CSC373 Worksheet 4 Solution

August 4, 2020

1. - Calculating out-degree

    Let $G = (V, E)$ be a directed graph. Let $[v_1, ..., v_n]$ be a list of vertices in graph G.

    I need to calculate the outdegree of every vertex using adjacency list.

    We know that in addition to counting each v_i in adjacency list where $i = 1, .., n$, we are also counting $|Adj[v_i]|$ edges.

    Since there are $|V| = n$ many vertices, we can write that the total count is $|V| + \sum_{i=1}^{n} |Adj[v_i]| = |V| + |E|$, which is $\mathcal{O}(|V| + |E|)$.

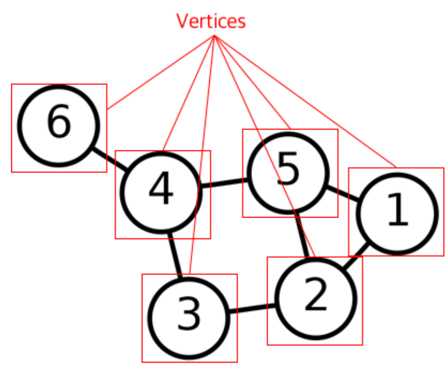
   - Calculating In-degree

    The outdegree of a vertex is indegree of another vertex.

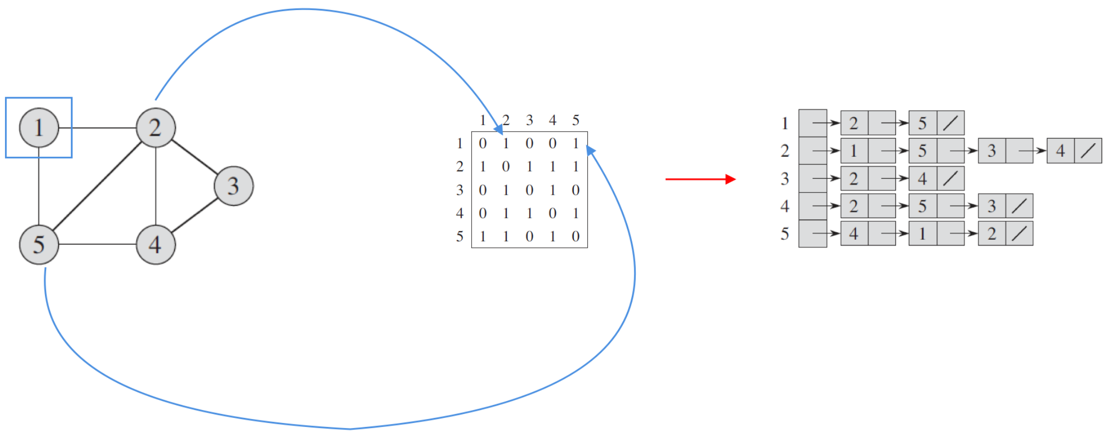
    Using this fact, we can conclude the running time of computing indegree of every vertax is $\mathcal{O}(|V| + |E|)$.

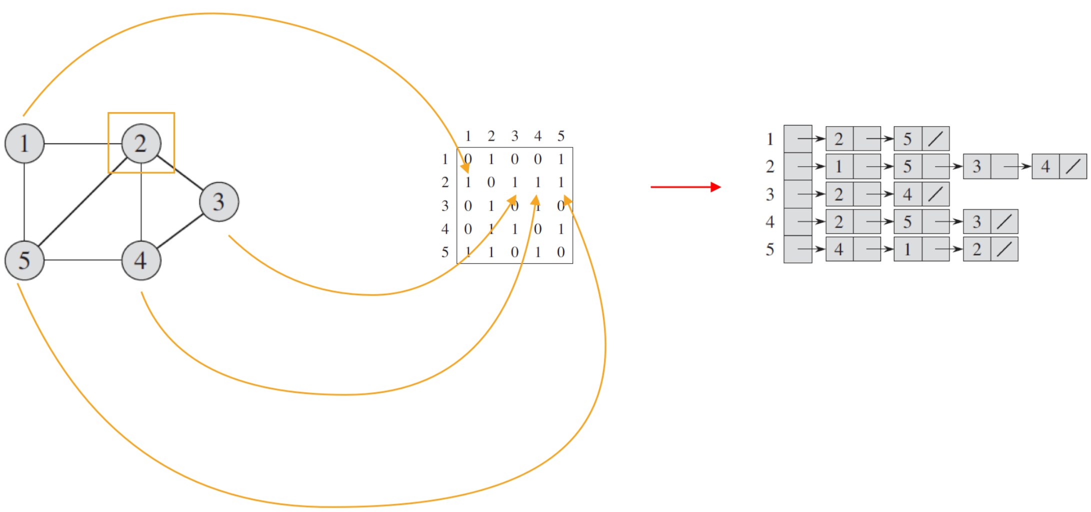
Notes:

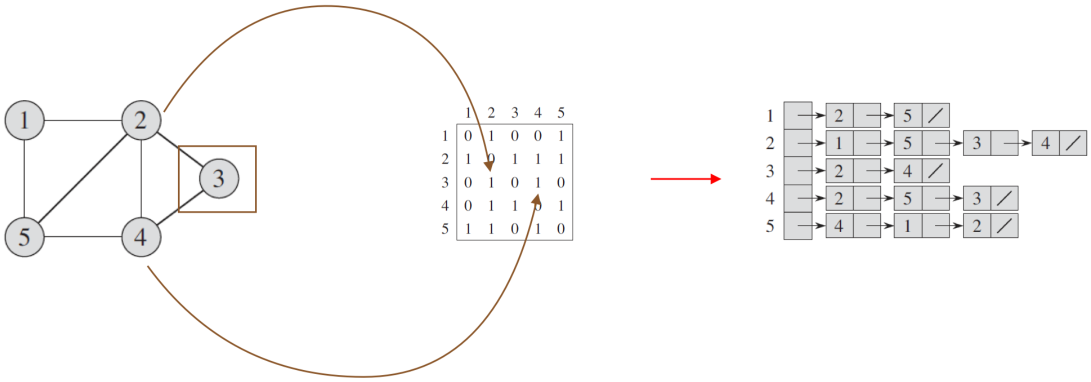
- **Vertex**
  - Is a fundamental unit of which graphs are formed
  - Also means node



- **Adjacency-list Representation**
  - Associates each vertax in a graph with the collection of its neighbouring vertices or edges
  - Is represented by $Adj[v]$
    - Means all vertices that are neighbour to vertex v
    - In a directed graph, $Adj[v]$ are all out-degree vertices of vertax v
    - $|Adj[v]|$ means the total number of outdegree of vertax v



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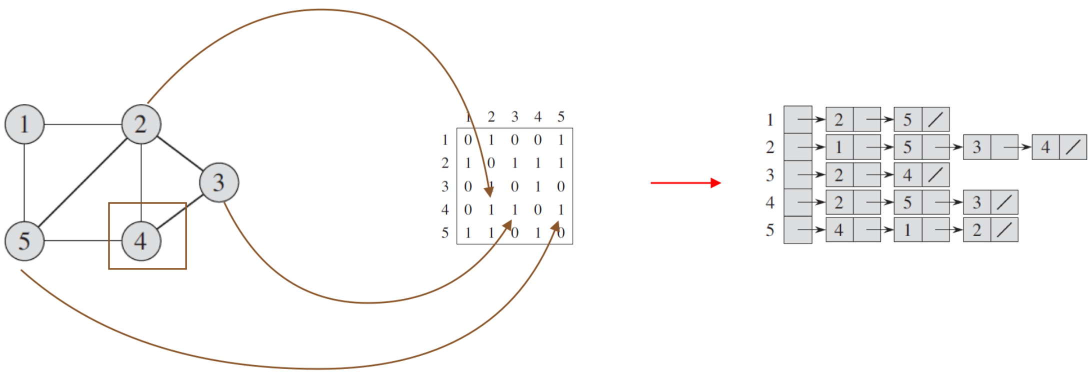
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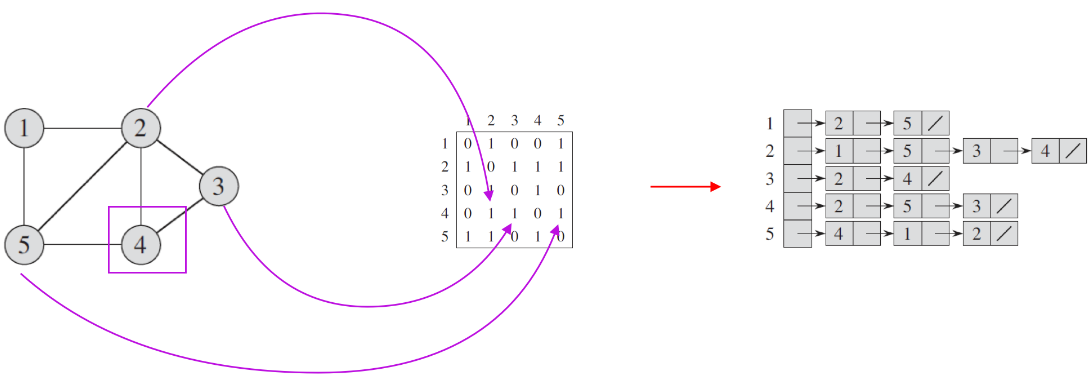
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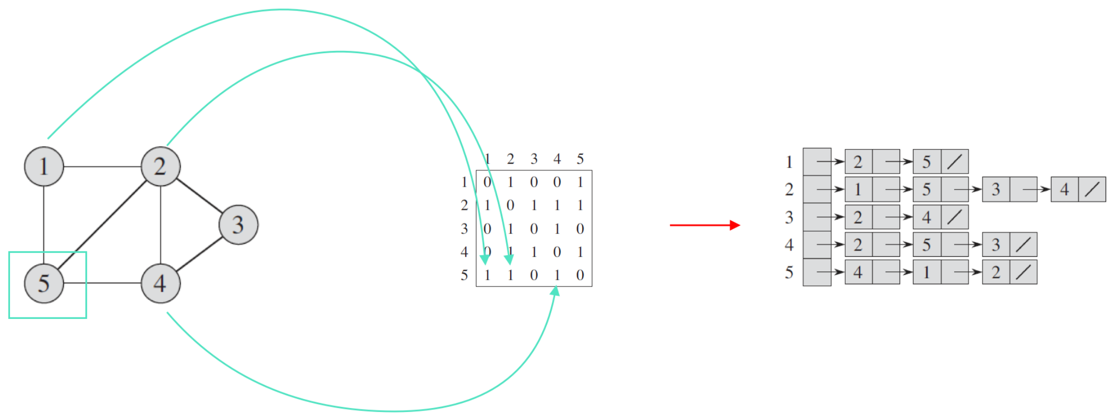
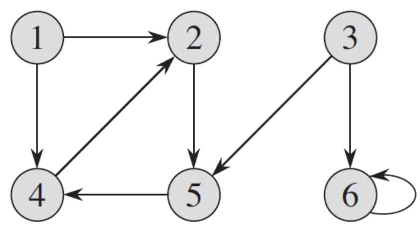
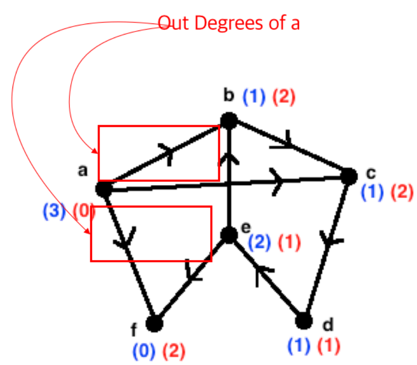


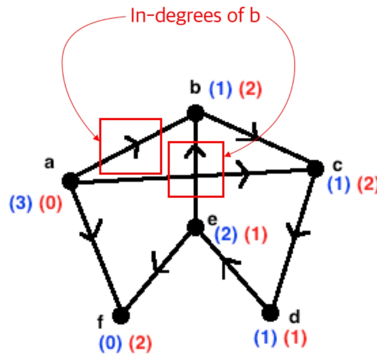
- **Directed graph**
  - Is a graph that is made up of a set of vertices connected by edges, where the edges have a direction associated with them



- **Out-degrees**
  - For a directed graph $G = (V(G), E(G))$ and a vertex $x_1 \in V(G)$, the Out-Degree of x_1 refers to the number of arcs incident from x_1. That is, the number of arcs directed away from the vertex x_1.



- **In-degrees**
  - For a directed graph $G = (V(G), E(G))$ and a vertex $x_1 \in V(G)$, the In-Degree of x_1 refers to the number of arcs incident to x_1. That is, the number of arcs directed towards the vertex x_1.



- Computing the outdegree of every vertex using adjacency list

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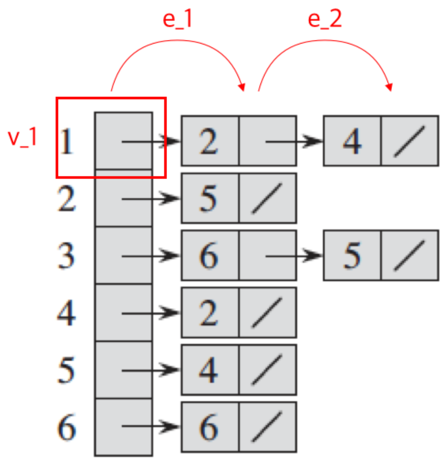
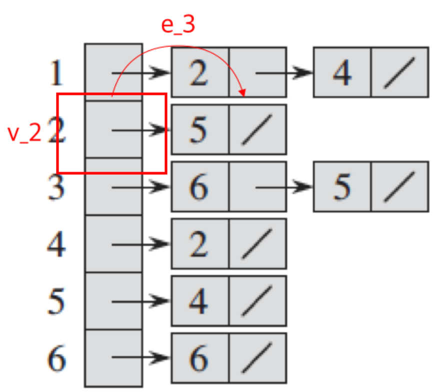


(v_1) + (e_1 + e_2)

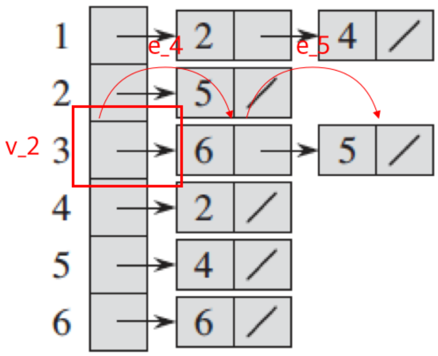
2)



(v_1 + v_2) +

(e_1 + e_2 + e_3)

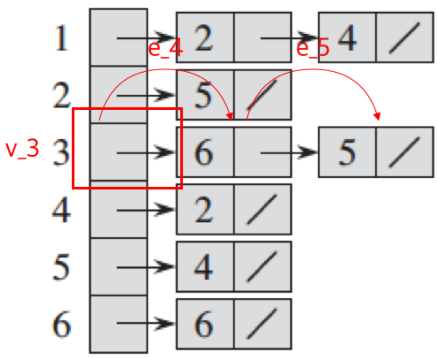
3)



$(v_1 + v_2 + v3) \quad +$

$(e_1 + e_2 + e_3 + e_4 + e_5)$

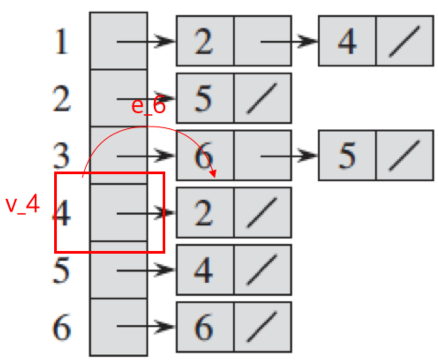
3)



$(v_1 + v_2 + v3) \quad +$

$(e_1 + e_2 + e_3 + e_4 + e_5)$

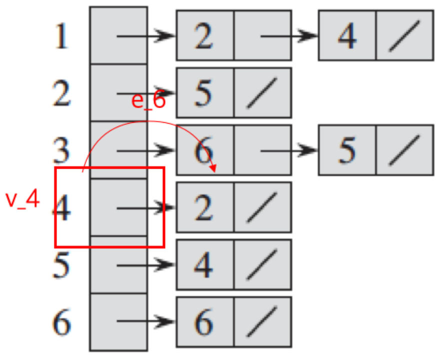
4)



$(v_1 + v_2 + v_3 + v_4) +$

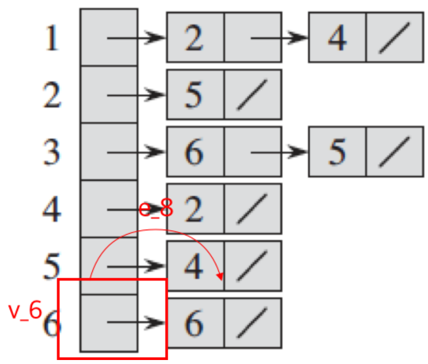
$(e_1 + e_2 + e_3 + e_4 + e_5)$

4)



$(v_1 + v_2 + v_3 + v_4)$ +
$(e_1 + e_2 + e_3 + e_4 + e_5)$

6)



$(v_1 + v_2 + v_3 + v_4 + v_5 \_ v_6)$ +
$(e_1 + e_2 + e_3 + e_4 + e_5 + e_6 + e_7 + e_8)$

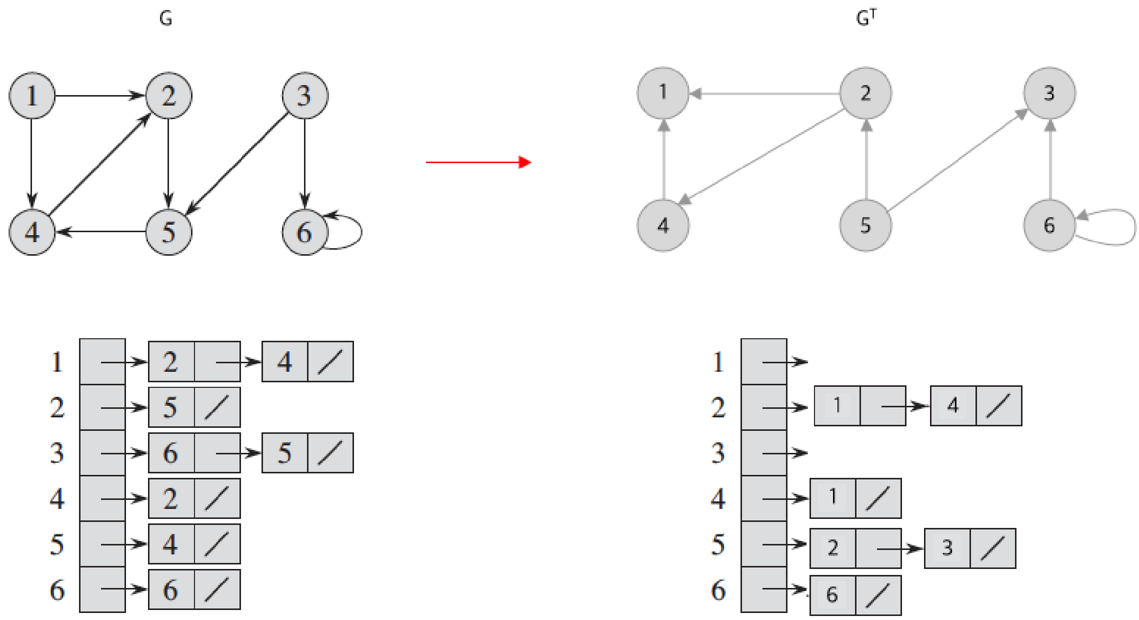
So it has $\mathcal{O}(V + E)$

- Computing the outdegree of every vertex using adjacency list

  The outdegree of a vertex is indegree of another vertex.

  Using this fact, we can conclude the running time of computing indegree of every vertax is $\mathcal{O}(V + E)$.

2. - Computing G^T from G in Adjacency List

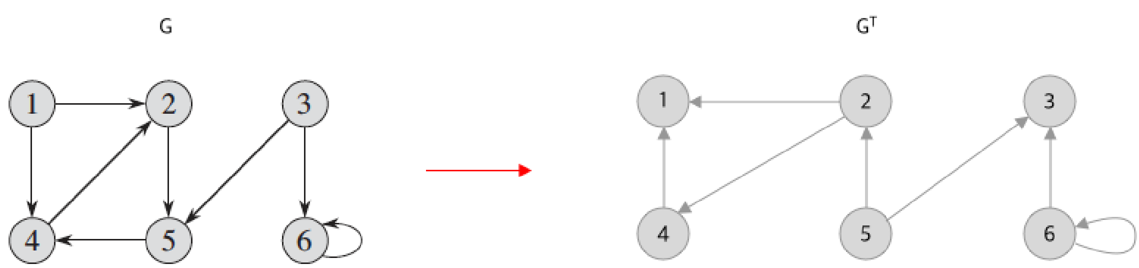



```
COMPUTE-G-TRANSPOSE-ADJ-MATRIX(Adj,V)
    Let Adj' be a new adjacency list containing keys v_i...v_n

    for i = 1 to |V|
        for every vertex w in Adj[v_i]
            Insert(Adj'[w], v_i)

    return Adj'
```

- Computing G^T from G in Adjacency-Matrix



	1	2	3	4	5	6
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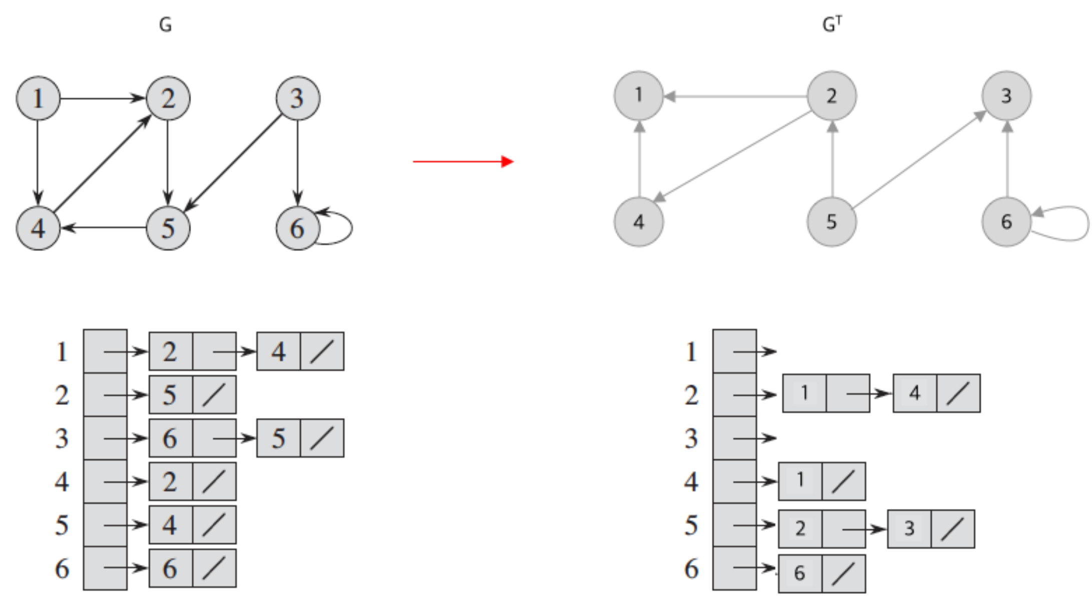
2	0	0	0	0	1	0
3	0	0	0	0	1	1
4	0	1	0	0	0	0
5	0	0	0	1	0	0
6	0	0	0	0	0	1

	1	2	3	4	5	6
1	0	0	0	0	0	0
2	1	0	0	1	0	0
3	0	0	0	0	0	0
4	1	0	0	0	1	0
5	0	1	1	0	0	0
6	0	0	1	0	0	1

```
COMPUTE-G-TRANSPOSE-ADJ-MATRIX(A,V)
    Let A'[1..|V|, 1..|V|] be a new adjacency matrix

    for i = 1 to |V|
        for j = 1 to |V|
            A'[j,i] = A[i,j]

    return A'
```

Correct Solution:

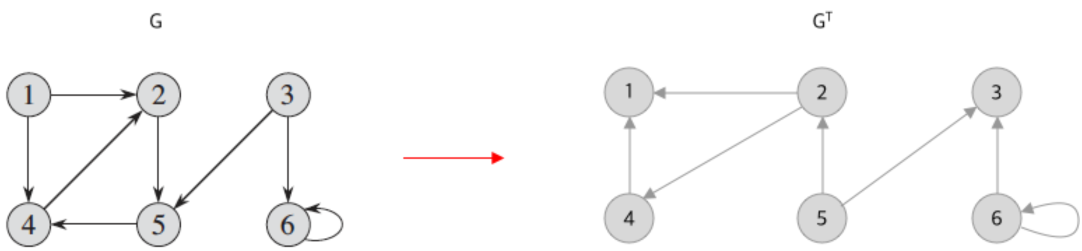
- Computing G^T from G in Adjacency List




```
COMPUTE-G-TRANSPOSE-ADJ-MATRIX(Adj,V)
    Let Adj' be a new adjacency list containing keys
v_i...v_n

    for i = 1 to |V|
        for every vertax w in Adj[v_i]
            Insert(Adj'[w], v_i)

    return Adj'
```

The running time is $\mathcal{O}(|V| + |E|)$

- Computing G^T from G in Adjacency-Matrix



	1	2	3	4	5	6
1	0	1	0	1	0	0
2	0	0	0	0	1	0
3	0	0	0	0	1	1
4	0	1	0	0	0	0
5	0	0	0	1	0	0
6	0	0	0	0	0	1

	1	2	3	4	5	6
1	0	0	0	0	0	0
2	1	0	0	1	0	0
3	0	0	0	0	0	0
4	1	0	0	0	1	0
5	0	1	1	0	0	0
6	0	0	1	0	0	1

```
    COMPUTE-G-TRANSPOSE-ADJ-MATRIX(A,V)
        Let A'[1..|V|, 1..|V|] be a new adjacency matrix

        for i = 1 to |V|
            for j = 1 to |V|
                A'[j,i] = A[i,j]

        return A'

```

The running time is $\mathcal{O}(|V|^2)$

3.

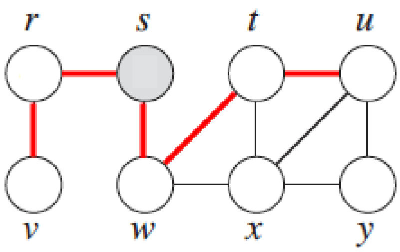
```
    Breadth-First-Search(V,v_i)
        d = 0
        for each v_i ∈ V
            while performing BFS(V, v_i)
                let w be the current node in BFS
                    if δ(v_i,w) > d
                        d = δ(v_i,w)

        return d

```

Finding Runtime of Algorithm

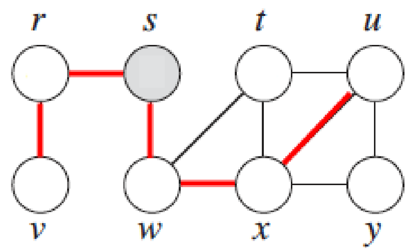
Since the graph iterates $\sum_{i=1}^{n} Adj[v_i] = |E|$ times for each $v_i \in V$, the algorithm iterates total of $|V| \cdot |E|$ times, which is $\mathcal{O}(|V||E|)$.

Notes:

- **Breadth First Search**
  - Is an algorithm for searching or traversing a graph
  - Is one of the simplest algorithm
- **Largest of All Shortest Path Distance**
  - Means the shortest distance between two furthest apart nodes

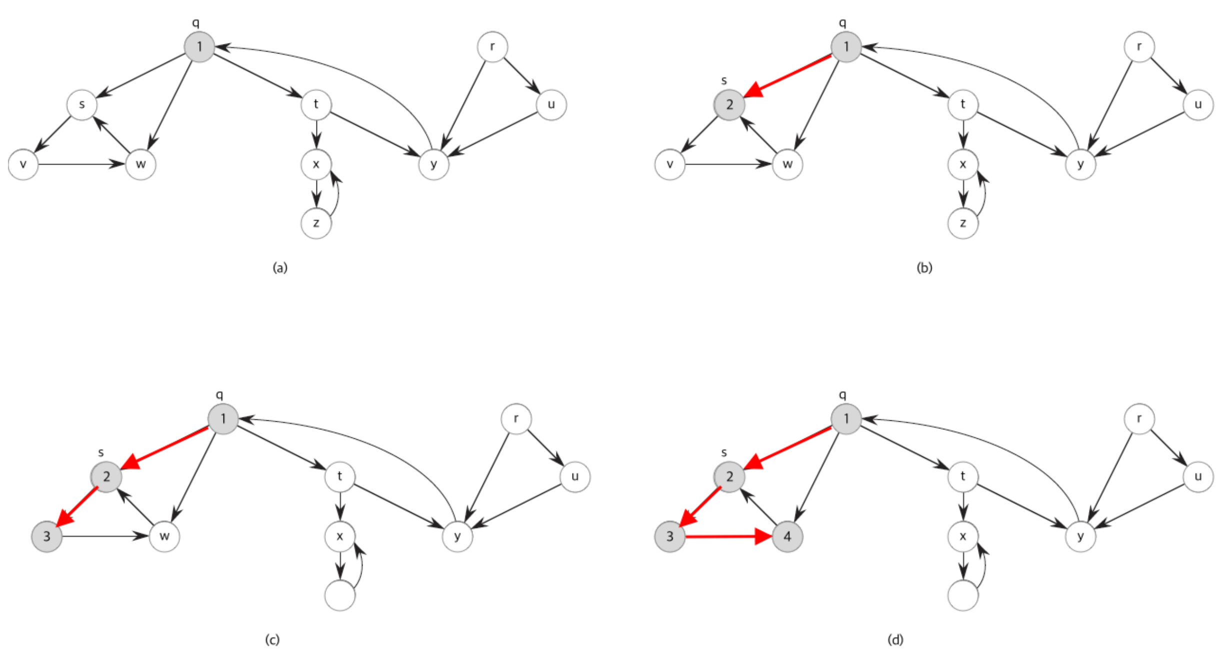


OR



References

1) McGill University, 308-360 Tutorial, link



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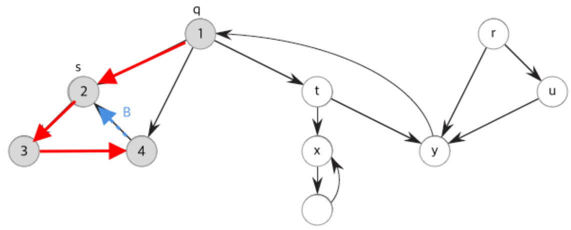
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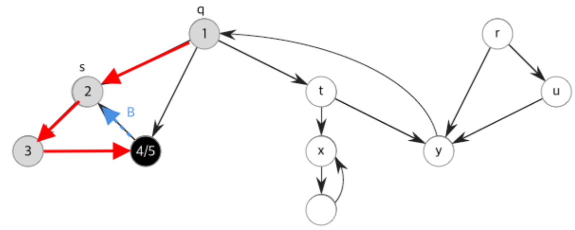
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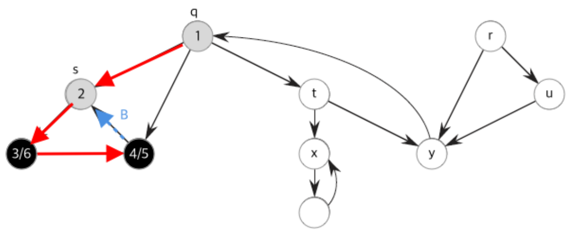
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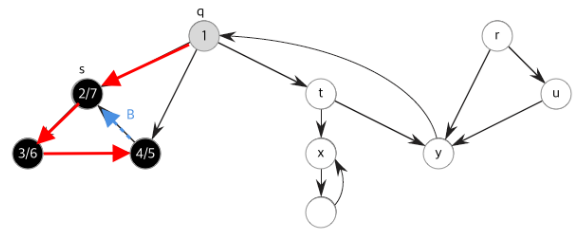
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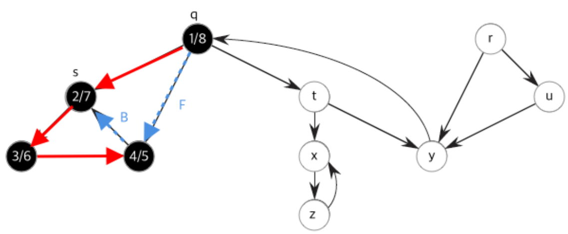
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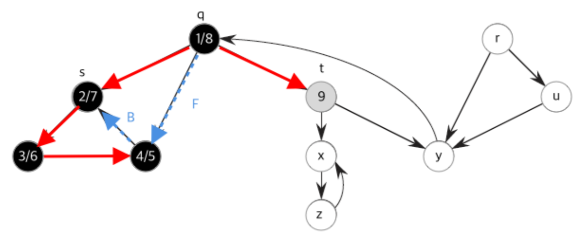
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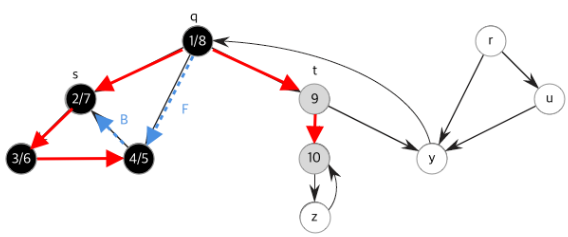
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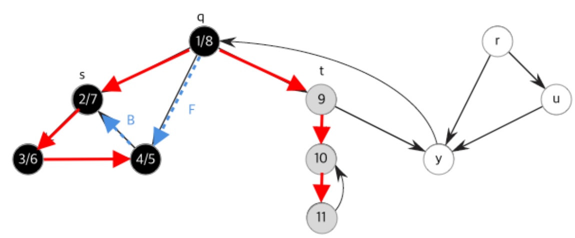
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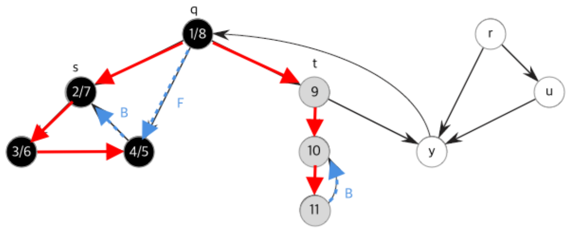
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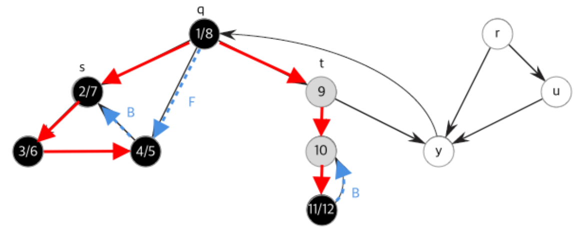
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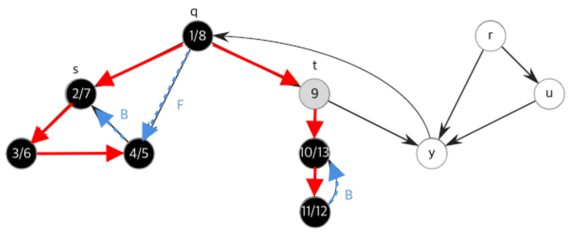
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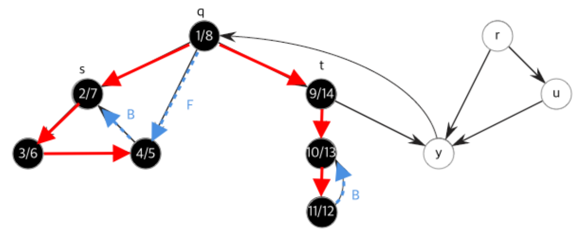
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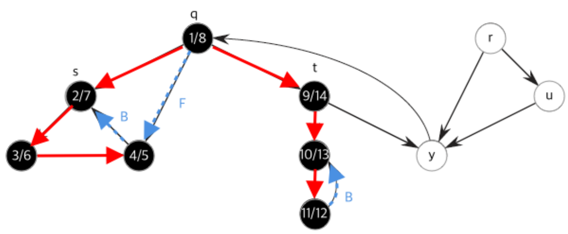
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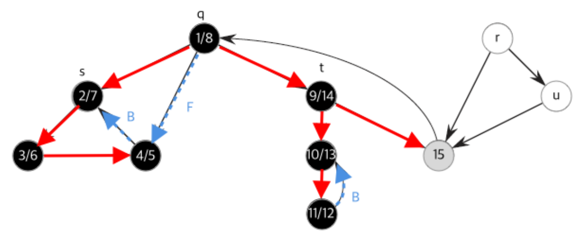
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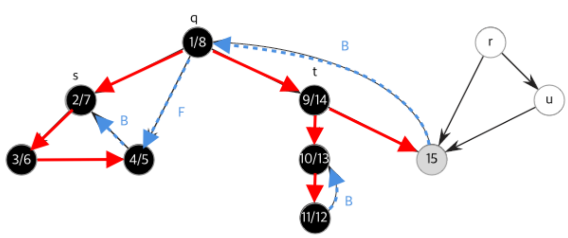
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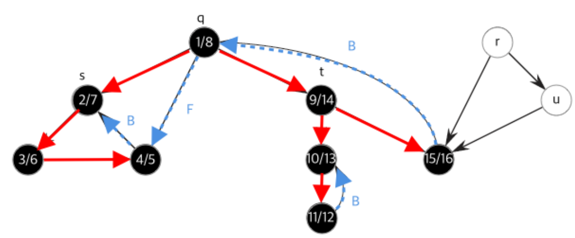
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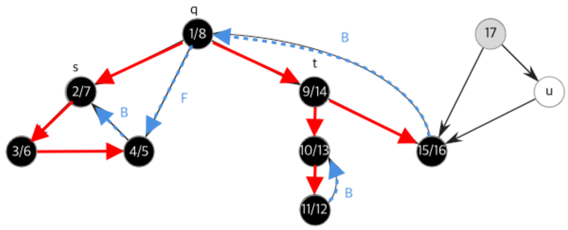

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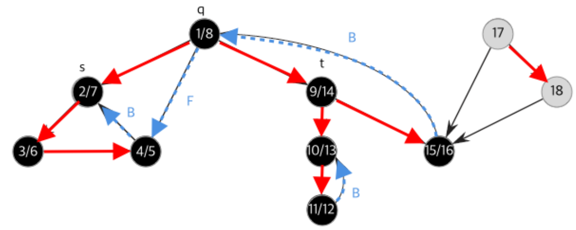

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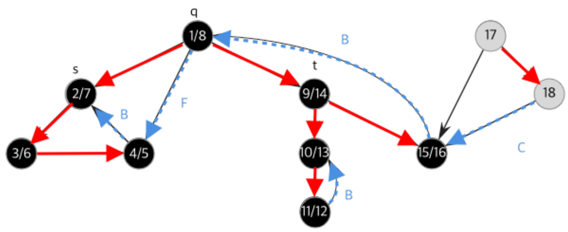

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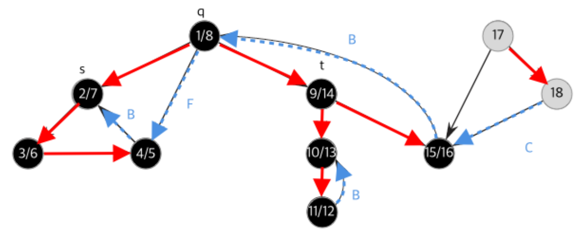

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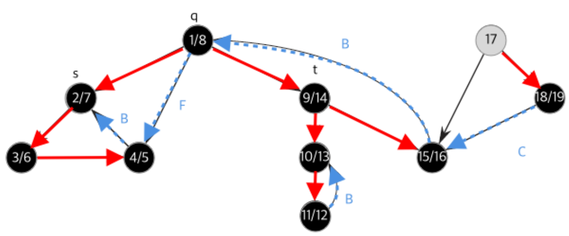
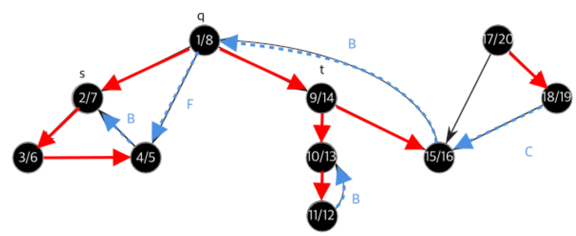
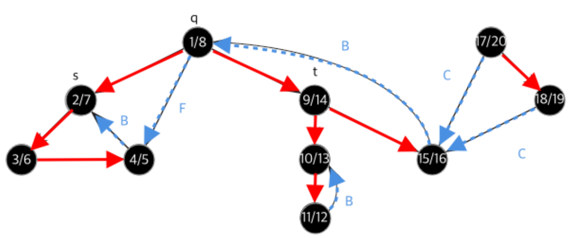


(x)



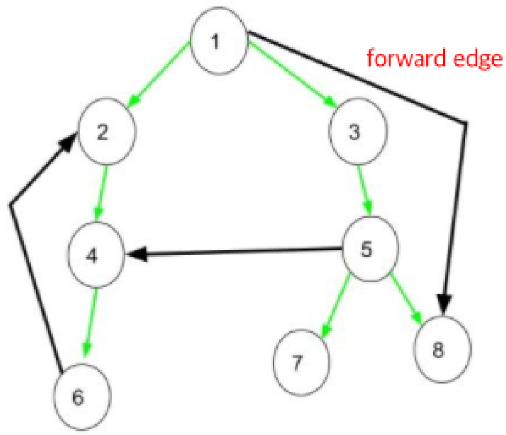
(y)



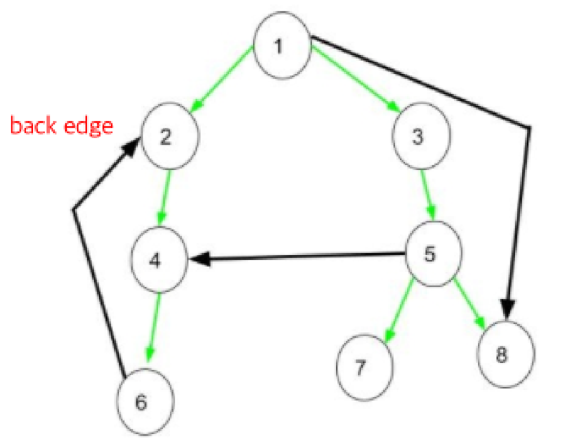
(z)

<u>Notes:</u>

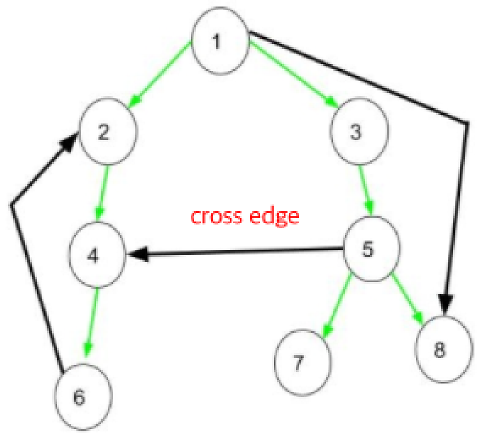
- **Depth First Search**
  - Searches deeper in the graph whenever possible
- **Forward Edge**
  - Is an edge (u, v) such that v is descendant but not part of the DFS tree. Edge $1 \rightarrow 8$ is a foward edge



- **Back Edge**
  - It is an edge (u, v) such that v is ancestor of edge u but not part of DFS tree. Edge from $6 \to 2$ is a back edge.
  - Indicates a cycle in a graph



- **Cross Edge**
  - It is a edge which connects two node such that they do not have any ancestor and a descendant relationship between them. Edge from node $5 \to 4$ is cross edge.



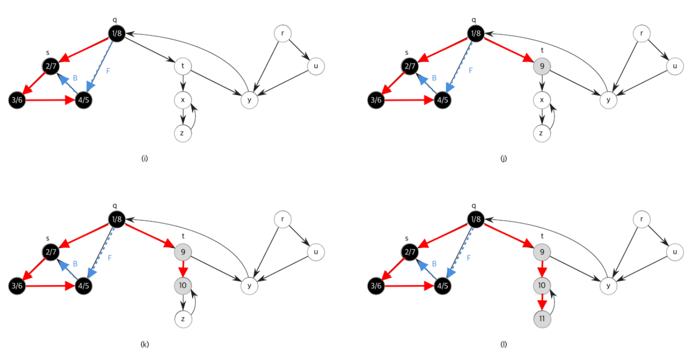
References

1) Geeks For Geeks, Tree, Back, Edge and Cross Edges in DFS of Graph, link

5. **Notes:**

- **Spanning Tree**

  Given an undirected and connected graph $G = (V, E)$, a spanning tree of the graph G is a tree that spans G (that is, it includes every vertex of G) and is a subgraph of G (every edge in the tree belongs to G)



- **Minimum Spanning Tree**

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