## August 24, 2020

## 1 Exercises

- 1. I need to write which of the supplied function calls don't work and explain why.
  - b) String format in printf expects character constant, but string literal is used
  - c) String format in printf expects string but character constrant is used
  - e) The first argument in **printf** expects pointer but character constrant (an integer) is used isntead
  - h) The first argument in putchar expects a character, but string literal (a pointer to character) is used
  - i) The first argument in puts expects a pointer to character, but character constant (an integer) is used

#### Notes

- putchar
  - Syntax: int putchar(int char)
  - Writes a character (an unsigned char) specified by the argument char to stdout.
  - Does not append a new line to the output
  - Is similar to printf but for character
- puts
  - Syntax: int puts(const char \*str)
  - Writes a string to stdout up to but not including the null character
  - Appends a newline character to the output.
  - Is similar to printf but for string
- Character Constant
  - Syntax: ' ... '

- Is represented by an integer

## • String Literal

- Syntax: " ... "
- Has a sequence of characters inside
- Ends with  $\setminus 0$
- Is represented by a pointer

### Example

"When you come to a fork in the road, take it"

- Escape Squences in String Literal
  - A common example is '\n'
    - \* causes the cursor to advance to the next line
- 2. First, I need to write which of the provided function calls are legal, and write the output produced

The solution to the first part is:

- b) [output: a]
- c) [output: abc]

Second, I need to write which of the following function calls are illegal, and explain why.

The solution to the second part is:

- a) purchar expects a character constant (an integer) but a value of type pointer to char is used
- d) puts expects a variable of type pointer to char, but a variable of type pointer to char is used
- 3. I need to write the values of i, j, k in the function

```
scanf("%d%s%d", &i, s, &j)
```

if the user enters 12abc34 56def78.

The solution to this problem is:

- i 12
- j abc34

- k 56
- 4. I need to modify the following read\_line function in the following ways:

```
int read_line(char str[], int n)
{
  int ch, i = 0;

  while ((ch = getchar()) != '\n')
    if (i < n)
        str[i+] = ch;
  str[i] = '\0';
  return i;
}</pre>
```

- a) Have it skip white space beore beginning to store input characters
- b) Have it stop reading at the first white-space character
- c) Have it stop reading at the first new-line character, then store the new-line character in the string
- d) Have it leave behind characters that it doesn't have room to store

The solution to this problem is:

```
a)
       #include <ctype.h>
       #include <stdbool.h>
 2
 3
 4
       . . .
 5
       int read_line(char str[], int n)
 6
            int ch, i = 0;
 8
           bool non_space_char_exists = false;
 9
            while ((ch = getchar()) != '\n')
11
                if (isspace(ch) && non_space_char_exists){
                     continue;
13
                }
14
15
                if (i < n)
16
                     str[i++] = ch;
17
                    non_space_char_exists = true;
18
            str[i] = '\0';
19
            return i;
20
21
```

```
b) #include <ctype.h>
```

```
int read_line(char str[], int n)
 5
       {
 6
            int ch, i = 0;
            while ((ch = getchar()) != '\n')
 9
                if (isspace(ch)){
10
                     break;
11
                }
12
13
                if (i < n)</pre>
14
                     str[i++] = ch;
15
            str[i] = '\0';
16
           return i;
17
c)
       #include <ctype.h>
 2
 3
       . . .
 4
       int read_line(char str[], int n)
 5
       {
 6
            int ch, i = 0;
 8
            while ((ch = getchar()) != '\n')
 9
                if (ch == '\n')
10
                     break;
11
12
13
                if (i < n)
14
                     str[i++] = ch;
15
16
            str[i] = '\n';
17
            str[i+1] = '\0';
            return i;
19
d
       #include <ctype.h>
 2
 3
       . . .
 4
       int read_line(char str[], int n)
 5
       {
 6
            int ch, i = 0;
 7
           int n = strlen(str) + 1;
 8
 9
            do {
10
                ch = getchar();
11
12
                if (!ch) {
13
                     break;
14
15
16
                str[i++] = ch;
17
```