

HyunA Seo

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Research Interests

eXtended Reality Systems, Context-aware Computing, Pervasive XR Agents

I design novel eXtended Reality (XR) interactions and systems that frictionlessly blend the physical and virtual worlds. To realize everyday XR beyond spatiotemporal constraints, my research focuses on optimally modeling user context and gradually bridging the gap between physical and virtual interactions. Recently, I have been expanding the notion of virtuality to include multimodal agents, aiming to seamlessly integrate them into users' everyday tasks with careful consideration of users' capabilities.

Education

Seoul National University

Mar. 2021 - Present

M.S./Ph.D. student in Computer Science and Engineering

Advisor: Youngki Lee

Hanyang University

Mar. 2016 - Feb. 2021

B.S. in Computer Science and Engineering

Publications: Conference Papers

EmoShortcuts: Emotionally Expressive Body Augmentation for Social Mixed Reality Avatar

HyunA Seo, Youngki Lee, Rajesh Balan, Thivya Kandappu

ACM UIST 2025: ACM Symposium on User Interface Software and Technology

GradualReality: Enhancing Physical Object Interaction in Virtual Reality via Interaction State-Aware Blending

HyunA Seo, Juheon Yi, Rajesh Balan, Youngki Lee

ACM UIST 2024: ACM Symposium on User Interface Software and Technology

Publications: Posters and Workshop Papers

AI-Mediated Augmented Emotion Expression of Avatar for Social Mixed Reality

HyunA Seo, Youngki Lee

ACM CHI 2025 Workshop: Everyday AR through AI-in-the-Loop

LIVE: Life-Immersive Virtual Environment with Physical Interaction-Aware Adaptive Blending

HyunA Seo, Juheon Yi, Youngki Lee

ACM MobiSys 2022 Poster: ACM International Conference on Mobile Systems, Applications, and Services

Patents

Method and Apparatus for Supporting Interaction Between Virtual Environments and the Real World

US 18/932,857 | KR 10-2024-0077055 | EPO 24211098.9 | JP 2024-201312

Awards

Special Recognitions for Outstanding Reviews

2025: ACM CHI, ACM DIS

ACM CHI Korea Local Chapter Outstanding Presentation

Feb. 2025

Grants

Google Conference Scholarship

for ACM UIST 2024

MobiSys Student Travel Grant

for ACM MobiSys 2022

Academic Achievement Scholarship, Hanyang University

Spring 2019

Academic Service

Program Committee

2026: ACM IUI

External Reviewer

2026: ACM CHI, ACM IUI, ACM IMWUT, IEEE VRST, IEEE PerCom

2025: ACM CHI, ACM IMWUT, ACM DIS, ACM C&C

Session Chair

2025: ACM CHI

Others

2026: ACM UIST Student Volunteer

Research Experience

Human-Centered Computer Systems Lab, Seoul, Korea

Mar. 2021 - Present

MS/Ph.D. student @ Seoul National University

Advisor: Youngki Lee

Research on context-aware adaptive systems to support better eXtended Reality interactions

Singapore Management University, Singapore

Sep. 2024 - Apr. 2025

Visiting research student

Advisor: Thivya Kandappu, Rajesh Balan

Research on emotion-aware virtual avatar gesture manipulation for social interaction in eXtended Reality

Human-Centered Computer Systems Lab, Seoul, Korea

Jul. 2020 - Mar. 2021

Research Intern @ Seoul National University

Advisor: Youngki Lee

Research on transforming the appearance of real-world object into seamless virtual objects

Visual Intelligence Lab, Seoul, Korea

Apr. 2020 - Jul. 2020

Research Intern @ Hanyang University

Advisor: Tae Hyun Kim

Research on image super resolution

Teaching Experience

Teaching Assistant , Samsung X Seoul National University Samsung Data Science Course: Machine Learning (Prof: Youngki Lee)	Apr. 2024
Teaching Assistant , LG X Seoul National University LG Data Science Course: Machine Learning (Prof: Youngki Lee)	Feb. 2024
Teaching Assistant , Seoul National University Computer Programming (Prof: Youngki Lee) *over 150 students	Fall 2022
Head Teaching Assistant , Seoul National University Computer Programming (Prof: Youngki Lee) *over 150 students	Fall 2021

Invited Talks

Interactive Intelligent Systems Laboratory, University of Tokyo (Host: Koji Yatani)	Apr. 2025
HCI Korea Conference (Host: ACM CHI Korea Local Chapter)	Feb. 2025

Skills

Programming Languages: C, C++, C#, Python, Java, JavaScript
Frameworks & Tools: Unity, Android, iOS, Git, Docker
Language: English (fluent), Korean (native)