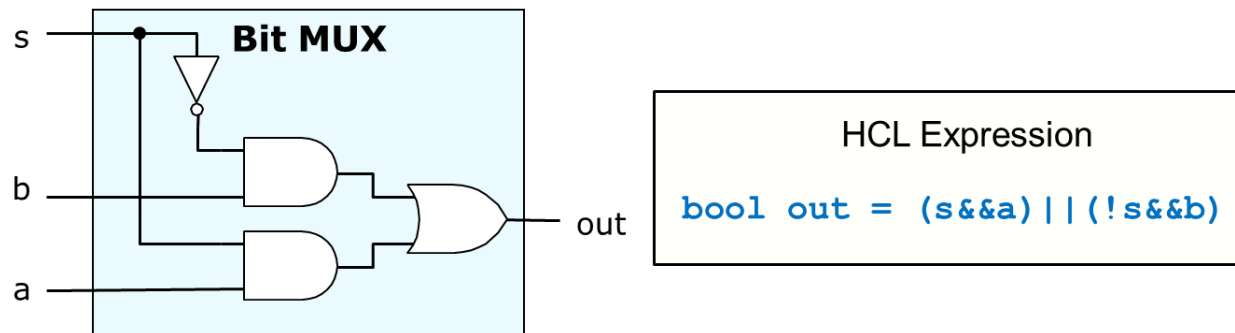


# Processor Architecture

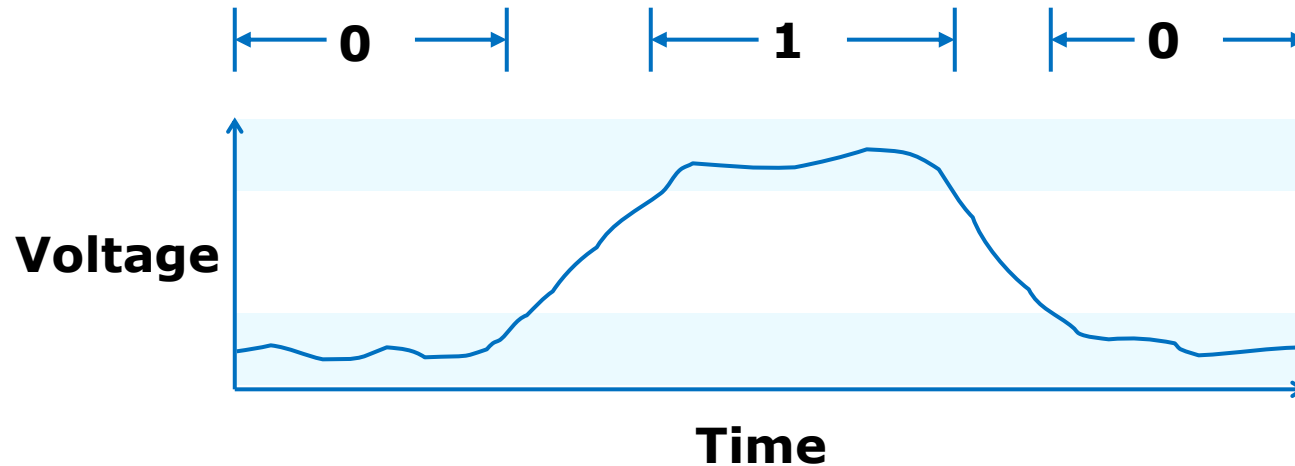
## Logic Design



# Overview of Logic Design

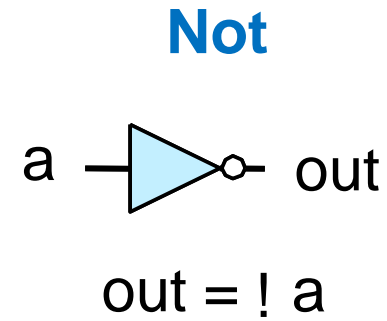
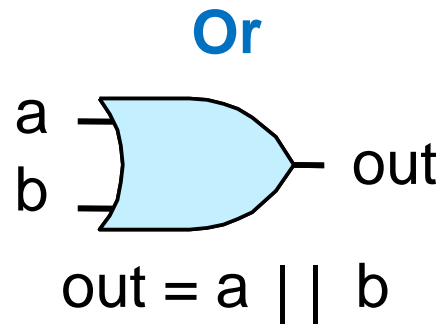
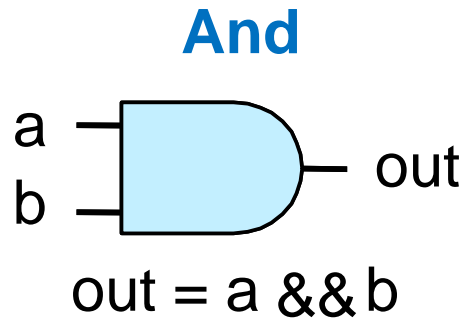
- Fundamental Hardware Requirements
  - Computation
  - Storage
  - Communication
    - ▶ How to get values from one place to another
- Bits are Our Friends
  - Everything expressed in terms of values 0 and 1
  - Computation
    - ▶ Compute Boolean functions
  - Storage
    - ▶ Store bits of information
  - Communication
    - ▶ Low or high voltage on wire

# Digital Signals

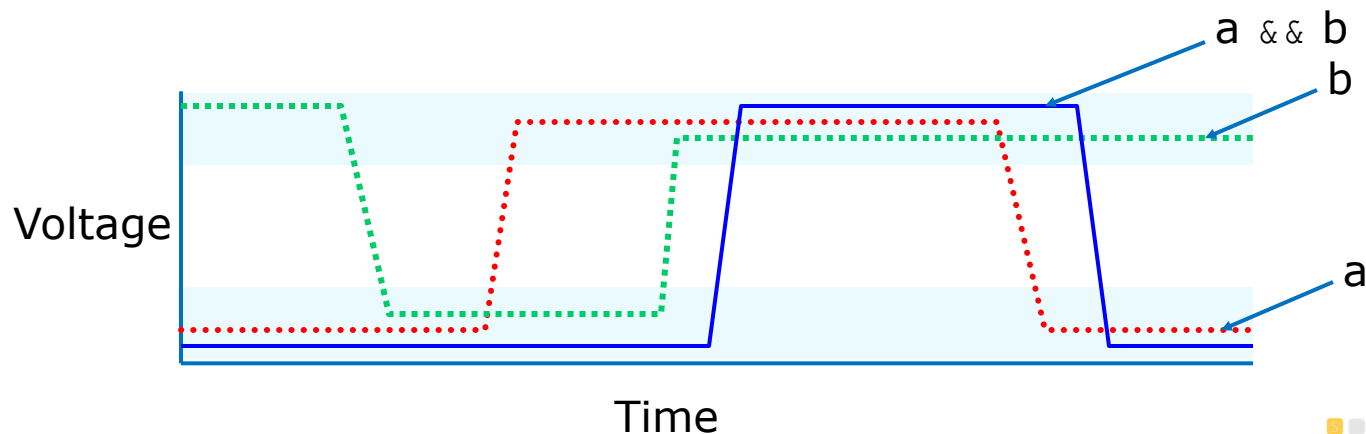


- Use **voltage thresholds** to extract discrete values from continuous signal
- Simplest version: 1-bit signal
  - Either high range (1) or low range (0)
  - With guard range between them
- Not strongly affected by noise or low quality circuit elements
  - Can make circuits simple, small, and fast

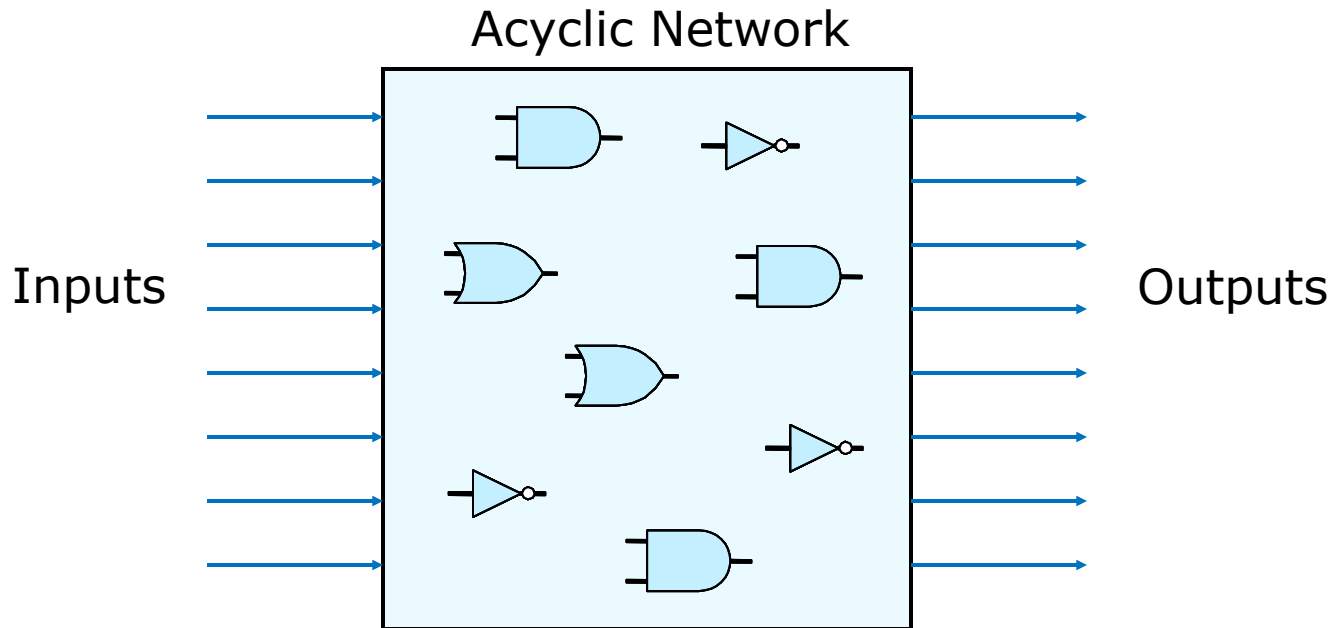
# Computing with Logic Gates



- Outputs are Boolean functions of inputs
- Respond continuously to changes in inputs
  - With some, small delay



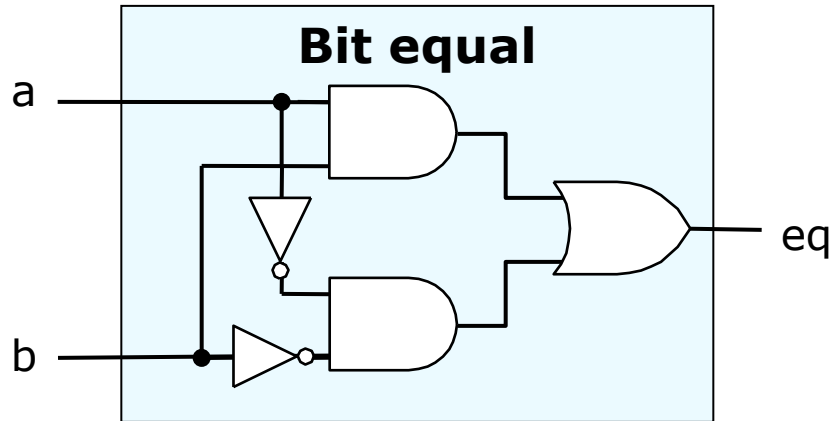
# Combinational Circuits



## ■ Acyclic Network of Logic Gates

- Continuously responds to changes on inputs
- Outputs become (after some delay) Boolean functions of inputs

# Bit Equality



HCL Expression

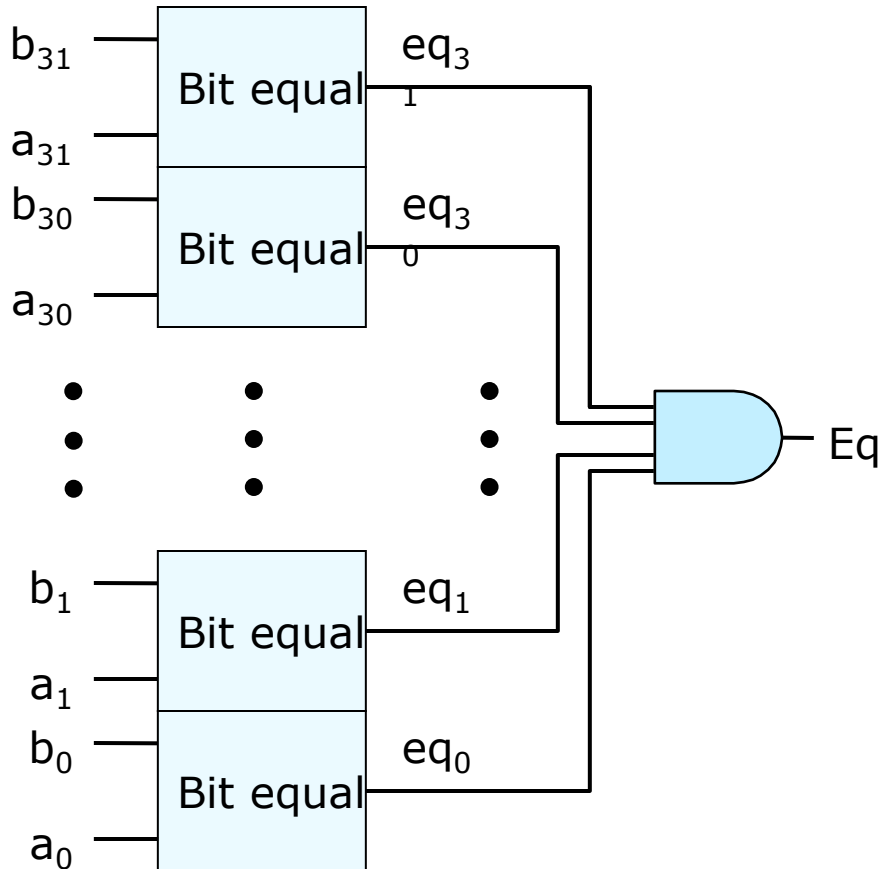
```
bool eq = (a&&b) || (!a&&!b)
```

Generate 1 if a and b are equal

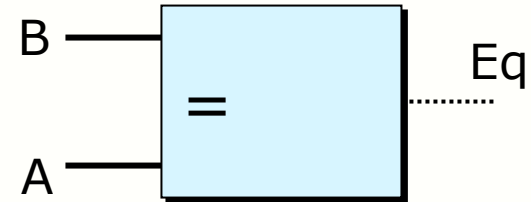
## ■ Hardware Control Language (HCL)

- Very simple hardware description language
  - ▶ Boolean operations have syntax similar to C logical operations
- We'll use it to describe control logic for processors

# Word Equality



## Word-Level Representation

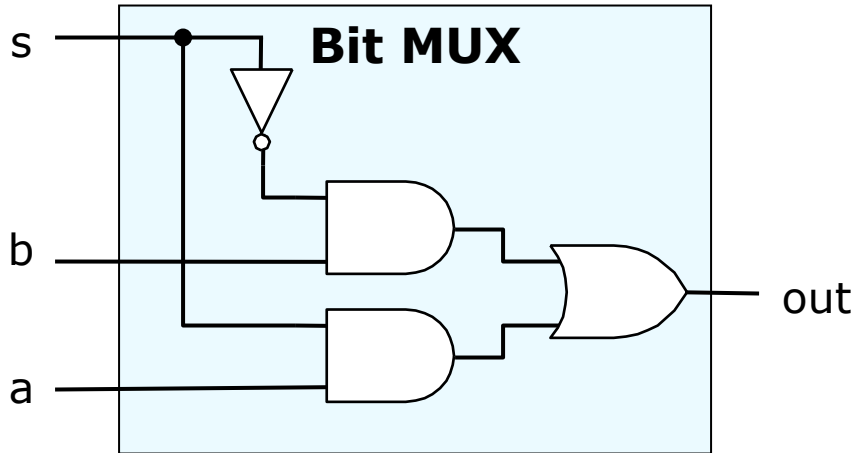


## HCL Representation

```
bool Eq = (A == B)
```

- 32-bit word size
- HCL representation
  - Equality operation
  - Generates Boolean value

# Bit-Level Multiplexor



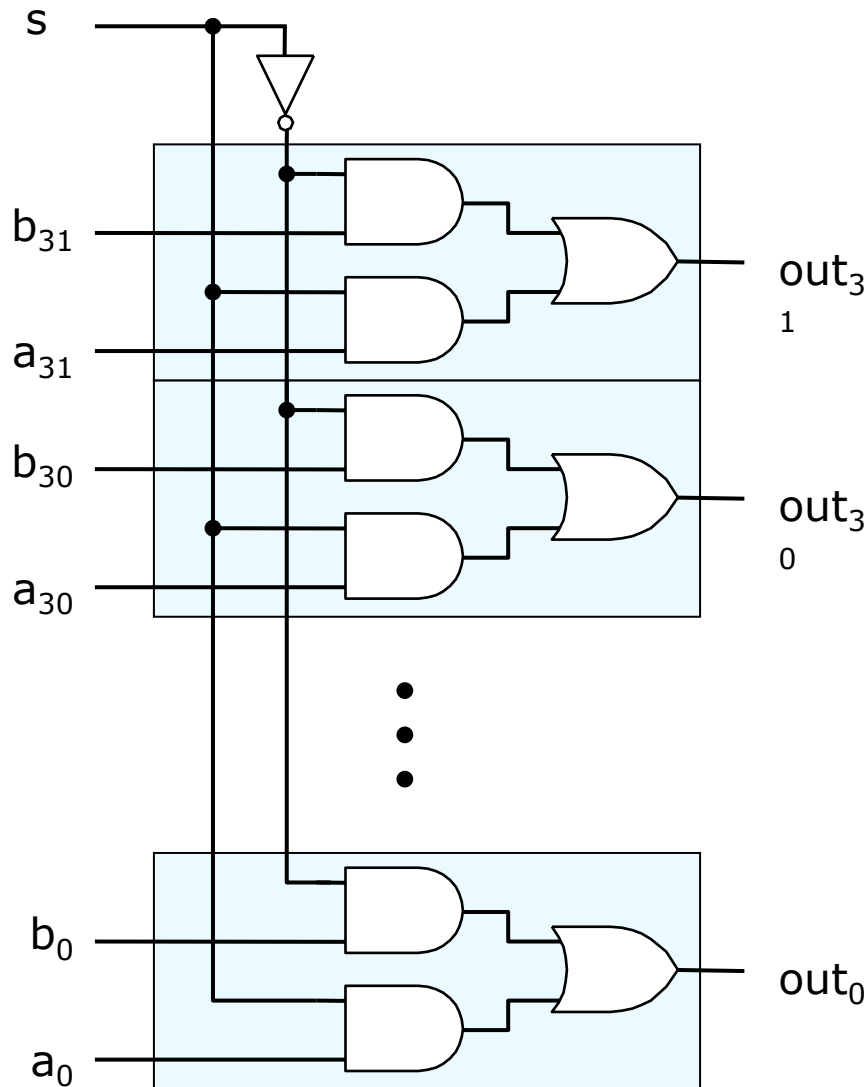
HCL Expression

```
bool out = (s&&a) || (!s&&b)
```

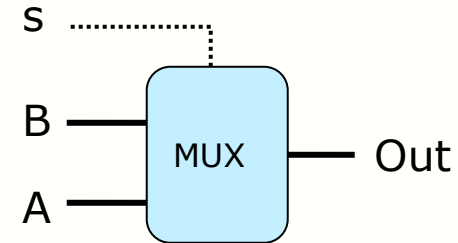
- Control signal s
- Data signals a and b
- Output a when s=1, b when s=0



# Word Multiplexor



## Word-Level Representation



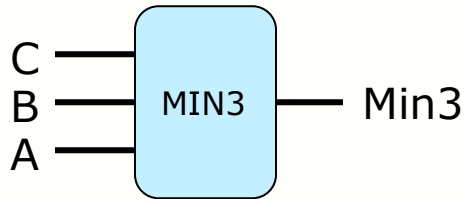
## HCL Representation

```
int Out = [
    s : A;
    1 : B;
];
```

- Select input word  $A$  or  $B$  depending on control signal  $s$
- HCL representation
  - Case expression
  - Series of test : value pairs
  - Output value for first successful test

# HCL Word-Level Examples

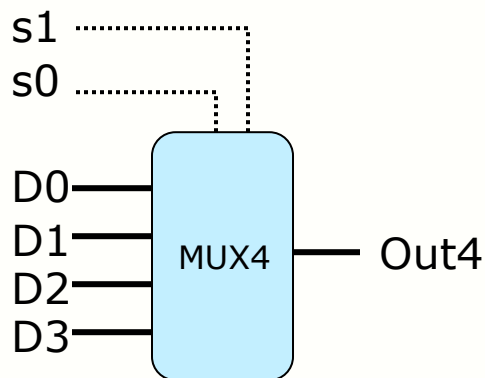
Minimum of 3 Words



```
int Min3 = [  
    A < B && A < C : A;  
    B < A && B < C : B;  
    1                : C;  
];
```

- Find minimum of three input words
- HCL case expression
- Final case guarantees match

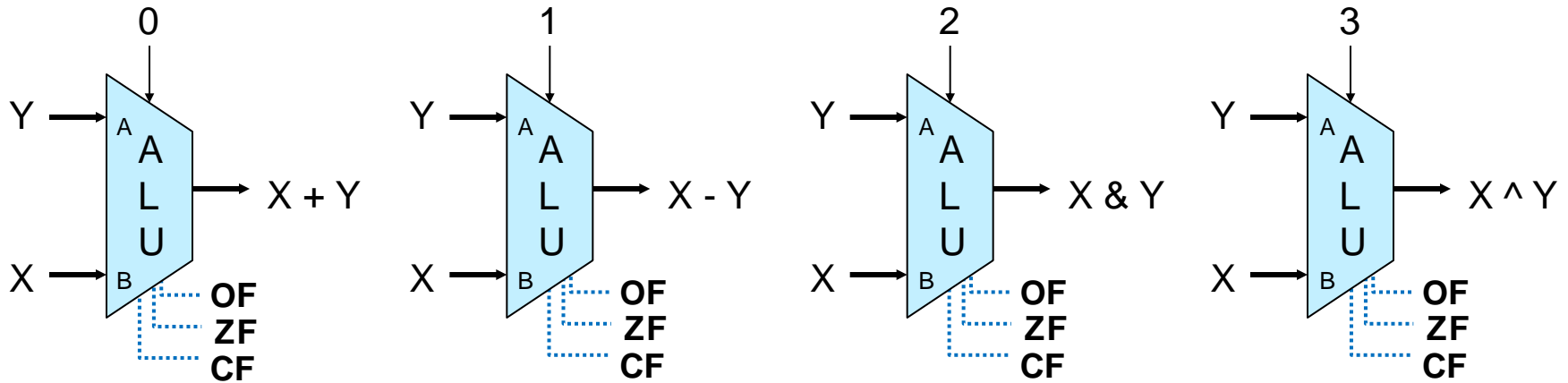
4-Way Multiplexor



```
int Out4 = [  
    !s1&&!s0: D0;  
    !s1      : D1;  
    !s0      : D2;  
    1        : D3;  
];
```

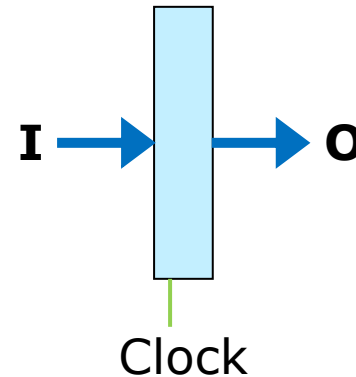
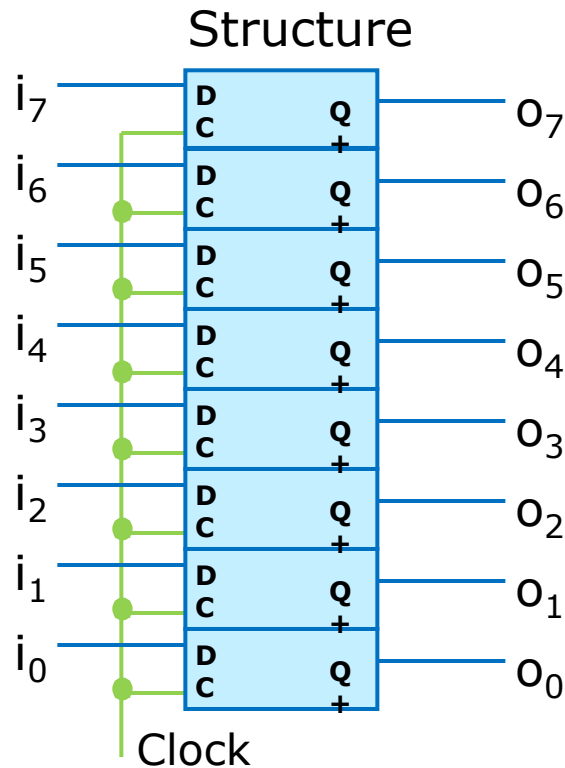
- Select one of 4 inputs based on two control bits
- HCL case expression
- Simplify tests by assuming sequential matching

# Arithmetic Logic Unit



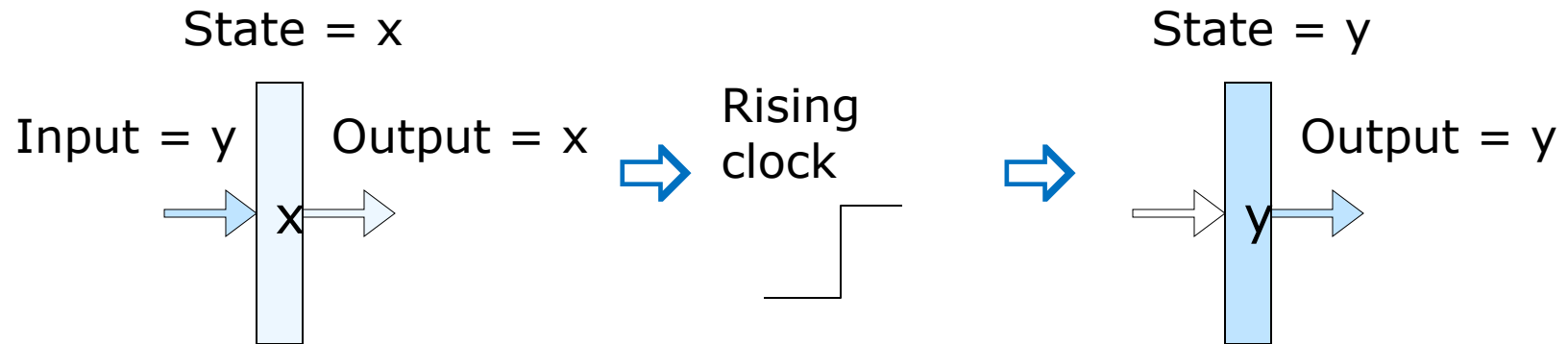
- Combinational logic
  - Continuously responding to inputs
- Control signal selects function computed
  - Corresponding to 4 arithmetic/logical operations in Y86
- Also computes values for condition codes

# Sequential Circuit: Registers



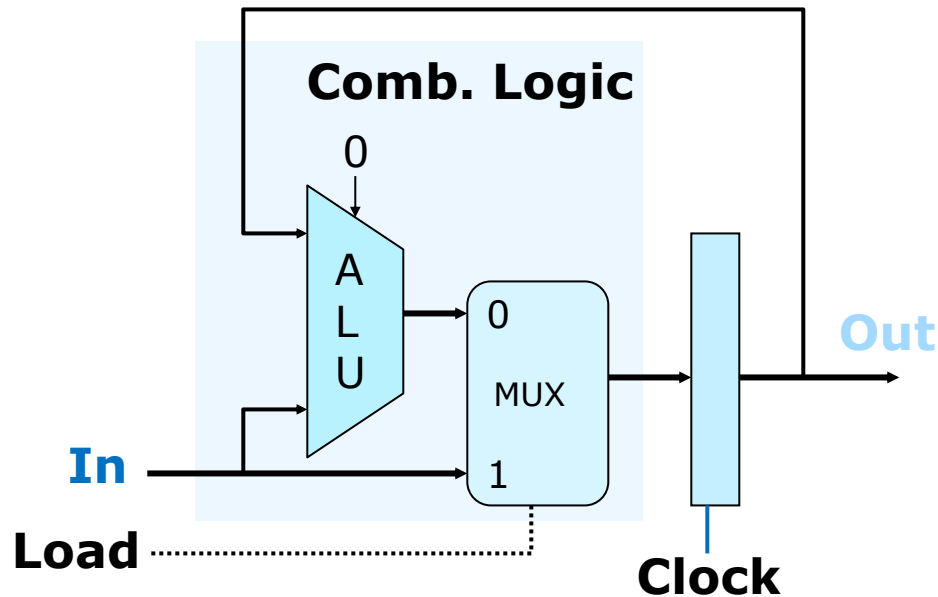
- Stores word of data
  - Different from *program registers* seen in assembly code
- Collection of edge-triggered latches
- Loads input on rising edge of clock

# Register Operation

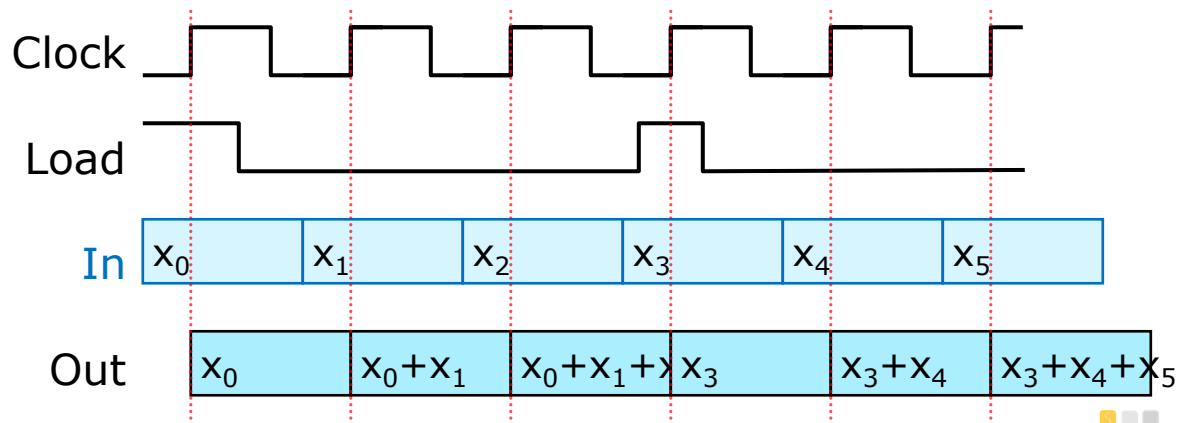


- Stores data bits
- For most of time acts as barrier between input and output
- As clock rises, loads input

# State Machine Example

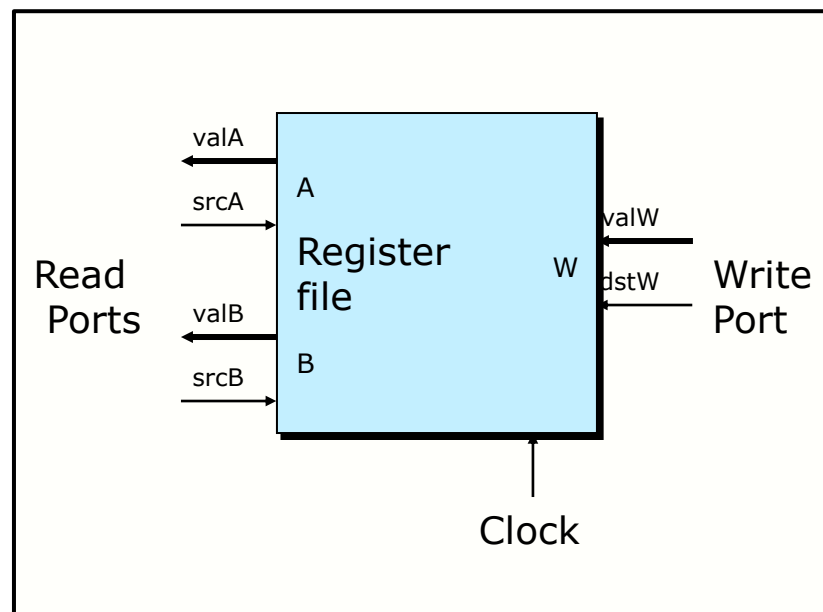


- Accumulator circuit
- Load or accumulate on each cycle

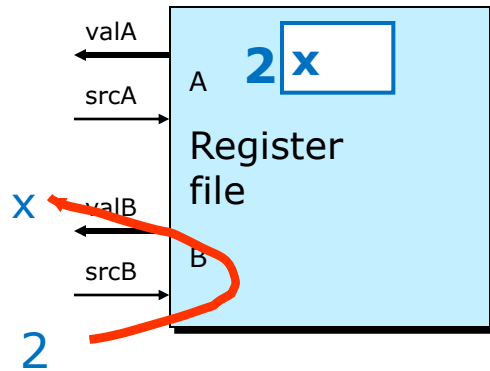


# Random-Access Memory

- Stores multiple words of memory
  - Address input specifies which word to read or write
- Register file
  - Holds values of program registers
  - `%eax`, `%esp`, etc.
  - Register identifier serves as address
    - ▶ ID 15 (0xF) implies no read or write performed
- Multiple Ports
  - Can read and/or write multiple words in one cycle
    - ▶ Each has separate address and data input/output



# Register File Timing

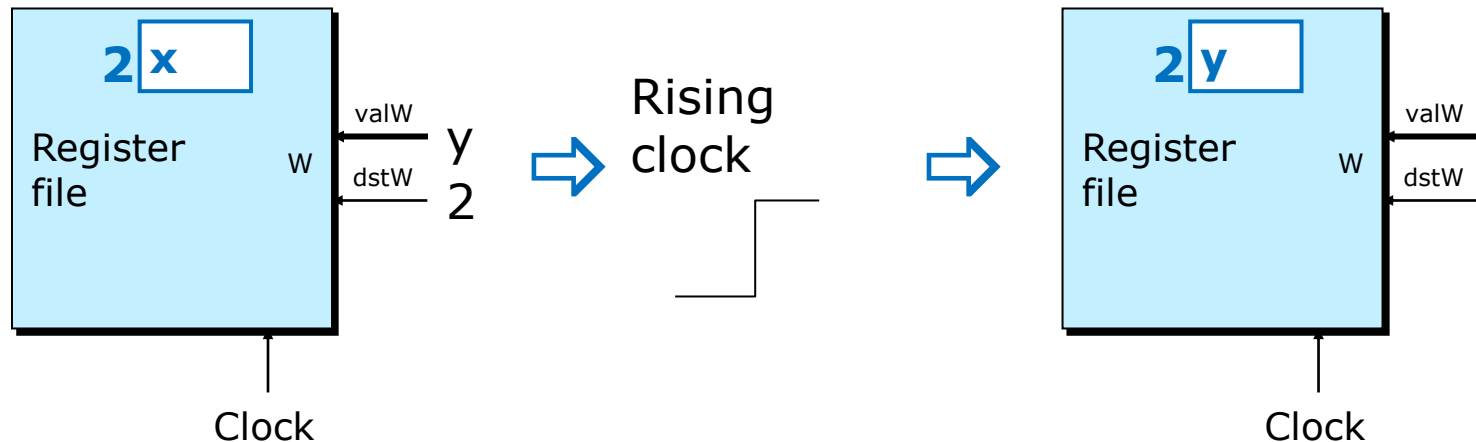


## ■ Reading

- Like combinational logic
- Output data generated based on input address
  - ▶ After some delay

## ■ Writing

- Like register
- Update only as clock rises





# Hardware Control Language

- Very simple hardware description language
- Can only express limited aspects of hardware operation
  - Parts we want to explore and modify
- Data Types
  - bool: Boolean
    - ▶ a, b, c, ...
  - int: words
    - ▶ A, B, C, ...
    - ▶ Does not specify word size---bytes, 32-bit words, ...
- Statements
  - bool a = bool-expr ;
  - int A = int-expr ;

# HCL Operations

- Classify by type of value returned
- Boolean Expressions
  - Logic Operations
    - ▶  $a \ \&\& \ b$ ,  $a \ || \ b$ ,  $!a$
  - Word Comparisons
    - ▶  $A == B$ ,  $A != B$ ,  $A < B$ ,  $A <= B$ ,  $A >= B$ ,  $A > B$
  - Set Membership
    - ▶  $A \text{ in } \{ B, C, D \}$ 
      - Same as  $A == B \ || \ A == C \ || \ A == D$
- Word Expressions
  - Case expressions
    - ▶  $[ a : A; b : B; c : C ]$
    - ▶ Evaluate test expressions  $a$ ,  $b$ ,  $c$ , ... in sequence
    - ▶ Return word expression  $A$ ,  $B$ ,  $C$ , ... for first successful test

# Summary

- Combinational circuit: Computation
  - Performed by combinational logic
  - Computes Boolean functions
  - Continuously reacts to input changes
  
- Sequential circuit: Storage
  - Registers
    - ▶ Hold single words
    - ▶ Loaded as clock rises
  - Random-access memories
    - ▶ Hold multiple words
    - ▶ Multiple read or write ports
    - ▶ Read word when address input changes
    - ▶ Write word as clock rises