Tech document for Image Editing

This file includes the detail description of functions that I used in the TargaImage.cpp from project Image Editing.

Constructors

TargaImage :: TargaImage(void)

Default constructor. Create an empty image.

TargaImage :: TargaImage(int w, int h)

Create an empty image with given width and height.

Parameters

w width of the image

h height of the image

TargaImage::TargaImage(int w, int h, unsigned char *d)

Create an image with given width, height, and content of image.

Parameters

w width of the image

h height of the image

d content of image, is consist of RGBA values.

TargaImage::TargaImage(const TargaImage& image)

Copy constructor. Copy from another given image.

Parameters

image image to copy

Destructor

TargaImage::~TargaImage()

Destructor. Free memory.

Methods

TargaImage* TargaImage::Load Image(char *filename)

Load a targa image to edit.

Parameters

filename name of the image to be loaded

Return

Return a new TargaImage object which must be deleted by caller. Return NULL on failure.

bool TargaImage::Save_Image(const char* filename)

Save image to a file

Parameters

filename name of the image to be saved

Return

true if saving is successful

unsigned char* TargaImage::To RGB(void)

Converts an image from RGBA to RGB form.

Return

rgb pixel data - 24 bits per pixel.

Also see

TargaImage::RGBA To RGB()

void TargaImage::RGBA_To_RGB(unsigned char *rgba, unsigned char *rgb)

Given a single RGBA pixel return, via the second argument, the RGB equivalent composited with a black background.

TargaImage* TargaImage::Reverse Rows(void)

Copy this into a new image, reversing the rows as it goes.

Return

A pointer to the new image is returned.

void TargaImage::ClearToBlack()

Clear the image to all black.

bool TargaImage::To Grayscale()

Convert image to grayscale. Red, green, and blue channels should all contain grayscale value. Alpha channel should be left unchanged.

Return

True if gray scaling is successful

bool TargaImage::Quant Uniform()

Convert the image to an 8-bit image using uniform quantization.

Return

True if uniform quantization is successful

bool TargaImage::Dither Threshold()

Dither the image using a threshold of 1/2

Return

True if dithering is successful

bool TargaImage::Dither Random()

Dither image using random dithering.

Return

True if dithering is successful

bool TargaImage::Dither Bright()

Dither the image while conserving the average brightness.

Return

True if dithering is successful

bool TargaImage::Dither Cluster()

Perform clustered differing of the image.

Return

True if dithering is successful

void TargaImage::filter(float* filter matrix, float divide, int kernel size)

Main body of all filter function.

Parameters

filter matrix the mask to filter

divide the divisor to divide the weighted sum after filtering

kernel size the size of the mask

float TargaImage::filter_pixel(float* filter_matrix, float divide, int kernel_width, int kernel_height, int w, int h, int channel)

helper function to generate value of each pixel for filter

Parameters

filter matrix the mask to filter

divide the divisor to divide the weighted sum after filtering

kernel width the width of the mask

kernel height the height of the mask

w the x position of the kernel in data

h the y position of the kernel in data

channel the rgba channel

float TargaImage::findKernelValue(float* kernel, int x, int y, int kernel_width, int kernel height)

helper function to fill kernel matrix for filter

Parameters

kernel the incomplete kernel to be fill in

x current x position in the kernel

y current y position in the kernel

kernel width the width of the kernel

kernel height the height of the kernel

bool TargaImage::Filter_Box()

Perform 5x5 box filter on this image

Return

True if filtering is successful

bool TargaImage::Filter_Bartlett()

Perform 5x5 Bartlett filter on this image.

Return

True if filtering is successful

bool TargaImage::Filter Gaussian()

Perform 5x5 Gaussian filter on this image

Return

True if filtering is successful

bool TargaImage::Half_Size()

Halve the dimensions of this image

Return

True if succeed

bool TargaImage::Double_Size()

Double the dimensions of this image.

Return

True if succeed

bool TargaImage::Rotate(float angleDegrees)

Rotate the image clockwise by the given angle.

Return

True if succeed