Assume two-level system onlyjest to differential Stack shift

$$b, \sqrt{1} \frac{3}{e}$$

$$t \omega_{eg} = t \omega_{g}^{o} + u_{e} - u_{g} = t v_{eg}^{o} + \frac{1}{15c} (\alpha_{e} - \alpha_{g}) I(\bar{x})$$

$$t \Delta(\bar{x}) \equiv t \omega - t \omega_{eg}(\bar{x})$$

Assume that we lock at a gratially-averaged response to the driving field, then

$$\langle p_e \rangle = \langle \frac{\mathfrak{R}^2}{\mathfrak{L}^2 + \Delta^2(\vec{x})} \sin^2 \left( \sqrt{\mathfrak{L}^2 + \Delta^2(\vec{x})} \right) \rangle$$

If we also take the time-average at long times

$$\langle \mathcal{P} \rangle \longrightarrow \frac{1}{2} \langle \frac{\mathcal{N}^2}{\mathcal{N}^2 + \Delta^2(\vec{x})} \rangle = \frac{1}{2} \langle \left[ 1 + \left( \frac{\Delta(\vec{x})}{\mathcal{N}} \right)^2 \right]^{-1} \rangle = \frac{1}{2V} \int_{V} d^3x \frac{1}{1 + \left( \Delta(\vec{x})/\mathcal{N} \right)^2}$$

We then approximate around paint of interest is where the detuning is were and neglect everything above first order

$$\Delta(\vec{x}) \simeq \Delta_0 + \vec{j} \cdot (\vec{x} - \vec{x}_0)$$

Then assuming that I does not vary along z , we can induce to 2D integral

$$\langle P_e \rangle = \frac{1}{2 h} \int_{A}^{d^2x} \left[ 1 + \frac{1}{3^2} (\vec{J} \cdot (\vec{x} - \vec{x}_0))^2 \right]^{-1} \qquad |\vec{u} = \vec{x} - \vec{x}_0|$$

$$= \frac{1}{2} \left( \frac{d}{2} \right)^2 \int_{A}^{du_x} du_x \left[ 1 + \frac{1}{3^2} (J_x u_x + J_3 u_y)^2 \right]^{-1}$$

which is of the form  $(a \equiv J_x/\Omega)$ ,  $b \equiv J_y/\Omega$ 

$$\equiv \int_{-a/L}^{d/2} \int_{-a/L}^{d/2} \left[ 1 + (ax + by)^2 \right]^{-1}$$

$$= \frac{1}{ab} \left\{ (b-a)d \text{ atom } \left(\frac{(a-b)d}{2}\right) + (a+b)d \text{ atom } \left(\frac{(a+b)d}{2}\right) - 2 \text{ atom } \left(\frac{2abd^2}{4 + (a^2+b^2)d^2}\right) \right\}$$
motive
matrice

Which girs is the long-time, pixel-energed excited state fraction depending on the local stark shift graduint.