

Name: \_\_\_\_\_

**Due Date:** Thursday, November 13, 2014, 23:59**Student-Number:** \_\_\_\_\_

**Submission:** in paper form.  
There will be a drop off box in class and in front of the CSAP Lab in building 301, room 419.

**Question 1***SEQ Stage Implementations*

Write HCL code for the signal `instr_valid` in the SEQ implementation

```
bool instr_valid = icode in
{ INOP, IHALT, IRRMOVL, IIRMOVL, IRMMOVL, IMRMOVL,
  IOPL, IJXX, ICALL, IRET, IPUSHL, IPOPL };
```

**Question 2***SEQ Stage Implementations*

The register signal `srcB` indicates which register should be read to generate the signal `valB`. The desired value is shown as the second step in the decode stage in Figures 4.18 to 4.21 in the textbook. Write HCL code for `srcB`.

```
## What register should be used as the B source?
int srcB = [
  icode in { IOPL, IRMMOVL, IMRMOVL } : rB;
  icode in { IPUSHL, IPOPL, ICALL, IRET } : RESP;
  1 : RNONE; # Don't need register
];
```

**Question 3***SEQ Stage Implementations*

Based on the first operand of the first step of the execute stage in Figures 4.18 to 4.21 in the textbook, write an HCL description for the signal `aluB` in SEQ.

```
## Select input B to ALU
int aluB = [
  icode in { IRMMOVL, IMRMOVL, IOPL, ICALL,
            IPUSHL, IRET, IPOPL } : valB;
  icode in { IRRMOVL, IIRMOVL } : 0;
  # Other instructions don't need ALU
];
```

## Question 4

### *SEQ Stage Implementations*

Looking at the memory operations for the different instructions shown in Figure 4.18 to 4.21 in the textbook, we can see that the data for memory writes is always either `valA` or `valP`. Write HCL code for the signal `mem_data` in SEQ.

```
## Select memory input data
int mem_data = [
  # Value from register
  icode in { IRMMOVL, IPUSHL } : valA;
  # Return PC
  icode == ICALL : valP;
  # Default: Don't write anything
];
```

## Question 5

### *SEQ Stage Implementations*

Write HCL code for `Stat`, generating the four status codes `SAOK`, `SADR`, `SINS`, and `SHLT` (see Figure 4.26 in the textbook).

```
## Determine instruction status
int Stat = [
  imem_error || dmem_error : SADR;
  !instr_valid: SINS;
  icode == IHALT : SHLT;
  1 : SAOK;
];
```