# CSC369 Week 5 Notes

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## 1 Memory Management

- Physical Memory vs Virtual Memory [1]
  - Physical Memory
    - \* Is RAM :)!!
    - $\ast$  Is the first memory used when computer requires memory such as loading application or OS
  - Virtual Memory
    - \* Is stored on hard drive
    - \* Is used when RAM is filled
    - \* Is slower than RAM

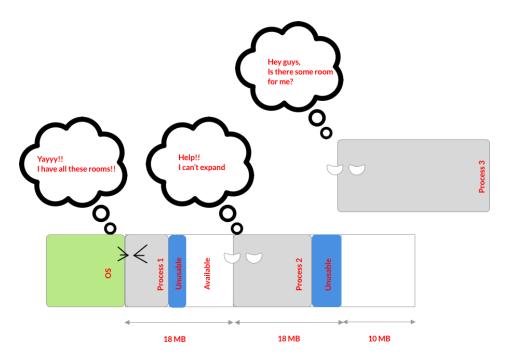
#### References:

- 1) Tech Walla: What Is the Difference Between Virtual Memory & Physical Memory?, link
- Memory Management
  - Is the process of controlling and coordinating computer memory, by assigning portions known as **blocks** to various programs <sup>[1]</sup>

#### Refernces:

- 1) Guru 99: Memory Management in OS: Contiguous, Swapping, Fragmentation & Physical Memory?, link
- Fixed Partitioning

- Is the oldest and simplest technique to put more than one processes in the main memory. [1]
- Divides memory into regions with fixed boundaries.
  - \* Can be of equal size
  - \* Or unequal size
- Advantages: [1]
  - \* Is easy to implement
  - \* Requires lesser indirect computational power
- Disadvantages: [1]
  - \* Memory is wasted if process is smaller than partition (Internal Fragmentation)
  - \* Programmer must deal with programs larger than partition



### **Refernces:**

- 1) Chegg Study: Fixed Partitions, link
- Dynamic Partitioning
  - Allevates problems caused by fixed partitioning [1]
  - Partitions vary in length and number over time
  - When a process is brought into memory, a partition of exact the right size is created to hold it

- Advantages <sup>[1]</sup>
  - \* No internal fragmentation
    - · There will be no unused space left in the partition
  - \* No restriction on degree of multiprogramming
    - · More processes in memory due to absence of internal fragmentation
    - · Processes can be loaded until memory is empty
- Disadvantages

### References:

- 1) GeeksForGeeks: Variable (or dynamic) Partitioning in Operating System, link
- Paging
- Address Translation
- TLBS