Homework: Hashing and Conflict Resolution.

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Q1 Hashing and Chaining with String keys

Let's assume the hash table size = 13

Use the hash function to load the following commodity items into the hash table:

onion	1	10.0			
tomato	1	8.50	Banana	3	4.00
cabbage	3	3.50	olive	2	15.0
carrot	1	5.50	salt	2	2.50
okra	1	6.50	cucumber	3	4.50
mellon	2	10.0	mushroom	3	5.50
potato	2	7.50	orange	2	3.00

Figure 1:

Will use ASCII code for the characters as follows:

	character	a	ь	С	е	g	h	i	k	1	m	n	0	p	r	S	t	u	Δ
	ASCII	97	98	99	101	103	104	105	107	108	109	110	111	112	114	115	116	117	118
l	code																		

Figure 2:

For instance:

$$\begin{aligned} & \text{hash(onion)} = (111 + 110 + 105 + 111 + 110) \% \ 13 = 547 \% \ 13 = 1 \\ & \text{hash(orange)} = (111 + 114 + 97 + 110 + 103 + 101) \% \ 13 = 636 \% \ 13 = 12 \end{aligned}$$

Complete the diagram below using the Chaining collision resolution technique:

Will use ASCII code for the characters as follows:

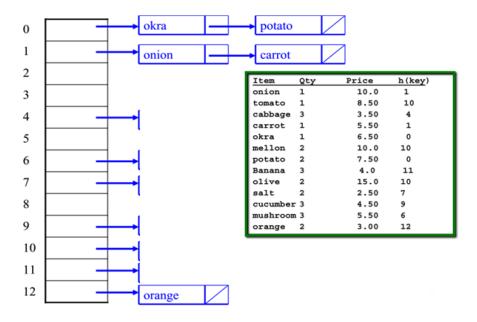


Figure 3:

Solution

From the diagram above we are given the item, qty, price, and h(key). The h(key) for the result of the hashfunction. If we were not given this information we will need to compute all the h(key) function. However, since we are given this data we will use it as a source of truth and showcase only the chanining collution resolution for the objects.

One other aspect is the qty column. For this excercise I will treat the qty as the number of objects this object is repeated. For example if apple has the qty of 2 in the array of [(cheese, 1), (apple, 2), (cake, 1)], this will be interpreted as [cheese, apple, apple, cake].

The point of chain collision is to link the elements that collide with one another. I will represent the data structure of link list with the \rightarrow notation.

h(key) Items					
0	okra \rightarrow potato \rightarrow potato				
1	onion \rightarrow carrot				
2					
3					
4	$cabbage \rightarrow cabbage \rightarrow cabbage$				
5					

h(key) Items				
6	$mushroom \rightarrow mushroom \rightarrow mushroom$			
7	$salt \rightarrow salt$			
8				
9	$cucumber \to cucumber \to cucumber$			
10	tomato \rightarrow mellon \rightarrow mellon \rightarrow olive \rightarrow olive			
11	banana \rightarrow banana \rightarrow banana			
12	$orange \rightarrow orange$			

If we were to assume that the qty column is non informative and each element can be viewed as one instance, the table will be the following.

h(key)	Items
0	$okra \rightarrow potato$
1	onion \rightarrow carrot
2	
3	
4	cabbage
5	
6	$\operatorname{mushroom}$
7	salt
8	
9	cucumber
10	tomato \rightarrow mellon \rightarrow olive
11	banana
12	orange

Q1 Hashing and Linear Probing

Given this hash table's initial configuration: (Note: size of table = 13, "E" = Empty state)

Index	Status	Value
0	E	
1	\mathbf{E}	
2	\mathbf{E}	
3	\mathbf{E}	
4	\mathbf{E}	
5	\mathbf{E}	
6	\mathbf{E}	
7	\mathbf{E}	
8	\mathbf{E}	

Index	Status	Value
9	E	
10	\mathbf{E}	
11	\mathbf{E}	
12	E	

- 1. Perform the operations in the table below showing the following two things after each operation:
- The hash index or the probe sequence if necessary
- A comment "Collision" / "Success" / "Fail" to indicate the appropriate event*
- 2. Show the final hash table after all the operations have been performed

Solution

The first operation has been done for you:

Onemation	Index of Probe	Comment
Operation	Sequence	Comment
Insert(18)	h0(18) = (18 % 13) = 5	Success
Insert(26)	h0(26) = (26 % 13) = 0	Success
Insert(35)	h0(35) = (35 % 13) = 9	Success
Insert(9)	h0(9)=(9 % 13)=9	Collision - Resolved at Index
		10
Find(15)	h0(15) = (15 % 13) = 2	Failed
Find(48)	h0(48) = (48 % 13) = 9	Collision/Failed (Collsion -
		Failed at index 11, which was
		empty)
Find(9)	h0(9)=(9 % 13)=9	Collision (Resolved at index
		10)
Insert(64)	h0(64) = (64 % 13) =	Success
	12	
Insert(47)	h0(47)=(47 % 13)=8	Success
Find(35)	h0(35) = (35 % 13) = 9	Success

Status of hash table

Index	Status	Value
0	О	26
1	\mathbf{E}	
2	\mathbf{E}	
3	\mathbf{E}	

Index	Status	Value
4	Е	
5	O	18
6	\mathbf{E}	
7	\mathbf{E}	
8	O	47
9	O	35
10	O	9
11	O	
12	O	64

Q3 Additional questions

- 1. Name one advantage of Chaining over Linear Probing.
- One advantage of chaining is the flexibility of chaining. For a certain index, the value will be a data structure such as a link list that can store all the values as long as memeory allows. Lets say our hash function is bad and that all values hash to index 1 in hash table of size 10. If we have 30 keys we need to hash we will be able to store all the elements in index 1 with chaining while for linear probing we will run out of space. Also, we can see that in linear probing there is a tendency for the values to be clustered because linear probing will simply populate the next index.
- 2. Name one disadvantage of Chaining that isn't a problem in Linear Probing.
- One disadvantage is the use of a datastructure for chaining. In Linear Probing we will simple linearally search the table with constant look up time while for chaining this may not always be constant.
- 3. If using Chaining, how can finding an element in the linked list be made more efficient?
- One option may be to use a sorted link list. You could utilize the tortise and hare method to find the midpoint and endpoint of the link list to do a binary search like opertaion to find the element needing search. However, this can be very costly and in the worst case will have the sample complexity as a linear search of the linked list. Another option may be to use a doubly linked list, which will help possibly in deleting, but may not be a huge improvement interms of searching.
- 4. Why does Linear Probing require a three-state (Occupied, Empty, Deleted) "flag" for each cell, but Chaining does not? You may use an example as an illustration to your argument.
- This is because the nature of linear probing to be linearly searching for an empty space. Let's say that we had for (index, state, value) [(0, E, ''), (1,E,''), (2, E,")] and that our hash function will always give the index

of 1. If we insert three elements (1,2,3) our hashtable will be [(0, O, '0'), (1,O, '1'), (2, O, '2')]. Now we will delete 2 form the hashtable. If we do **not** have the deleted flag our hashmap will be the folliwng. [(0, O, '0'), (1,E, ''), (2, O, ")]. Lets say now we want to find 2. We will start at the index 0 and linear prob to index 1 which is empty and our ouput will be '2' not found. If we use the deletion marker we will be able to continue our search since index 1 will be deleted and not empty. In Chaining this is not needed because we will linearly search all elements until an element is found or we are at the end of the link list.