1.0 API Stabilizations

Adam Ludvik - Bitwise IO, Minneapolis USA

sawtooth



Transaction Family Creation

Processor SDKs

- Easily define and implement new smart contract languages with Sawtooth Processor SDKs.
- All smart contract languages must be deterministic.

Two things to know:

- 1. Need to implement TransactionHandler interface...
- 2. ...using a handle to a transaction Context object.



Processor SDKs - TransactionHandler Interface

- Define Metadata
 - Family Name
 - Family Versions
 - Namespaces

- Implement TransactionHandler.Apply(Transaction: txn, Context: ctx)
 - o txn contains (opaque) payload, signer, and header
 - o ctx is a handle for specifying the result of executing the transaction
 - Payload interpretation is up to you!



Processor SDKs - Context object

```
getState(List<String> addresses) -> Map<String, Bytes>
setState(Map<String, Bytes> entries) -> List<String>
deleteState(List<String> addresses) -> List<String>
addReceiptData(Bytes data)
addEvent(String type, Map<String, String> attributes, Bytes data)
```



Processor SDKs - Example Usage

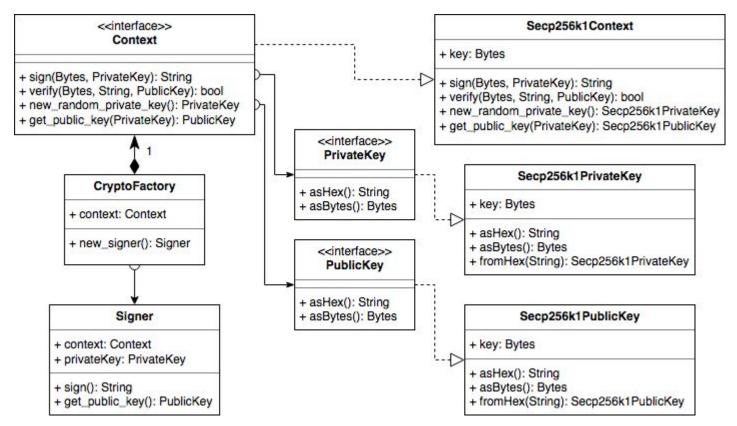
```
function apply(txn: Transaction, ctx: Context) {
    // Decode payload
    payload = parse(txn.payload)
    address = createAddress(payload.unique_id)
    if payload.action == "update_location" {
        // Validate location data and update
        ctx.getState(address)
        ctx.setState({address: new_location})
```

Client SDKs

- Simplify implementation of new domain-specific clients.
- Currently, 1.0 API stabilization only includes a signing library.
- Goal of signing library was to define an interface that will support different signing algorithms in the future.



Client SDKs - Signing Library





Client SDKs - Signing Library Usage

```
from sawtooth_signing import create_context
from sawtooth_signing import CryptoFactory
context = create_context('secp256k1')
private_key = context.new_random_private_key()
signer = CryptoFactory(context).new_signer(private_key)
signer.sign(payload)
```





Interacting with Sawtooth

Client Messages - Two Interfaces

Can interact with a validator node through one of two interfaces

- 1. REST API HTTP+JSON
 - a. Provides RESTful HTTP routes for writing clients quickly
 - b. Less efficient (adapts interface 2)
- 2. Validator ZMQ+Protobuf
 - a. Provides domain specific request handlers
 - b. More efficient



Client Messages - Batches and Transactions

ZMQ+Protobuf

ClientBatchSubmit* POST /batches

ClientBatchStatus* GET, POST /batch_statuses

ClientBatchList*

ClientBatchGet*

ClientTransactionList*

ClientTransactionGet*

GET /batches

REST

GET /batches/{batch_id}

GET /transactions

GET /transactions/{transaction_id}



Client Messages - Peers, Blocks, and State

ZMQ+Protobuf

ClientGetPeers*

ClientBlockList*

ClientBlockGet*

ClientStateList*

ClientStateGet*

ClientReceiptGet*

REST

GET /peers

GET /blocks

GET /blocks/{block_id}

GET /state

GET /state/{address/namespace}

GET, POST /receipts



Client Messages - Peers, Blocks, and State

ZMQ+Protobuf REST

ClientReceiptGet* GET, POST /receipts

ClientEventsSubsribe* n/a

ClientEventsUnsubscribe*

ClientEventsGet* POST /events



CLI Commands

- sawtooth Main CLI
 - Wraps REST API routes
 - Manage identity
- sawadm Sawtooth Node Administration
 - Generate validator nodes keys
 - Create a new network with a new genesis block
- sawset Manage Sawtooth Settings
 - Create a new settings proposal
 - Vote on proposed settings

