SSE3044 Introduction to Operating Systems Prof. Jinkyu Jeong

Project I. System call

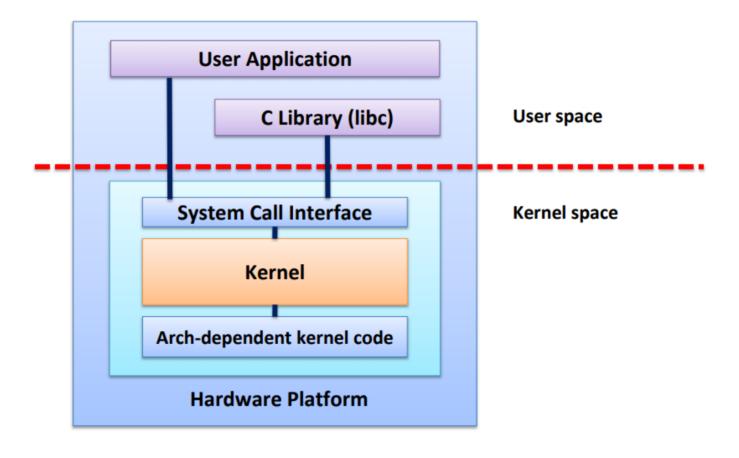
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Project plan

- Total 6 projects
 - 0) Booting xv6 operating system
 - 1) System call
 - system call to set process priority
 - system call & user command (ps)
 - 2) CPU scheduling
 - 3) Virtual memory
 - 4) Page replacement
 - 5) File systems

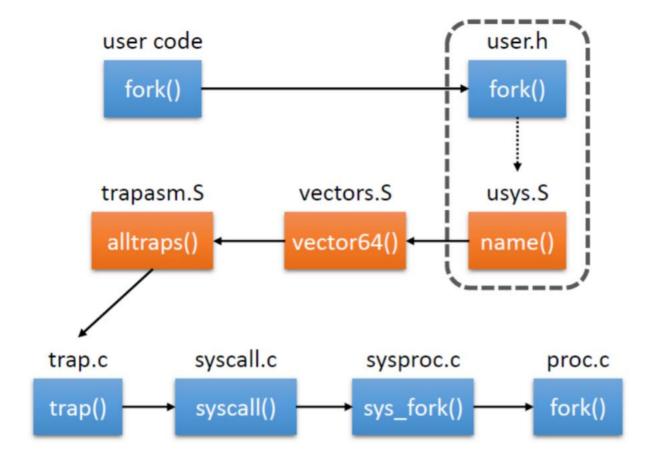
What is system call?

• An interface for accessing the kernel from user space



System call flow in xv6

Ex) fork() system call



Process priority

- Every process has a priority
- CPU Scheduling determines which process to run based on the priority of the process
- We will adjust these process priorities using the 'nice' value in xv6
- But, now in xv6 => not implemented!

Process priority

- Make setnice() and getnice() system call
- User process set priority by using nice value $(0 \sim 10)$
 - setnice()
 - Set process priority
 - Argument: process ID, nice value
 - Return value
 - If set nice failed, return I
 - Else, return 0
 - getnice()
 - Return process priority
 - Argument: process ID
 - Return value
 - If process corresponding ID does not exist, return I
 - Else, return process's nice value

Process priority - details

- Initial process's nice value must be 5
- Set nice to current process
- Child processes created through the fork() inherit the nice value from the parent process

- Wrong case => should return -I
 - Set nice to non-existing process (wrong pid)
 - Set wrong nice(< 0 or > 10) on current process
 - Get nice of non-existing process (wrong pid)

Yield system call

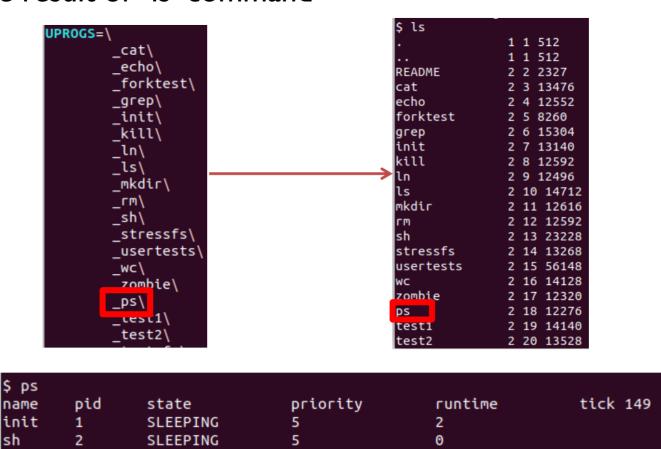
- Cooperative Multi-tasking
 - Trust process to relinquish CPU to OS through traps
 - Provide special yield() system call
- Make yield system call
 - Yield function is already defined in xv6
 - In xv6, It periodically generates interrupts and gives CPU to other processes through yield function
 - Using already defined yield function, make yield system call

System call & user command (ps) (1)

- Make system call to monitor process status (ps)
 - Print all process status
 - Contents
 - pid
 - State: RUNNING, RUNNABLE, SLEEPING
 - Priority(nice value)
 - Runtime
 - Current tick of system
 - And make user program ps.c using ps system call, modify the Makefile!

System call & user command (ps) (2)

 Modify the Makefile, then you will see that ps program in the result of 'ls' command



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RUNNING

ps

Modify project template code

- To test your implementation, modify some code
- Modifications
 - To set xv6's cpu number 2 to 1
 - Makefile -> CPUS := I

```
ifndef CPUS
CPUS := 1
endif
```

- Remove according lines of trap() in trap.c
 - => disable automatic yield

```
// Force process to give up CPU on clock tick.
// If interrupts were on while locks held. would need to check nlock.
/*if(myproc() && myproc()->state == RUNNING &&
    tf->trapno == T_IRQ0+IRQ_TIMER)
    yield();
*/
```

Submission

- Please implement 4 system calls and user command(ps)
- Compress your source code and upload on i-Campus
- How to compress your project
 - If you insert the user program, Modify the 'EXTRA' in Makefile
 - make dist
 - make tar
 - then, tar.gz file will be generated automatically
 - Rename to studentID-project I.tar.gz and upload on i-Campus

Submission

- File format
 - StudentID-project I.tar.gz

- PLEASE DO NOT COPY
 - YOU WILL GET F GRADE IF YOU COPIED

- Due date: 4/7(Tue.), 23:59:59 PM
 - -25% per day for delayed submission

Questions

• If you have questions, please ask in Piazza

- You can also visit Semiconductor Building #400509
 - Please e-mail TA before visiting
- Reading xv6 commentary will help you a lot
 - http://csl.skku.edu/uploads/SSE3044S20/book-rev11.pdf