```
#include <stdio.h>
#include <stdlib.h>
int main(void) {
   int size;
   int tmp;
   printf("Type the length of array: ");
   scanf("%d", &size);
   int *array = (int *)malloc(size*sizeof(int));
   printf("Type the elements of array: ");
   for (int i=0; i<size; i++) {</pre>
      scanf("%d", &tmp);
      array[i] = tmp;
   for (int j=0; j<size; j++) {</pre>
      printf("%d ", array[j]);
   free(array);
   return 0;
■ → Tasks ./task10-6
   Type the length of array: 5
   Type the elements of array: 1 2 3 4 5
   1 2 3 4 5 %
```

```
#include <stdio.h>
#include <stdlib.h>
int main(void) {
    int size;
    int tmp;
    printf("Type the length of array: ");
    scanf("%d", &size);
    int *array = (int *)malloc(size*sizeof(int));
    array = realloc(array, size*sizeof(int));
    printf("Type the elements of array: ");
    for (int i=0; i<size; i++) {</pre>
         scanf("%d", &tmp);
         array[i] = tmp;
         array[i+size] = tmp;
    for (int j=0; j<size*2; j++) {</pre>
         printf("%d ", array[j]);
    free(array);
    return 0;
}
    Tasks ./task10-7
    Type the length of array: 5
    Type the elements of array: 1 2 3 4 5
    1 2 3 4 5 1 2 3 4 5
    Tasks ./task10-7
    Type the length of array: 3
   Type the length of array: 3
   Type the elements of array: 1 3 5
   1 3 5 1 3 5 %
```

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int main(void) {
   int tmp;
   int size = 2;
   int *vector = (int *)malloc(size*sizeof(int));
   for (int i=0; i<4; i++) {
      printf("Type the values: ");
      scanf("%d", &tmp);
      if (i+1 >= size) {
         size *= 2;
         vector = realloc(vector, size*sizeof(int));
      vector[i] = tmp;
      for (int j=0; j<i+1; j++) {
         printf("%d ", vector[j]);
      printf("(Capacity: %d)\n", size);
   free(vector);
   return 0;
 Tasks ./task10-8
   Type the values: 1
   1 (Capacity: 2)
   Type the values: 2
   1 2 (Capacity: 4)
   Type the values: 3
   1 2 3 (Capacity: 4)
  Type the values: 4
   1 2 3 4 (Capacity: 8)
```

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int main(void) {
   int row_size;
   int column_size;
   double average = 0;
   printf("Give the row and column length: ");
   scanf("%d %d", &row_size, &column_size);
   int **row = (int **)malloc(row_size*sizeof(int*));
   for (int i=0; i<row_size; i++) {</pre>
       row[i] = (int *)malloc(column_size*sizeof(int));
      printf("Give the #%d row elements: ", i+1);
      for (int j=0; j<column_size; j++) {</pre>
          scanf("%d", &row[i][j]);
          average += row[i][j];
      free(row[i]);
   free(row);
   printf("The average is %.1lf", average/(row_size*column_size));
   return 0;
• \rightarrow Tasks /task10-9
   Give the row and column length: 3 4
   Give the #1 row elements: 1 2 3 4
   Give the #2 row elements: 0 0 0 0
   Give the #3 row elements: 1 0 0 1
  The average is 1.0%
```

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int main(void) {
   int row_size;
   int column_size;
   double average = 0;
   printf("Give the row and column length: ");
   scanf("%d %d", &row_size, &column_size);
   int **row = (int **)malloc(row_size*sizeof(int*));
   for (int i=0; i<row_size; i++) {</pre>
      row[i] = (int *)malloc(column_size*sizeof(int));
      printf("Give the #%d row elements: ", i+1);
      for (int j=0; j<column_size; j++) {</pre>
          scanf("%d", &row[i][j]);
          average += row[i][j];
   for (int h=0; h<column size; h++) {</pre>
      for (int t=0; t<row_size; t++) {</pre>
          printf("%d ", row[t][h]);
      printf("\n");
   for (int k=0; k<row_size; k++) {</pre>
      free(row[k]);
   free(row);
   return 0;

    → Tasks ./task10-10
   Give the row and column length: 3 4
   Give the #1 row elements: 1 2 3 4
   Give the #2 row elements: 0 0 0 0
   Give the #3 row elements: 1 0 0 1
   1 0 1
   200
   3 0 0
   4 0 1
```