# CSC373 Worksheet 7 Solution

# August 15, 2020

### 1. My Work

The longest simple cycle problem is the problem of finding a cycle of maximum length in a graph <sup>[5]</sup>.

The decision problem is, given k, to determine whether or not the instance graph has a simple cycle of length at least k. If yes, output 1. Otherwise, output 0.

# My Work

The language corresponding to the decision problem is as follows:

LONGEST-SIMPLE-CYCLE =  $\{\langle G, v_0, v_1, ..., v_k, k \rangle : G = (V, E) \text{ is an undirected graph}$   $k \geq 3 \text{ is an integer},$   $v_0, v_1, ..., v_k \in V \text{ are distinct},$   $v_0 = v_k,$ There should exist a simple cycle in G with at least k edges $\}$ 

#### Correct Solution:

The problem LONGEST-SIMPLE-CYCLE is a relation that associates each instacne of a graph with the longest simple cycle in that graph .

The decision problem is, given k, to determine whether or not the instance graph has a simple cycle of length at least k. If yes, output 1. Otherwise, output 0.

The language corresponding to the decision problem is as follows:

LONGEST-SIMPLE-CYCLE =  $\{\langle G, k \rangle : G = (V, E) \text{ is an undirected graph} \\ k \geq 0 \text{ is an integer}, \\ \text{There should exist a simple cycle in G} \\ \text{with at least } k \text{ edges} \}$ 

#### Notes

- A Cycle in an Undirected Graph
  - A path  $\langle v_0, v_1, ..., v_k \text{ forms a cycle if } k \geq 3, \text{ and } v_0 = v_k.$
- Simple Cycle
  - A cycle is simple if  $v_1, v_2, ..., v_k$  are distinct
- Decision Problem
  - − Is the problem with yes/no solution
- Alphabet
  - Is a finite set of symbols
  - Is denoted  $\Sigma$

#### Example:

For decision problem, its alphabet is:  $\Sigma = \{0, 1\}$ 

- \* 1 means 'yes'
- \* 0 means 'no'
- Language
  - Is any set of strings made of symbols from  $\Sigma$
  - Is denoted L

#### Example:

$$L = \{10, 11, 101, 111, 1011, 1101, 10001\}$$

- Is denoted  $\Sigma^*$  for language of all strings over  $\Sigma$  plus empty string  $\epsilon$ .

### Example:

$$\Sigma^* = \{\epsilon, 0, 1, 00, 01, 11, 000, \ldots\}$$

# Example 2:

The decision problem PATH has the corresponding language

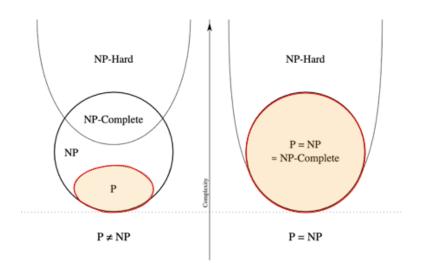
$$\begin{aligned} \text{PATH} &= \{ \langle G, U, v, k \rangle : G = (V, E) \text{ is an undirected graph,} \\ &u, v \in V, \\ &k \geq 0 \text{ is an integer, and} \\ &\text{tere exists a path from } u \text{ to } v \text{ in } G \\ &\text{consisting of at most } k \text{ edges} \} \end{aligned}$$

### • P

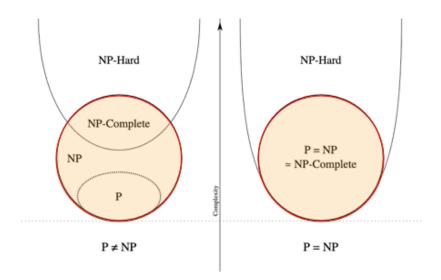
– Is set of problems that can be solved by a deterministic Turing machine in Polynomial time (i.e.  $\mathcal{O}(n^k)$ ) [2].

#### Example:

- 1) Shortest path problems
- 2) Calculating the greatest common divisor
- 3) Finding maximum bipartite matching



• NP (Non-deterministic Polynominal):

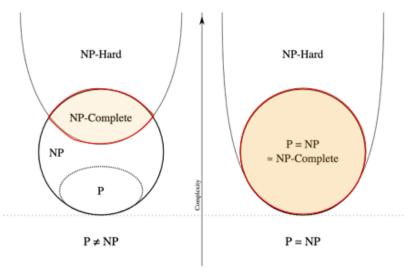


- Is set of decision problems that can be solved by a Non-deterministic Turing Machine in Polynomial time.<sup>[2]</sup>
- Has no particular rule is followed to make a guess [1].
- Can be solved in polynominal time via a "lucky algorithm", a magical algorithm that always make a right guess  $^{[2]}$
- $-P\subseteq NP$

# **Examples:**

- Longest-path problems
- Hamiltonian Cycle
- Graph coloring

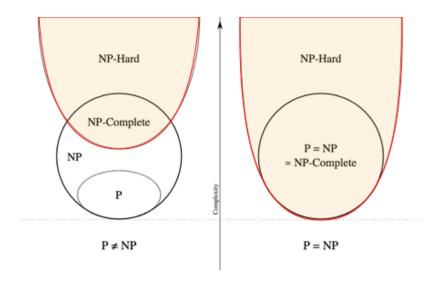
# $\bullet$ NP-Complete Problems:



- A decision problem A is NP-complete (NPC) if

- 1)  $A \in NP$  and
- 2) Every (other) problems A' in NP is reducible to A
- Has no efficient solution in polynominal number of steps (not yet) [3]
- Is not likely that there is an algorithm to make it efficient [3]

#### • NP-Hard:



- A decision problem A is NP-hard if
  - 1)  $A \in NP$  (Not necessarily) and
  - 2) Every (other) problems A' in NP is reducible to A
- NP-Hard means "at least as hard as any problems in NP"
- Does not have to be about decision problems

## Example:

1) Alan Turing's Halting Problem

#### References

- 1) Encyclopedia Britannica, NP-Complete Problem, link
- 2) Geeks for Geeks, NP-Completeness, link
- 3) Wikipedia, NP-complete, link
- 4) UCLA UC-Davis, ECS122A Handout on NP-Completeness, link

#### 2. Notes

- I need help from professors on the meanings behind formalization, and how its done :(.
  - I am having a lot of difficulty answering this question.
  - Some of the questions that comes to my mind are
    - 1. What does it mean when asked to give a formal x of something?
    - 2. How can I make x formal? What are some thought processes involved in making it formal?
    - 3. What is the end the first two parts of the problem are looking for?
    - 4. What does it mean when two are polynominally related?

## Encoding

- Represents problem instances in a way that the program understands
- Encoding of a set S is a mapping e from S to the set of binary strings.

# Example

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Given natural numbers \mathbb{N}=\{0,1,2,3,4\}, it's encoding is \{0,1,10,11,100,\ldots\}. Using this encoding, e(17)=10001.
```

#### 3. Notes

### • Polynominal Time

– Is expressed in the format  $\mathcal{O}(n^k)$ .