Local Development Environment Part 2 Notes

Team Treehouse
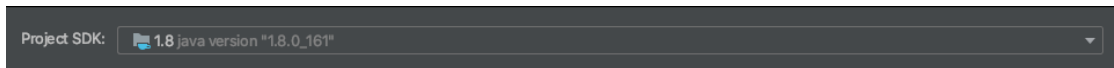
June 1, 2020

1 Introducing IDEs

- **Installing IntelliJ IDEA:** Can be done here
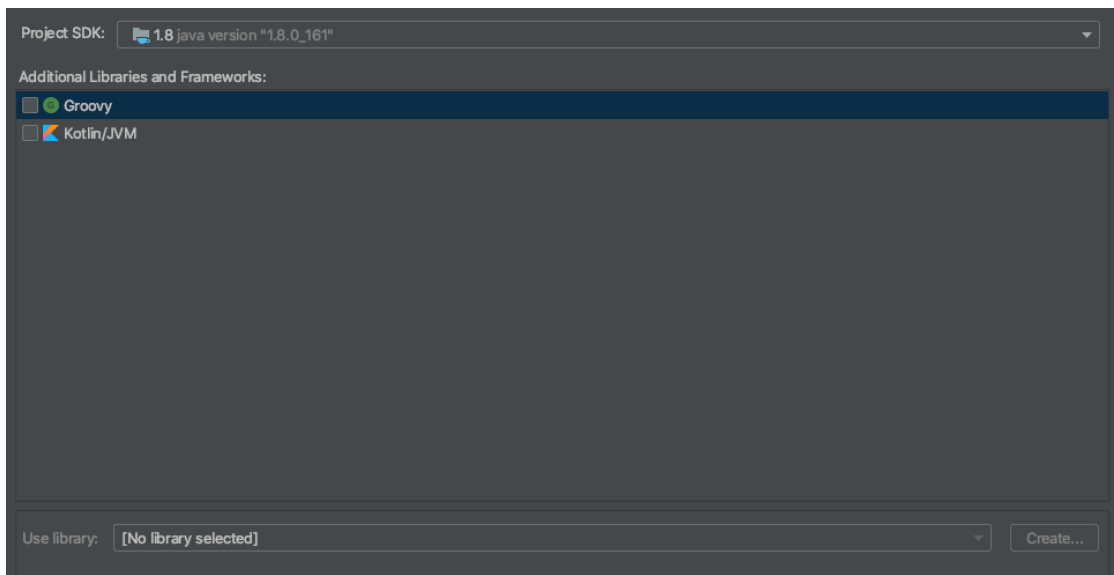
2 Creating Your First Project

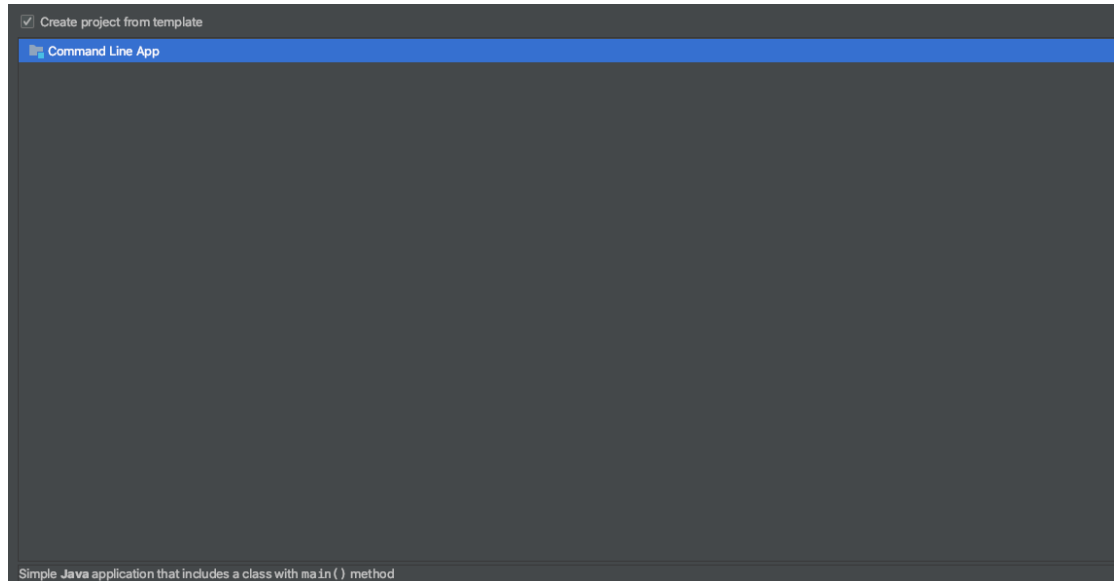- Creating Project

  1. Choose Project SDK

     Notes:

     – The part about 'Additional Libraries and Framework' can be ommitted

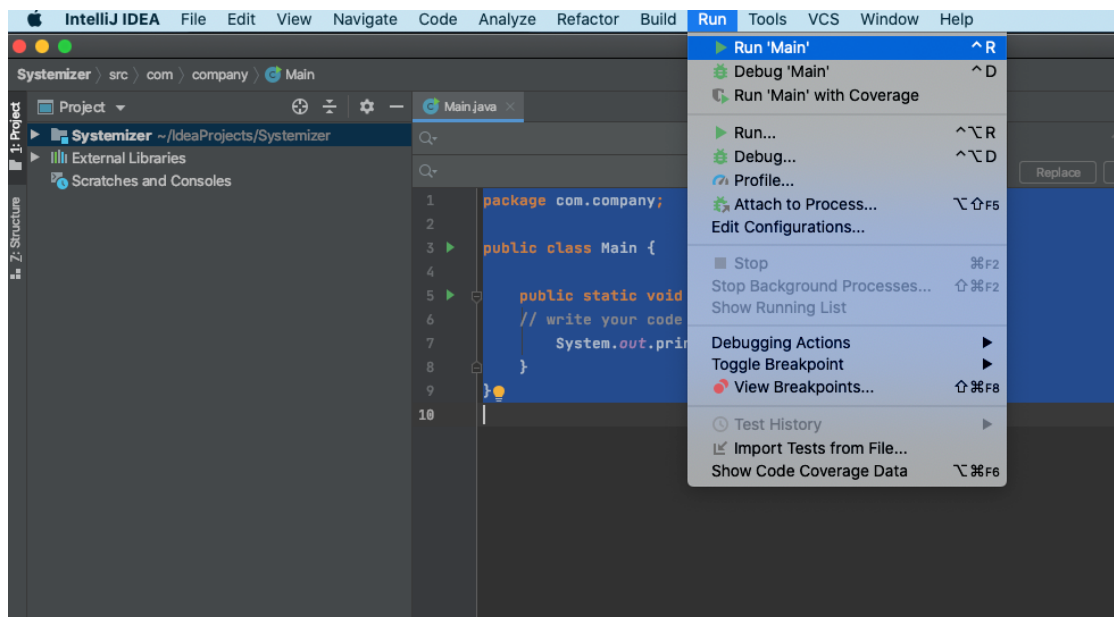2. Choose template 'Command Line App'

3. Set project name 'Systemizer'

4. Generate Project

- Running project

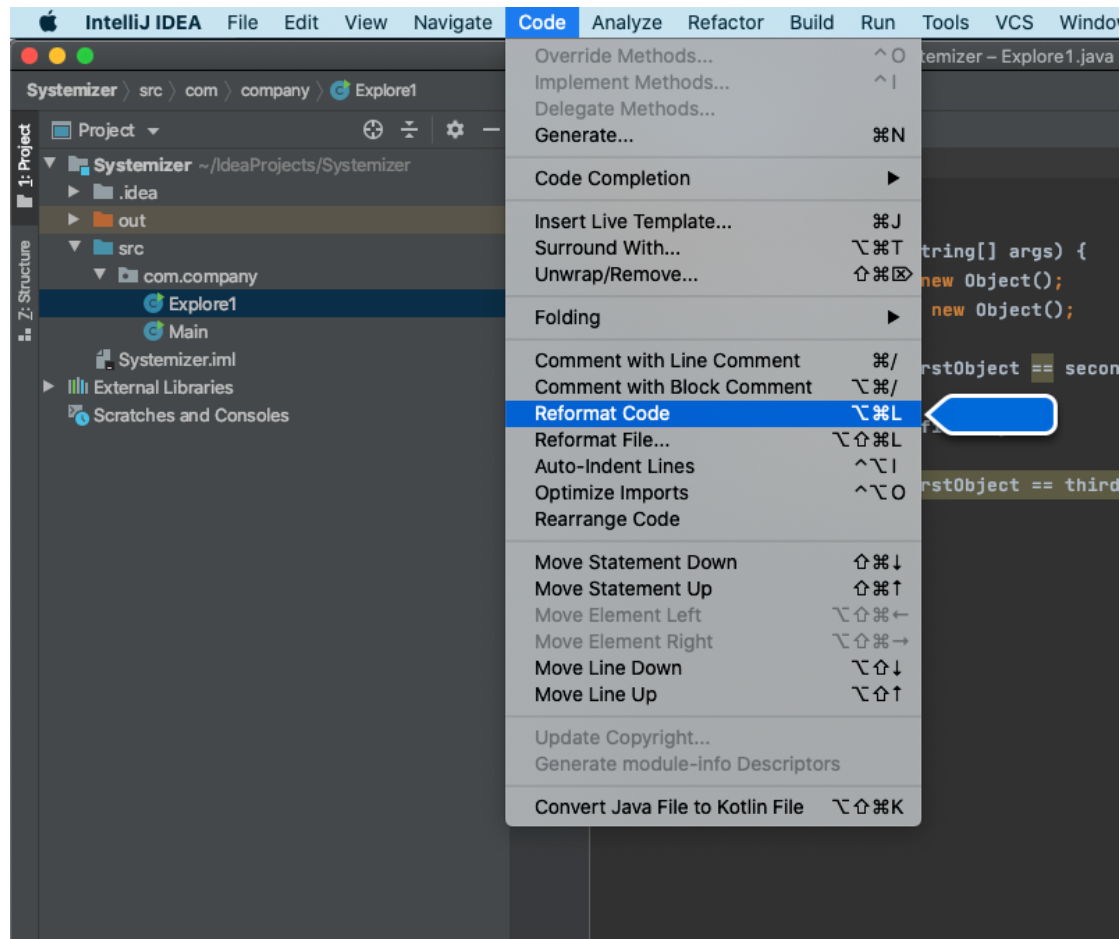 1. By pressing *Run 'Main'* under *RUN* menu

3   Exercise 1

- Solution included in *exercise_3.java*

4   Importing External Code

- Importing Code

  - Done by dragging and dropping files into '*src*' folder

- Refactoring Imported Code

 - Can be done by pressing *'Reformat Code'* under menu *CODE*

5 Quiz 1

1. Upon creation a Project contains a default:

   A. Module
   B. Single Imports
   C. Template
   D. Intention Action

   Answer: A

2. To fix the spacing and layout of code in your file you should use the following Action:

   A. Refactor >>Refactor This
   B. Help >>Tip of the day
   C. Code >>Reformat Code
   D. File >>Other Settings ¿¿ Fix spacing

   Answer: C

3. Please fill in the correct answer in each blank provided below.

   When there is something to be suggested a yellow lightbulb icon shows up. It is called an
   ____ Action

   Answer: intention