



Welcome to this session:

Skills Bootcamp - Q&A Session on Responsive Design and Performance Optimization

The session will start shortly...

Questions? Drop them in the chat.
We'll have dedicated moderators
answering questions.



Safeguarding & Welfare

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Ian Wyles
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Skills Bootcamp Cloud Web Development

- The use of disrespectful language is prohibited in the questions, this is a supportive, learning environment for all - please engage accordingly. **(Fundamental British Values: Mutual Respect and Tolerance)**
- No question is daft or silly - **ask them!**
- There are **Q&A sessions** midway and at the end of the session, should you wish to ask any follow-up questions. Moderators are going to be answering questions as the session progresses as well.
- If you have any questions outside of this lecture, or that are not answered during this lecture, please do submit these for upcoming Academic Sessions. You can submit these questions here: **Questions**

Skills Bootcamp Cloud Web Development

- For all **non-academic questions**, please submit a query:
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- We would love your feedback on lectures: [Feedback on Lectures.](#)
- Find all the lecture **content** in your [Lecture Backpack](#) on GitHub.
- If you are hearing impaired, please kindly use your computer's function through Google chrome to enable captions.

Learning Outcomes



- ❖ Clarify foundational concepts of responsive web design, including media queries, flexible grids, and fluid images.
- ❖ Address common challenges and best practices in optimising web performance (e.g., lazy loading, minification, CDN usage).
- ❖ Provide actionable takeaways for integrating responsiveness and performance optimisation into existing projects.



What is the primary purpose of responsive web design?

- A. To make websites look identical on all devices.
- B. To adapt the website's layout to different screen sizes and devices.
- C. To ensure websites work only on desktops.
- D. To optimise loading speed.





Which of the following tools is commonly used to test web page performance?

- A. Figma
- B. Photoshop
- C. Google Lighthouse
- D. Visual Studio Code



What does "lazy loading" refer to in web performance optimisation?

- A. Reducing CSS size.
- B. Loading images and other resources only when they are needed.
- C. Delaying the loading of the entire website.
- D. Compressing JavaScript files.

Question

- ❖ What design principles ensure a website is fully responsive across devices?

Lecture Overview

- Introduction to Responsive web design
- Discussing the Importance of Performance
- Identifying Bottlenecks and Tools
- Implementing Optimization Techniques

WHAT IS RESPONSIVE WEB DESIGN?

- ❖ Responsive design is a method of creating a web application that is able to adapt to different screen resolutions while maintaining interactivity.
- ❖ Responsive design approach combines the following components:
 - Flexible design layouts
 - Responsive images and units
 - Media queries

THE VIEWPORT

- ❖ The viewport is the screen size where the web page is in view.
- ❖ CSS has both absolute and relative units of measuring the viewport dimensions.
- ❖ Relative units or dynamic values depend on the screen's size and resolution or the root element's font sizes.

THE VIEWPORT

- ❖ Common relative/responsive units are:
 - **em:** relative unit based on the font size of the parent element
 - **rem:** relative unit based on the font size of the root element
 - **vh; vw:** percent of the viewport's height or width
 - **%:** percentage of the parent element

Media queries

- ❖ Different media types are:
 - **All:** default, which matches all devices
 - **Print:** used with printers
 - **Screen:** fits devices with a screen
 - **Speech:** fits devices with text-to-speech functionality

Media queries

- ❖ Media screen query allows the web page to respond to different screen sizes by applying specific styles based on the screen's viewport dimensions.
- ❖ It helps the page automatically adjust its layout to match the size of the device being used.

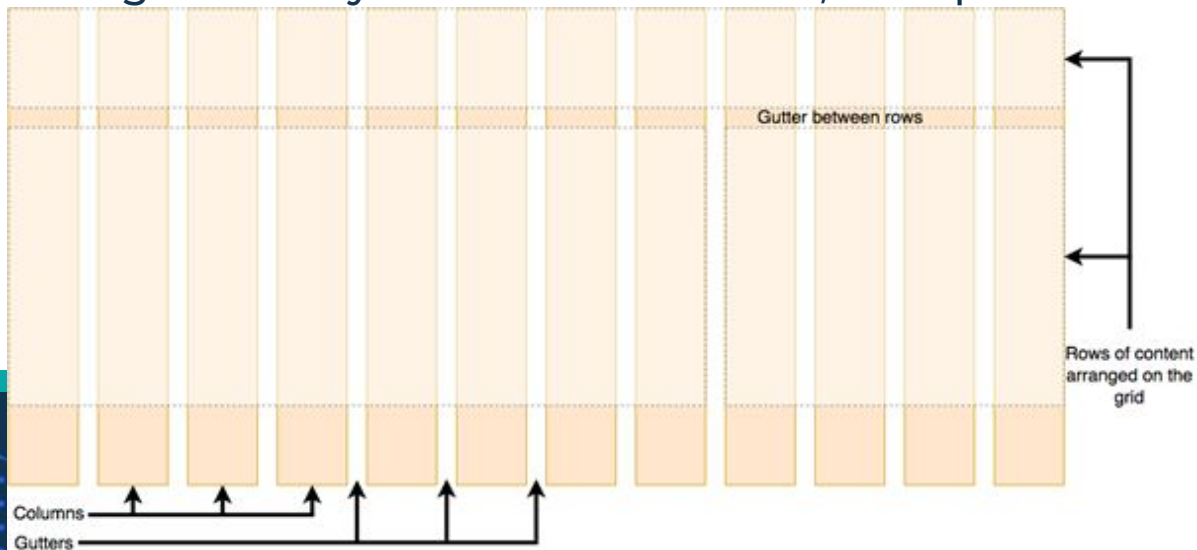
Flexible design layouts

- ❖ With a flexible design, the widths of page elements will be proportional to the width of the screen or browser window.
- ❖ Flexible design ensures that the layout remains consistent.

Flexible design layouts

❖ Grid Layout:

- A CSS grid is like a table that is designed to make it easier to position elements on a web page
- The grid usually contains 12 columns, as depicted below:

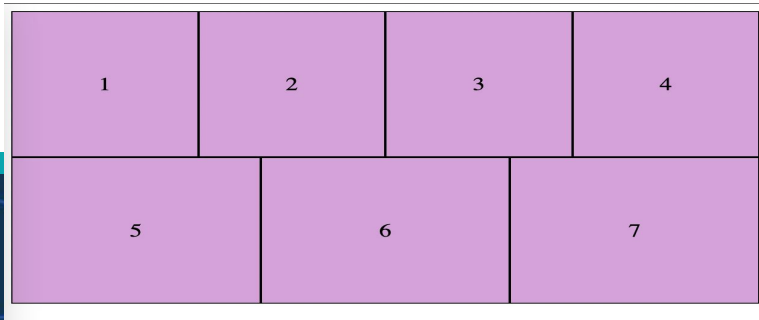


Flexible design layouts

❖ Flexbox layout

- Flexbox is a CSS module designed to more efficiently position multiple elements, even when the size of the contents inside the container is unknown.
- Items in a flex container expand or shrink to the available space.

❖ Flexbox container layout:



Responsive images

- ❖ Responsive images follow the same concept as a fluid layout, using a dynamic unit to control the width or height
- ❖ One way to create a responsive image is by setting the `img` width property to a percentage value
- ❖ The percentage unit approximates a single percentage of the viewport's width or height and ensures the image remains in proportion to the screen.

Responsive images

- ❖ Examples include the following:

```
img {  
  max-width: 100%;  
  height: auto;  
}
```

```
img {  
  width: 100%;  
  height: auto;  
}
```

Let's take a
break



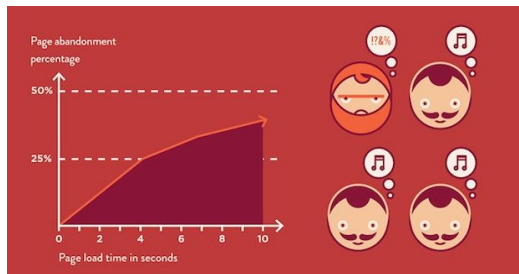
The Case for Speed

- ❖ Statistics:
 - "53% of mobile users abandon a site if it takes longer than 3 seconds to load."
 - "1-second delay reduces conversions by 7%."
- ❖ Impact Areas:
 - User Experience
 - SEO and Rankings
 - Conversion Rates and Revenue



What Makes a Website Great?

- ❖ Amazon's calculated that a **page load slowdown** of just one second could cost it **\$1.6 billion** in sales each year.
- ❖ Google has calculated that by **slowing** its search results by just four tenths of a second they could lose **8 million** searches per day—meaning they'd serve up many millions fewer online adverts.
- ❖ Read more [here](#).



As page load time goes from:

1s to 3s the probability of bounce **increases 32%**

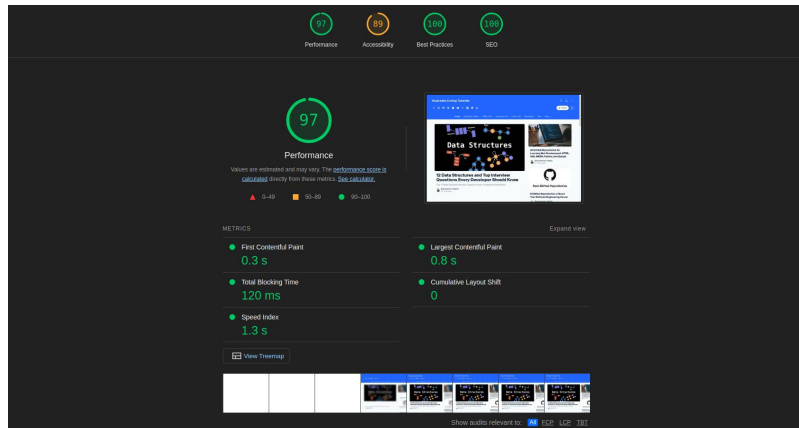
1s to 5s the probability of bounce **increases 90%**

1s to 6s the probability of bounce **increases 106%**

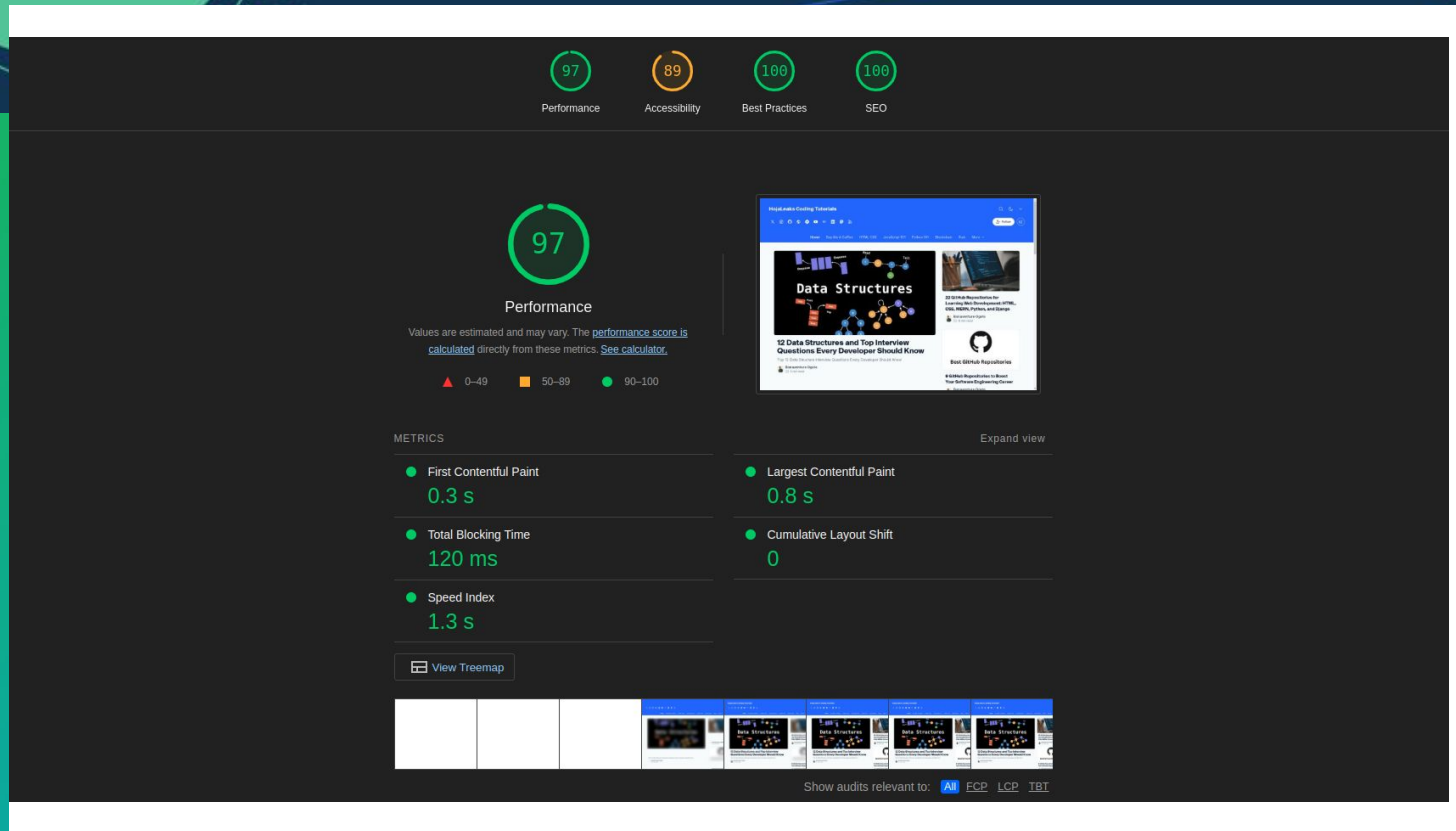
1s to 10s the probability of bounce **increases 123%**

Measuring Website Performance

- ❖ Core Web Vitals:
 - Largest Contentful Paint (LCP): < 2.5s.
 - First Input Delay (FID): < 100ms.
 - Cumulative Layout Shift (CLS): < 0.1.
- ❖ Additional Metrics:
 - Time to First Byte (TTFB).
 - Speed Index (SI).

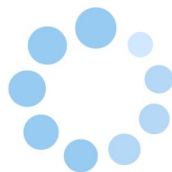


Measuring Website Performance



Measuring Website Performance

Core Web Vitals



(Loading)



(Interactivity)



(Visual Stability)

LCP

Largest Contentful Paint

GOOD

NEED
IMPROVEMENT

POOR

2.5 Sec

4.0 Sec

FID

First Input Delay

GOOD

NEED
IMPROVEMENT

POOR

100 ms

300 ms

CLS

Cumulative Layout Shift

GOOD

NEED
IMPROVEMENT

POOR

0.1

0.25

How to Measure Performance

- ❖ Tools Overview:
 - Google Lighthouse (built into Chrome DevTools).
 - WebPageTest.org for deeper analysis.
 - GTmetrix for detailed insights.

How to Measure Performance



WebPageTest.org

URL: <https://hojaleaks.com> DATE: 11/28/2024, 6:11:44 PM

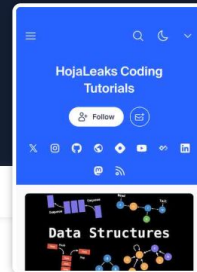
Webpage Performance Test Result

SETTINGS: MOTO G4 v129 4G Dulles, Virginia USA [More](#) [Share](#)

View: [Performance Summary](#)

Tools: [Export](#)

[Re-Run Test](#)



Performance Summary

Is it Quick?

Needs Improvement. This site took little time to connect and deliver initial code. It began rendering content with little delay. There were no render-blocking requests. The largest content rendered a little late.

[Opportunities](#) 5 [Tips](#) 5 [Experiments](#) 3

Is it Usable?

Needs Improvement. This site had good layout stability. It took a long time to become interactive. It had 2 accessibility issues, 1 serious. Some HTML was generated after delivery, potentially delaying usability.

[Opportunities](#) 3 [Tips](#) 3 [Experiments](#) 3

Is it Resilient?

Not bad... This site had no render-blocking 3rd party requests that could be a single point of failure. It had no security issues. Some HTML was generated after delivery, which can cause fragility.

[Opportunities](#) 1 [Tips](#) 1 [Experiments](#) 3

[You have Free Experiments Available!](#)

[Try them now!](#)

Page Performance Metrics

(Based on Median Run by: [Speed Index](#))

Note: Metric availability will vary

First View (Run 2)

Time to First Byte

.836s

When did the content start downloading?

Start Render

2.500s

When did pixels first start to appear?

First Contentful Paint

2.477s

How soon did text and images start to appear?

Speed Index

3.885s

How soon did the page look usable?

Largest Contentful Paint

2.710s

When did the largest visible content finish loading?

Cumulative Layout Shift

0

How much did the design shift while loading?

Total Blocking Time

4.514s

Was the main thread blocked?

Page Weight

827 KB

How many bytes downloaded?

Visual Page Loading Process ([Explore](#))



Why Websites Slow Down

- ❖ Top Performance Issues:
 - Large, unoptimized images.
 - Too many or blocking scripts (e.g., JavaScript).
 - Lack of caching strategies.
 - Inefficient server response times.

Improving Website Speed

- ❖ Quick Wins:
 - Compress images (e.g., TinyPNG, WebP).
 - Minify CSS, JavaScript, and HTML.
 - Use lazy loading for images and iframes.
- ❖ Advanced Techniques:
 - Implement Content Delivery Networks (CDNs).
 - Defer non-critical JavaScript.
 - Optimize server response times with caching and gzip.

Optimizing for Accessibility

- ❖ Why Accessibility Matters:
 - Faster sites help users with disabilities.
 - WCAG Guidelines (e.g., color contrast, alt text).
- ❖ Tips for Optimized Accessibility:
 - Use semantic HTML.
 - Test with screen readers.

Design for Everyone

- ❖ Key Web Content Accessibility Guidelines (WCAG):
 - Ensure sufficient color contrast for text and backgrounds.
 - Provide alt text for all images.
 - Enable keyboard navigation for all interactive elements.
- ❖ Common Pitfalls:
 - Hard-to-read text, missing alt text, and inaccessible forms.

Wrap-Up

- ❖ What is the one thing you learned?

Which of these strategies is most effective for reducing image size on a website

- A. Using JPEG instead of WebP.
- B. Using SVG for all images.
- C. Serving appropriately sized images for different screen resolutions.
- D. Avoiding images altogether.



What is the purpose of using a Content Delivery Network (CDN)?

- A. To increase website loading speed by serving resources from servers closer to users.
- B. To compress HTML and CSS files.
- C. To protect the website from hacking attempts.
- D. To create backups of a website.



**When using flexbox for responsive layouts,
which property is best for controlling the
direction of items on different screen sizes?**

- A. flex-direction
- B. align-items
- C. justify-content
- D. flex-wrap

Questions and Answers



Thank you for attending



CoGrammar



Department
for Education