



# *Monte Carlo Method*

- ❖ Birthday problem
- ❖ Neutron shielding problem



# *Birthday problem*

- What is the probability of that at least two of a group of N persons have the same birthday ?
- *Assumption: each of the 365 days of the year is equally likely to be someone's birthday.*
- Theoretical result:

# Birthday problem - theoretical results

|            | The probability that the Nth person's birthday is different from the first N-1 persons birthday, each birthday of whom are different from each other. | The probability that there is no common birthday among N persons |
|------------|---|--|
| 1st person | $p_1 = \frac{365}{365}$   |  |
| 2nd person | $p_2 = \frac{364}{365}$   | $p_1 p_2$  |
| 3rd person | $p_3 = \frac{363}{365}$   | $p_1 p_2 p_3$  |
| 4th person | $p_4 = \frac{362}{365}$   | $p_1 p_2 p_3 p_4$  |
| :          | :   | :  |
| Nth person | $p_N = \frac{365 - (N-1)}{365}$   | $p_1 p_2 \cdots p_N$   |

The probability the Nth person provide a match is the following

$$p = 1 - p_1 p_2 \cdots p_n = 1 - \left(\frac{365}{365}\right) \left(\frac{364}{365}\right) \cdots \left[\frac{365 - (N-1)}{365}\right]$$



# Birthday problem - Simulation

- Generate a large number  $Ng$  of groups. Eg. 1,000 groups
- Each group has  $N$  members represented by its member's birthday chosen *randomly* from 1 up to 365.
- Each day is equally likely to be someone's birthday. (equally distributed random number generator)
- Count the number  $Nm$  of groups with at least one match in the group.
- The probability that there is a birthday match in a group with  $N$  members will be  $Nm/Ng$ .
- Compare the probability with the theoretical results by filling out the blanks on the left table.
- Excel functions:  
`randbetween(i,t)`, `if`, `countif`,  
`count`, `sum`

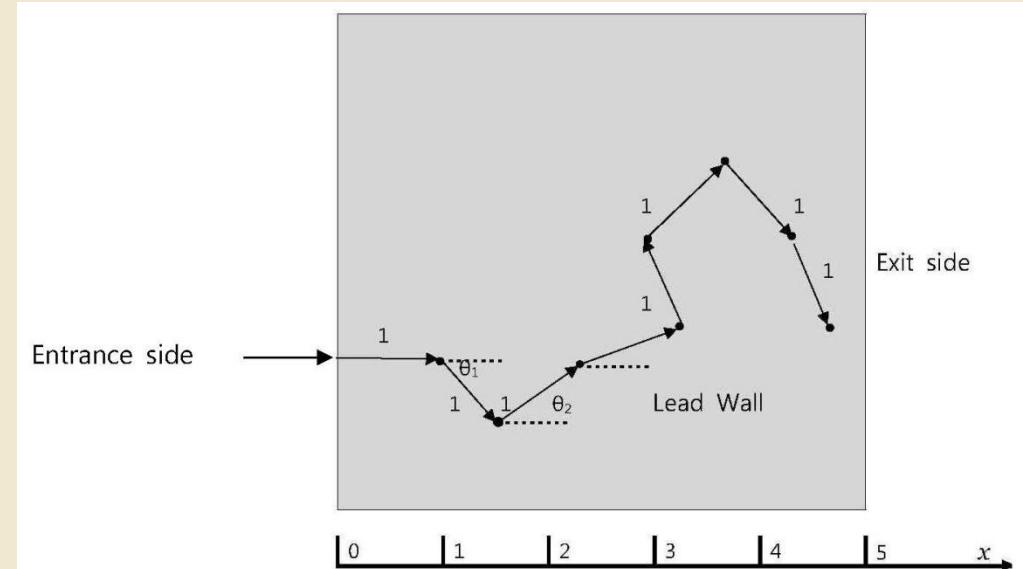
| N   | Theoretical | Monte Carlo simulation |
|-----|-------------|------------------------|
| 5   | 0.027       |                        |
| 10  | 0.117       |                        |
| 15  |             |                        |
| 20  |             |                        |
| 25  |             |                        |
| 30  |             |                        |
| 35  |             |                        |
| 40  |             |                        |
| 45  |             |                        |
| 50  | 0.970       |                        |
| 55  |             |                        |
| 80  |             |                        |
| 100 |             |                        |
| 183 |             |                        |

# Neutron shielding

- Assumptions

- Each neutron enters the lead wall at a right angle to the wall and travel a unit distance.
- Each neutron collides with a lead atom and rebounds in a random direction, and again it travels a unit distance before colliding with an other lead atom. And so on...
- After eight collisions, all the neutron's energy is spent out.
- The lead wall is 5 unit thick in the  $x$ -direction and for all practical purpose infinitely thick in the  $y$ -direction.

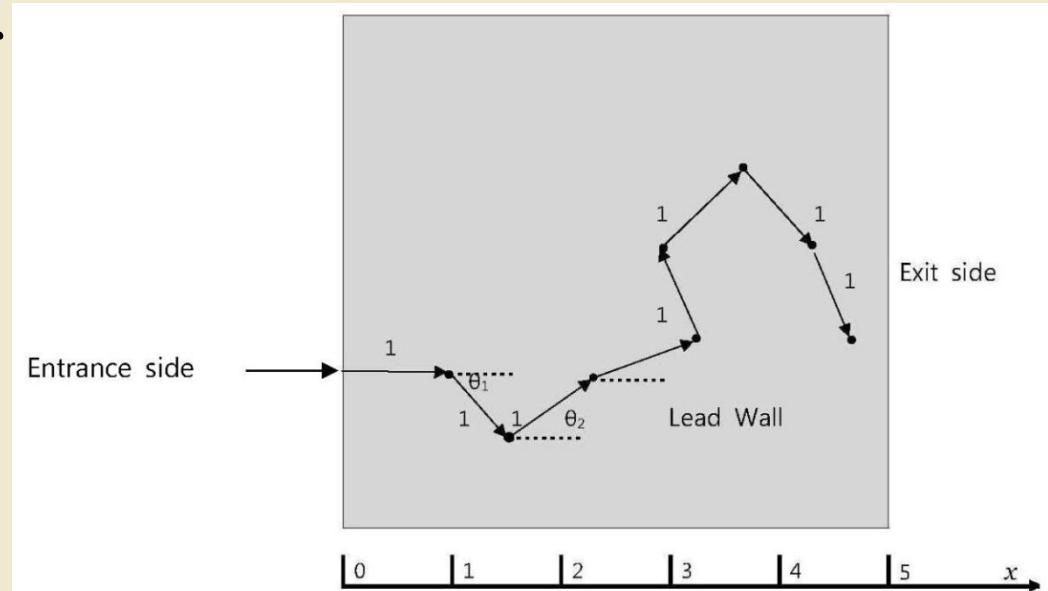
- What percentage of neutrons can be expected to emerge from the other side of the lead wall?*



# Neutron shielding (2)

- The  $x$ -coordinate of the neutron is denoted by  $x$ , which is the distance from the initial surface where the neutron enters.
- After the first collision of a neutron with a lead atom, the  $x$ -coordinate of the entered neutron will be  $x = 1 + \cos \theta_1$ , where  $\theta_1$  is the redirected angle measured with respect to the horizontal after collision.  
In general,  $0 \leq \theta_i \leq 2\pi$ .
- The third collision occurs at  $x = 1 + \cos \theta_1 + \cos \theta_2$ .
- If  $x \geq 5$ , then the neutron has exited.
- For a Monte Carlo simulation, we can use random angles  $\theta_i$  in the interval  $(0, 2\pi)$ .

○ *About 1.8% out of 16,384 neutrons entered the wall randomly may exit the wall.*





# *Numerical Integration via Monte Carlo method*