Appendix A. Compositional Kernel Search Algorithm

Algorithm 1: Compositional Kernel Search Algorithm

Input: data $x_1, \ldots, x_n \in \mathbb{R}^D, y_1, \ldots, y_n \in \mathbb{R}$, base kernel set \mathcal{B}

Output: k, the resulting kernel

For each base kernel on each dimension, fit GP to data (i.e. optimise hyperparams by ML-II) and set k to be kernel with smallest BIC.

for depth=1:T (either fix T or repeat until BIC no longer decreases) **do**

Fit GP to following kernels and set k to be the one with lowest BIC:

- (1) All kernels of form k + B where B is any base kernel on any dimension
- (2) All kernels of form $k \times B$ where B is any base kernel on any dimension
- (3) All kernels where a base kernel in k is replaced by another base kernel

end

Appendix B. Base Kernels

$$LIN(x, x') = \sigma^2(x - l)(x' - l)$$

$$SE(x, x') = \sigma^2 \exp\left(-\frac{(x - x')^2}{2l^2}\right)$$

$$PER(x, x') = \sigma^2 \exp\left(-\frac{2\sin^2(\pi(x - x')/p)}{l^2}\right)$$

$$RQ(x, x') = \sigma^2\left(1 + \frac{(x - x')^2}{2\alpha l^2}\right)^{-\alpha}$$

Appendix C. Random Fourier Features for Sums and Products of Kernels

Theorem 1 (Bochner's Theorem (Rudin, 1964)) A stationary kernel k(d) is positive definite if and only if k(d) is the Fourier transform of a non-negative measure.

For RFF the kernel can be approximated by the inner product of random features given by samples from its spectral density, in a Monte Carlo approximation, as follows:

$$k(x-y) = \int_{\mathbb{R}^D} e^{iv^T(x-y)} d\mathbb{P}(v) \propto \int_{\mathbb{R}^D} p(v) e^{iv^T(x-y)} dv = \mathbb{E}_{p(v)} [e^{iv^T x} (e^{iv^T y})^*]$$

$$= \mathbb{E}_{p(v)} [Re(e^{iv^T x} (e^{iv^T y})^*)]$$

$$\approx \frac{1}{m} \sum_{k=1}^m Re(e^{iv_k^T x} (e^{iv_k^T y})^*)$$

$$= \phi(x)^T \phi(y)$$

where $\phi(x) = \sqrt{\frac{1}{m}}(\cos(v_1^T x + b_1), \dots, \cos(v_m^T x + b_m))$ with spectral frequencies v_k iid samples from p(v) and b_k iid samples from $U[0, 2\pi]$.

Let k_1, k_2 be two stationary kernels, with respective spectral densities p_1, p_2 so that

 $k_1(d) = a_1 \hat{p_1}(d), k_2(d) = a_2 \hat{p_2}(d), \text{ where } \hat{p}(d) := \int_{\mathbb{R}^D} p(v) e^{iv^T d} dv.$ We use this convention as the Fourier transform. Note $a_i = k_i(0)$.

$$(k_1 + k_2)(d) = a_1 \int p_1(v)e^{iv^T d} dv + a_2 \int p_2(v)e^{iv^T d} dv = (a_1 + a_2)\hat{p}_+(d)$$

where $p_+(v) = \frac{a_1}{a_1+a_2}p_1(v) + \frac{a_2}{a_1+a_2}p_2(v)$, a mixture of p_1 and p_2 . So to generate RFF for k_1+k_2 , generate $v \sim p_+$ by generating $v \sim p_1$ w.p. $\frac{a_1}{a_1+a_2}$ and $v \sim p_2$ w.p. $\frac{a_2}{a_1+a_2}$ Now for the product, suppose

$$(k_1 \cdot k_2)(d) = a_1 a_2 \hat{p_1}(d) \hat{p_2}(d) = a_1 a_2 \hat{p_*}(d)$$

Then $p_*(d)$ is the inverse fourier transform of $\hat{p_1}\hat{p_2}$, which is the convolution $p_1 * p_2(d) := \int_{\mathbb{R}^D} p_1(z) p_2(d-z) dz$. So to generate RFF for $k_1 \cdot k_2$, generate $v \sim p_*$ by generating $v_1 \sim p_1, v_2 \sim p_2$ and setting $v = v_1 + v_2$.

This is not applicable for non-stationary kernels, such as the linear kernel. We show how this is dealt with in Appendix D.

Appendix D. Random Features for Sums and Products of Kernels

Suppose ϕ_1, ϕ_2 are random features such that $k_1(x, x') = \phi_1(x)^T \phi_1(x'), \phi_2(x)^T \phi_2(x'), \phi_i : \mathbb{R}^D \to \mathbb{R}^m$. It is straightforward to verify that

$$(k_1 + k_2)(x, x') = \phi_+(x)^T \phi_+(x') \text{ where } \phi_+(\cdot) = (\phi_1(\cdot)^T, \phi_2(\cdot)^T)^T (k_1 \cdot k_2)(x, x') = \phi_*(x)^T \phi_*(x') \text{ where } \phi_*(\cdot) = \phi_1(\cdot) \otimes \phi_2(\cdot)$$

However we do not want the number of features to grow as we add or multiply kernels, since it will grow exponentially. We want to keep it to be m features. So we subsample m entries from ϕ_+ (or ϕ_*) and scale by factor $\sqrt{2}$ (\sqrt{m} for ϕ_*), which will still give us unbiased estimates of the kernel provided that each term of the inner product $\phi_+(x)^T\phi_+(x')$ (or $\phi_*(x)^T\phi_*(x')$) is an unbiased estimate of $(k_1 + k_2)(x, x')$ (or $(k_1 \cdot k_2)(x, x')$).

This is how we generate random features for linear kernels combined with other stationary kernels, using the features $\phi(x) = \frac{\sigma}{\sqrt{m}}(x-l,\ldots,x-l)^T$.

Appendix E. Spectral Densities for RQ and PER

From Solin and Sarkka (2014), we have that the spectral density of the RQ kernel is:

$$p(v) = l \sqrt{\frac{2\alpha}{\pi}} \Biggl(l |v| \sqrt{\frac{\alpha}{2}} \Biggr)^{\alpha - \frac{1}{2}} K_{\alpha - \frac{1}{2}} (l |v| \sqrt{2\alpha}) / \Gamma(\alpha)$$

where K is the modified Bessel function of the second kind.

From Solin and Särkkä (2014), we have that the spectral density of the PER kernel is:

$$\sum_{n=-\infty}^{\infty} \frac{I_n(l^{-2})}{\exp(l^{-2})} \delta\left(v - \frac{2\pi n}{p}\right)$$

where I is the modified Bessel function of the first kind.

Appendix F. Matrix Identities

Lemma 2 (Woodbury's Matrix Inversion Lemma) $(A+UBV)^{-1}=A^{-1}-A^{-1}U(B^{-1}+VA^{-1}U)^{-1}VA^{-1}$

Lemma 3 (Sylverster's Determinant Theorem) $\det(I + AB) = \det(I + BA) \ \forall A \in \mathbb{R}^{m \times n} \forall B \in \mathbb{R}^{n \times m}$