CSC373 Worksheet 7 Solution

August 15, 2020

1. My Work

The longest simple cycle problem is the problem of finding a cycle of maximum length in a graph ^[5].

The decision problem is, given k, to determine whether or not the instance graph has a simple cycle of length at least k. If yes, output 1. Otherwise, output 0.

My Work

The language corresponding to the decision problem is as follows:

LONGEST-SIMPLE-CYCLE = $\{\langle G, v_0, v_1, ..., v_k, k \rangle : G = (V, E) \text{ is an undirected graph}$ $k \geq 3 \text{ is an integer},$ $v_0, v_1, ..., v_k \in V \text{ are distinct},$ $v_0 = v_k,$ There should exist a simple cycle in G with at least k edges $\}$

Correct Solution:

The problem LONGEST-SIMPLE-CYCLE is a relation that associates each instacne of a graph with the longest simple cycle in that graph .

The decision problem is, given k, to determine whether or not the instance graph has a simple cycle of length at least k. If yes, output 1. Otherwise, output 0.

The language corresponding to the decision problem is as follows:

LONGEST-SIMPLE-CYCLE = $\{\langle G, k \rangle : G = (V, E) \text{ is an undirected graph} \\ k \geq 0 \text{ is an integer}, \\ \text{There should exist a simple cycle in G} \\ \text{with at least } k \text{ edges} \}$

Notes

- A Cycle in an Undirected Graph
 - A path $\langle v_0, v_1, ..., v_k \text{ forms a cycle if } k \geq 3, \text{ and } v_0 = v_k.$
- Simple Cycle
 - A cycle is simple if $v_1, v_2, ..., v_k$ are distinct
- Decision Problem
 - − Is the problem with yes/no solution
- Alphabet
 - Is a finite set of symbols
 - Is denoted Σ

Example:

For decision problem, its alphabet is: $\Sigma = \{0, 1\}$

- * 1 means 'yes'
- * 0 means 'no'
- Language
 - Is any set of strings made of symbols from Σ
 - Is denoted L

Example:

$$L = \{10, 11, 101, 111, 1011, 1101, 10001\}$$

- Is denoted Σ^* for language of all strings over Σ plus empty string ϵ .

Example:

$$\Sigma^* = \{\epsilon, 0, 1, 00, 01, 11, 000, \ldots\}$$

Example 2:

The decision problem PATH has the corresponding language

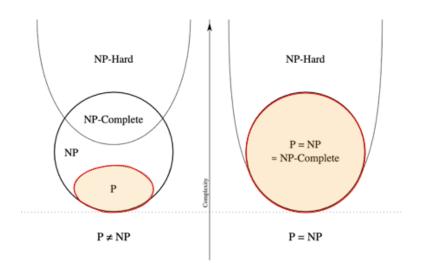
$$\begin{aligned} \text{PATH} &= \{ \langle G, U, v, k \rangle : G = (V, E) \text{ is an undirected graph,} \\ &u, v \in V, \\ &k \geq 0 \text{ is an integer, and} \\ &\text{tere exists a path from } u \text{ to } v \text{ in } G \\ &\text{consisting of at most } k \text{ edges} \} \end{aligned}$$

• P

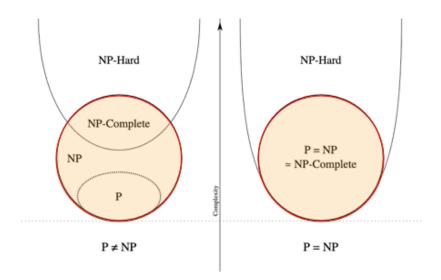
– Is set of problems that can be solved by a deterministic Turing machine in Polynomial time (i.e. $\mathcal{O}(n^k)$) [2].

Example:

- 1) Shortest path problems
- 2) Calculating the greatest common divisor
- 3) Finding maximum bipartite matching



• NP (Non-deterministic Polynominal):

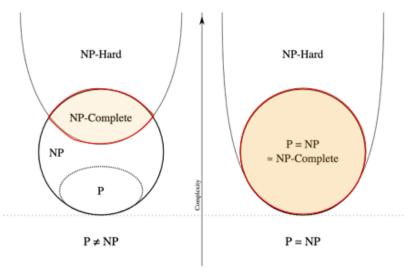


- Is set of decision problems that can be solved by a Non-deterministic Turing Machine in Polynomial time.^[2]
- Has no particular rule is followed to make a guess [1].
- Can be solved in polynominal time via a "lucky algorithm", a magical algorithm that always make a right guess $^{[2]}$
- $-P\subseteq NP$

Examples:

- Longest-path problems
- Hamiltonian Cycle
- Graph coloring

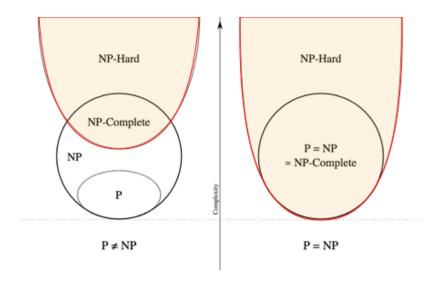
\bullet NP-Complete Problems:



- A decision problem A is NP-complete (NPC) if

- 1) $A \in NP$ and
- 2) Every (other) problems A' in NP is reducible to A
- Has no efficient solution in polynominal number of steps (not yet) [3]
- Is not likely that there is an algorithm to make it efficient [3]

• NP-Hard:



- A decision problem A is NP-hard if
 - 1) $A \in NP$ (Not necessarily) and
 - 2) Every (other) problems A' in NP is reducible to A
- NP-Hard means "at least as hard as any problems in NP"
- Does not have to be about decision problems

Example:

1) Alan Turing's Halting Problem

References

- 1) Encyclopedia Britannica, NP-Complete Problem, link
- 2) Geeks for Geeks, NP-Completeness, link
- 3) Wikipedia, NP-complete, link
- 4) UCLA UC-Davis, ECS122A Handout on NP-Completeness, link

2. Notes

- I need help from professors on the meanings behind formalization, and how its done :(.
 - I am having a lot of difficulty answering this question.
 - Some of the questions that comes to my mind are
 - 1. What does it mean when asked to give a formal x of something?
 - 2. How can I make x formal? What are some thought processes involved in making it formal?
 - 3. What is the end the first two parts of the problem are looking for?
 - 4. What does it mean when two are polynominally related?

Encoding

- Represents problem instances in a way that the program understands
- Encoding of a set S is a mapping e from S to the set of binary strings.

Example

Given natural numbers $\mathbb{N} = \{0, 1, 2, 3, 4\},\$

it's encoding is $\{0, 1, 10, 11, 100, ...\}$.

Using this encoding, e(17) = 10001.

3. I need to show whether the algorithm for 0-1 knapsack problem in exercise 16.2-2 is a polynominal time algorithm.

Exercise 16.2-2 states that the algorithm has running time of $\mathcal{O}(nW)$

The definition of polynominals tells us it is of the form

$$a_n x^n + a_{n-1} x^{n-1} + \dots + a_2 x^2 + a_1 x + a_0 \tag{1}$$

Since we know W represents the total weight of knapsack and is a variable in the form of an integer, we can write W is a polynominal.

The rule of polynominals tells us product of two polynominals are a polynominal.

Since we know n is a polynominal and W is a polynominal, we can conclude $\mathcal{O}(nW)$ is a polynominal.

Thus, we can conclude the 0-1 knapsack problem has a polynominal running time.

Notes

- I understand this proof is wrong.
- ullet I feel the need to understand the language L in terms of 0-1 fractional knapsack problem
- How can I give language to this problem?
- What is the formal definition of 0-1 knapsack problem?
- How can I show that this algorithm is accepted?
- How can I show that there exists a constant k such that for any length-n string $x \in L$, algorithm A accepts x in time $\mathcal{O}(n^k)$.

• Polynominal Time

- Is expressed in the format $\mathcal{O}(n^k)$.
- A language L is **polynominal**
- Language (Cont')
 - A language is accepted in polynominal time by an algorithm A, if it's accepted by A, and if in addition there exists a constant k such that for any length-n string $x \in L$, algorithm A accepts x in time $O(n^k)$.
 - I feel this statement is saying "the algorith runs in polynominal time if the algorithm is correct and is expressed in $\mathcal{O}(n^k)$ for some constant k".

4. Notes

- I will revisit this question.
- I am having difficulty starting on this question.

References

1) Universkity of Helsinki, Design and Analysis of Algorithms, Fall 2014 Exercise III: Solutions, link