TwoPoint -x1: double -y1: double -x2: double -y2: double +TowPoint(x1: double, y1: double, x2: double, y2: double) +GetA(): double +GetB(): double +GetC(): double

```
LinearEquation
-a: double
-b: double
-c: double
-d: double
-e: double
-f: double
-x: double
-y: double
+LinearEquation(a: double, b: double, c: double, d: double, e: double, f: double)
+IsSolvable(): boolean
+GetX(): double
+GetY(): double
+GetA(): double
+GetB(): double
+GetC(): double
+GetD(): double
+GetE(): double
+GetF(): double
+GetData(): void
```