Lab 2: Introduction to Object-Oriented Programming Solution

2) Designing Classes

- 1. Read the problem description.
- 2. Decide what classes you need to design.

```
class Race:
pass

class Runner:
pass
```

3. Sample usage.

```
class Race:
2
          === Sample Usage ===
3
          Create a race registry:
5
          >>> r = Race()
          >>> r.categories['lt20']
          >>> r.categories['lt30']
9
          10
          >>> r.categories['lt40']
11
12
          >>> r.categories['gt40']
13
14
15
          Registering runners:
16
          >>> runner_1 = Runner('Gerhard','gerhard@gmail.com')
17
          >>> r.register(runner_1, 'lt40')
18
          >>> r.categories['lt40'][0].name
19
          Gerhard
20
          >>> runner_2 = Runner('Tom', 'tom@gmail.com')
21
          >>> r.register(runner_2, 'lt30')
22
          >>> r.categories['lt30'][0].name
          Tom
24
          >>> runner_3 = Runner('Toni', 'toni@gmail.com')
```

```
>>> r.register(runner_3, 'lt20')
26
           >>> r.categories['lt20'][0].name
27
           Toni
28
           >>> r.register(runner_1, 'lt30')
           >>> r.categories['lt30'][1].name
30
           Gerhard
31
           0.00\,0
32
           pass
33
34
35
36
37
38
       if __name__ == '__main__':
39
           import doctest
40
           doctest.testmod()
41
```

Correct Solution:

```
class Race:
2
           === Sample Usage ===
3
4
          Create a race registry:
5
          >>> r = Race()
          >>> r.runners
          8
9
          Registering runners:
10
          >>> runner_1 = Runner('Gerhard','gerhard@gmail.com', 'lt40')
11
          >>> r.register(runner_1)
12
          >>> r.runners[0].name
13
          'Gerhard'
14
          >>> runner_2 = Runner('Tom','tom@gmail.com', '1t30')
15
16
          >>> r.register(runner_2)
          >>> r.runners[1].name
17
18
          >>> runner_3 = Runner('Toni','toni@gmail.com', 'lt20')
19
          >>> r.register(runner_3)
20
          >>> r.runners[2].name
21
22
          'Toni'
23
          Updating runner in a speed category:
24
          >>> runner_4 = r.get_runner('Gerhard')
25
          >>> runner_4.edit_category('lt30')
26
27
          >>> runner_4.speed_category
           '1t30'
28
29
          Get all runners in a speed category:
30
          >>> r.get_runners('lt30')
31
           ['Gerhard','Tom']
32
33
```

```
34
35
       class Runner:
36
37
           === Sample Usage ===
38
           Create a runner:
39
           >>> runner = Runner('Gerhard', 'gerhard@gmail.com','lt30')
40
           >>> runner.name
41
           'Gerhard'
42
           >>> runner.email
43
           'gerhard@gmail.com'
44
           >>> runner.speed_category
45
           '1t30'
46
           0.000
47
48
       if __name__ == '__main__':
    import doctest
49
50
           doctest.testmod()
51
52
53
```

4. Designing the interface.