

# Makefile, Git

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# Makefile

# Why makefile?

- Simplify compiling source codes
- Describe the relationships among files
- Provide commands for updating each file
- Recompile each changed file

```
gcc -o test main.c test.c hello.c

VS

make
```

### Rule

```
target ...: prerequisites ...
recipe
...
```

- A rule explains how and when to remake certain files, or to carry out an action
- A target is the name of a file that is generated by a program, or the name of an action to carry out (ex. clean, install)
- A prerequisite is a file that is used as input to create the target
- A recipe is an action that 'make' carries out



## **Example**

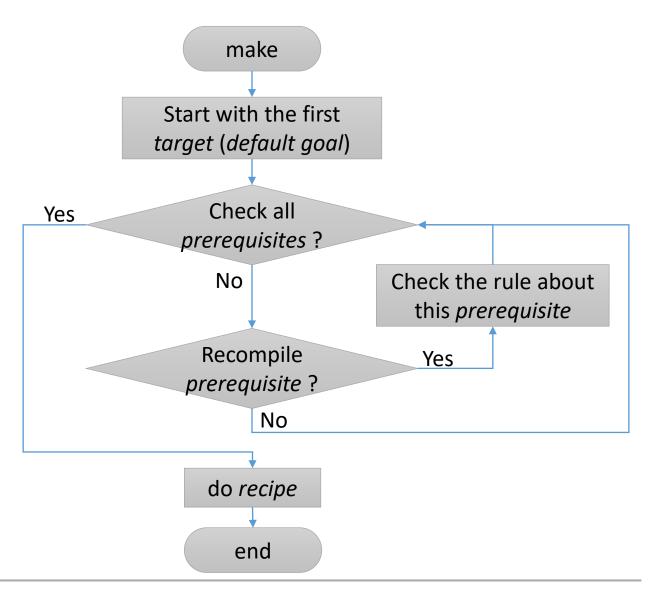
#### Target 'hello' depends on

```
# Makefile 'main.o' and 'hello.o'
hello: main.o hello.o
gcc -W2 -o hello main.o hello.o
main.o: main.c
gcc -W2 -c main.c
hello.o: hello.c
gcc -W2 -c hello.c
clean:
rm *.o hello
```

## Target 'clean' is not a file, but it is the name of an action

```
$ make
$ ls
$ hello hello.c hello.o main.c main.o
```

# How make processes a makefile



### **Example**

• If 'main.c' is modified and enter make command

```
# Makefile
①Find default goal
hello: main.o hello.o
    gcc -W2 -o hello main.o hello.o ⑤Do recipe
main.o: main.c ②Check
    gcc -W2 -c main.c ③Do recipe
hello.o: hello.c ④Check
    gcc -W2 -c hello.c
clean:
    rm *.o hello
```

### **Variable**

- Be defined once and substituted in multiple places
- Substitute the variable's value by writing \$(variable)

```
# Makefile
TARGET=hello
CC=acc
CFLAGS=-W2
OBJECTS=main.o hello.o
$(TARGET): $(OBJECTS)
    $(CC) $(CFLAGS) -o $(TARGET) $(OBJECTS)
main.o: main.c
    $(CC) $(CFLAGS) -c main.c
hello.o: hello.c
   $(CC) $(CFLAGS) -c hello.c
clean:
   rm $(OBJECTS) $(TARGET)
```

### **Automatic variables**

- \$@: the file name of the target of the rule
- \$^ : the names of all the prerequisite
- \$?: the names of all the prerequisites that are newer than the target
- \$< : the name of first prerequisite</p>

```
$(TARGET): $(OBJECTS)
$(CC) $(CFLAGS) -0 $@ $^
main.o: main.c
$(CC) $(CFLAGS) -c $^
hello.o: hello.c
$(CC) $(CFLAGS) -c $^
```

## **Special built-in targets**

#### .PHONY

- This target is not really the name of a file
- Two reasons to use a phony target
  - avoid conflict with a file of a same name
  - improve performance

#### Others

.SUFFIXES, .DEFAULT, .POSIX, etc.

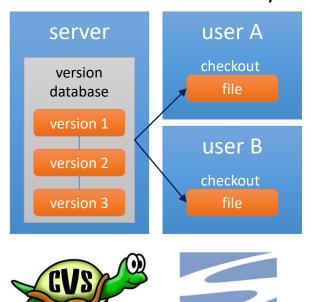
```
.PHONY: clean clean: rm *.o hello
```

# **Git**

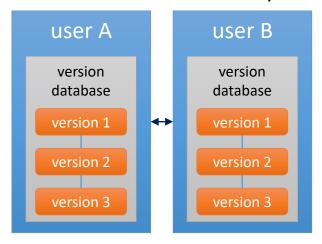
# **Version Control System (VCS)**

 Manage changes of documents, computer programs, and other collections of information

#### Centralized revision control system



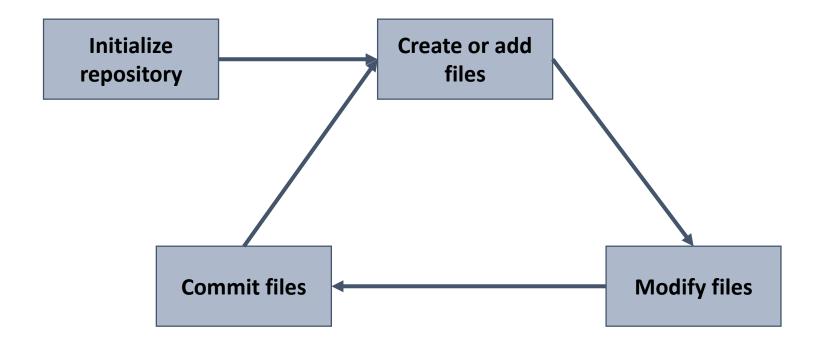
#### Distributed revision control system







## **Work flow on local repository**



### **Install & Setup**

#### Install

- Linux : sudo apt-get install git
- Windows, Mac : download at http://git-scm.com/

#### User setup

- git config --global user.name "name"
- git config --global user.email "e-mail"

```
commit 242d0e6edd9d6b110fe877b65e7f46b913d0c1ee
Author: Donghyun Kim <wadong100@gmail.com>
Date: Mon Oct 15 01:22:26 2018 -0700

remote repository add a README.md
```

#### git init

Create an empty Git repository or reinitialize an existing one

#### git add "filename"

Add file contents to the index

#### • git rm "filename"

Remove files from the working tree and from the index

#### git commit

- Record changes to the repository
- options
  - a: Tell the command to automatically stage files that have been modified
  - -m "msg": Use the given "msg" as the commit message

#### git status

Show the working tree status



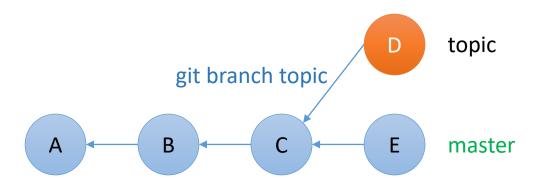
# **Example**

```
$mkdir git_tutorial && cd git_tutorial
~/git_tutorial git init
~/git_tutorial vi hello.c
~/git_tutorial git add hello.c
~/git_tutorial git status
~/git_tutorial git commit
~/git_tutorial vi hello.c
~/git_tutorial git commit -m "Modify hello.c file"
on branch master
Initial commit
Changes to be committed:
(use "git rm --cached <file>..." to unstage)
new file: hello.c
new file: hello.c
```

```
1 Create hello.c file
2 # Please enter the commit message for your changes. Lines starting
3 # with '#' will be ignored, and an empty message aborts the commit.
4 # On branch master
5 #
6 # Initial commit
7 #
8 # Changes to be committed:
9 # new file: hello.c
10 #
```

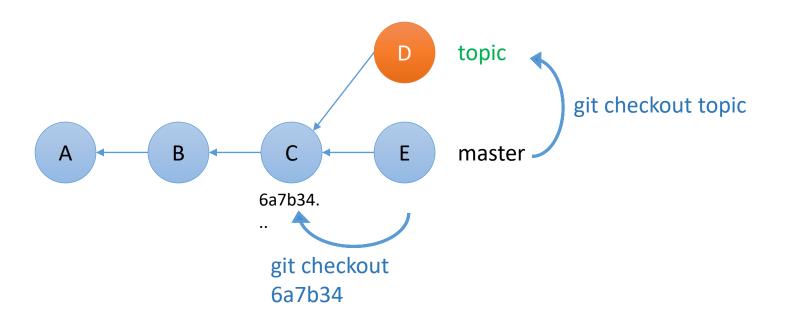
### git branch

- List, create, or delete branches
- options
  - [-d] "branchname": The name of the branch to create or delete



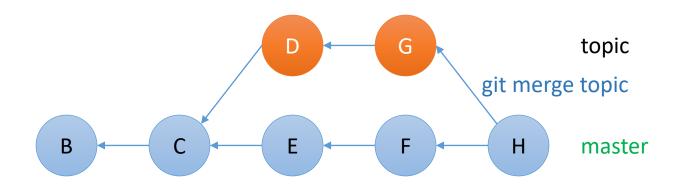
### git checkout

- Checkout a branch or paths to the working tree
- options
  - "branchname" : switch to "branchname"
  - -b "newbranch": create "newbranch" and switch



### git merge

- Join two or more development histories together
- options
  - "branchname": Reply the changes of "branchname" on top of current branch



### **Conflict**

#### master

```
#include <stdio.h>
int main(void) {
    printf("Hello!\n");
    printf("Master!\n");
}
```

```
#include <stdio.h>

int main(void) {
    printf("Hello!\n");

<<<<< HEAD
    printf("Master!\n");

======
    printf("Topic!\n");

>>>>> topic
}
```

#### topic

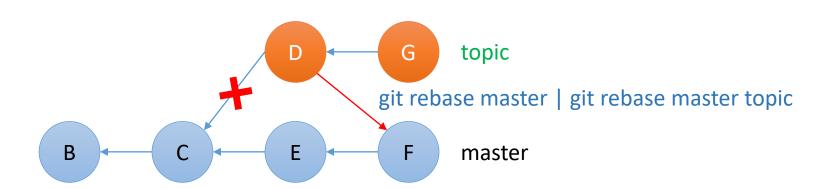
```
#include <stdio.h>
int main(void) {
   printf("Hello!\n");
   printf("Topic!\n");
}
```

git merge topic

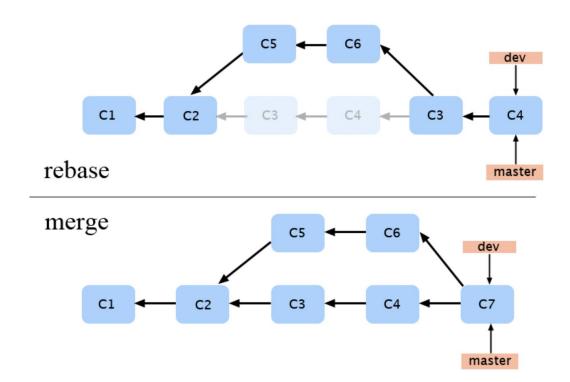
Fix conflict and commit

### git rebase

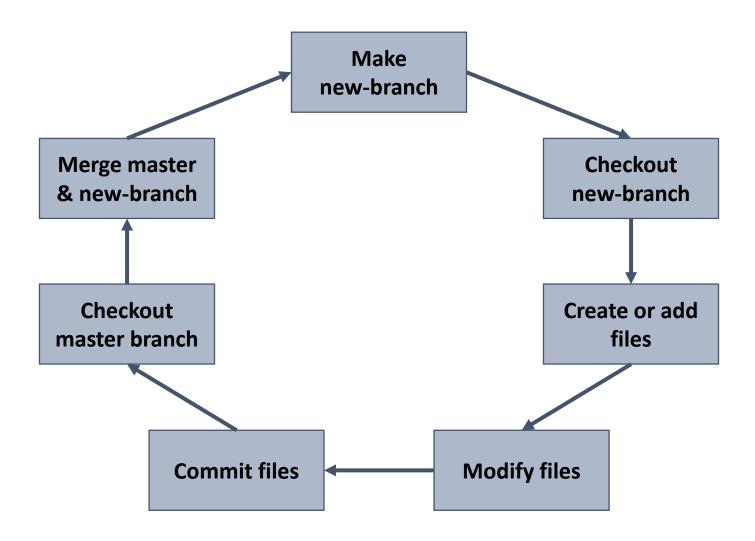
- Forward-port local commits to the updated upstream head
- options
  - git rebase "upstream"
  - git rebase "upstream" "branch"
  - git rebase –onto "newbase" "upstream" "branch"



git merge vs git rebase



## **Work flow on local repository**



## .gitignore

- Ignore auxiliary files such as logs, input/out data, etc
- Generate automatically at https://www.gitignore.io/



## **Git log command**

### git log

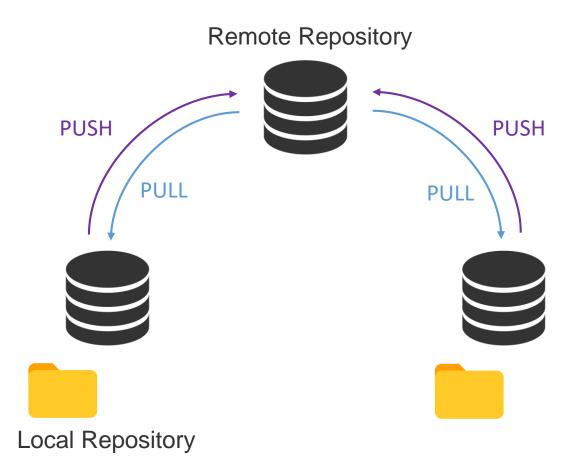
- Show commit logs
- options
  - p : Show all changes at each commit
  - --stat : Show statistics about modified files at each commit
  - --name-only: Show only modified file name at each commit
  - --relative-date : Show commit log with relative date
  - --graph : Draw a text-based graphical representation of the commit history

### **GitHub**

- Remote repository (place of co-work)
- Sign up for GitHub
  - https://github.com
- Public repository for free user
- Functions
  - Fork : Copy other user's repository
  - Pull requests : Communication with users
  - Issues: Discuss issues between users in repository
  - Wiki : Create a structured record of repository

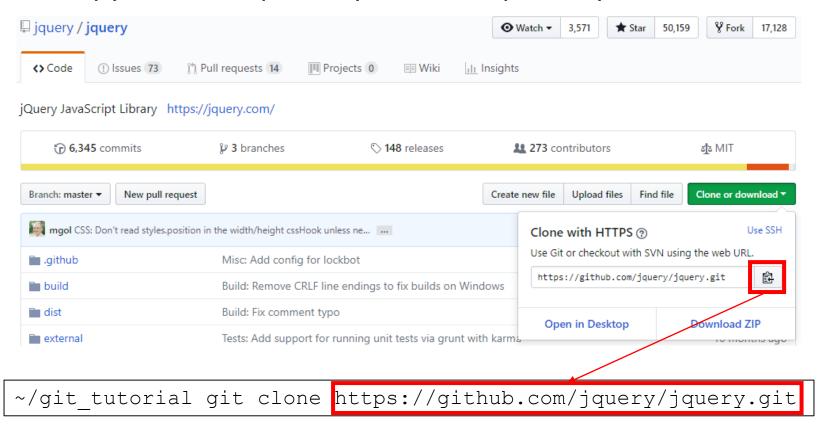


# **Remote repository**



#### git clone

Copy remote repository to local repository



#### git remote

- Link local repository and remote repository
- options
  - v : Check the connection with local and remote repository
  - add "name" "url" : Add a remote named "name" for the repository at "url"

### git push

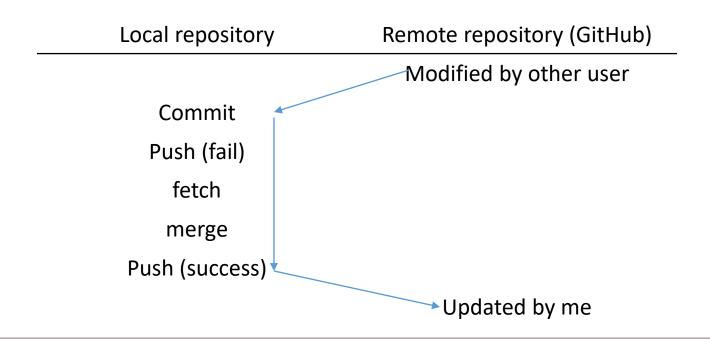
- Push local repository contests to remote repository
- options
  - "repository" : destination (name or url)
  - --all: push all modified contents in local repository

#### git diff

Show changes between local and remote

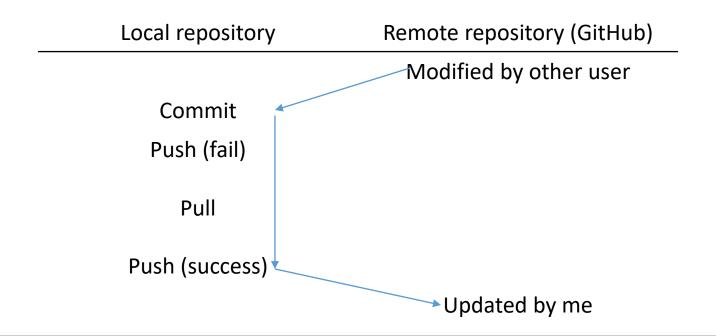
### git fetch

- Fetch contents from remote repository
- options
  - "repository" : name or url of remote repository
  - --all : Fetch all contents from remote repository



### git pull

- Fetch and integrate contents from remote repository
- options
  - "repository" : name or url of remote repository
  - --all : Fetch all contents from remote repository



## How to write a Git commit message

- 1. Separate subject from body with a blank line
- 2. Limit the subject line to 50 characters
- 3. Capitalize the subject line
- 4. Do not end the subject line with a period
- 5. Use the imperative mood in the subject line
- 6. Wrap the body at 72 characters
- 7. Use the body to explain what and why vs. how



### Reference

- Pro Git 2<sup>nd</sup> Edition
  - https://git-scm.com/book/en/v2
- How to write a git commit message
  - https://chris.beams.io/posts/git-commit/
- Command "git –help"
  - ex) git checkout --help