CSC373 Worksheet 5

August 10, 2020

- 1. **CLRS 26.1-3:** Suppose that a flow network G = (V, E) violates the assumption that the network contains a path $s \leadsto v \leadsto t$ for all vertices $v \in V$. Let u be a vertex for which there is no path $s \leadsto u \leadsto t$. Show that there must exist a maximum flow f in G such that f(u,v) = f(v,u) = 0 for all vertices $v \in V$.
- 2. CLRS 26.1-6: Professor Adam has two children who, unfortunately, dislike each other. The problem is so severe that not only do they refuse to walk to school together, but in fact each one refuses to walk on any block that the other child has stepped on that day. The children have no problem with their paths crossing at a corner. Fortunately both the professor's house and the school are on corners, but beyond that he is not sure if it is going to be possible to send both of his children to the same school. The professor has a map of his town. Show how to formulate the problem of determining whether both his children can go to the same school as a maximum-flow problem.
- 3. **CLRS 26.1-7:** Suppose that, in addition to edge capacities, a flow network has **vertex capacities**. That is each vertex v has a limit l(v) on how much flow can pass though v. Show how to transform a flow network G = (V, E) with vertex capacities into an equivalent flow network G' = (V', E') without vertex capacities, such that a maximum flow in G' has the same value as a maximum flow in G. How many vertices and edges does G' have?
- 4. **CLRS 26.2-6:** Suppose that each source s_i in a flow network with multiple sources and sinks produces exactly p_i units of flow, so that $\sum_{v \in V} f(s_i, v) = p_i$. Suppose also that eeach sink t_j consumes exactly q_j units, so that $\sum_{v \in V} f(v, t_j) = q_j$, where $\sum_i p_i = \sum_j q_j$. Show how to convert the problem of finding a flow f that obeys these additional constraints into the problem of finding a maximum flow in a single source, single-sink flow network.
- 5. **CLRS 26.2-9:** Suppose that both f and f' are flows in a network G and we compute flow $f \uparrow f'$. Does the augmented flow satisfy the flow conservation property? Does it satisfy the capacity constraint?
- 6. CLRS 26.2-11: The edge connectivity of an undirected graph is the minimum number k of edges that must be removed to disconnect the graph. For example, the edge connectivity of a tree is 1, and the edge connectivity of a cyclic chain of vertices is 2. Show how to determine the edge connectivity of an undirected graph G = (V, E) by running a

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maximum-flow algorithm on at most |V| flow networks, each having O(V) vertices and O(E) edges.

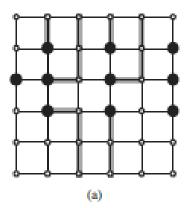
7. CLRS 26.2-13: Suppose that you wish to find, among all minimum cuts in a flow network G with integral capacities, one that contains the smallest number of edges. Show how to modify the capacities of G to create a new flow network G' in which any minimum cut in G' is a minimum cut with the smallest number of edges in G.

8. CLRS 26-1: Escape problem

An $n \times n$ grid is an undirected graph consisting of n rows and n columns of vertices, as shown in Figure 26.11. We denote the vertex in the i^{th} row and the j^{th} column by (i, j). All vertices in a grid have exactly four neighbors, except for the boundary vertices, which are the points (i, j) for which i = 1, i = n, j = 1, or j = n.

Given $m \leq n^2$ starting points $(x_1; y_1), (x_2, y_2), ..., (x_m, y_m)$ in the grid, the escape problem is to determine whether or not there are m vertex-disjoint paths from the starting points to any m different points on the boundary. For example, the grid in Figure 26.11(a) has an escape, but the grid in Figure 26.11(b) does not.

- a) Consider a flow network in which vertices, as well as edges, have capacities. That is, the total positive flow entering any given vertex is subject to a capacity constraint. Show that determining the maximum flow in a network with edge and vertex capacities can be reduced to an ordinary maximum-flow problem on a flow network of comparable size.
- b) Describe an efficient algorithm to solve the escape problem, and analyze its running time.



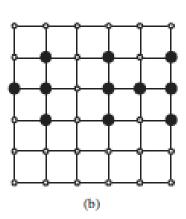


Figure 26.11 Grids for the escape problem. Starting points are black, and other grid vertices are white. (a) A grid with an escape, shown by shaded paths. (b) A grid with no escape.