

# Rectangle Exercise Solution

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## Part 1

### 1. Class Name: Rectangle

**One Line Summary:** A rectangle is defined by its top-left coordinates as well as its width and height.

```
21 Rectangle(10, 20, 300, 400)
2
```

### 3. Headers:

- translate\_left(self, num):
- translate\_right(self, num):
- translate\_up(self, num):
- translate\_down(self, num):
- is\_equal(self, rect):
- is\_within\_another\_rectangle(self, rect):
- is\_overlapping(self, rect):

```
1 class Rectangle:
2     """A rectangle is defined by its top-left coordinates as well
3     as its width and height."""
4
5     def translate_left(self, num):
6         """
7         @type num: int
8         @rtype: None
9         """
10
11    def translate_right(self, num):
12        """
13        @type num: int
14        @rtype: None
15        """
```

```
14
15     def translate_up(self, num):
16         """
17         @type num: int
18         @rtype: None
19         """
20
21     def translate_down(self, num):
22         """
23         @type num: int
24         @rtype: None
25         """
26
27     def is_equal(self, rect):
28         """
29         @type rect: Rectangle
30         @rtype: bool
31         """
32
33     def is_within_another_rectangle(self, rect):
34         """
35         @type rect: Rectangle
36         @rtype: bool
37         """
38
39     def is_overlapping(self, rect):
40         """
41         @type rect: Rectangle
42         @rtype: bool
43         """
44
45
```

## Part 2