# CSC343 Worksheet 15 Solution (Final)

July 15, 2020

## 1. • E/R Diagram





#### Notes:

#### • UML

- Was developed originally as a graphical notation for describing software designs in an object-oriented style
- Offers the same as E/R model, with the exception of multiway relationship

UML	E/R Model
Class	Entity set
Association	Binary relationship
Association Class	Attributes on a relationship
Subclass	Isa hierarchy
Aggregation	Many-one relationship
Composition	Many-one relationship
	with referential integrity

#### • UML Class



#### • Associations



#### Multiplicity in UML

Multiplicity	Option	Cardinality
00	0	Collection must be empty
01		No instances or one instance
11	1	Exactly one instance
0*	*	Zero or more instance
55	5	Exactly 5 instances
mn		At least $m$ but no more than $n$ instances

#### Example:



**Two or more** Player actors are required to initiate **one** Play Game use case.

#### References:

- 1) uml-diagrams, UML Multiplicity and Collections, link
- Referential Integrity
  - Means that a value appearing in one context must also appear in another



Means studio can have **at most one** president but it could not have a president at some time



Means one studio can have **at least one** movies and there could have many more (to infinity!)

• Self-Assoiations



#### • Assoiations



### 2. a) Solution:



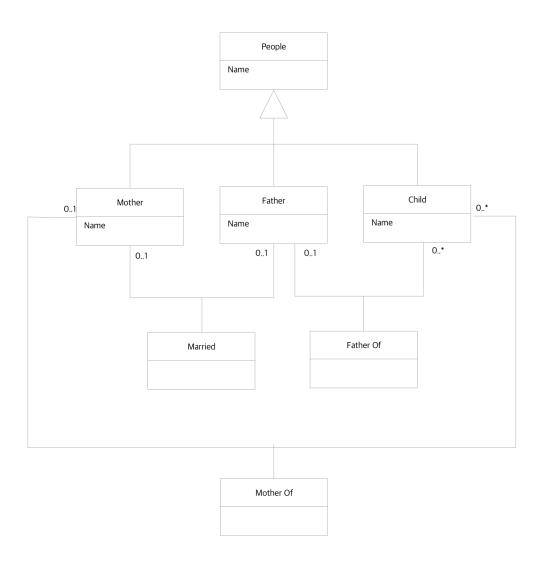
### b) Solution:

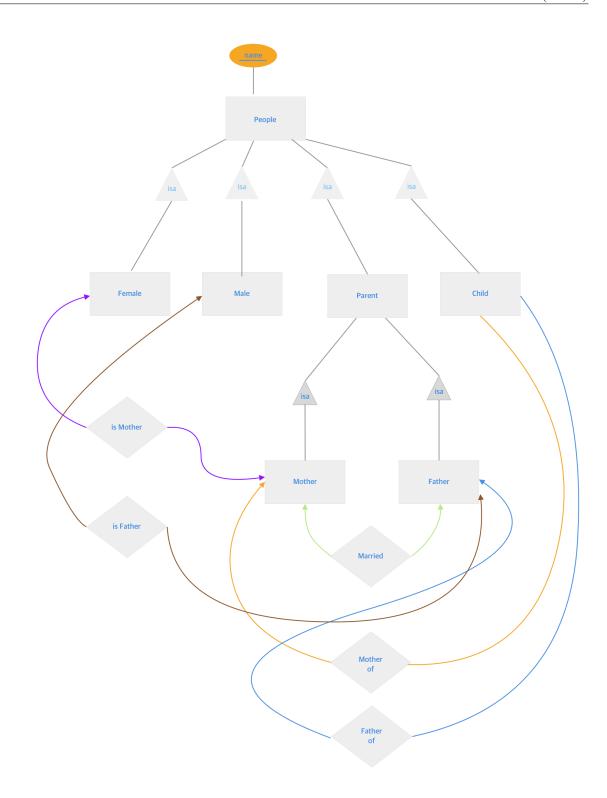


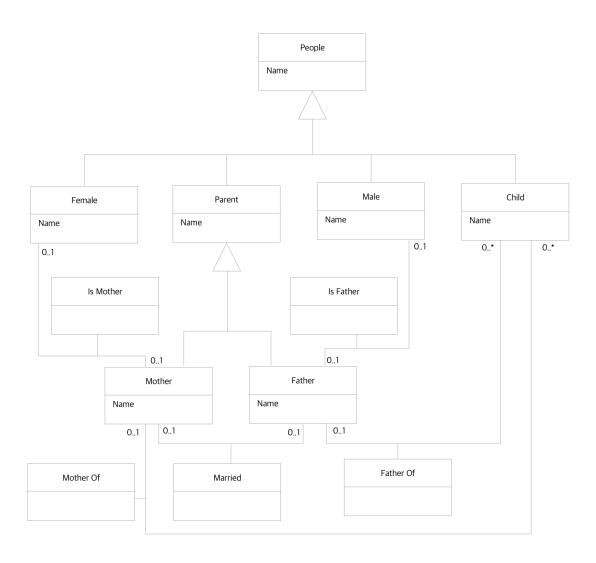




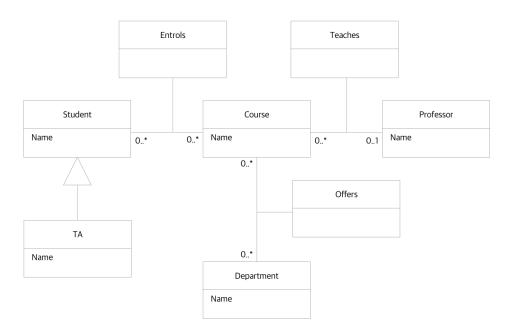


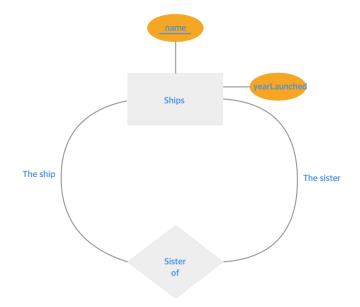


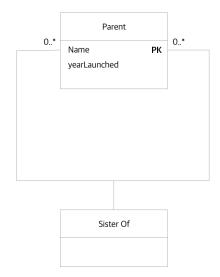




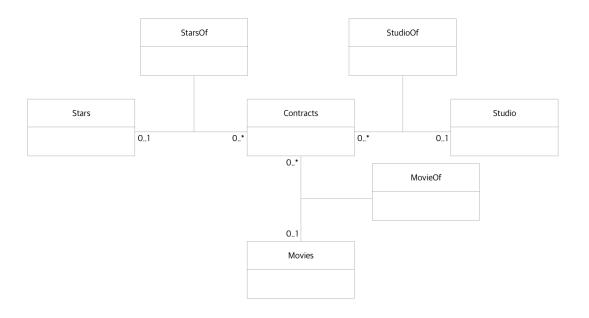


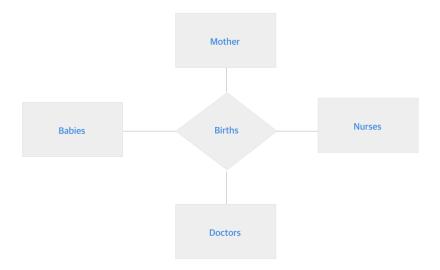






### 8. • UML

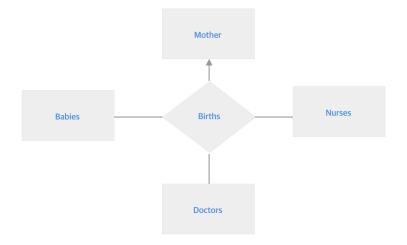


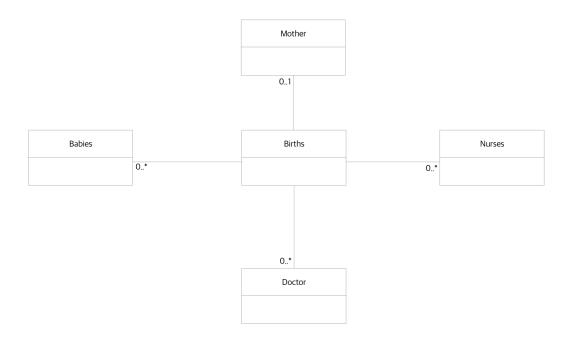


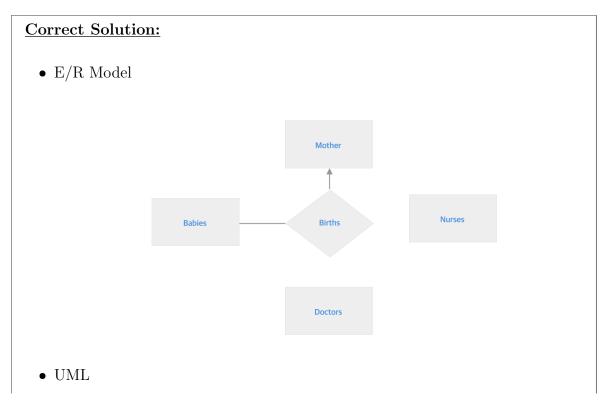
9.

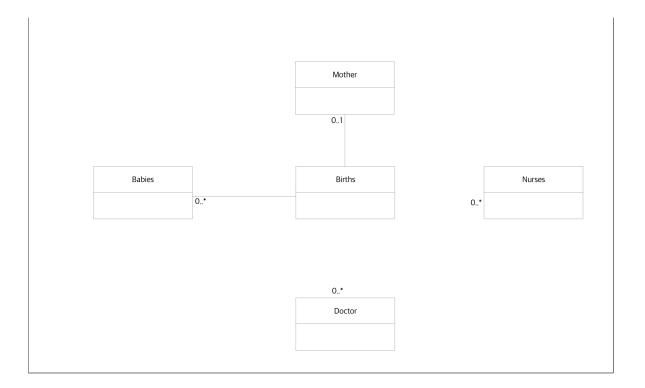
## a) Solution:

• E/R Model



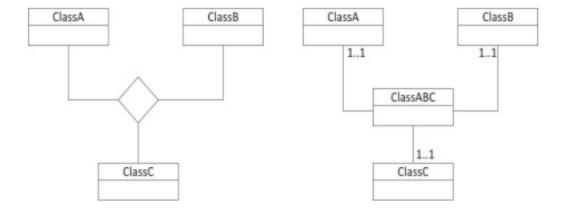






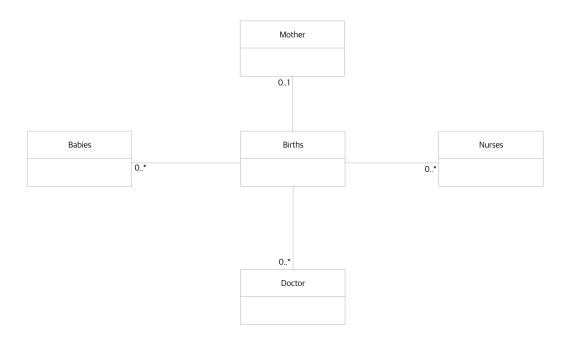
#### Notes:

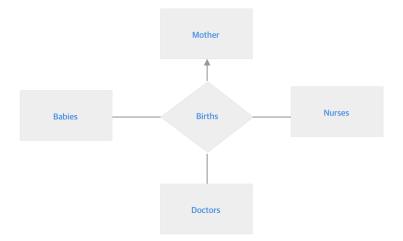
• An N-ary association is equivalent to one "central" class and N binary associations connecting the central class to the participant classes of the N-ary association



### b) Solution:

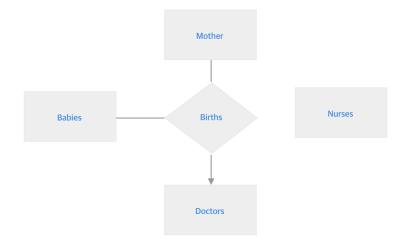
• E/R Model

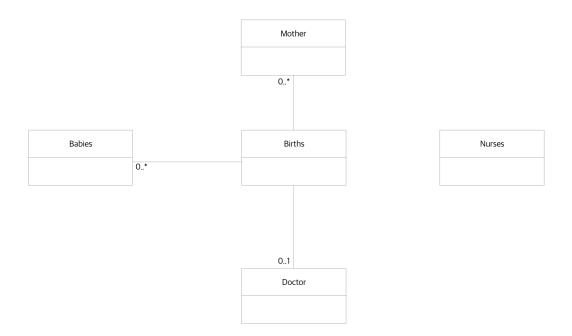




## c) Solution:

• E/R Model





## 10. <u>Notes:</u>

• Weak Entity sets in UML

### Example:

