2013 - Sep 2013

- Software Development in C++ for Set-Top-Box integration services involving sophisticated middleware solutions
- Debugging the company's RVU client application: Issue tracking communication through JIRA
- Working with Broadcom embedded systems
- 'Board Bring Up', including powering up, mounting, and flashing the board using SSH and/or serial communication

## **PROJECTS**

Sep 2014

#### To-Do List

A to-do list iOS app developed for my own learning experience.

Aug 2014

#### **Projects Blog**

A blog to showcase my projects. Built with Ruby on Rails. http://blog.jcano.me

Sep 2013 - Jun 2014

#### **Learning Thermostat**

A Raspberry Pi implementation of the Nest Learning Thermostat, written as a Mobile 3D Graphics Game multithreaded Python program (UCR EE Senior Design Project).

Jan 2014 - Apr 2014

## **Modeling and Simulation**

A statistics model for calculating average waiting times of a building elevator system vs. a portal system (UCR).

May 2013 - Jun 2013

#### Intro. Information Retrieval

A Java implementation of a web crawler and search engine, parsed using jsoup (UCR).

Aug 2014

### Blitz, PoweredbySpritz™

An online eBook to plain text renderer integrated with Spritz reading technology. http://www.blitz.pw

Jun 2014 - Jul 2014

## Raspberry Pi Camcorder

A dedicated device developed for the University of California, Riverside Entomology Research Department.

Apr 2014 - Jun 2014

A runner-style mobile game created using the Unity3D game engine (UCR CS Senior Design Project).

Sep 2013 - Dec 2013

## Interm. Embedded Systems

A home automation system with an alarm clock, implemented with an ATMega1286 and Arduino Uno (UCR).

## SKILLS & EXPERIENCE

C/C++/C#/CSIM I inux Python Max OSX Objective C Windows JavaScript Git

Ruby on Rails HTML & CSS PHP Pusher **Object Oriented** AWS S3

Design **MVC** Design Pattern

# RELEVANT COURSEWORK

Data Structures & Algorithms Embedded & Real-Time Systems Operating Systems Computer Architecture Information Retrieval Computer Graphics Modeling & Simulation

## **ACTIVITIES**

Sep 2014

### Kairos Retreat Leader

Volunteered as a leader for a week long vouth retreat known as Kairos, hosted by Archbishop Riordan High School.

Sep 2012 - Feb 2013

## **Z**P Executive Board Member

Served as the Associate Educator (New Member Liaison) for ZΦP, Θ Chapter. Organized new member events to ensure a smooth membership transition.