# CSC 369 Worksheet 4 Solution

## August 18, 2020

- 1. The following assumptions are made before calculation:
  - Each job runs for the same amount of time
  - All jobs arrive at the same time
  - Once started, each job runs to completion
  - All jobs only use the CPU (i.e they perform no I/O)
  - The run-time of each job is known

First, I need to calculate the turnaround time when running three job of length 200 with the SJF and FIFO schedulers.

I will do so in parts.

• Part 1: Calculating turnaround time with FIFO schedulers

$$\frac{200 + 400 + 600}{3} = 400\tag{1}$$

seconds.

• Part 2: Calculating turnaround time with SJF schedulers

$$\frac{200 + 400 + 600}{3} = 400\tag{2}$$

seconds.

Second, I need to calculate the response time when running three job of length 200 with the SJF and FIFO schedulers.

I will do so in parts.

• Part 1: Calculating response time with FIFO schedulers

$$\frac{0+200+400}{3} = 200\tag{3}$$

seconds.

• Part 2: Calculating response time with SJF schedulers

$$\frac{0+200+400}{3} = 200\tag{4}$$

seconds.

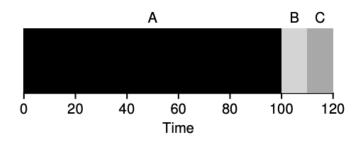
#### Notes

- Scheduling:
  - Is a process at which allows one process to use the CPU while another is on hold, to make full use of CPU
- Turnaround Time:
  - Is a performance metric
  - Is amount of time to execute a particular process [1]

$$T_{turnaround} = T_{completion} - T_{arrival} \tag{5}$$

- $T_{completion} \rightarrow$  Time at which the job completes
- $-T_{arrival} \rightarrow \text{Time at which the job arrived in the system}$
- FIFO scheduling algorithm:
  - Is the most basic scheduling algorithm

#### Example



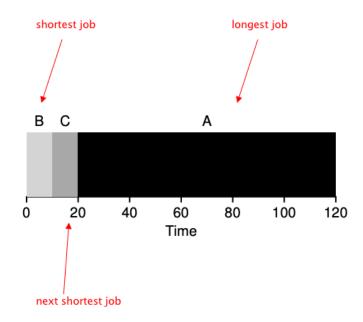
Here, the average turnaround time is:

$$\frac{100 + 110 + 120}{3} = 110\tag{6}$$

#### • SJF scheduling algorithm:

 Is a schduling policy where the shortest job is run first, then the next shortest and so on.

#### Example



Here, the average turnaround time is:

$$\frac{10 + 20 + 120}{3} = 50\tag{7}$$

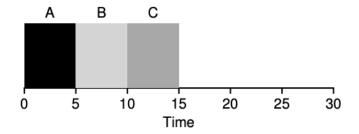
#### • Response Time:

 Is amount of time from when a request was submitted until the first response is produced [1]

$$T_{response} = T_{firstrun} - T_{arrival} \tag{8}$$

- $T_{firstrun} \rightarrow$  First time a job is scheduled
- $T_{arrival} \rightarrow$  Time at which the job arrived in the system

## Example



Here, the average response time is

$$\frac{0+5+10}{3} = 5\tag{9}$$

#### References

- 1) Old Dominion University, CPU Scheduling link
- 2. First, I need to calculate turnaround time when running three jobs of different lengths 100, 200, 300 with FIFO and SJF schedulers.

I will do so in parts.

• Part 1: Calculating turnaround time with FIFO schedulers

$$\frac{100 + 300 + 600}{3} \approx 333.33\tag{10}$$

seconds.

• Part 2: Calculating turnaround time with SJF schedulers

$$\frac{100 + 300 + 600}{3} \approx 333.33\tag{11}$$

seconds.

Second, I need to calculate response time when running three jobs of different lengths 100, 200, 300 with FIFO and SJF schedulers.

I will do so in parts.

• Part 1: Calculating turnaround time with FIFO schedulers

$$\frac{0+100+300}{3} \approx 133.33\tag{12}$$

• Part 2: Calculating turnaround time with SJF schedulers

$$\frac{0+100+300}{3} \approx 133.33\tag{13}$$

3. Let the time slice of round robin be 1.

First, I need to calculate turnaround time when running three jobs of different lengths 100, 200, 300 with Round Robin schedulers.

The answer is

$$\frac{298 + +600}{3} = \tag{1}$$

Given that the time of completetion are

Number of jobs 
$$\cdot$$
 (length of job  $1-1$ ) + 1 =  $3 \cdot (100-1) + 1$  = 298 (2)

for job 1

Second, I need to calculate response time when running three jobs of different lengths 100, 200, 300 with Round Robin schedulers.

The answer is

$$\frac{0+1+2}{3} = 1\tag{3}$$

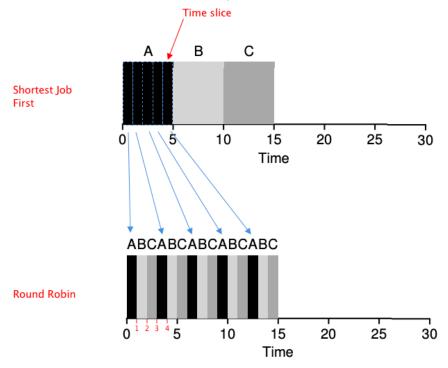
seconds.

### Notes

#### • Round Robin:

- Solves the problem of having to wait for x number of seconds (e.g 10 seconds) before the next job.

- Is sometimes-called **time-slicing**
- Does so by running a job for **time slice** (sometimes called **scheduling quantum**)



## $\underline{\mathbf{Notes}}$

In above example, the Response time of Round Robin is

$$\frac{0+1+2}{3} = 1\tag{4}$$

seconds.