

- Design of Class Structures and Their Reasons

OldMaid, and its two sub classes VariantOne, VariantTwo host the game, shuffle cards, deal cards.

And the Player class do what a real player does. They draw cards, drop cards, sort cards.

I decide to separate into these two kinds of cards because I found out that most differences between variations of OldMaid is in host's behavior, not players'.

Thus, only the OldMaid has sub classes, and Player doesn't.

- How a human player should play with your program for the two variants.

Run Using make

make run-1

make run-2

Run directly

java OldMaid 1

java OldMaid 2

Special Rules:

1. Ungguy-Unggyuan

The card removed is decided randomly, so players don't know which one is the card that may left at the end.

2. Scabby Queen

The card removed is Club Queen. At the end of the game, the loser will be punished. Punishment is decided by the card drawn.

- How did I test the correctness of my program

Set Setting.auto=true

so the program will automatically play game.

with a large amount of rounds played, I can check the situations of different hands due to randomness.

I check if the results are right by output all the needed info(cards, payoff, etc.) to a text file, and then use regular expression to search for odd outputs.

● Sample Output for Each Variant of My Program

1. Ungguy-Unggyuan

Old Maid - Ungguy-Unggyuan

Deal cards

Player0: H2 S2 H3 H5 S5 C6 D7 S7 C8 C9 HQ SK SA

Player1: C2 D2 H4 S4 D6 C7 H7 H9 C10 DK HK DA HA

Player2: C3 S3 C4 D4 D8 H8 S8 D10 H10 S10 CJ DJ CA

Player3: D3 C5 D5 H6 S6 D9 S9 HJ SJ CQ DQ SQ

Drop cards

Player0: H3 C6 C8 C9 HQ SK SA

Player1: D6 H9 C10

Player2: S8 S10 CA

Player3: D3 SQ

Game start

Player0 draws a card from Player1 D6

Player0: H3 C8 C9 HQ SK SA

Player1: H9 C10

Player1 draws a card from Player2 S8

Player1: S8 H9 C10

Player2: S10 CA

Player2 draws a card from Player3 D3

Player2: D3 S10 CA

Player3: SQ

Player3 draws a card from Player0 SK

Player3: SQ SK

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Player0: C8 C10 HQ

Player0 draws a card from Player1 S8

Player0: C10 HQ

Player1: D3 SK

Player1 draws a card from Player2 S10

Player1: D3 S10 SK

Player2: H3 SQ

Player2 draws a card from Player0 C10

Player2: H3 C10 SQ

Player0: HQ

Player0 draws a card from Player1 SK

Player0: HQ SK

Player1: D3 S10

Player1 draws a card from Player2 C10

Player1: D3

Player2: H3 SQ

Player2 draws a card from Player0 SK

Player2: H3 SQ SK

Player0: HQ

Player0 draws a card from Player1 D3

Player0: D3 HQ

Player1:

Player1 wins  
Player2 draws a card from Player0 D3  
Player2: SQ SK  
Player0: HQ  
Player0 draws a card from Player2 SK  
Player0: HQ SK  
Player2: SQ  
Player2 draws a card from Player0 SK  
Player2: SQ SK  
Player0: HQ  
Player0 draws a card from Player2 SK  
Player0: HQ SK  
Player1: D3 S10  
Player1 draws a card from Player2 C10  
Player1: D3  
Player2: H3 SQ  
Player2 draws a card from Player0 SK  
Player2: H3 SQ SK  
Player0: HQ  
Player0 draws a card from Player1 D3  
Player0: D3 HQ  
Player1:  
Player1 wins  
Player2 draws a card from Player0 D3  
Player2: SQ SK  
Player0: HQ  
Player0 draws a card from Player2 SK  
Player0: HQ SK  
Player2: SQ  
Player2 draws a card from Player0 SK  
Player2: SQ SK  
Player0: HQ  
Player0 draws a card from Player2 SK  
Player0: HQ SK  
Player2: SQ  
Player2 draws a card from Player0 HQ  
Player2:  
Player0: SK  
Player2 wins  
Player0 loses  
Game over

## 2. Scabby Queen

Old Maid - Scabby Queen

Deal cards

Player0: S4 C6 H6 S8 C9 D9 S9 C10 D10 S10 HJ HQ CA

Player1: D2 H2 C3 D3 C4 H4 H5 S6 H7 H8 CJ DQ HA

Player2: C2 S2 H3 D4 S5 D6 D7 C8 D8 H9 H10 SK SA

Player3: S3 C5 D5 C7 S7 DJ SJ SQ CK DK HK DA

Drop cards

Player0: S4 S8 S9 S10 HJ HQ CA

Player1: H5 S6 H7 H8 CJ DQ HA

Player2: H3 D4 S5 D6 D7 H9 H10 SK SA

Player3: S3 SQ HK DA

Game start

Player0 draws a card from Player1 H8

Player0: S4 S9 S10 HJ HQ CA

Player1: H5 S6 H7 CJ DQ HA

Player1 draws a card from Player2 H9

Player1: H5 S6 H7 H9 CJ DQ HA

Player2: H3 D4 S5 D6 D7 H10 SK SA

Player2 draws a card from Player3 S3

Player2: D4 S5 D6 D7 H10 SK SA

Player3: SQ HK DA

Player3 draws a card from Player0 CA

Player3: SQ HK

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Player0: S9

Player0 draws a card from Player1 H9

Player0:

Player1: S6 CJ

Player0 wins

Player1 draws a card from Player2 D6

Player1: CJ

Player2: H10 HJ

Player2 draws a card from Player3 S10

Player2: HJ

Player3: SQ

Player3 draws a card from Player1 CJ

Player3: CJ SQ

Player1:

Player1 wins

Player2 draws a card from Player3 CJ

Player2:

Player3: SQ

Player2 wins

Player3 loses

Player3 is rapped on the back of the hand with the deck 10 times

Game over